

Algorithms for Graph Visualization

Introduction

INSTITUT FÜR THEORETISCHE INFORMATIK · FAKULTÄT FÜR INFORMATIK

Tamara Mchedlidze, Marcel Radermacher
16.10.2018



Lectures



- Tamara Mchedlidze
- `mched@iti.uka.de`
- Office 307
- Office hours: request by email

Exercises



- Marcel Radermacher
- `radermacher@kit.edu`
- Office 306
- Office hours: request by email

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YOU: Name, Field of your Bachelor studies, why you are interested in this lecture

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Mailing list

Overview

About this course

Repetition of the material. We build our Mind Map.

Drawing graphs “by hand”. Complete MindMap.

Formal definition of Layout Problem.

About this course: learning objectives.

Applications gallery.

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About this Course

- **Lecture:** Wednesday 14:00 – 15:30, Room 301
- **Exercise:** Tuesday 14:00 – 15:30, Room 301
- exact plan on the web-page*

Website

`i11www.itl.kit.edu/teaching/winter2018/graphvis/`

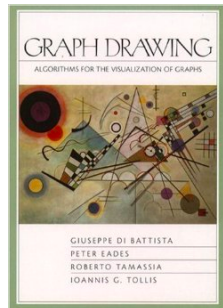
- Latest news
- Lecture slides
- Exercise sheets
- Literature & Additional material
- Lecture notes (skript)

About this Course

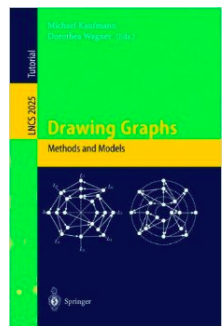
Media:

- **Slides** & Blackboard & Pinboard
- Exercise sheets are provided (at least) a week before the exercise session
- (incomplete) Lecture notes/Books
- Original literature (papers)

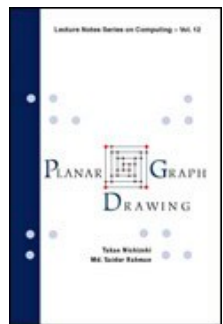
Books (available in the library)



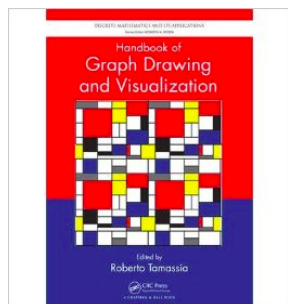
G. di Battista, P. Eades, R. Tamassia, I. Tollis:
Graph Drawing
Prentice Hall, 1998



M. Kaufmann, D. Wagner:
Drawing Graphs: Methods and Models
Springer, 2001



T. Nishizeki, Md. S. Rahman:
Planar Graph Drawing
World Scientific, 2004



R. Tamassia:
Handbook of Graph Drawing and Visualization
CRC Press, 2013

<http://cs.brown.edu/~rt/gdhandbook/>

About this Course

Master Informatics

- Module: General: M-INFO-102094
This year: T-INFO-104390

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Master Informatics

- Module: General: M-INFO-102094
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Suggested time requirements:

5LP = 150h

- Attending Lecture and Exercises: ca. 35h
- Preparation/post-processing ca. 35h
- Work on the exercises ca. 40h
- Preparation for the exam ca. 40h

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Exercises:

- We expect that you **participate actively** in the exercise sessions (e.g. present your own solutions on the board)
- Submit a visualization for the practical task (bonus)

Examination procedure: Oral exam(app. 20 Minutes)

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Formal definition of Layout Problem.

About this course: learning objectives.

Applications gallery.

Graph and its Representation

What is a Graph?

Graph and its Representation

What is a Graph?

Tuple $G = (V, E)$

Set of nodes $V = \{v_1, \dots, v_n\}$

Set of edges $E = \{e_1, \dots, e_m\}$,

$e_i = \{v_j, v_k\}$, $1 \leq i \leq m$, $1 \leq j, k \leq n$

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Representations?

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Representations?

Set representation:

$$V = \{v_1, v_2, v_3, v_4, v_5, v_6, v_7, v_8, v_9, v_{10}\}$$
$$E = \{\{v_1, v_2\}, \{v_1, v_8\}, \{v_2, v_3\}, \{v_3, v_5\}, \{v_3, v_9\}, \\ \{v_3, v_{10}\}, \{v_4, v_5\}, \{v_4, v_6\}, \{v_4, v_9\}, \{v_5, v_8\}, \\ \{v_6, v_8\}, \{v_6, v_9\}, \{v_7, v_8\}, \{v_7, v_9\}, \{v_8, v_{10}\}, \\ \{v_9, v_{10}\}\}$$

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Representations?

Set representation

Adjacency list

```
v1 : v2, v8
v2 : v1, v3
v3 : v2, v5, v9, v10
v4 : v5, v6, v9
v5 : v3, v4, v8
v6 : v4, v8, v9
v7 : v8, v9
v8 : v1, v5, v6, v7, v9, v10
v9 : v3, v4, v6, v7, v8, v10
v10 : v3, v8, v9
```

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Representations?

Set representation

Adjacency list

Adjacency matrix

$$\begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \end{pmatrix}$$

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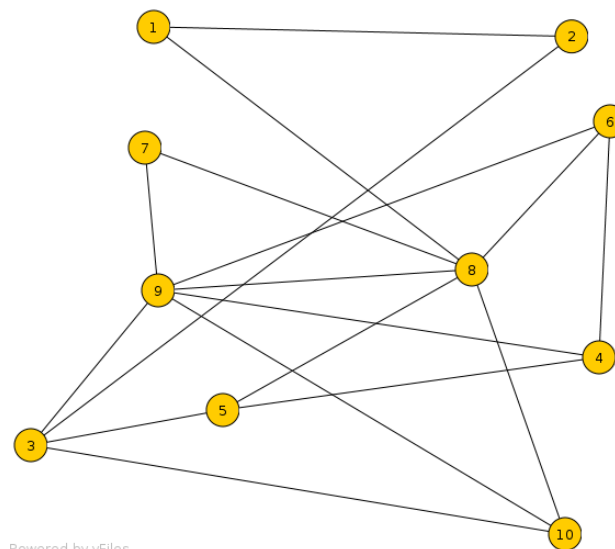
Representations?

Set representation

Adjacency list

Adjacency matrix

Drawing or Node-link diagram



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Graph and its Representation

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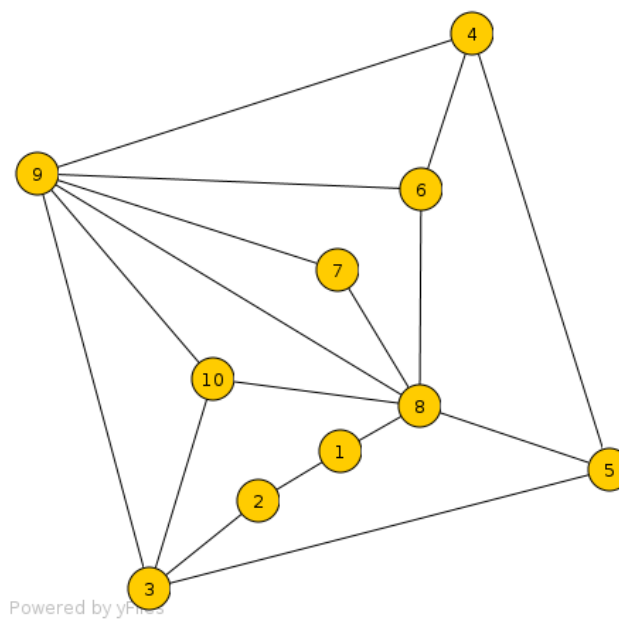
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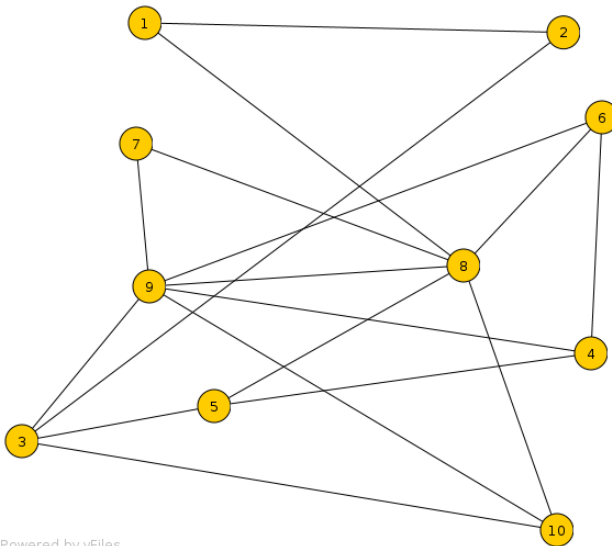


Graph and its Representation

$$V = \{v_1, v_2, v_3, v_4, v_5, v_6, v_7, v_8, v_9, v_{10}\}$$

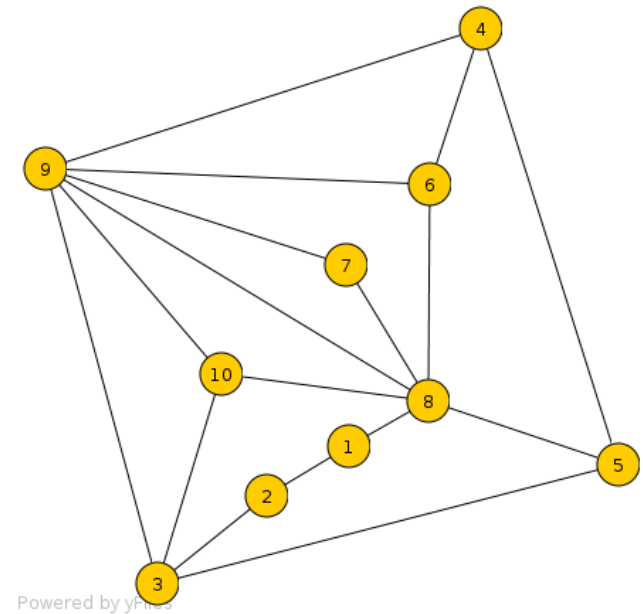
$$E = \{\{v_1, v_2\}, \{v_1, v_8\}, \{v_2, v_3\}, \{v_3, v_5\}, \{v_3, v_9\}, \{v_3, v_{10}\}, \{v_4, v_5\}, \{v_4, v_6\}, \{v_4, v_9\}, \{v_5, v_8\}, \{v_6, v_8\}, \{v_6, v_9\}, \{v_7, v_8\}, \{v_7, v_9\}, \{v_8, v_{10}\}, \{v_9, v_{10}\}\}$$

v_1 : v_2, v_8
 v_2 : v_1, v_3
 v_3 : v_2, v_5, v_9, v_{10}
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 v_5 : v_3, v_4, v_8
 v_6 : v_4, v_8, v_9
 v_7 : v_8, v_9
 v_8 : $v_1, v_5, v_6, v_7, v_9, v_{10}$
 v_9 : $v_3, v_4, v_6, v_7, v_8, v_{10}$
 v_{10} : v_3, v_8, v_9



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$$\begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \\ 1 & 0 & 0 & 0 & 1 & 1 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 0 & 1 & 1 & 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 1 & 0 \end{pmatrix}$$



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Graph and its Representation



Think and write down

- **Why do need node-link diagrams?**

2 min

Why to draw graphs?

- Use human cognition efficiently.
- To be aware of network structure.
- To understand/reveal the structure.
- Explore the space to depict information.
- Interpret information about the graph.
- Communicate information.
- Classify graphs to classes.

Let's Recall



Discuss with your neighbour or in groups of three and then write down

10 min

Graph classes you know (planar etc.)

Algorithmic techniques you know (greedy etc.)

Applications of network visualization you have heard about

We will group your knowledge into a MIND MAP

Let's Recall



Discuss with your neighbour or in groups of three and then write down

10 min

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Prerequisites: Algorithms 1 & 2, Theoretical Basics of inf.

Helpful: Algorithms for Planar Graphs

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How to draw graphs?



