

Algorithms for Graph Visualization Introduction

INSTITUT FÜR THEORETISCHE INFORMATIK · FAKULTÄT FÜR INFORMATIK

Tamara Mchedlidze, Torsten Ueckerdt, Marcel Radermacher 16.10.2018



Introduction



Lectures



- Tamara Mchedlidze
- mched@iti.uka.de
- Office 307
- Office hours: request by email



- Torsten Ueckerdt
- torsten.ueckerdt@kit.edu
- Office 319
- Office hours: request by email

Exercises



- Marcel Radermacher
- radermacher@kit.edu
- Office 306
- Office hours: request by email

Introduction



Lectures



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Introduction



YOU: Name, Field of your Bachelor studies, why you are interested in this lecture

Mailing list

Overview



About this course

Repetition of the material. We build our Mind Map.

Drawing graphs "by hand". Complete MindMap.

Formal definition of Layout Problem.

About this course: learning objectives.

Applications gallery.

Overview



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- **Lecture:** Wednesday 14:00 − 15:30, Room 301
- Exercise: Tuesday 14:00 15:30, Room 236
- exact plan on the web-page*

Webseite

illwww.iti.kit.edu/teaching/winter2019/graphvis/

- Latest news
- Lecture slides
- Exercise sheets
- Literature & Additional material
- Lecture notes (skript)

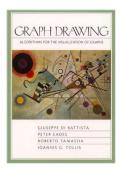


Media:

- Slides & Blackboard & Pinboard
- Exercise sheets are provided (at least) a week before the exercise session
- (incomplete) Lecture notes/Books
- Original literature (papers)

Books (available in the library)





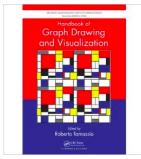
G. di Battista, P. Eades, R. Tamassia, I. Tollis: Graph Drawing
Prentice Hall, 1998



M. Kaufmann, D. Wagner: Drawing Graphs: Methods and Models Springer, 2001



T. Nishizeki, Md. S. Rahman: Planar Graph Drawing World Scientific, 2004



R. Tamassia:
Handbook of Graph Drawing and Visualization
CRC Press, 2013
http://cs.brown.edu/~rt/gdhandbook/



Master Informatics

• Module: General: M-INFO-102094

This year: T-INFO-104390



Master Informatics

Module: General: M-INFO-102094

This year: T-INFO-104390

Suggested time requirements:

• Attending Lecture and Exercises:

Preparation/post-processing

Work on the exercises

Preparation for the exam

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ca. 35h

ca. 35h

ca. 40h

ca. 40h



Master Informatics

Module: General: M-INFO-102094

This year: T-INFO-104390

Suggested time requirements:

5LP = 150h

•	Attending	Lecture	and	Exercises:
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ca. 35h

Preparation/post-processing

ca. 35h

Work on the exercises

ca. 40h

Preparation for the exam

ca. 40h

Exercises:

 We expect that you participate actively in the exercise sessions (e.g. present your own solutions on the board)

Examination procedure: Oral exam(app. 20 Minutes)

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What is a Graph?



What is a Graph?

Tuple
$$G=(V,E)$$

Set of nodes $V=\{v_1,\ldots,v_n\}$
Set of edges $E=\{e_1,\ldots,e_m\}$, $e_i=\{v_j,v_k\},\ 1\leq i\leq m,\ 1\leq j,k\leq n$



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Representations?



What is a Graph?

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Tuple G=(V,E)
Set of nodes V=\{v_1,\ldots,v_n\}
Set of edges E=\{e_1,\ldots,e_m\}, e_i=\{v_j,v_k\},\ 1\leq i\leq m,\ 1\leq j,k\leq n
```

Representations?

Set representation:

```
\begin{array}{l} V = \{v_1, v_2, v_3, v_4, v_5, v_6, v_7, v_8, v_9, v_{10}\} \\ E = \{\{v_1, v_2\}, \{v_1, v_8\}, \{v_2, v_3\}, \{v_3, v_5\}, \{v_3, v_9\}, \\ \{v_3, v_{10}\}, \{v_4, v_5\}, \{v_4, v_6\}, \{v_4, v_9\}, \{v_5, v_8\}, \\ \{v_6, v_8\}, \{v_6, v_9\}, \{v_7, v_8\}, \{v_7, v_9\}, \{v_8, v_{10}\}, \\ \{v_9, v_{10}\}\} \end{array}
```



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Representations?

Set representation Adjacency list