Work with your neighbour or in groups of three

15 min

- graphs in form of adjacency matrix/list
- Use <https://www.yworks.com/downloads#yEd> or paper
- draw all or some graphs as nice and as readable as possible
- export to PNG or make a picture and send to mched@iti.uka.de

We will show and discuss the results afterwards and complete the MIND MAP

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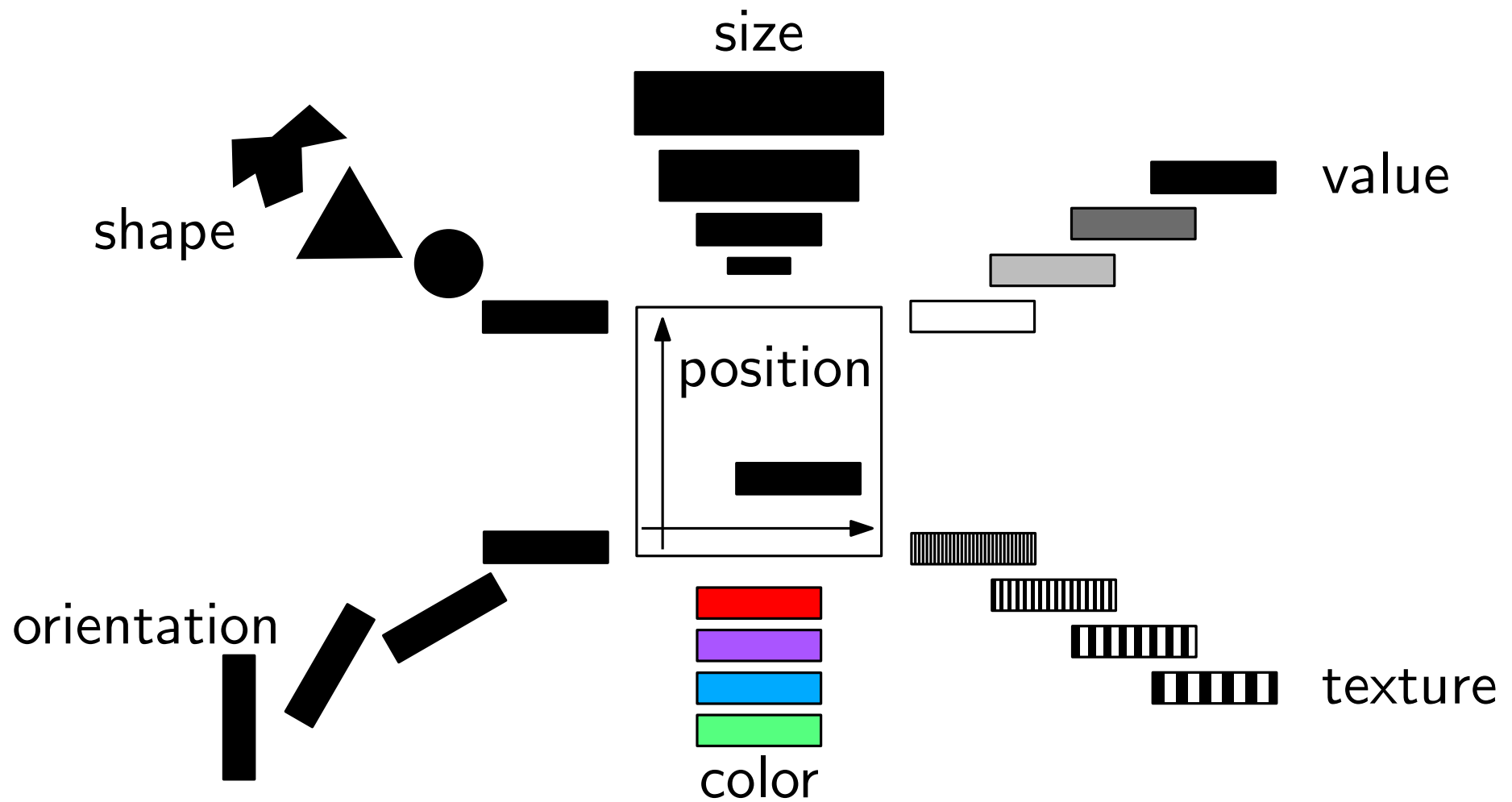
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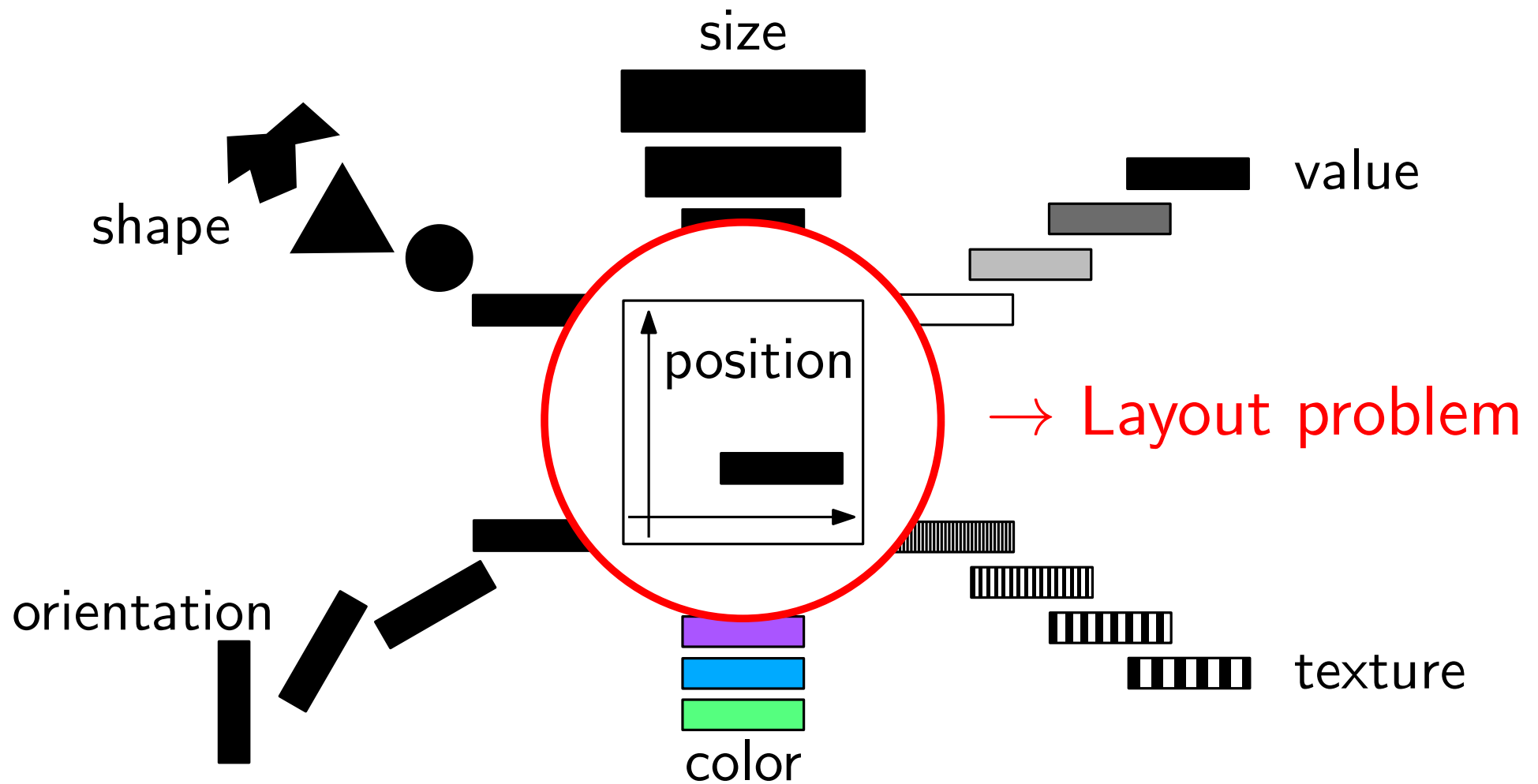
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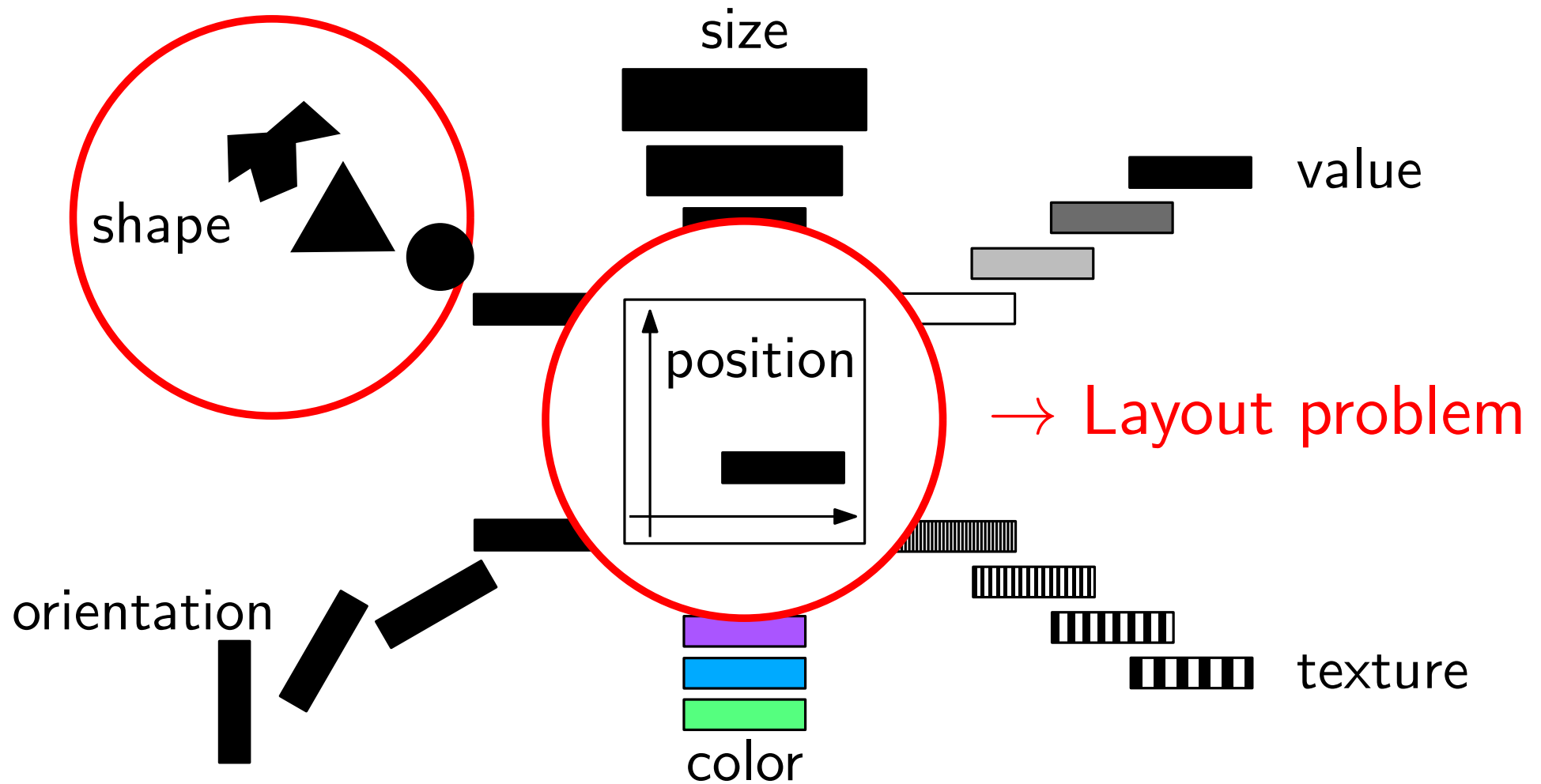
Visual Variables according to Bertin (1967)



Visual Variables according to Bertin (1967)



Visual Variables according to Bertin (1967)



Graph visualization problem

given : Graph $G = (V, E)$

find: **good** drawing Γ of G

- $\Gamma : V \rightarrow \mathbb{R}^2$, nodes $v \mapsto$ point $\Gamma(v)$
- $\Gamma : E \rightarrow$ curves in \mathbb{R}^2 , edge $\{u, v\} \mapsto$ simple open curve $c_{uv} : [0, 1] \rightarrow \mathbb{R}^2$ where $c_{uv}(0) = \Gamma(u)$ and $c_{uv}(1) = \Gamma(v)$

Graph visualization problem

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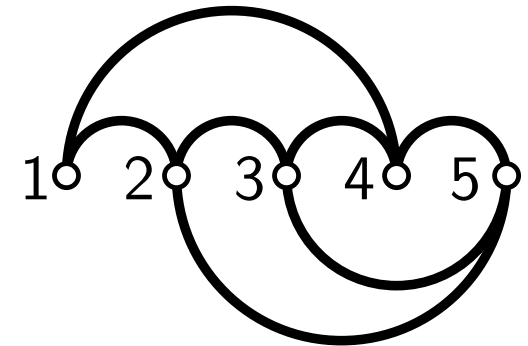
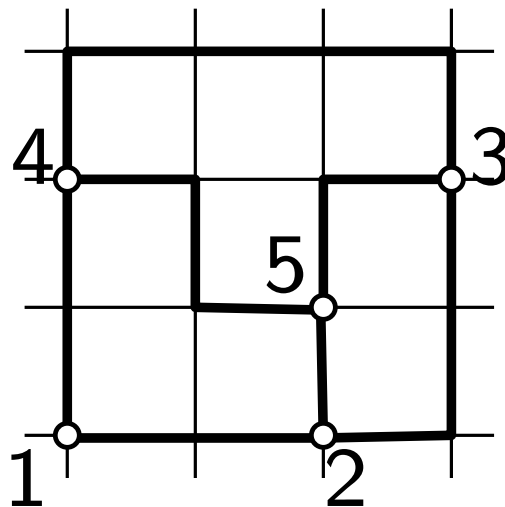
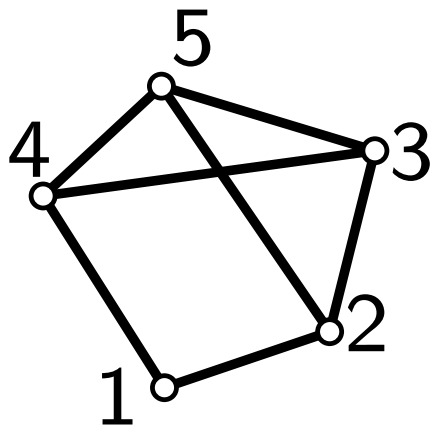
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Layout Problem

1) **Drawing conventions**, required properties, for example

- straight-line edges
- orthogonal edges (with bends 90 degrees)
- Drawing on a grid
- crossing-free
- ...



Layout Problem

1) **Drawing conventions**, required properties

2) **Aesthetics** (to be optimized), for example:

- Number of crossing
- Number of bends
- Uniform edge length
- Area/length
- Angular resolution
- Symmetry
-

Layout Problem

- 1) **Drawing conventions**, required properties
- 2) **Aesthetics** (to be optimized)
- 3) **Partial/local constraints**, for example:
 - Positions of several vertices
 - Relative positions of vertices
 - Group of nodes drawn close to each other

Graph visualization problem

given: Graph $G = (V, E)$

find: a drawing Γ of G , that

- complies with drawing conventions
- optimizes aesthetics
- satisfies local/partial constraints

Graph visualization problem

given: Graph $G = (V, E)$

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- satisfies local/partial constraints

→ often lead to NP-hard optimization problems!