```
\begin{array}{lllll} v_1: & v_2, v_8 \\ v_2: & v_1, v_3 \\ v_3: & v_2, v_5, v_9, v_{10} \\ v_4: & v_5, v_6, v_9 \\ v_5: & v_3, v_4, v_8 \\ v_6: & v_4, v_8, v_9 \\ v_7: & v_8, v_9 \\ v_8: & v_1, v_5, v_6, v_7, v_9, v_{10} \\ v_9: & v_3, v_4, v_6, v_7, v_8, v_{10} \\ v_{10}: & v_3, v_8, v_9 \end{array}
```



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Representations?

Set representation Adjacency list Adjacency matrix



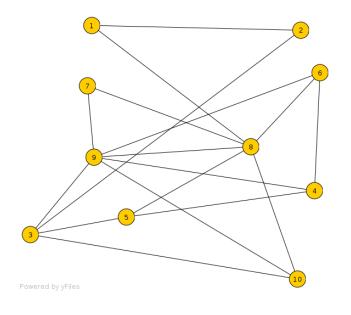
What is a Graph?

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Representations?

Set representation
Adjacency list
Adjacency matrix
Drawing or Node-link diagram





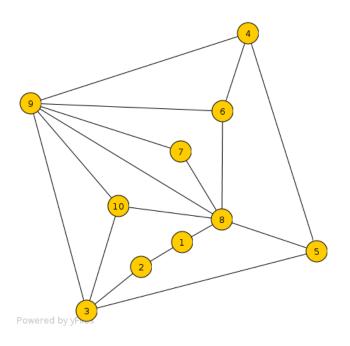
What is a Graph?

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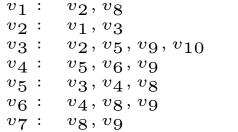
Representations?

Set representation
Adjacency list
Adjacency matrix
Drawing or Node-link diagram



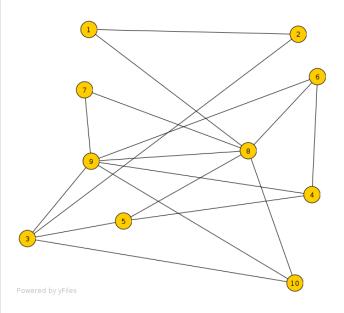


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```



 $v_8: v_1, v_5, v_6, v_7, v_9, v_{10} \\ v_9: v_3, v_4, v_6, v_7, v_8, v_{10} \\ v_{10}: v_{10}$

 $v_{10}: v_3, v_8, v_9$



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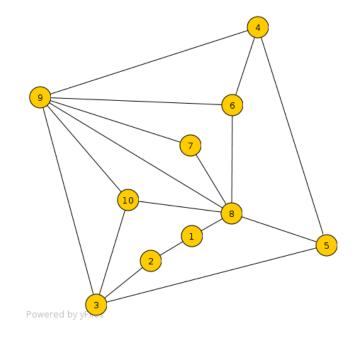
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Think and write down

• Why do need node-link diagrams?



Let's Recall





Discuss with your neighbour or in groups of three and write down

10 min

Graph classes you know (planar etc.)

Algorithmic techniques you know (greedy etc.)

Applications of network visualization you have heard about

We will group your knowledge into a MIND MAP

Let's Recall





Discuss with your neighbour or in groups of three and write down

10 min

Graph classes you know (planar etc.)

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Applications of network visualization you have heard about

We will group your knowledge into a MIND MAP

Prerequisites: Algorithms 1 & 2, Theoretical Basics of Inf.

Helpful: Algorithms for Planar Graphs

Overview



About this course

Repetition of the material. We build our Mind Map.

Drawing graphs "by hand". Complete MindMap.

Formal definition of Layout Problem.

About this course: learning objectives.

Applications gallery.

How to draw graphs?





Work with your neighbour or in groups of three

15 min

- graphs in form of adjacency matrix/list
- Use https://www.yworks.com/downloads#yEd or paper
- draw all or some graphs as nice and as readable as possible
- export to PNG or make a picture and send to mched@iti.uka.de

We will show and discuss the results afterwards and complete the MIND MAP

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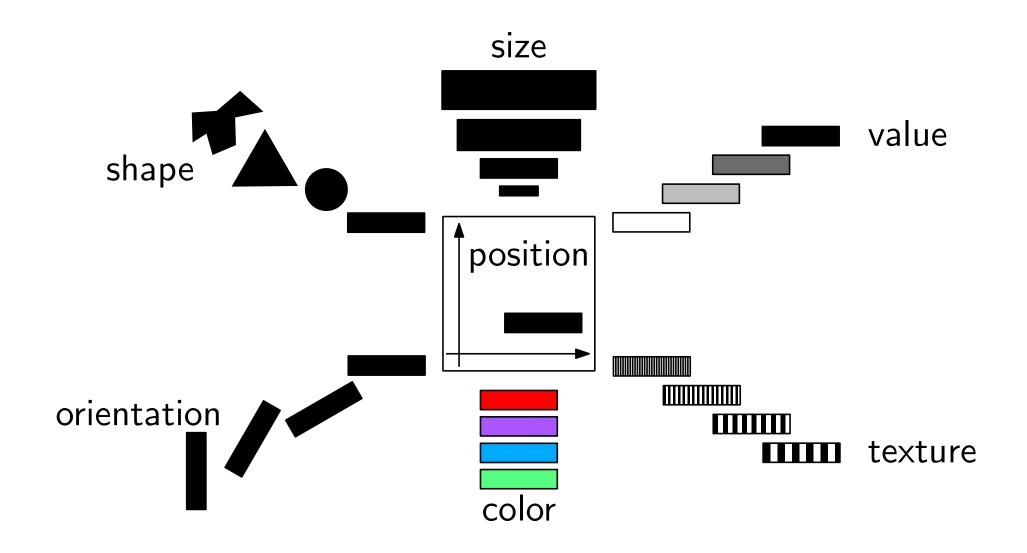
Formal definition of Layout Problem.

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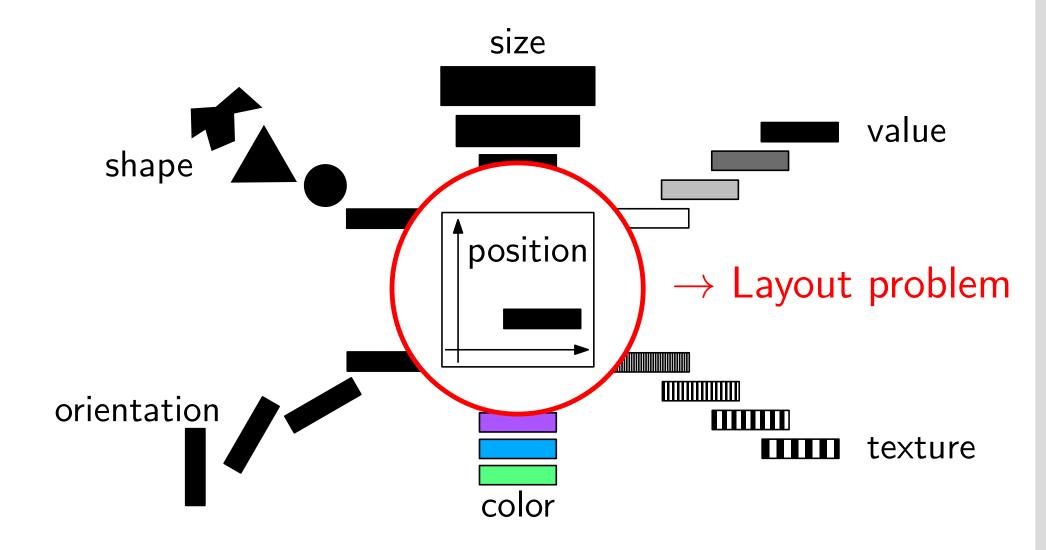
Visual Variables according to Bertin (1967)





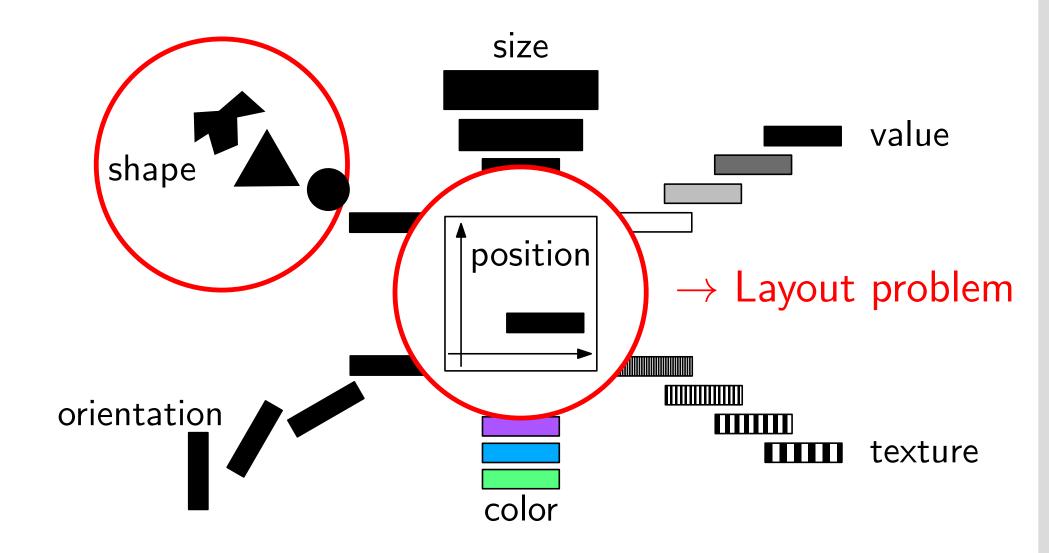
Visual Variables according to Bertin (1967)





Visual Variables according to Bertin (1967)







Graph visualization problem

given: Graph G = (V, E)

find: good drawing Γ of G

ullet $\Gamma:V o\mathbb{R}^2$, nodes $v\mapsto \mathsf{point}\ \Gamma(v)$

• $\Gamma: E \to \text{curves in } \mathbb{R}^2$, edge $\{u, v\} \mapsto \text{simple open curve}$ $c_{uv}: [0, 1] \to \mathbb{R}^2$ where $c_{uv}(0) = \Gamma(u)$ and $c_{uv}(1) = \Gamma(v)$



Graph visualization problem

given : Graph G = (V, E)

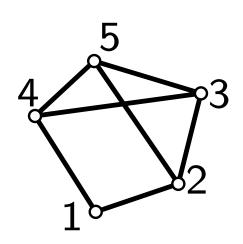
find: good drawing Γ of G

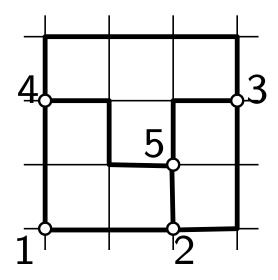
- ullet $\Gamma:V o\mathbb{R}^2$, nodes $v\mapsto \mathsf{point}\ \Gamma(v)$
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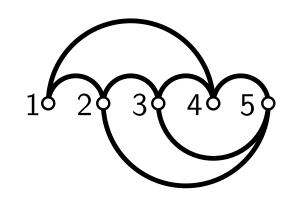


- 1) Drawing conventions, required properties, for example
 - straight-line edges
 - orthogonal edges (with bends 90 degrees)
 - Drawing on a grid
 - crossing-free

• . . .









- 1) Drawing conventions, required properties