→ often several competing criteria

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Learning Objectives

At the end of the semester you are able to:

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- List various network visualization styles
- Formally state a network visualization problem
- Describe several algorithms for network visualization in an intuitive way
- Describe formally several network visualization algorithms
- Identify the techniques behind the algorithms (greedy, iterative, dynamic programming, etc.)
- Analyze the time complexity of algorithms
- Prove correctness of the algorithms
- Use a tool or library to produce a network visualization
- Solve new network visualization problems by selecting and adapting known approaches

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- Recall Level**
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Analyze, Apply, Generalize Level

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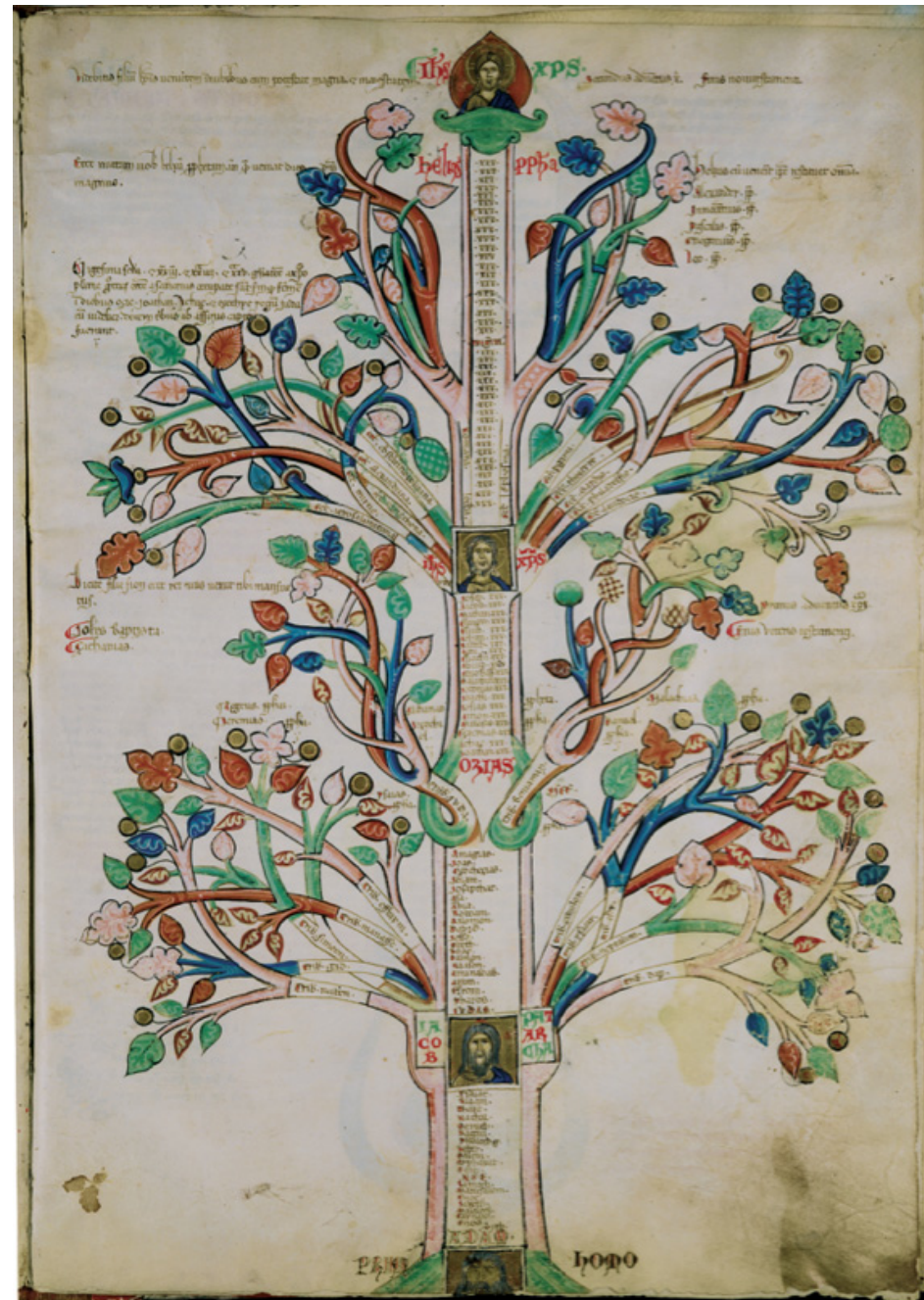
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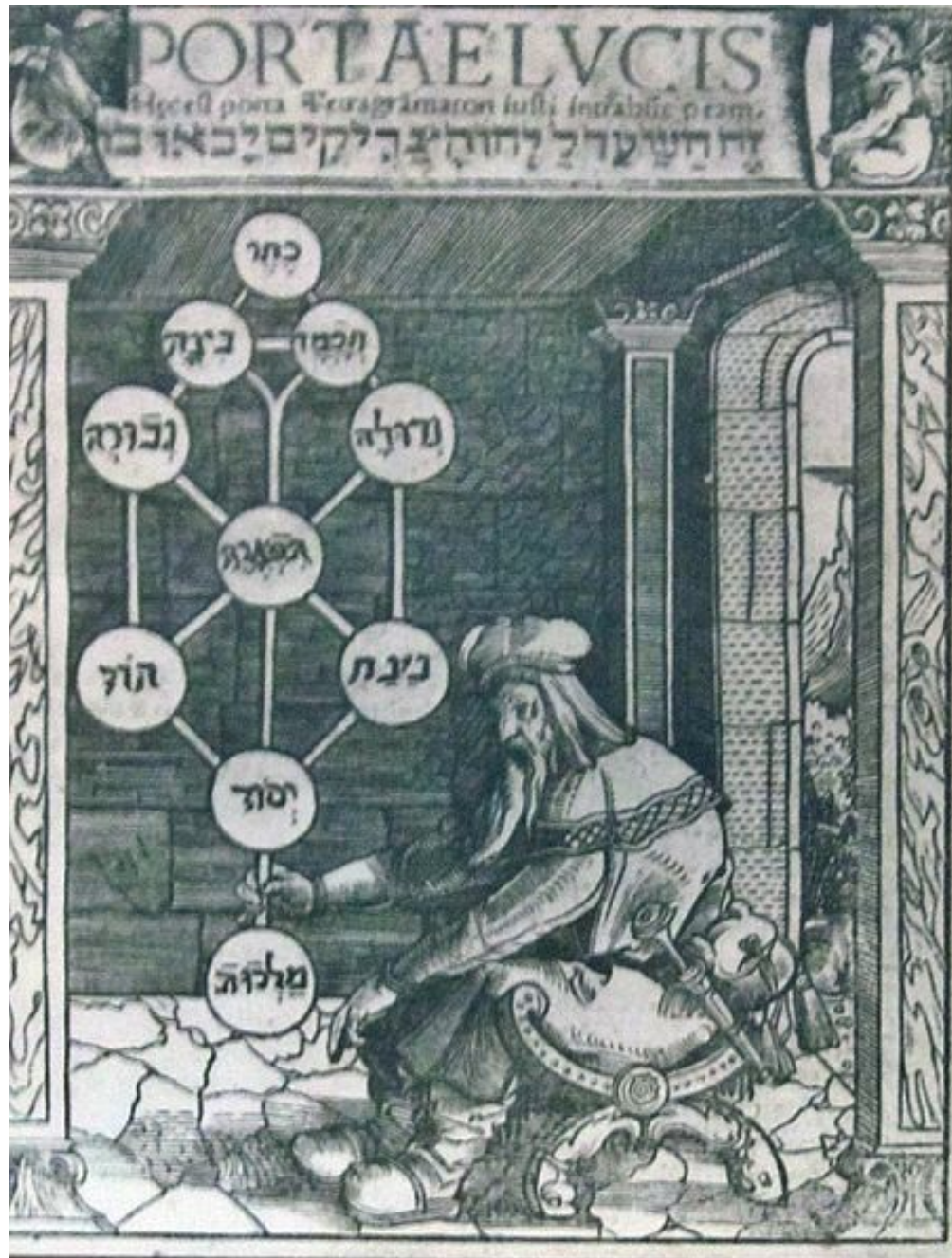
Applications gallery.

Biblical characters and events (1202)



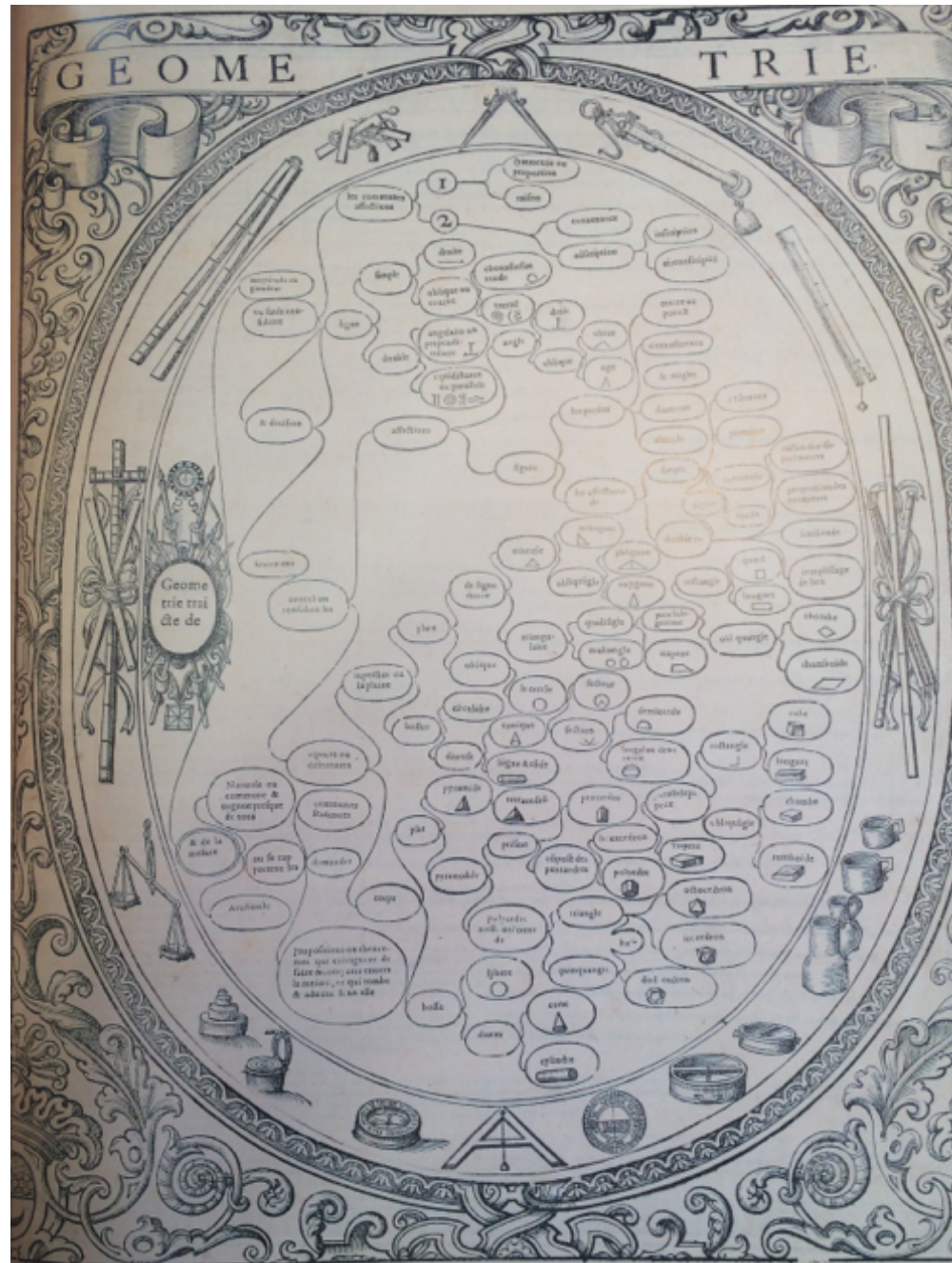
Source: Joachim de Fiore

"Tree of Life" (1516)