- 2) **Aesthetics** (to be optimized), for example:
 - Number of crossing
 - Number of bends
 - Uniform edge length
 - Area/length
 - Angular resolution
 - Symmetry
 - . . .



- 1) Drawing conventions, required properties
- 2) **Aesthetics** (to be optimized)
- 3) Partial/local constraints, for example:
 - Positions of several vertices
 - Relative positions of vertices
 - Group of nodes drawn close to each other

Layout Problem – Second Attempt



Graph visualization problem

given: Graph G = (V, E)

find: a drawing Γ of G, that

- complies with drawing conventions
- optimizes aesthetics
- satisfies local/partial constraints

Layout Problem – Second Attempt



Graph visualization problem

given: Graph G = (V, E)

find: a drawing Γ of G, that

- complies with drawing conventions
- optimizes aesthetics
- satisfies local/partial constraints
- → often lead to NP-hard optimization problems!
- → often several competing criteria

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Applications gallery.



At the end of the semester you are able to:



At the end of the semester you are able to:

- List various network visualization styles
- Formally state a network visualization problem
- Describe several algorithms for network visualization in a intuitive way
- Describe formally several network visualization algorithms
- Identify the techniques behind the algorithms (greedy, iterative, dynamic programming, etc.)
- Analyze the time complexity of algorithms
- Proof correctness of the algorithms
- Solve new network visualization problems by selecting and adapting known approaches



At the end of the semester you are able to:

List various network visualization styles

Recall Level

- Formally state a network visualization problem
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List various network visualization styles

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Analyze, Apply, Generalize Level

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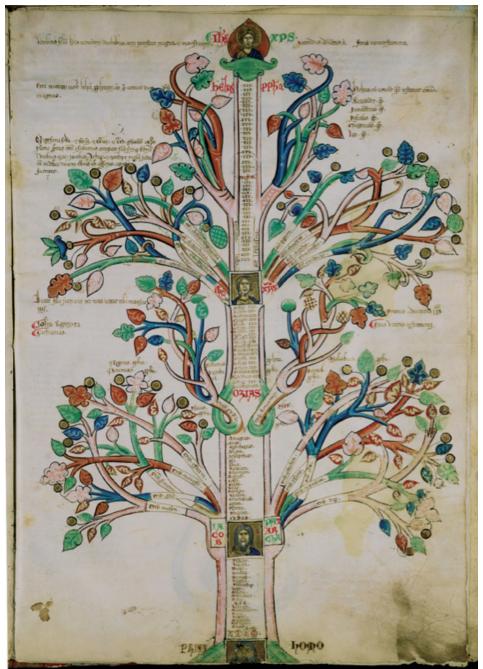
Formal definition of Layout Problem.

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Biblical characters and events (1202)

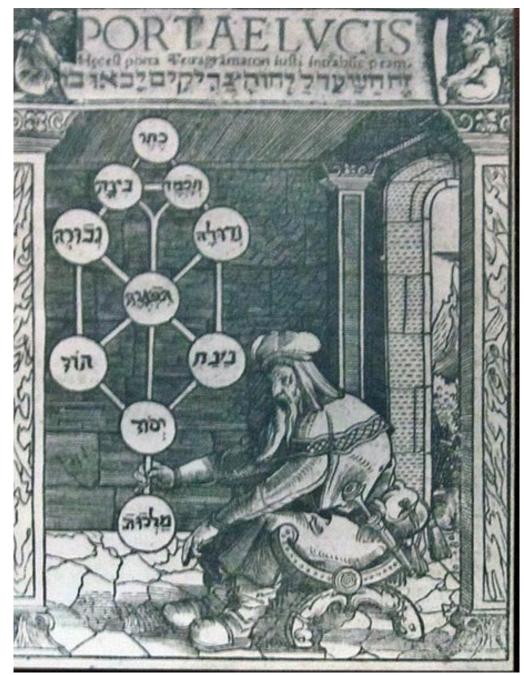




Source: Joachim de Fiore

"Tree of Life" (1516)

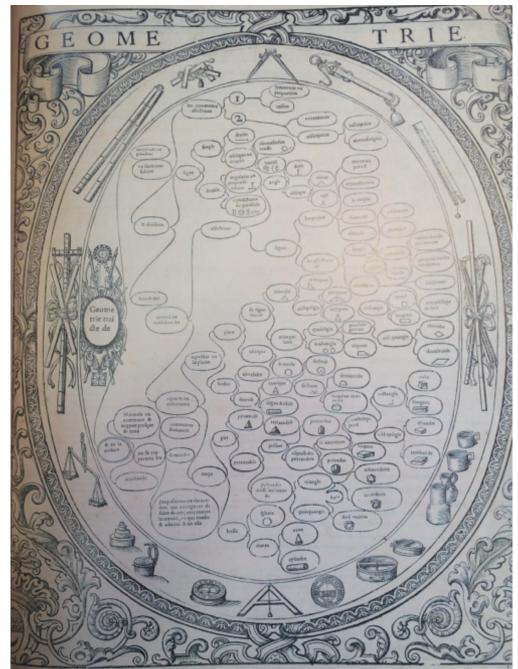




Source: Paul Riccius, Portae Lucis

Geometrical Concepts (1587)

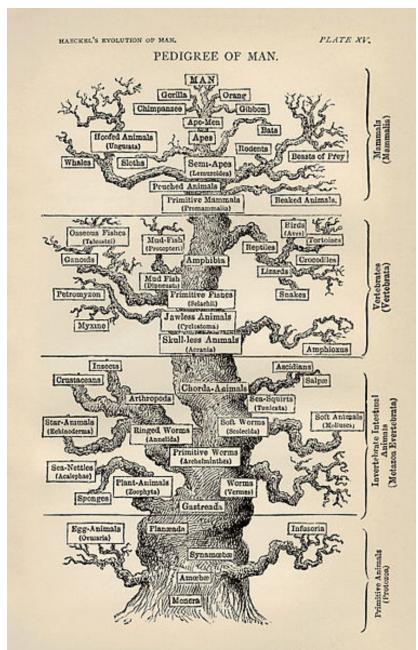




Source: Christophe de Savigny

Genealogical Tree (1879)



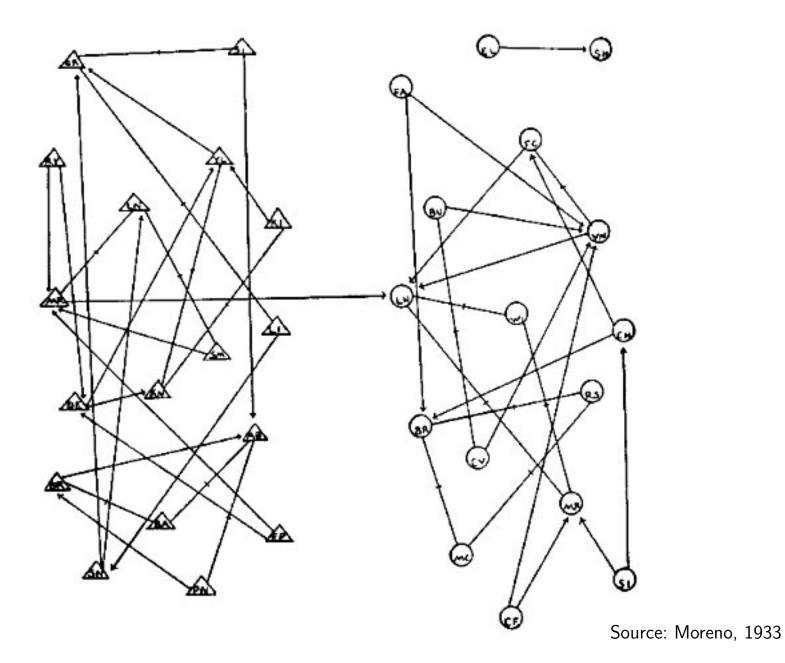


Source: Ernst Haeckel

27

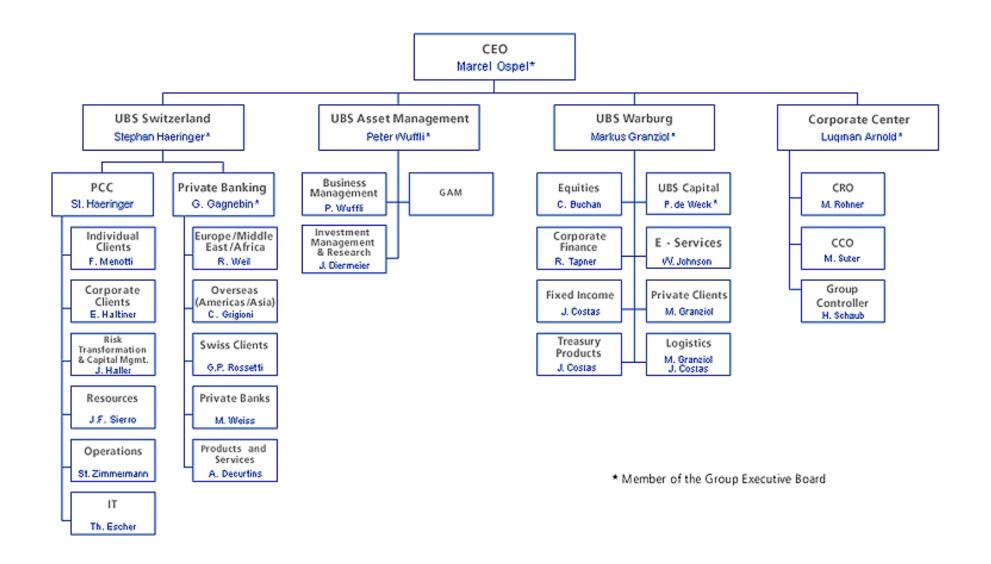
Sociogramm (1933)





Social Network – Organization within UBS





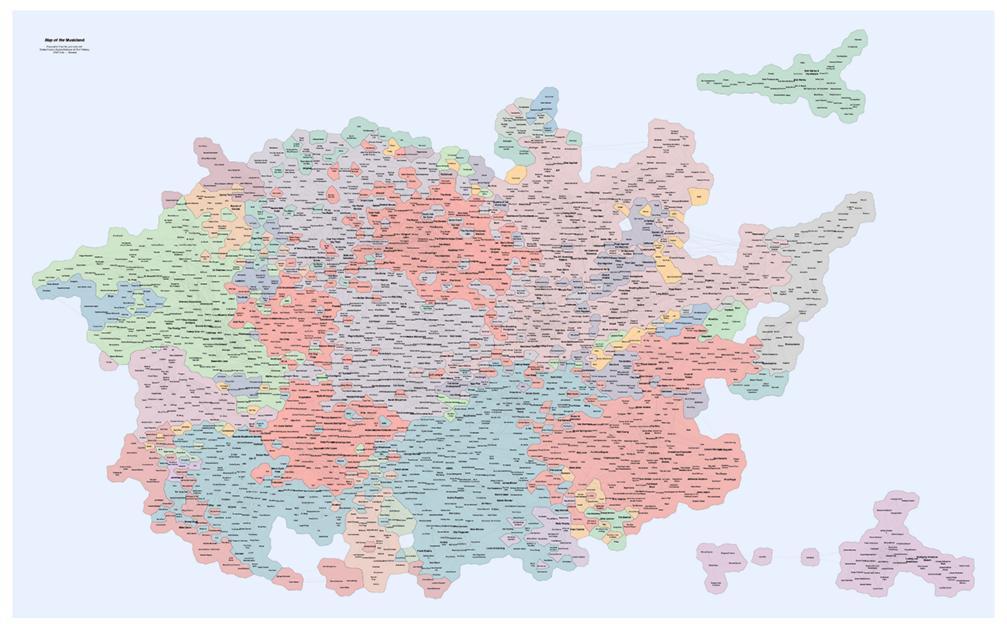