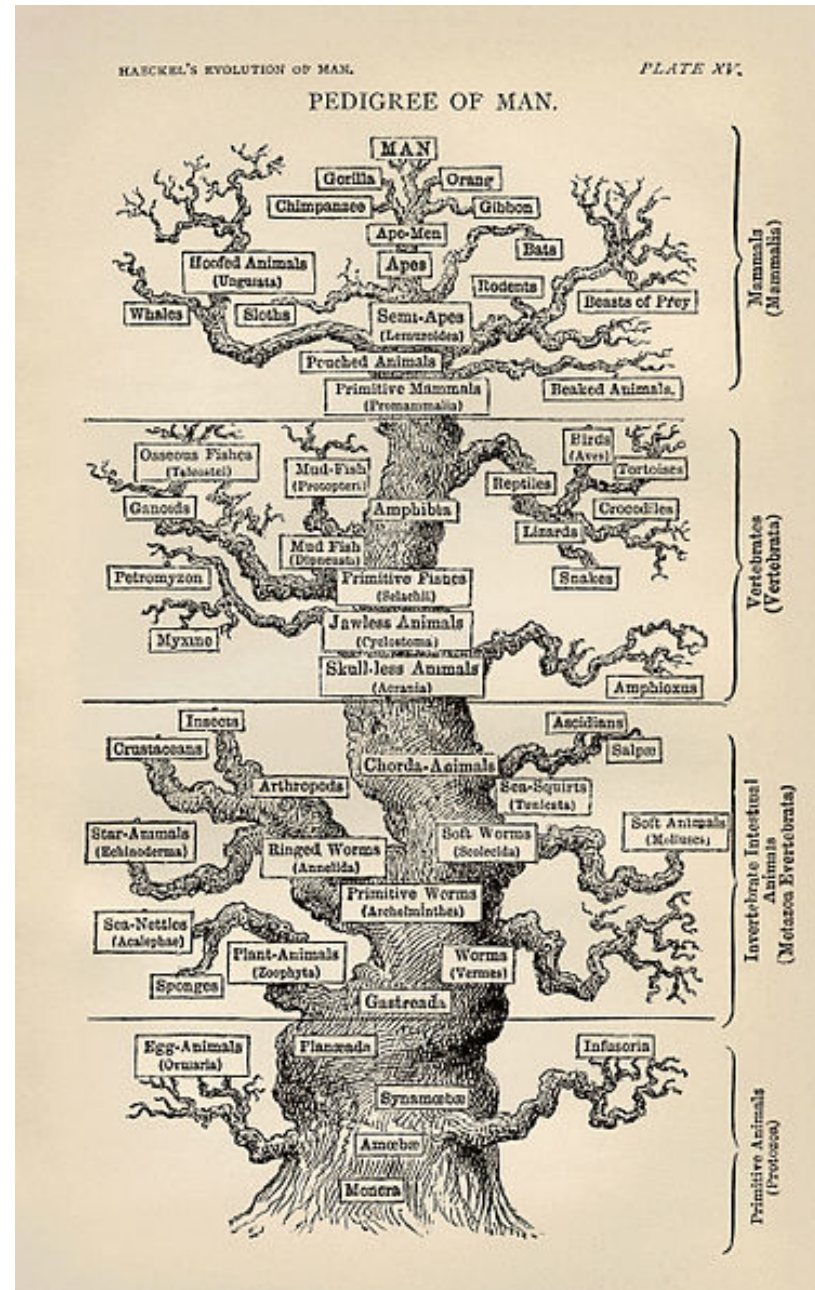
Source: Paul Riccius, Portae Lucis

Geometrical Concepts (1587)



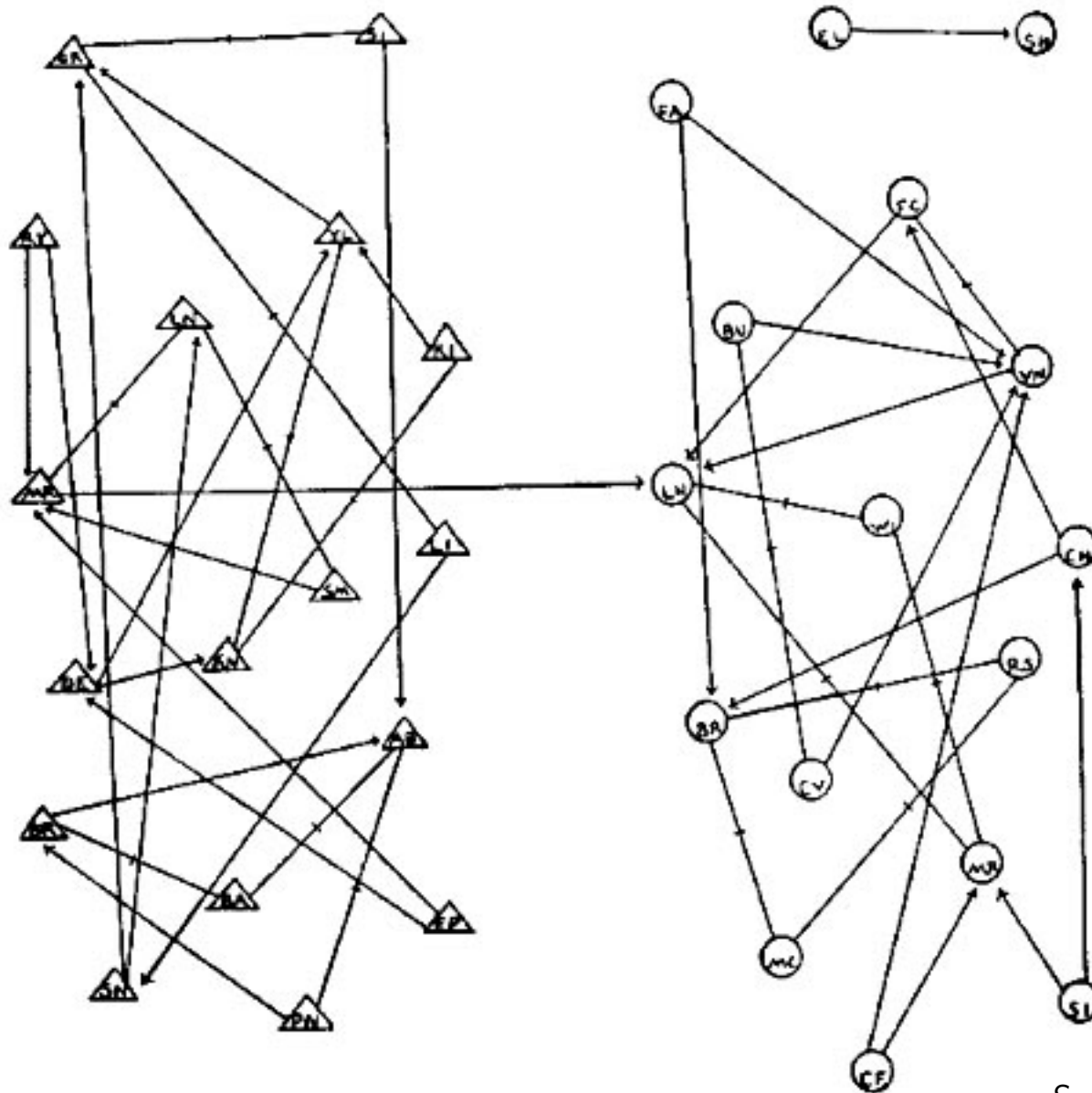
Source: Christophe de Savigny

Genealogical Tree (1879)



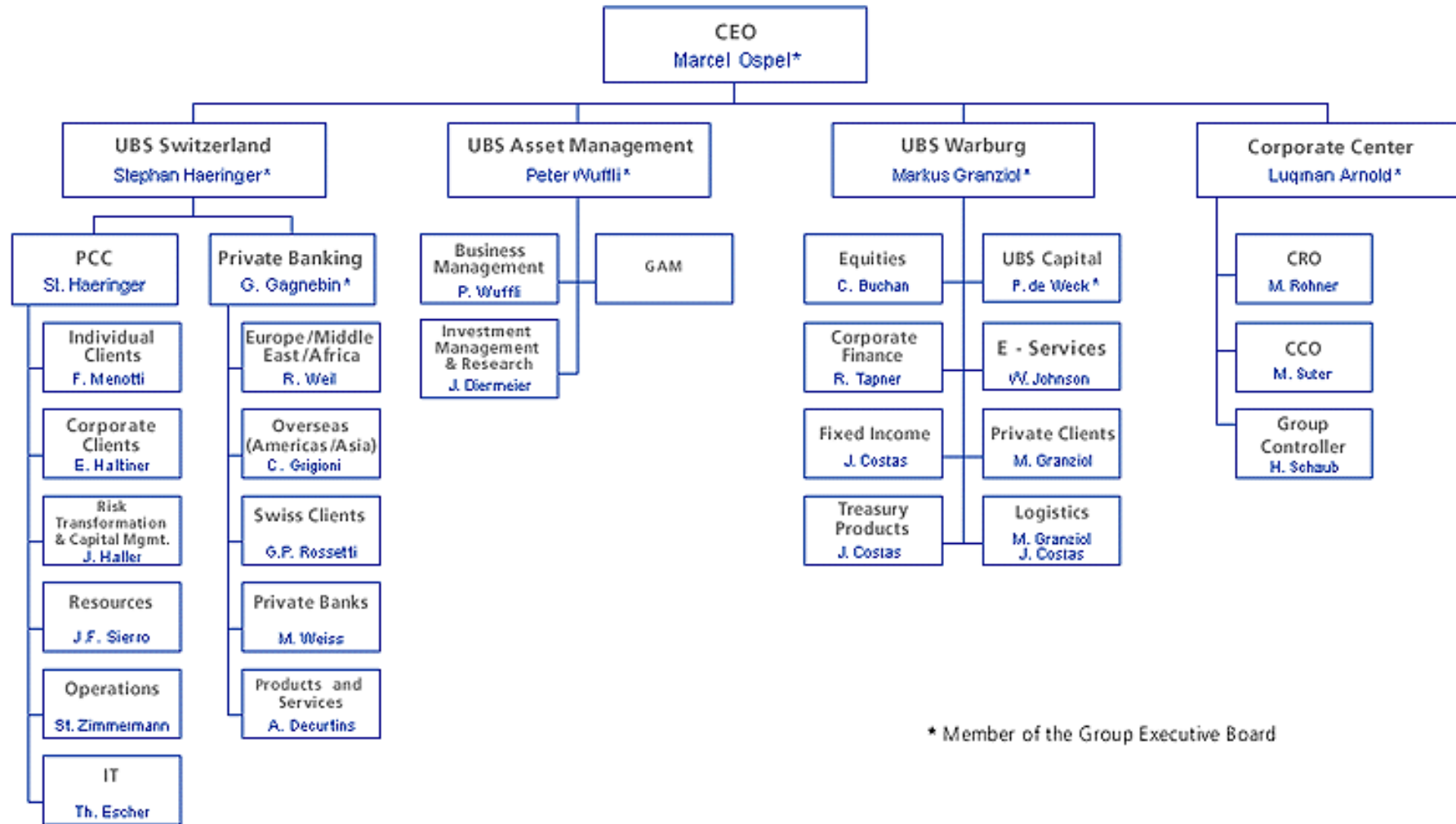
Source: Ernst Haeckel

Sociogram (1933)