CPAN Developer-Graph





last.fm Graph of musics as political map

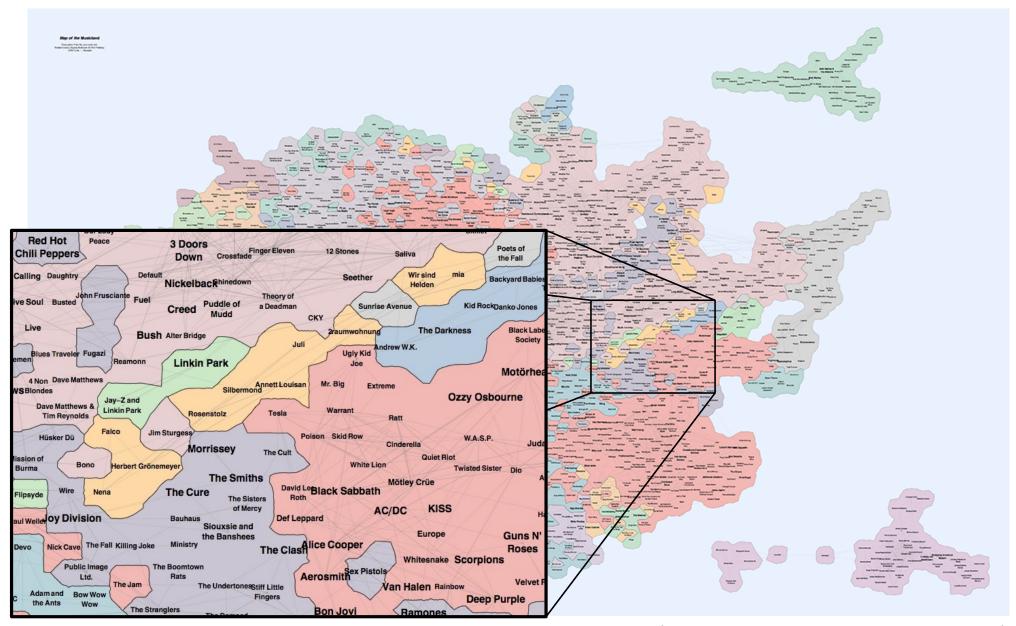




(Gansner, Hu, Kobourov: GMap, 2009)

last.fm Graph of musics as political map

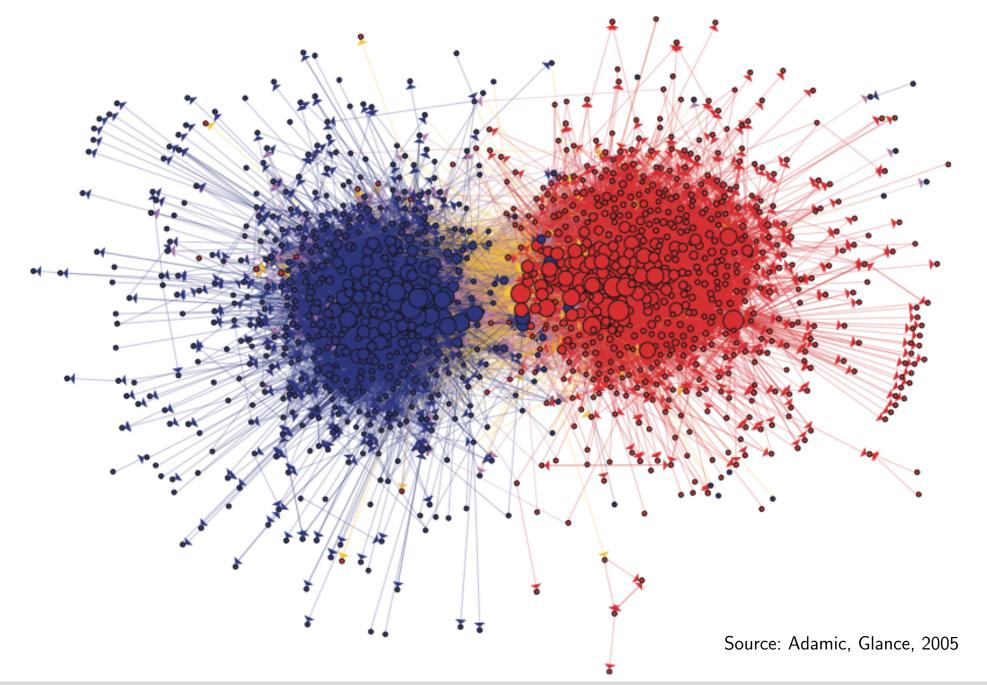




(Gansner, Hu, Kobourov: GMap, 2009)

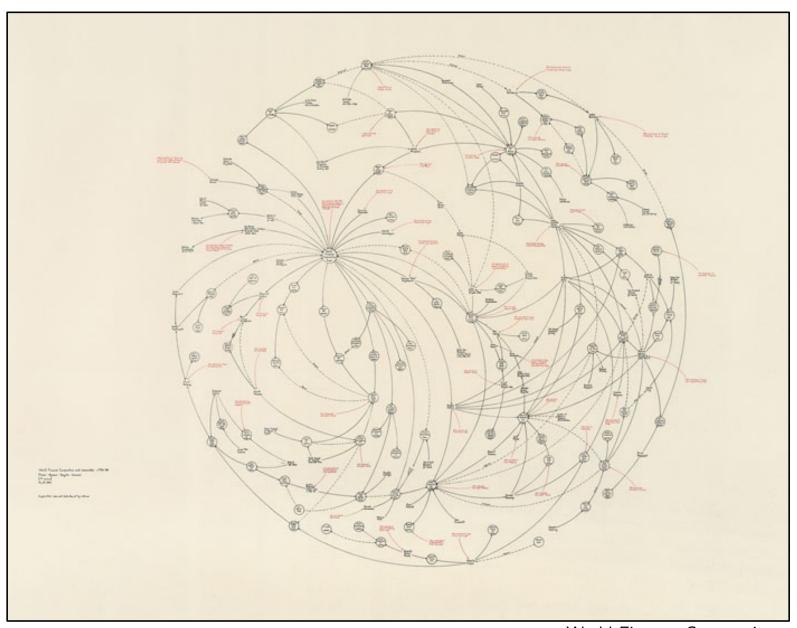
Blogosphere 2004 Elections USA





Social Network – World Finance System

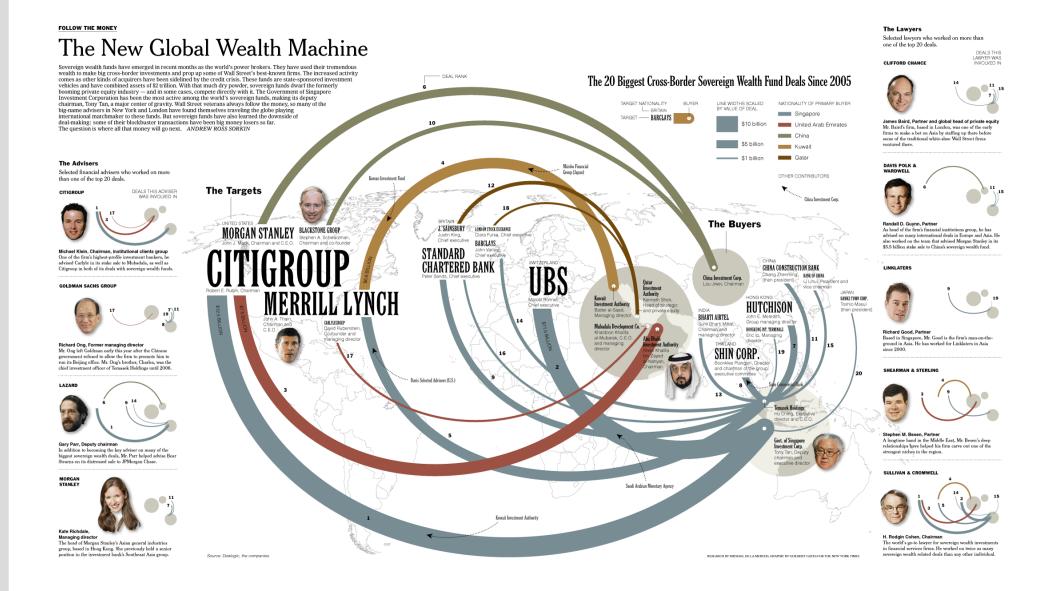




World Finance Corporation © Mark Lombardi

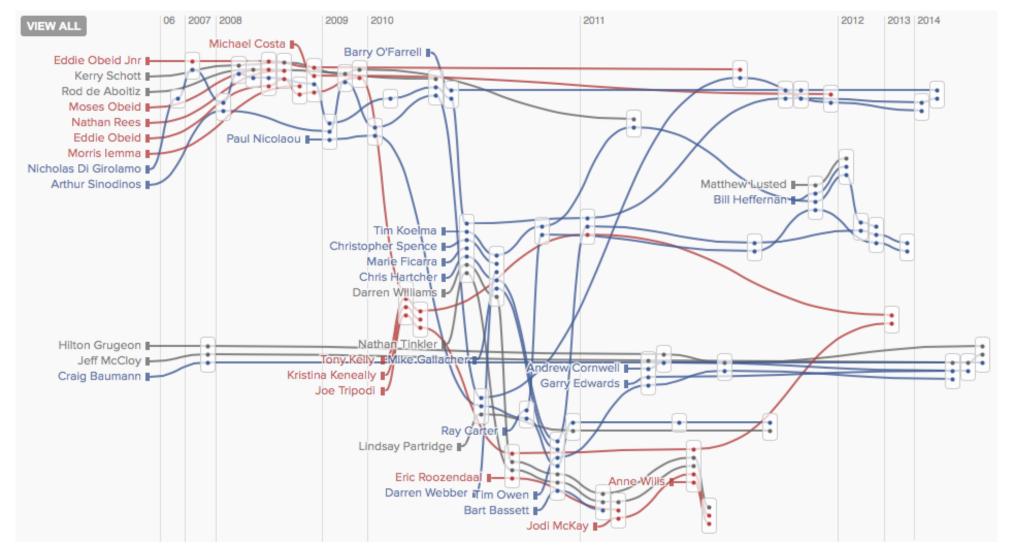
Social Networks – State Funds





Temporal Graph Layout: Storylines

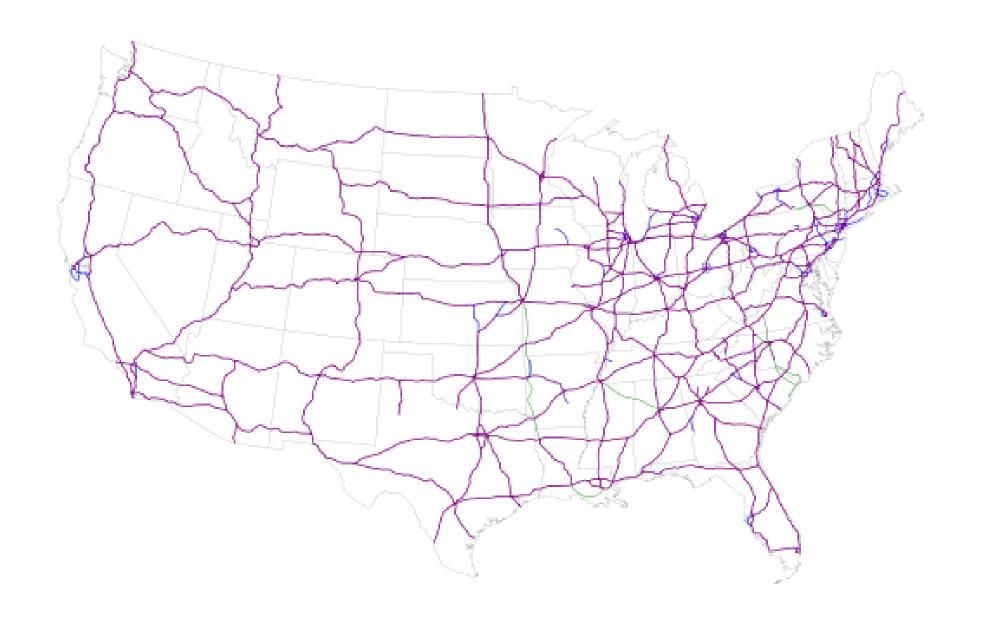




Source: ABC news, Australia

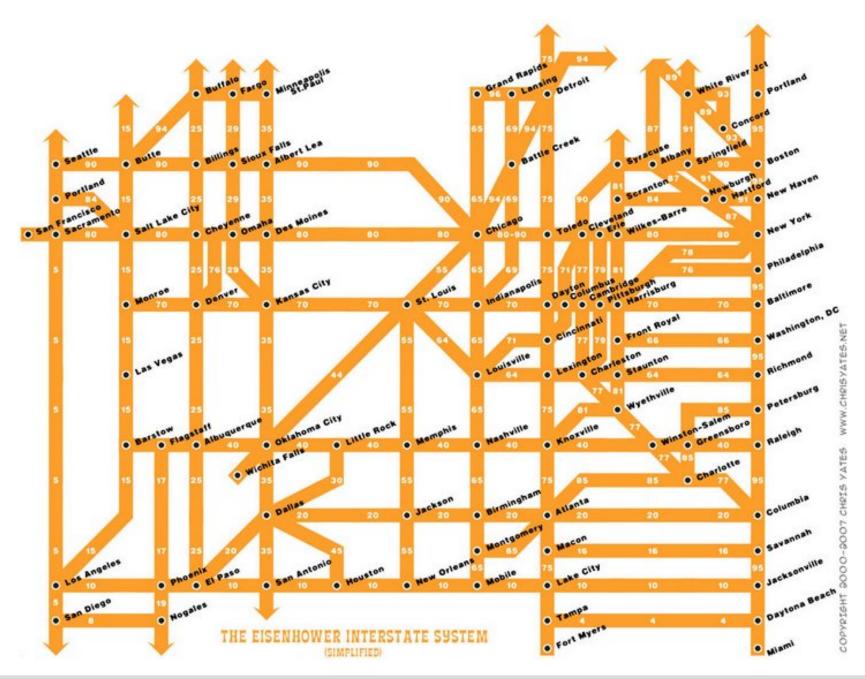
Traffic network – Highways USA





Traffic network – Highways USA





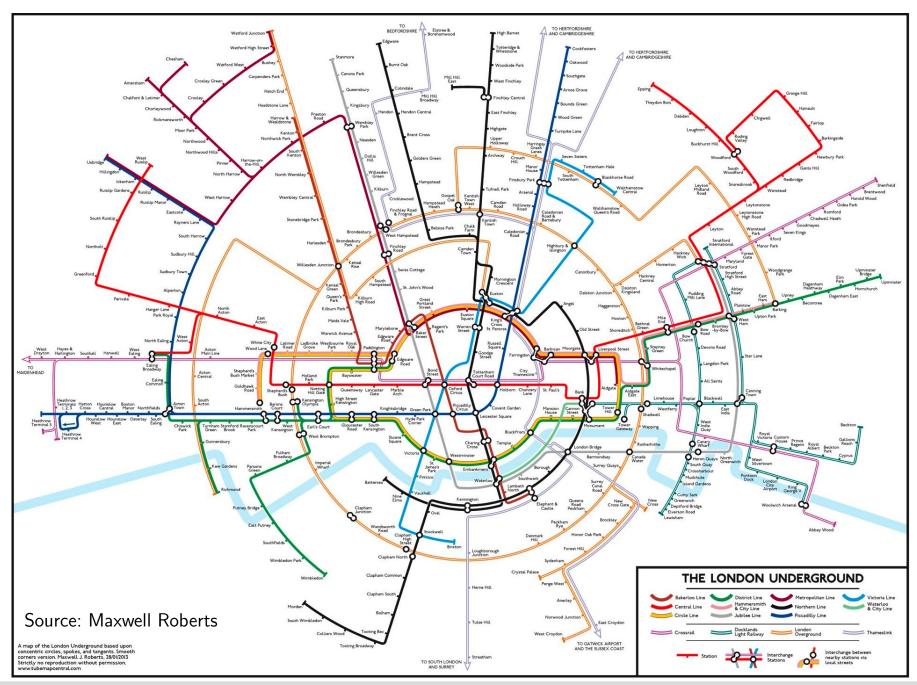
London Tube Map (1933)





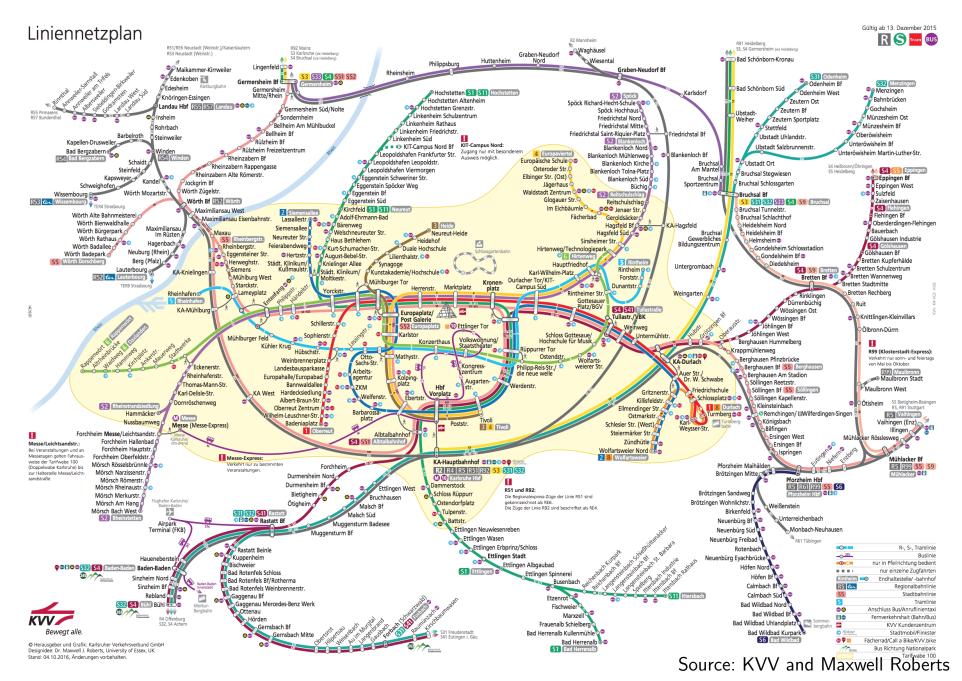
Co-centric Tube Map





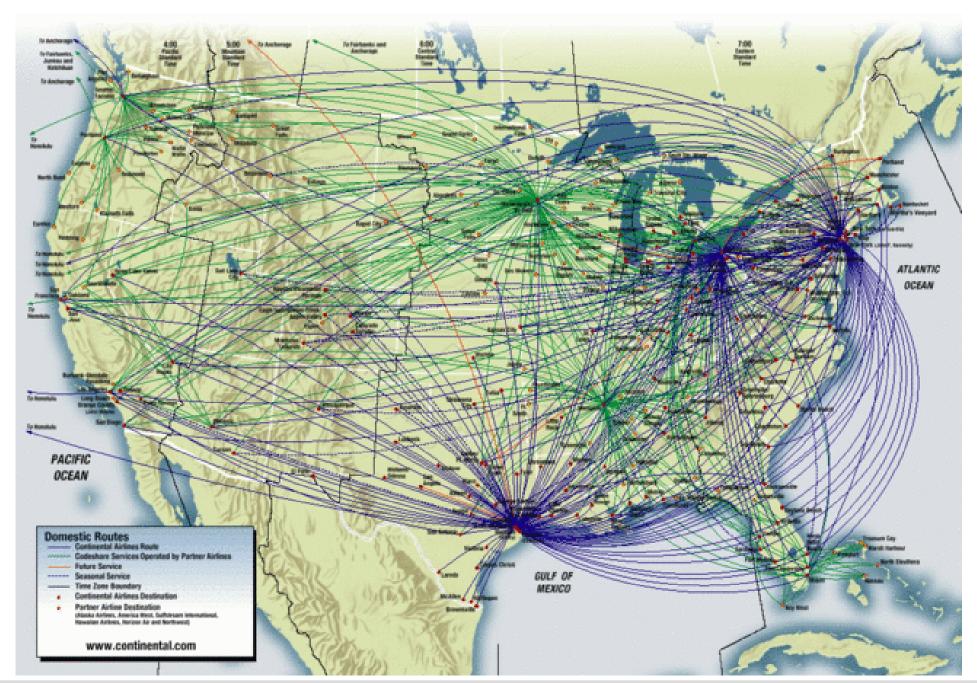
Curvilinear S/U-bahn map





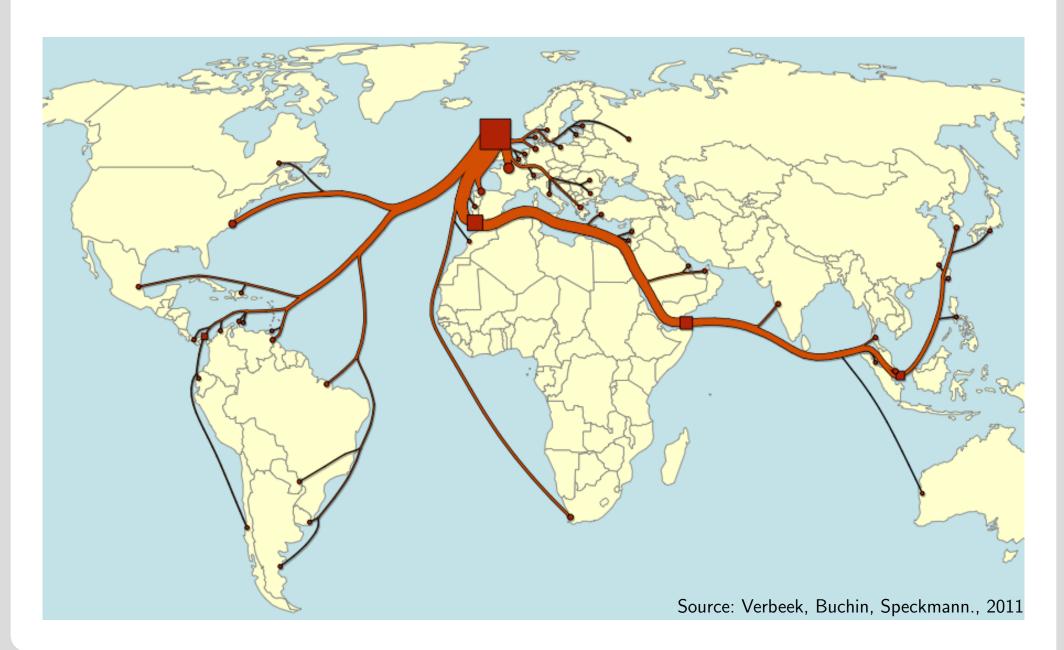
Flight Connections





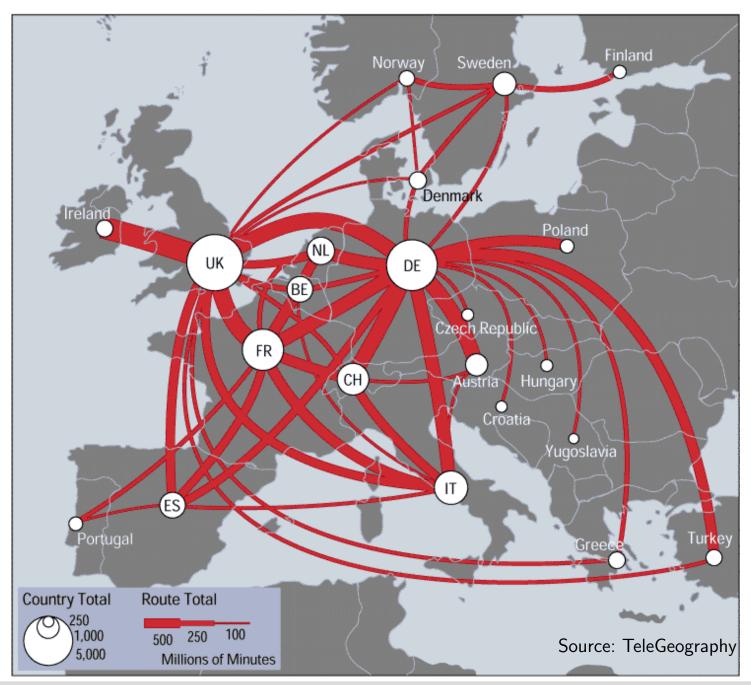
Flow-Map: Whiskey Export





Telephony Map





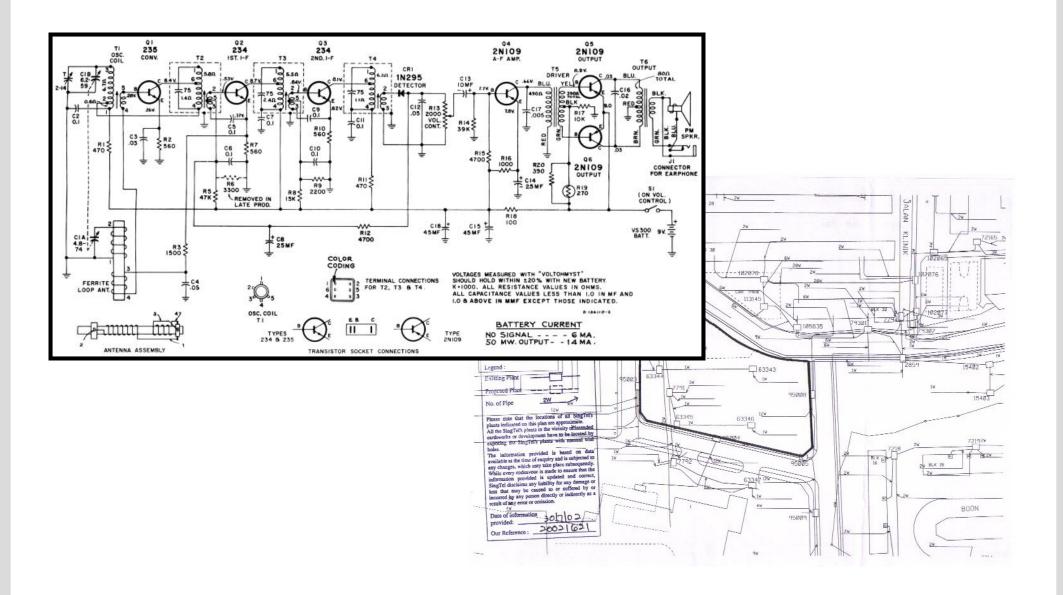
Monitoring of Energy Network





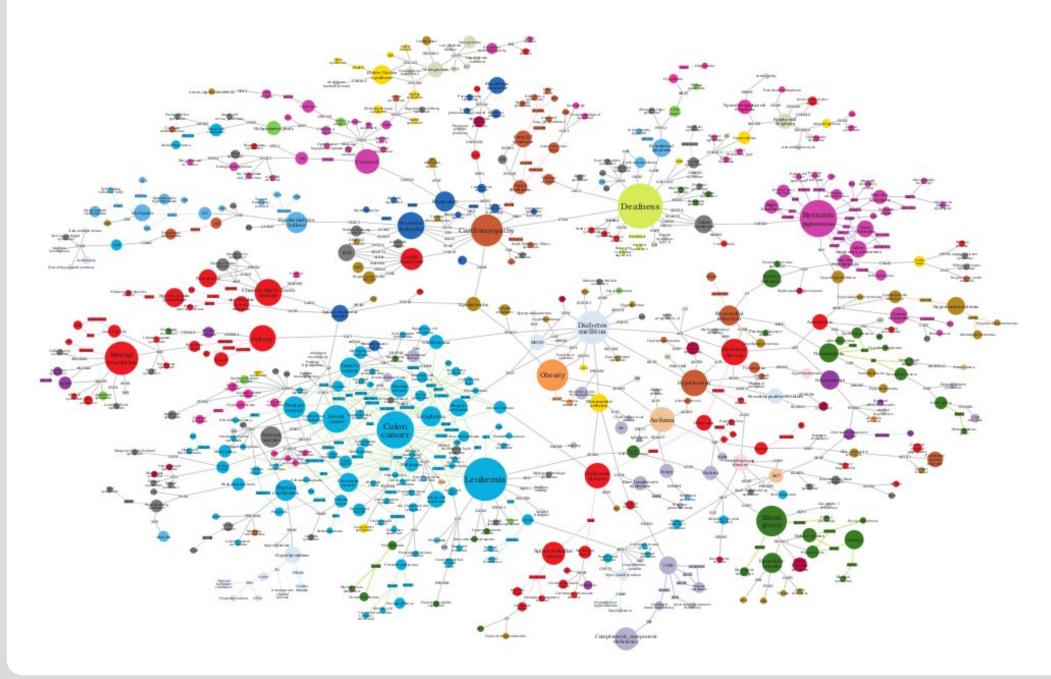
Wiring plan/ Cable plan





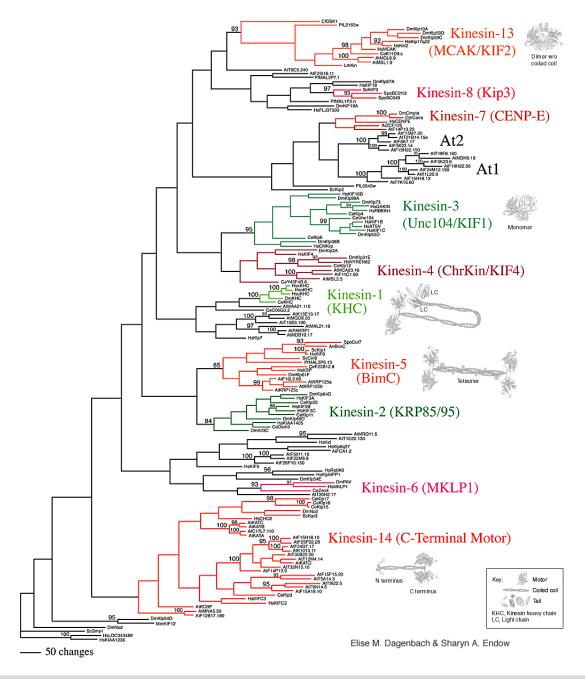