Source: Moreno, 1933

Social Network – Organization within UBS



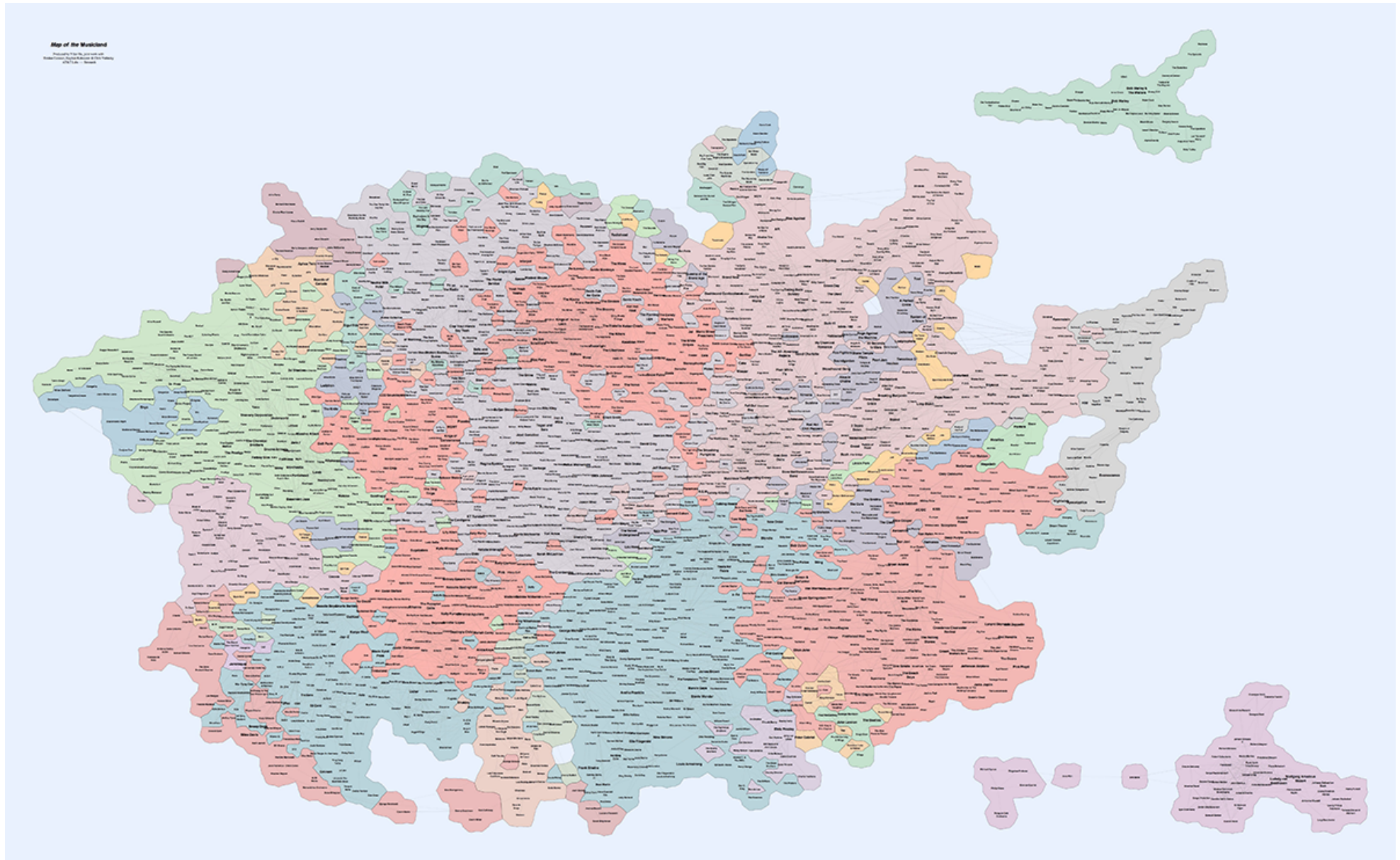
* Member of the Group Executive Board

CPAN Developer-Graph



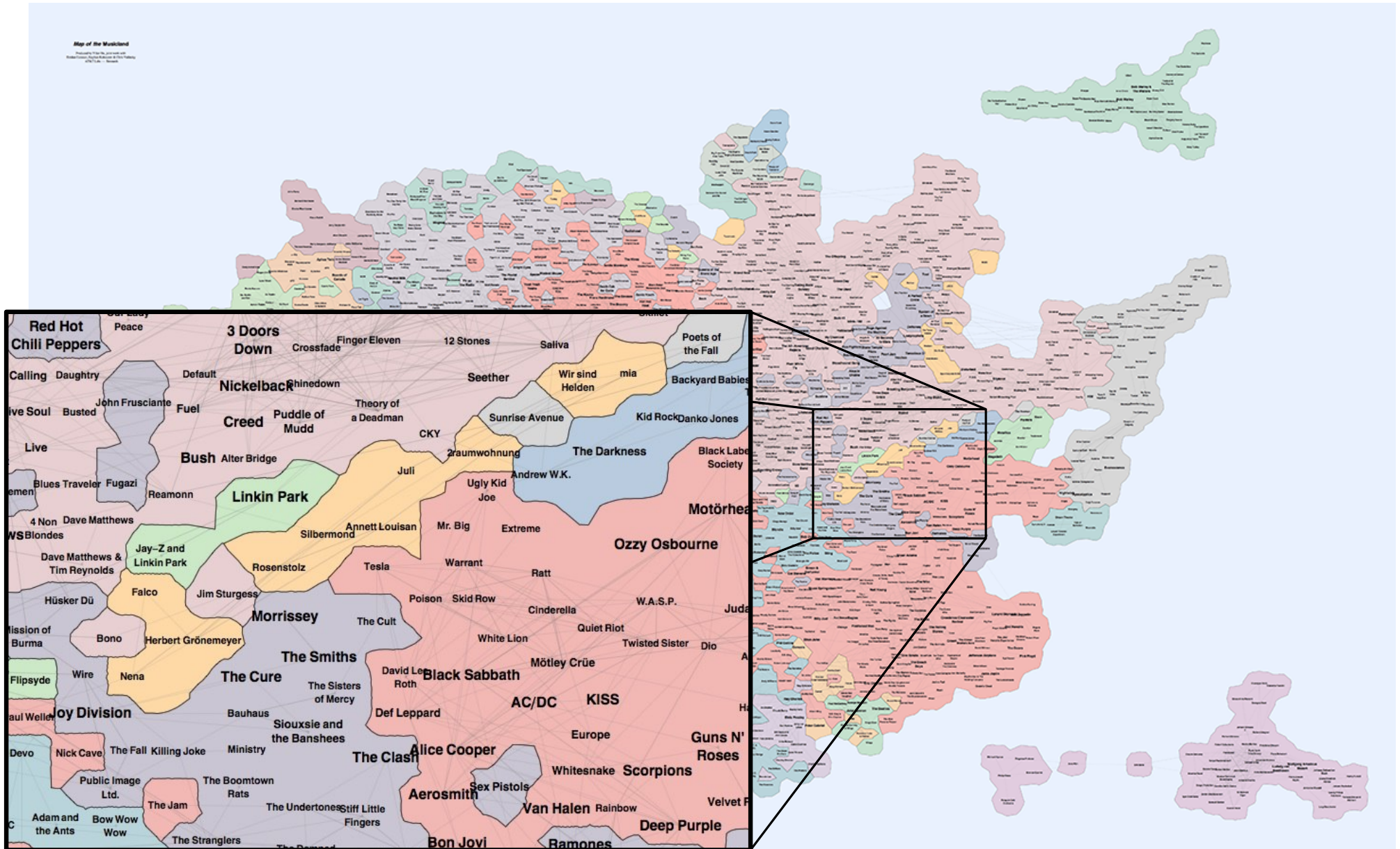
Source: cpan-explorer.org

last.fm Graph of musics as political map



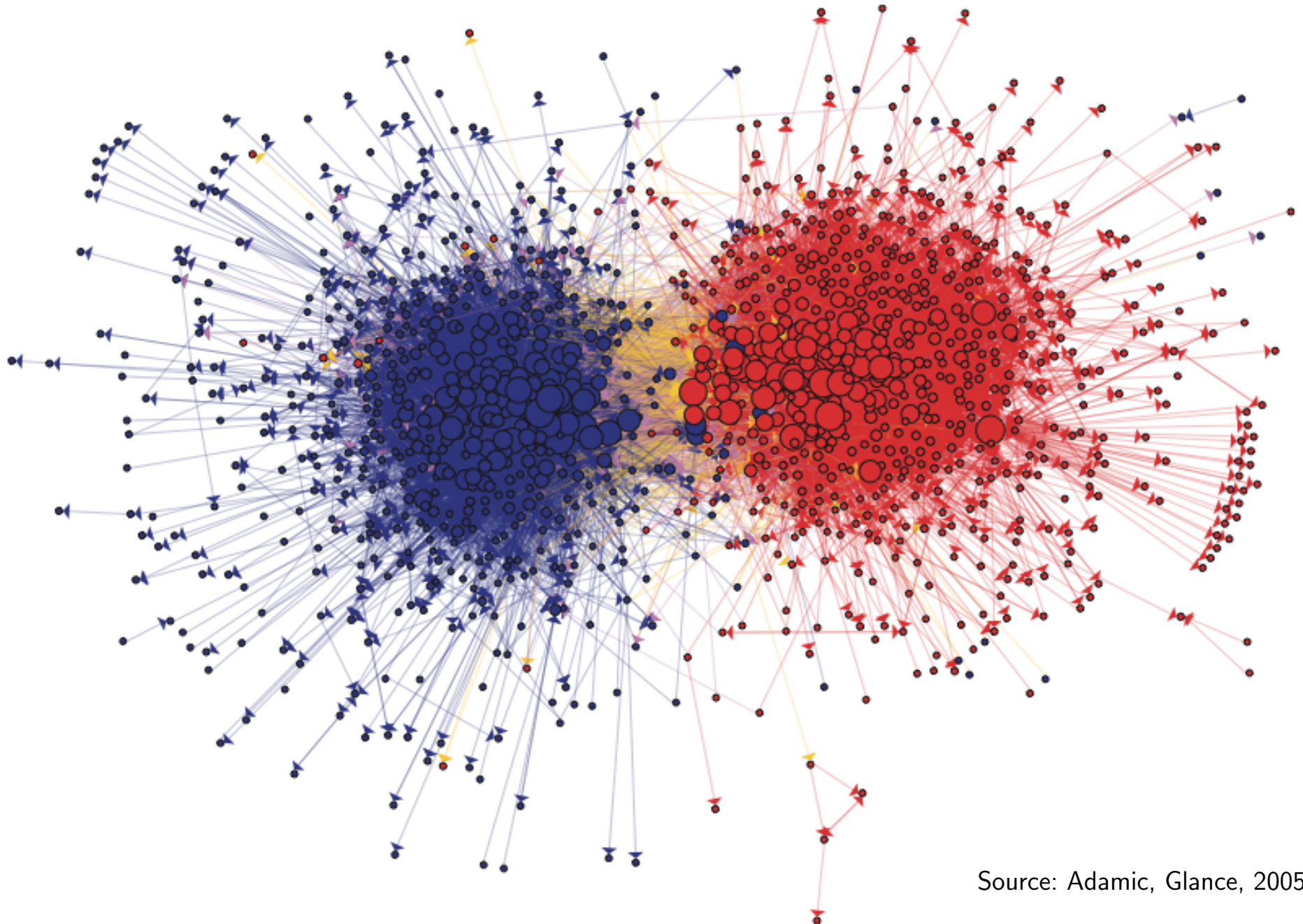
(Gansner, Hu, Kobourov: GMap, 2009)

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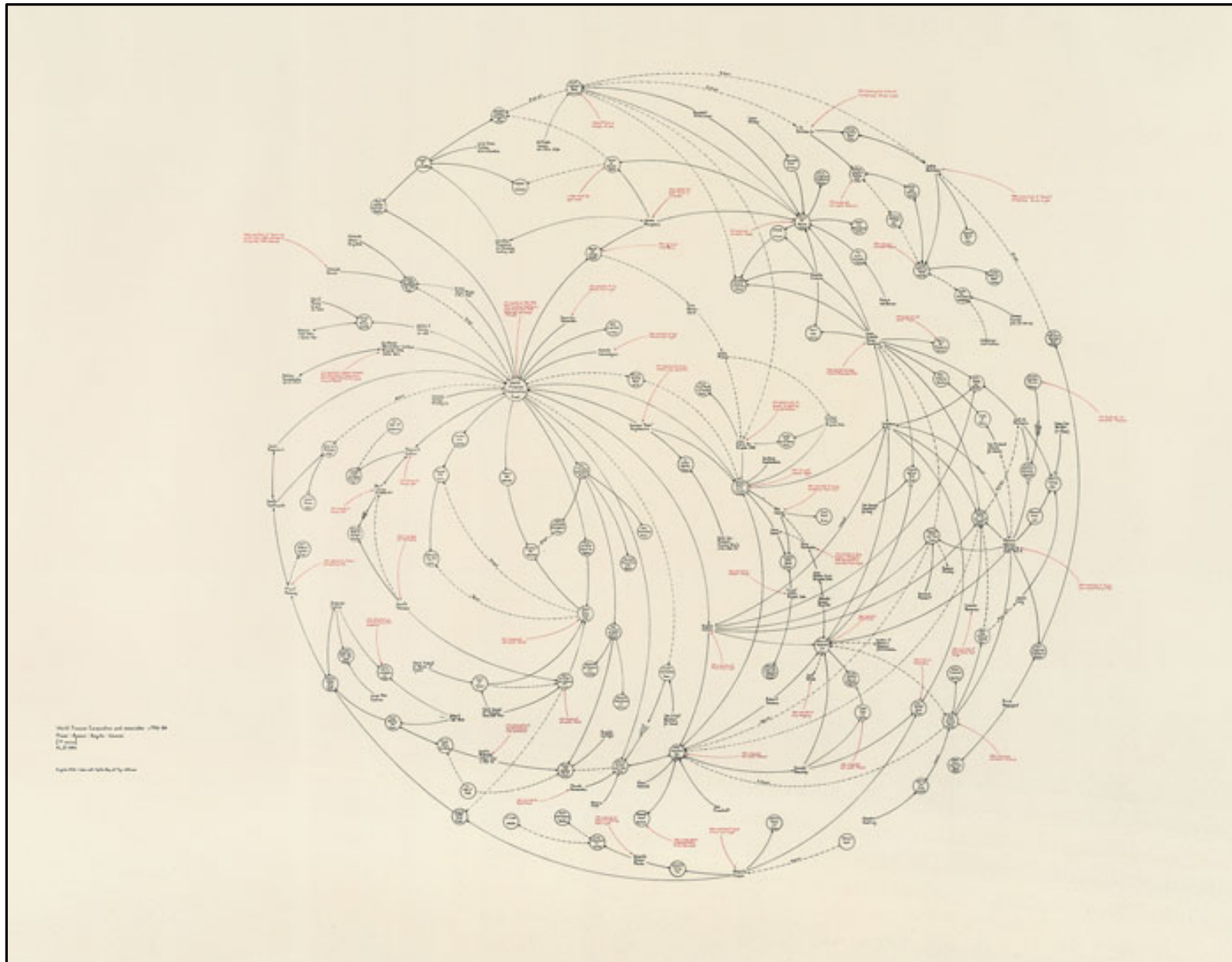
(Gansner, Hu, Kobourov: GMap, 2009)