Medicine – Deseases





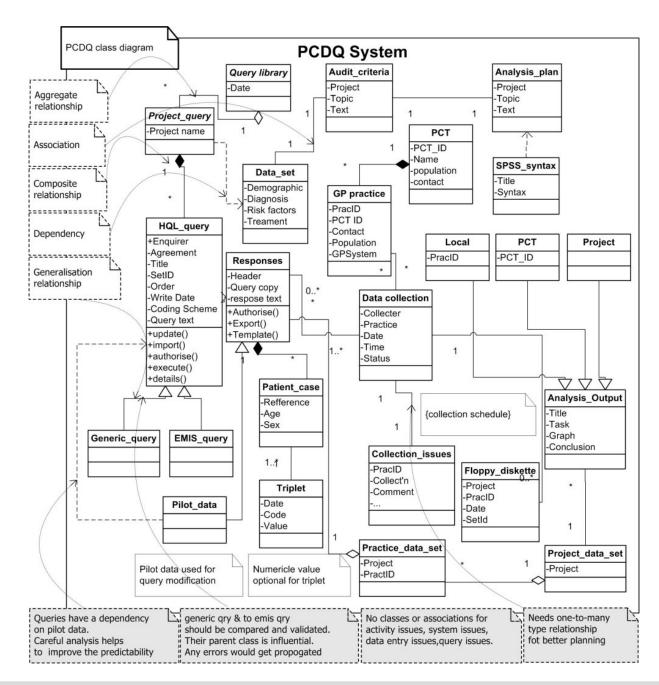
Medicine – phylogenetic Tree





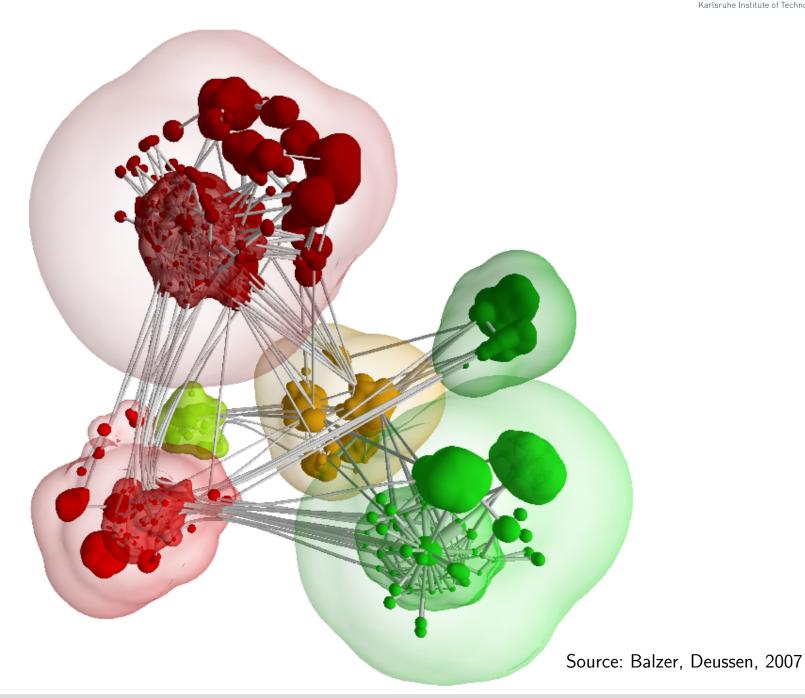
Software-Network – UML Diagram





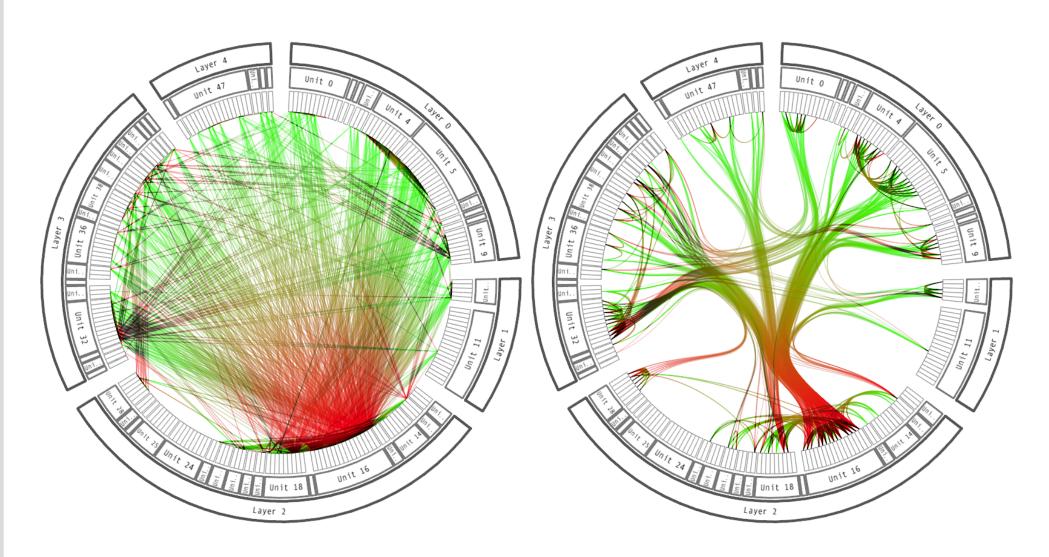
Clustered Software-Graph in 3D





Software Call-Graph with edge-bundling

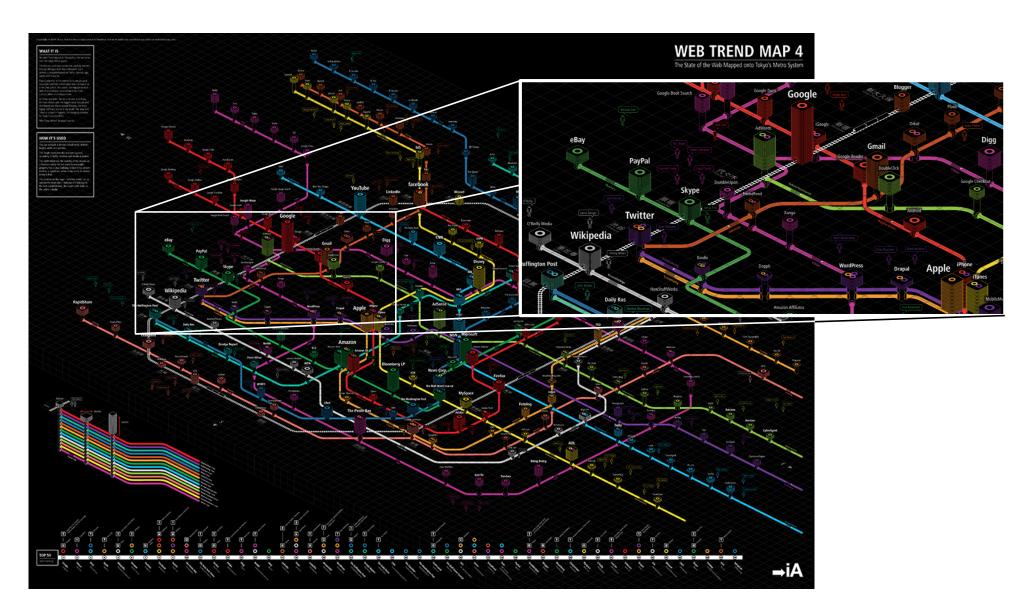




Source: Danny Holten, 2011

Web Trend Map

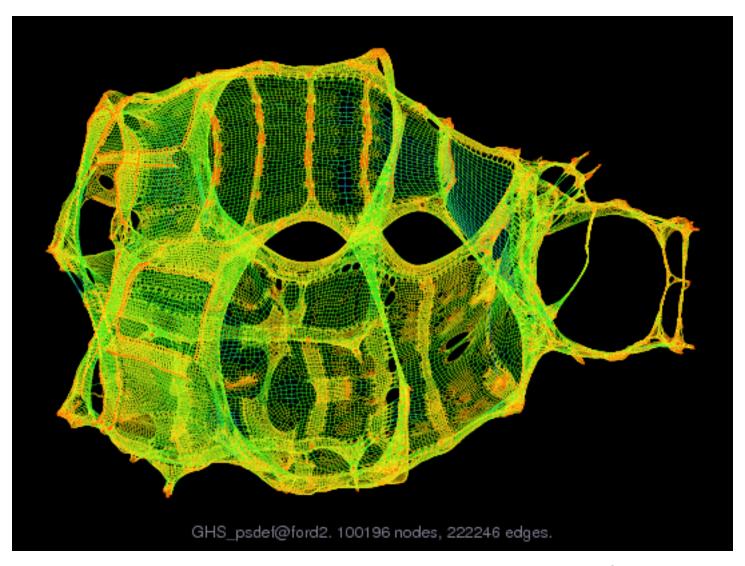




Source: information Architects, 2009

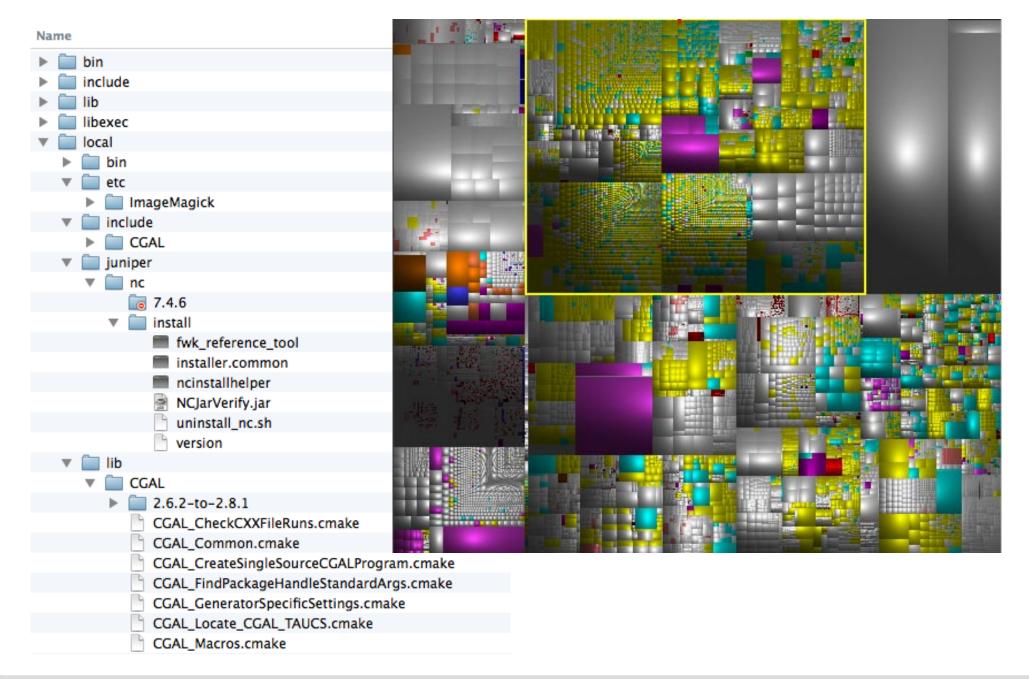
Large Graphs – Object Mesh





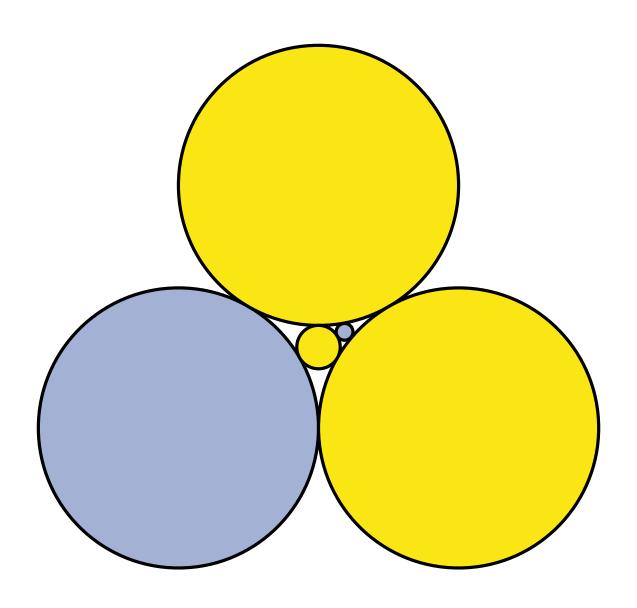
Source: Yifan Hu

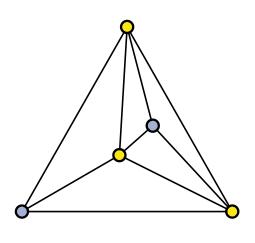
Alternative Visualizations: Explorer vs Treemap



Alternative Visualizations: Contact map

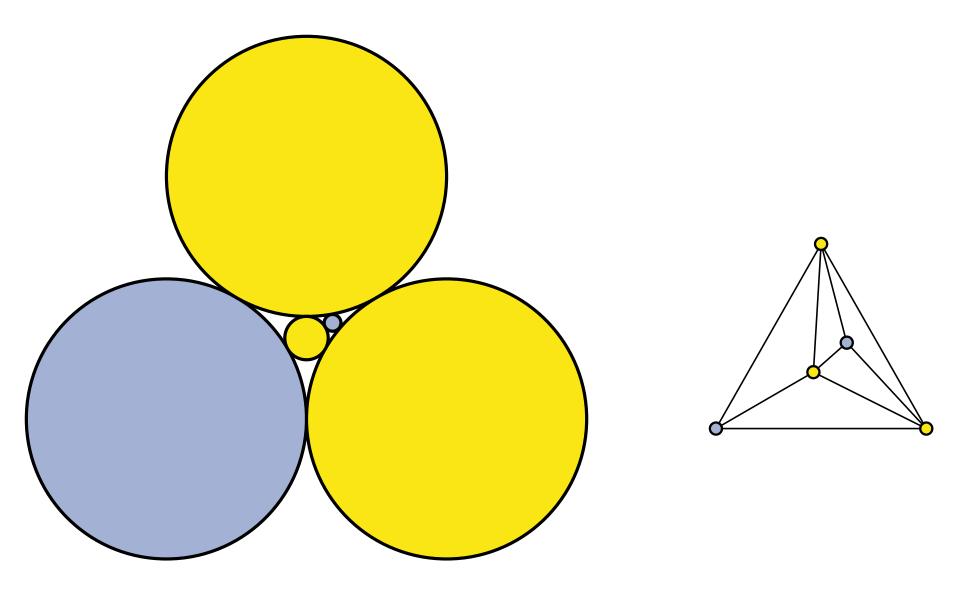






Alternative Visualizations: Contact map





For more: http://www.visualcomplexity.com/

Tools



Libraries for graph visualization

- JUNG jung.sourceforge.net (Java)
- OGDF www.ogdf.net (C++)

Visualization tools

- visone visone.info
- graphviz www.graphviz.org
- yEd www.yworks.com
- Gephi www.gephi.org

Next Meeting



Lectures 16.10, 23.10 14:00 **Exercise** on 22.10 14:00

Next Meeting



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Topic Tree Layouts

Home task In which applications we need to construct a tree layout?