Blogosphere 2004 Elections USA



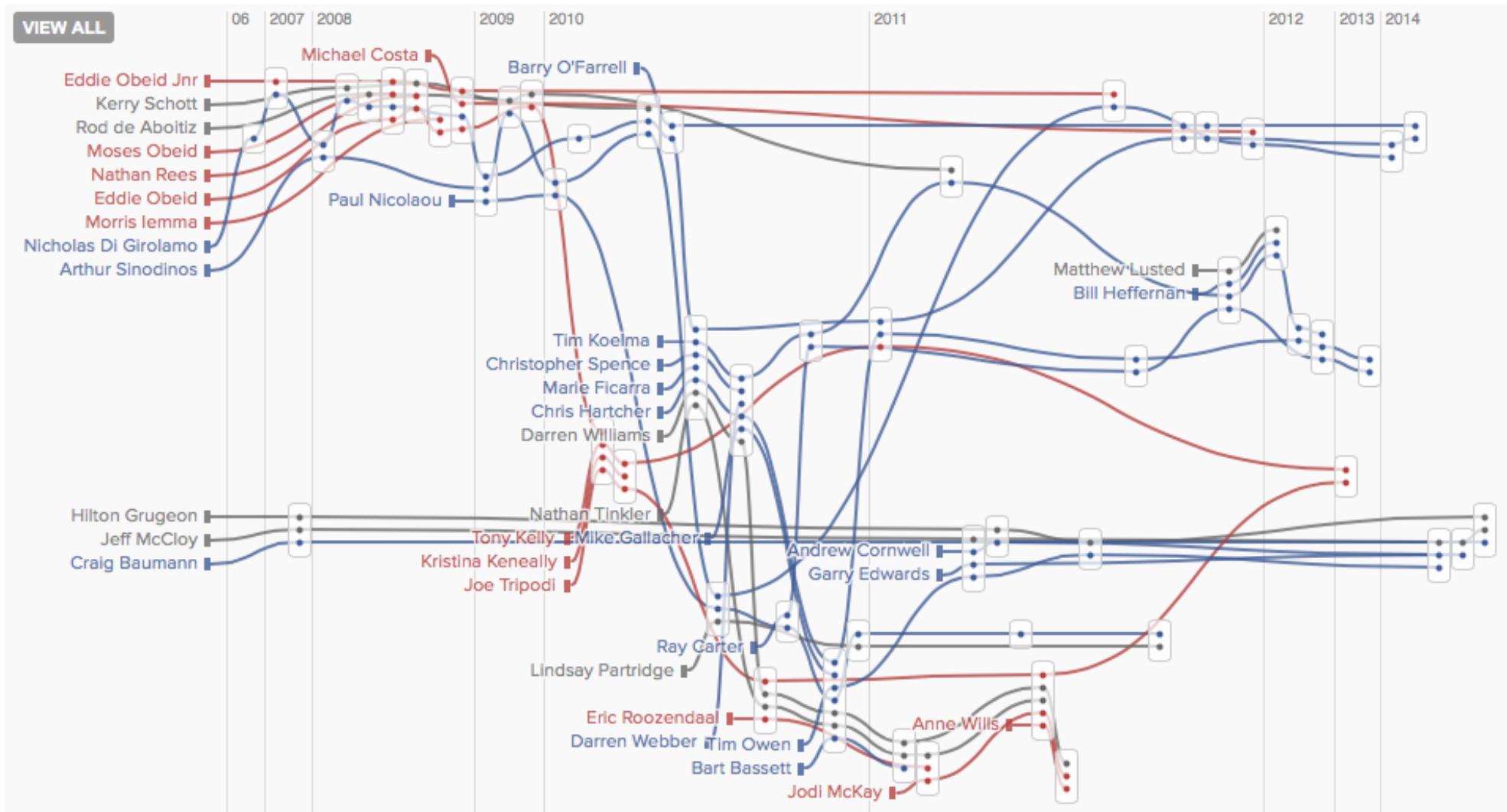
Source: Adamic, Glance, 2005

Social Network – World Finance System



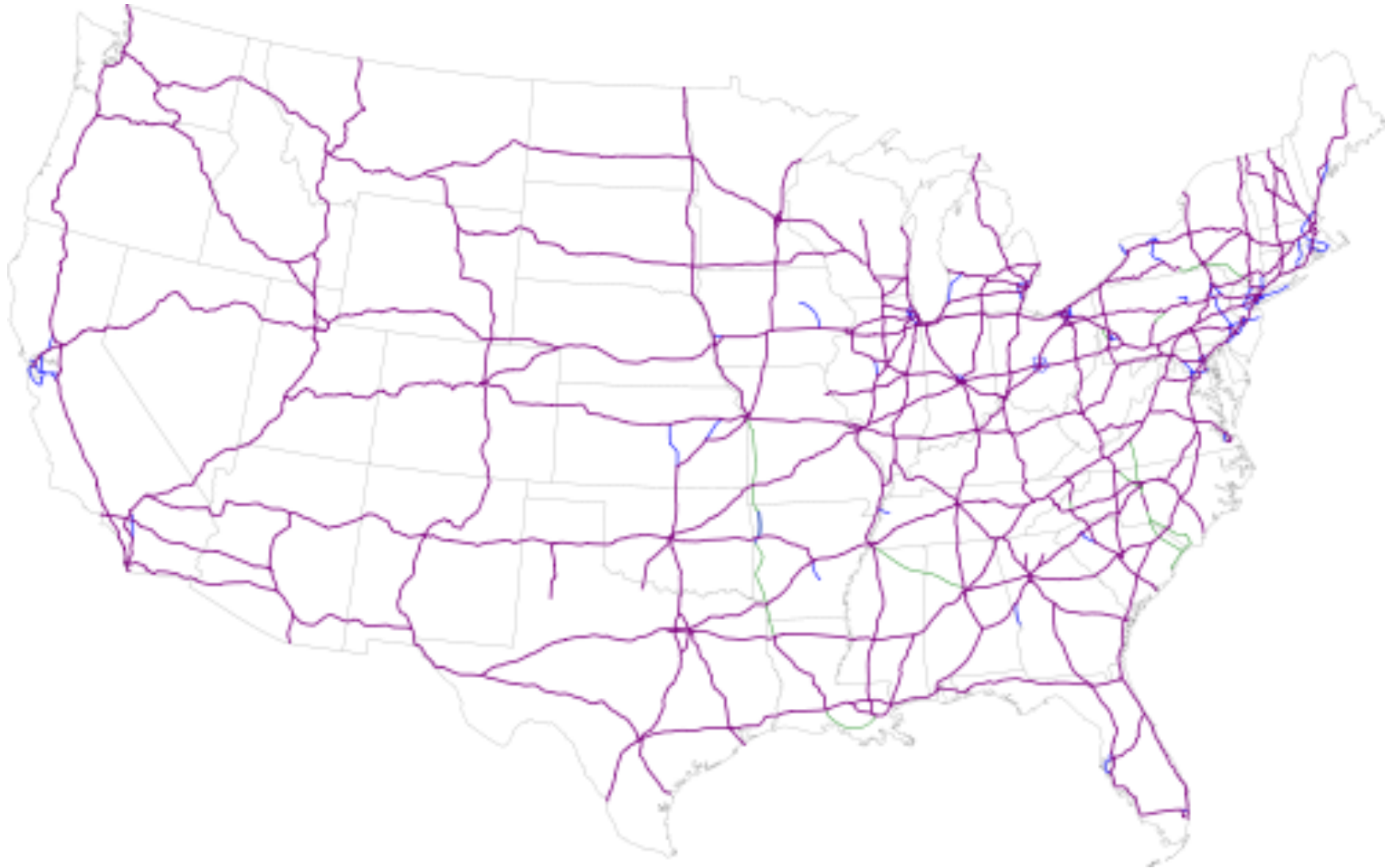
World Finance Corporation
© Mark Lombardi

Temporal Graph Layout: Storylines

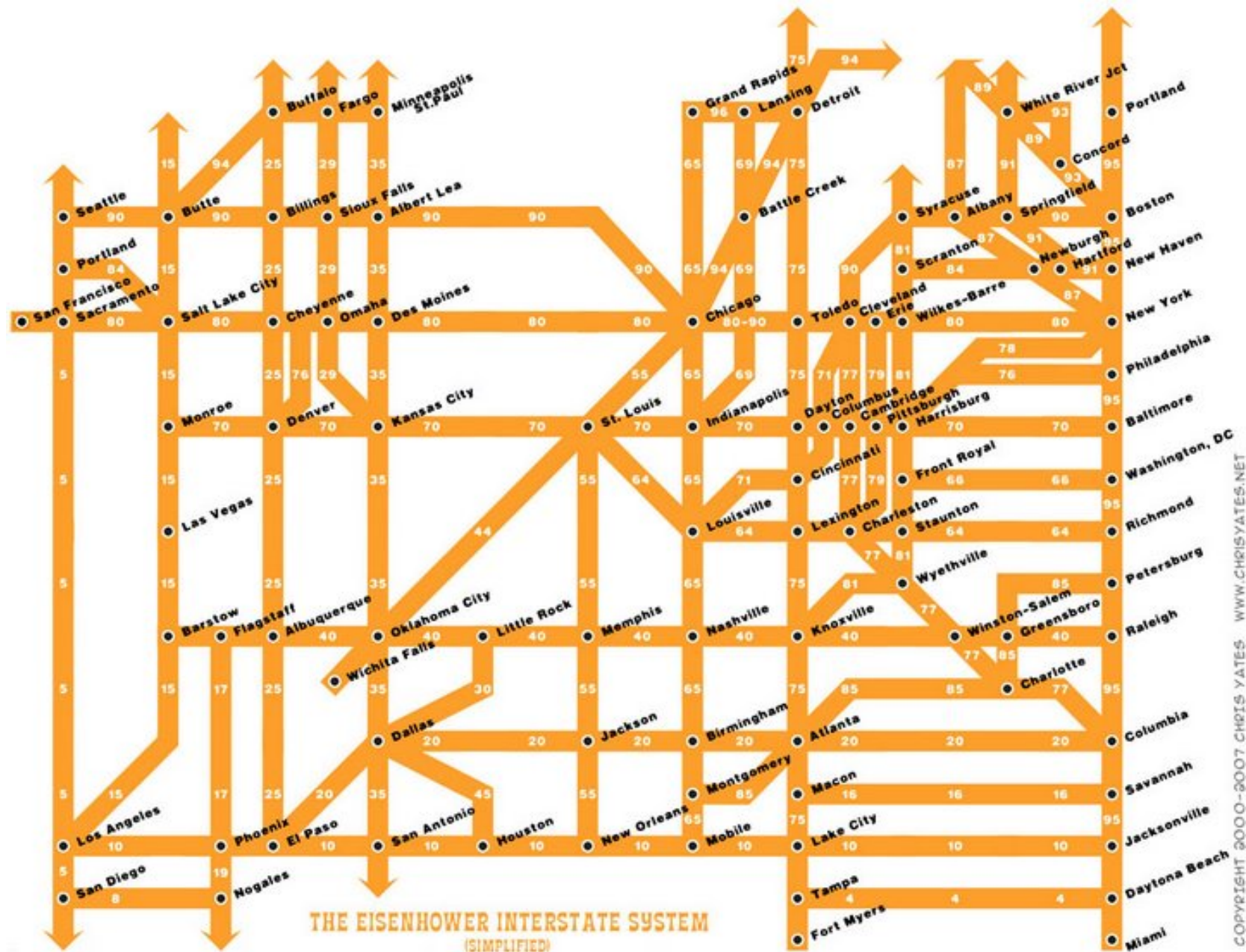


Source: ABC news, Australia

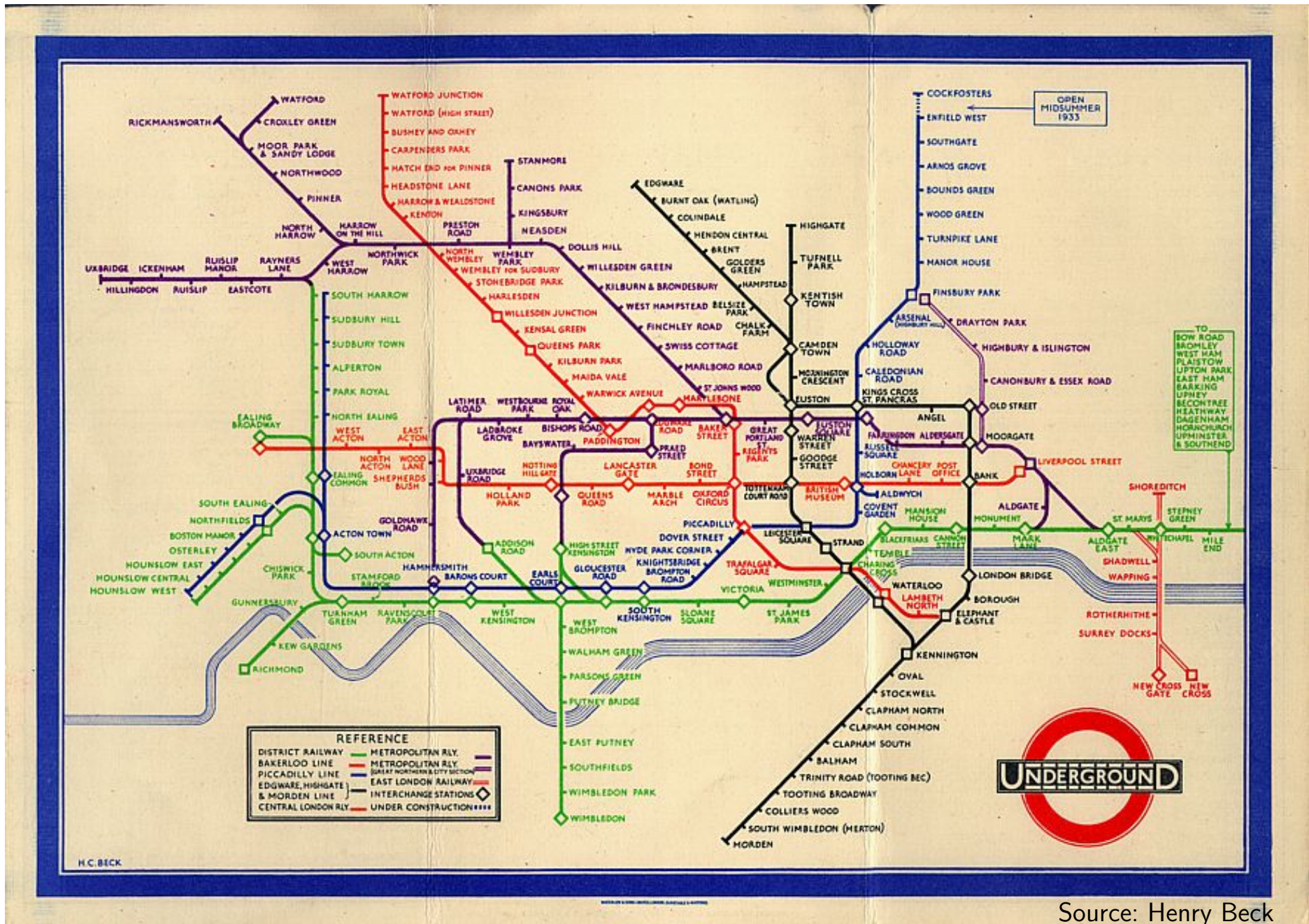
Traffic network – Highways USA



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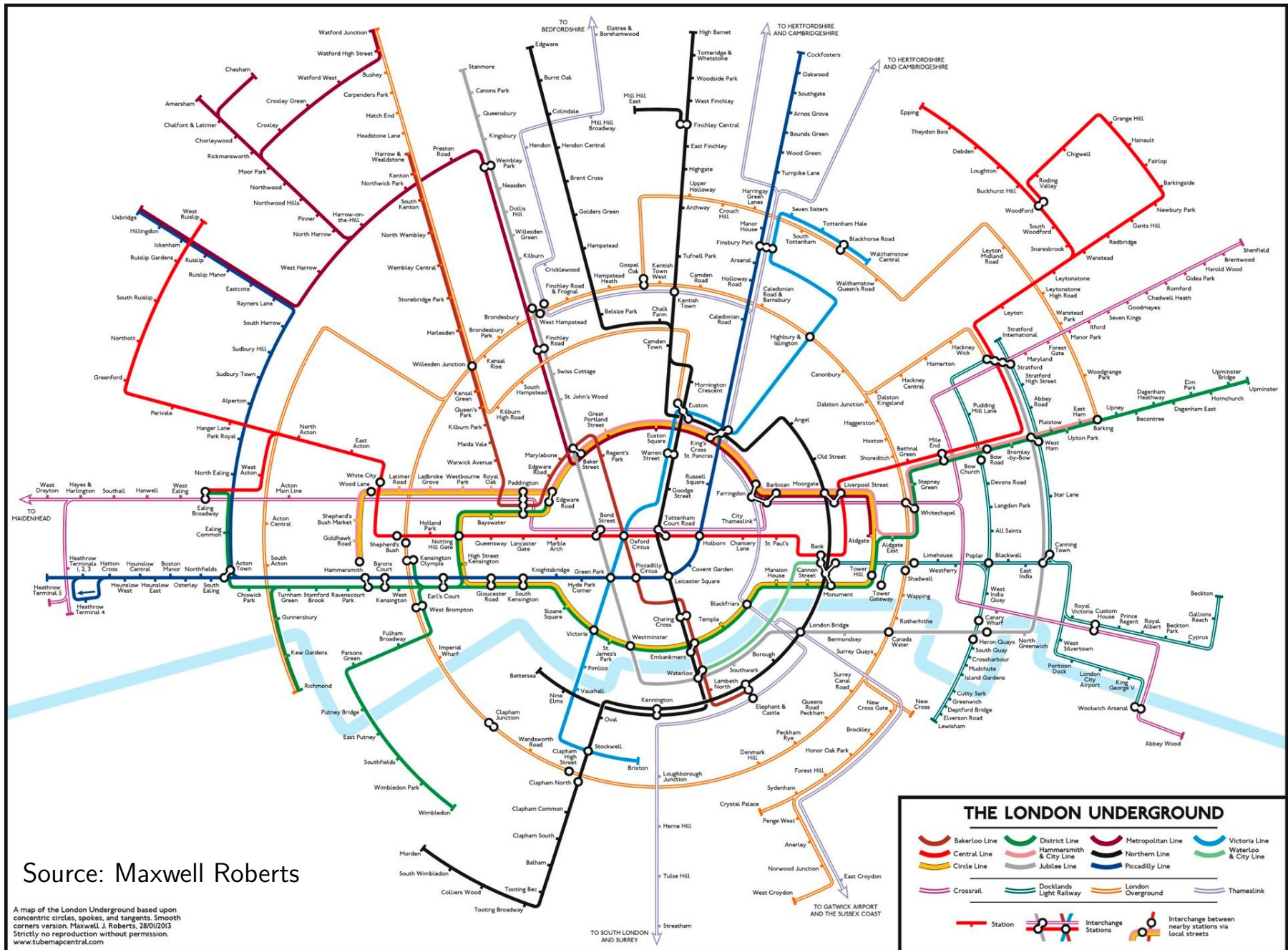


London Tube Map (1933)



Source: Henry Beck

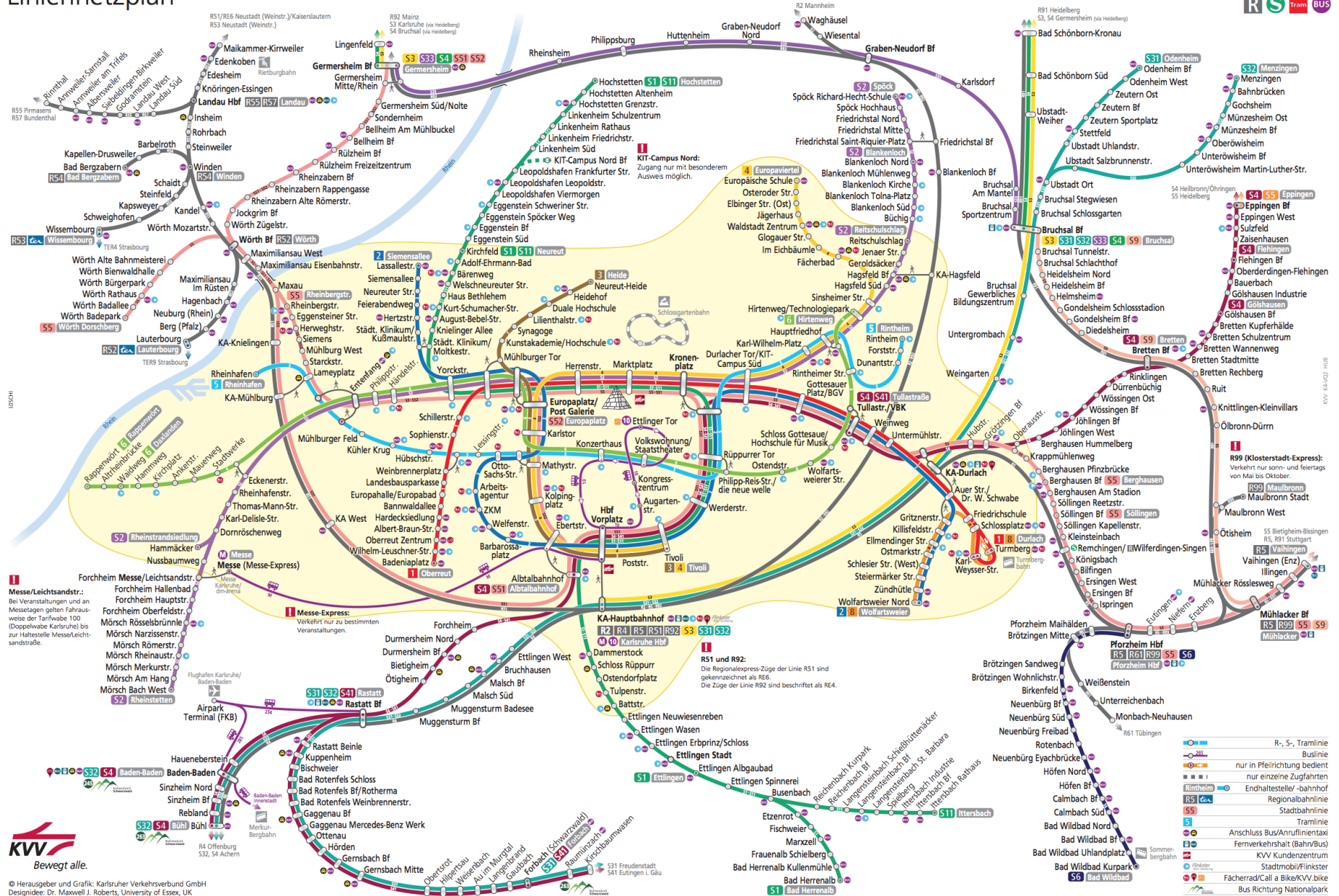
Co-centric Tube Map



Curvilinear S/U-bahn map

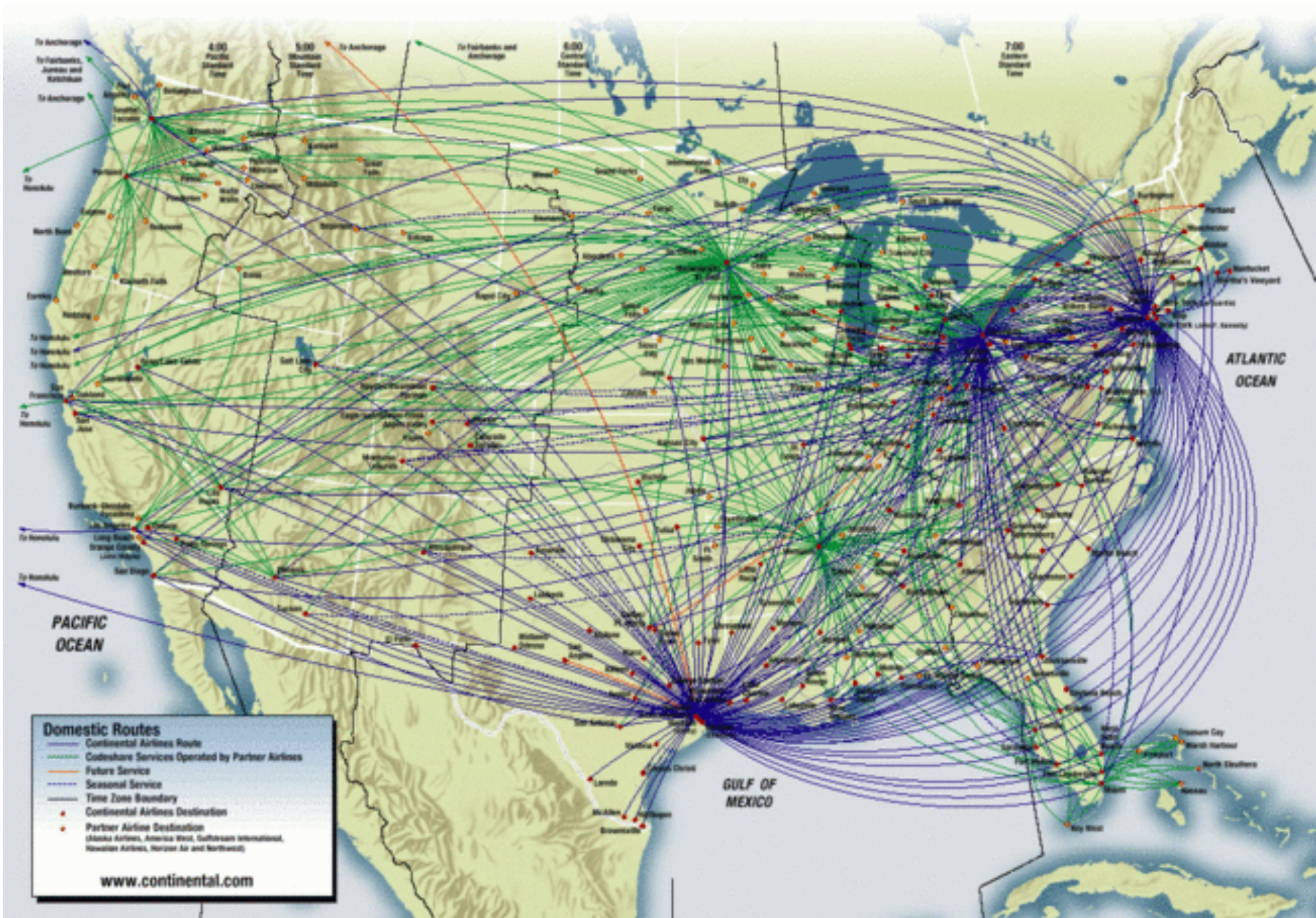
Liniennetzplan

Gültig ab 13. Dezember 2015

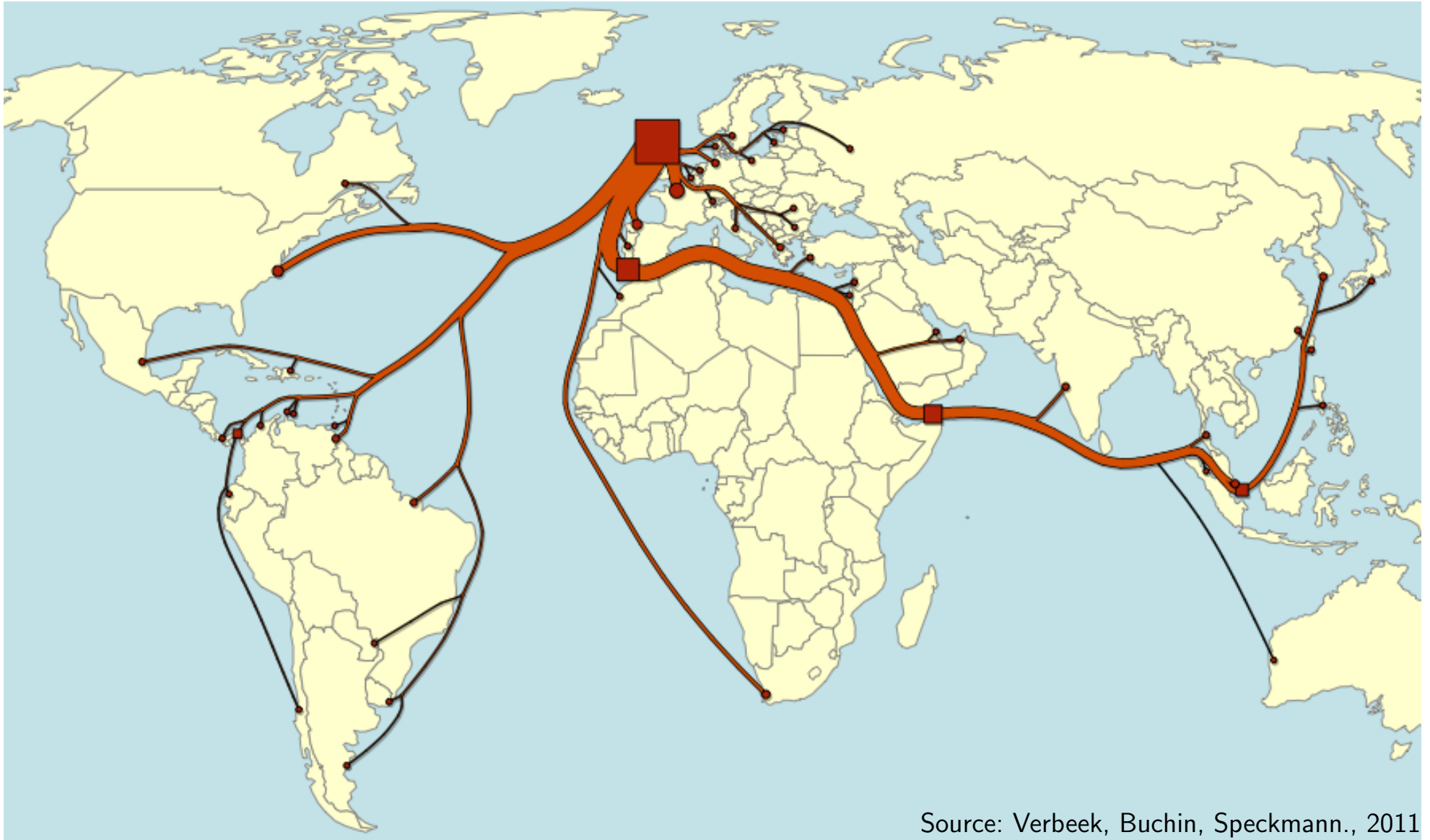


Source: KVV and Maxwell Roberts

Flight Connections

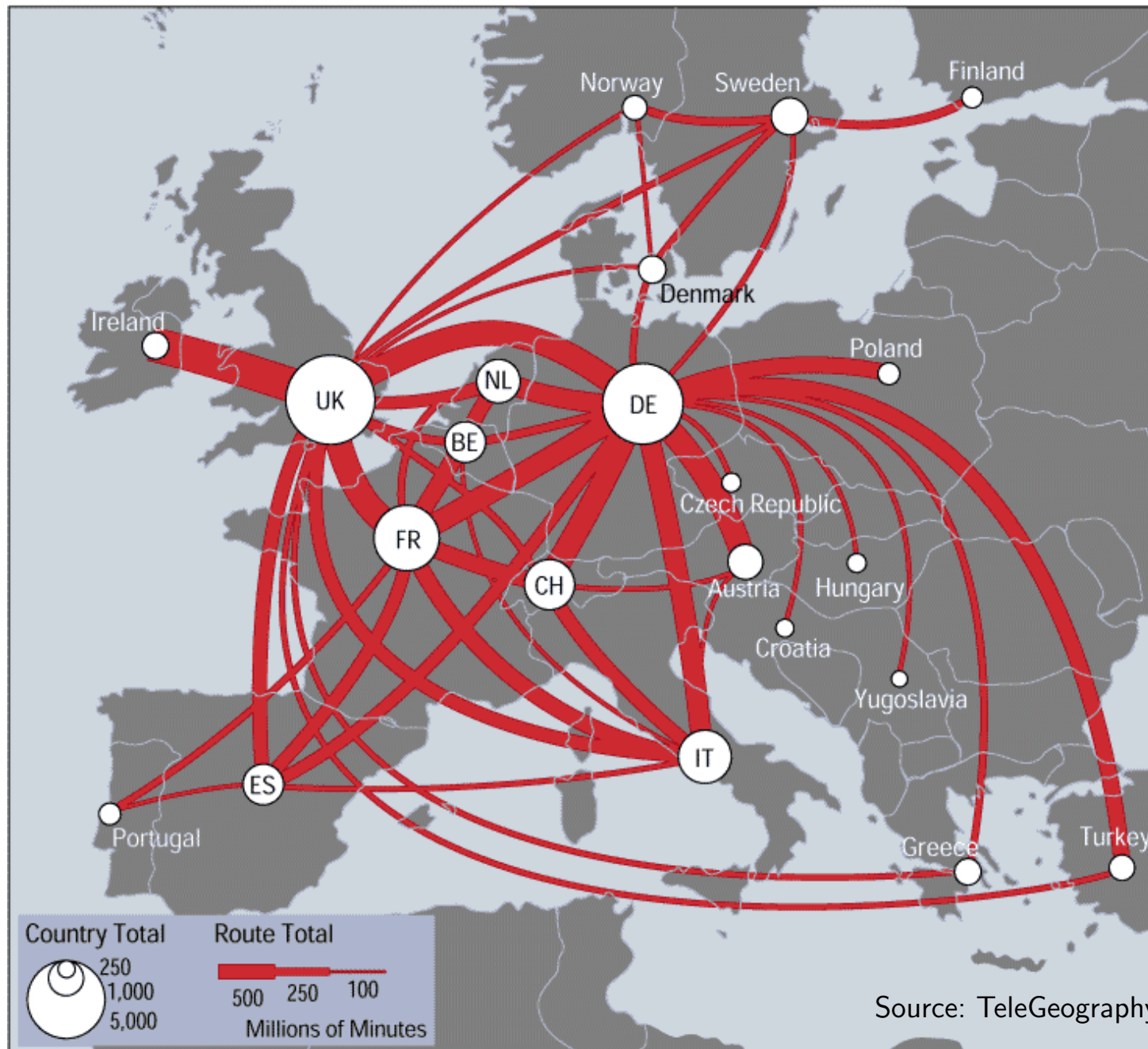


Flow-Map: Whiskey Export



Source: Verbeek, Buchin, Speckmann., 2011

Telephony Map

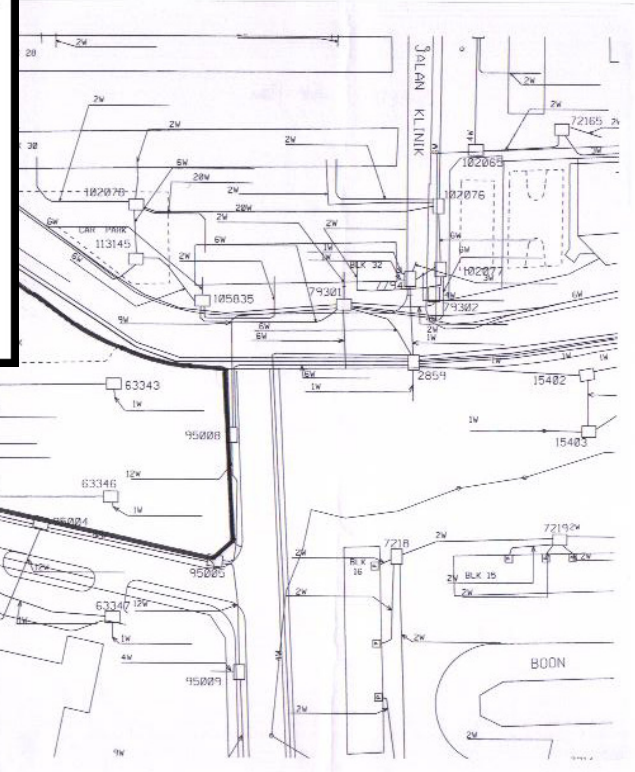
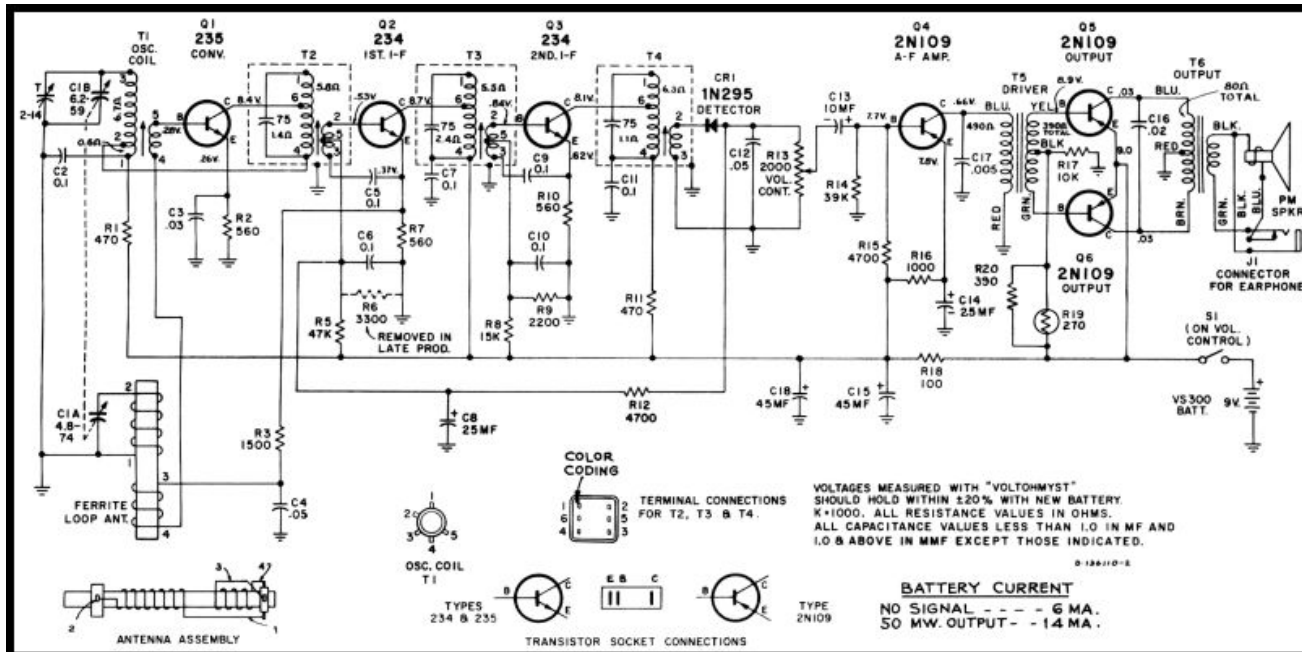


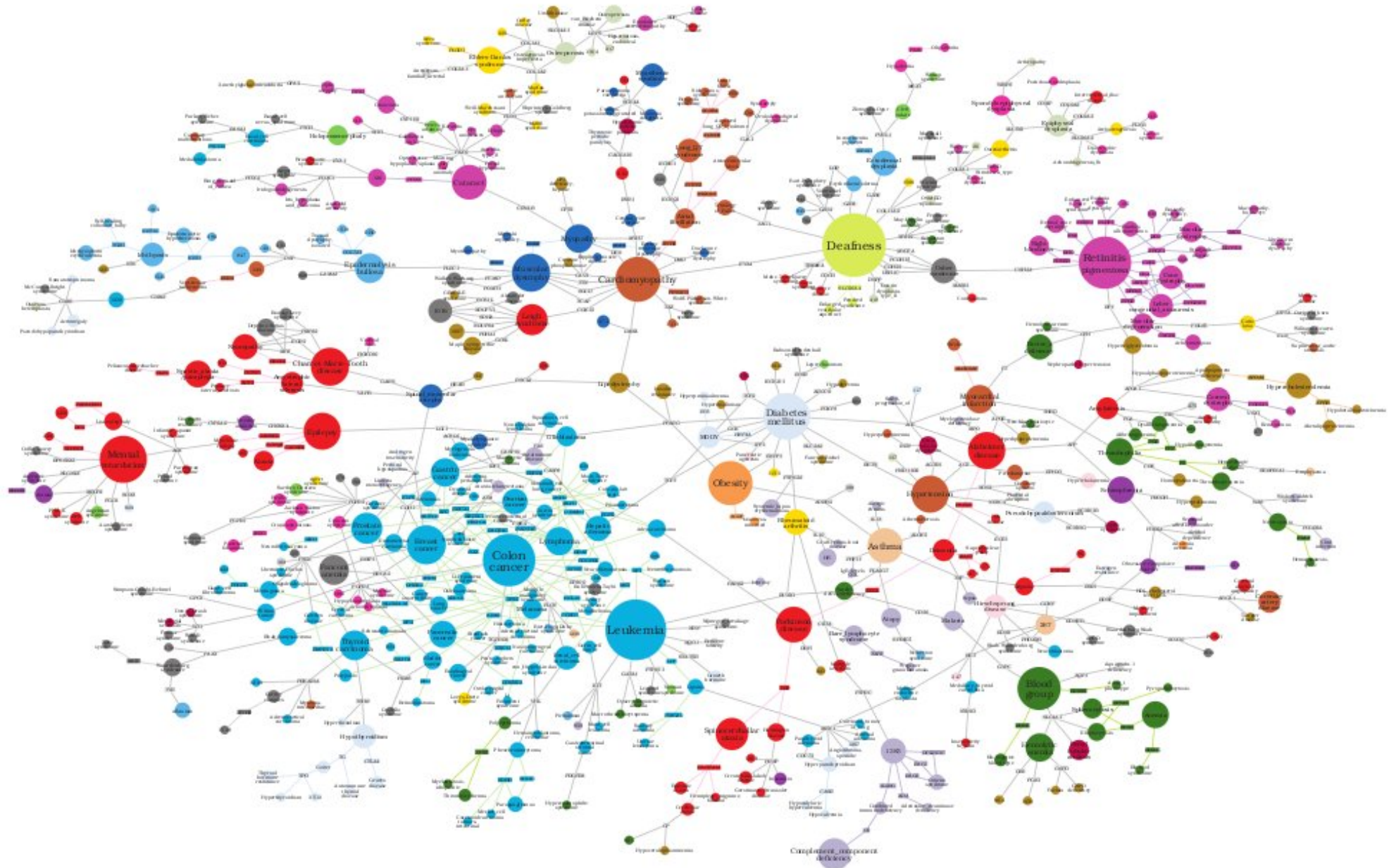
Monitoring of Energy Network



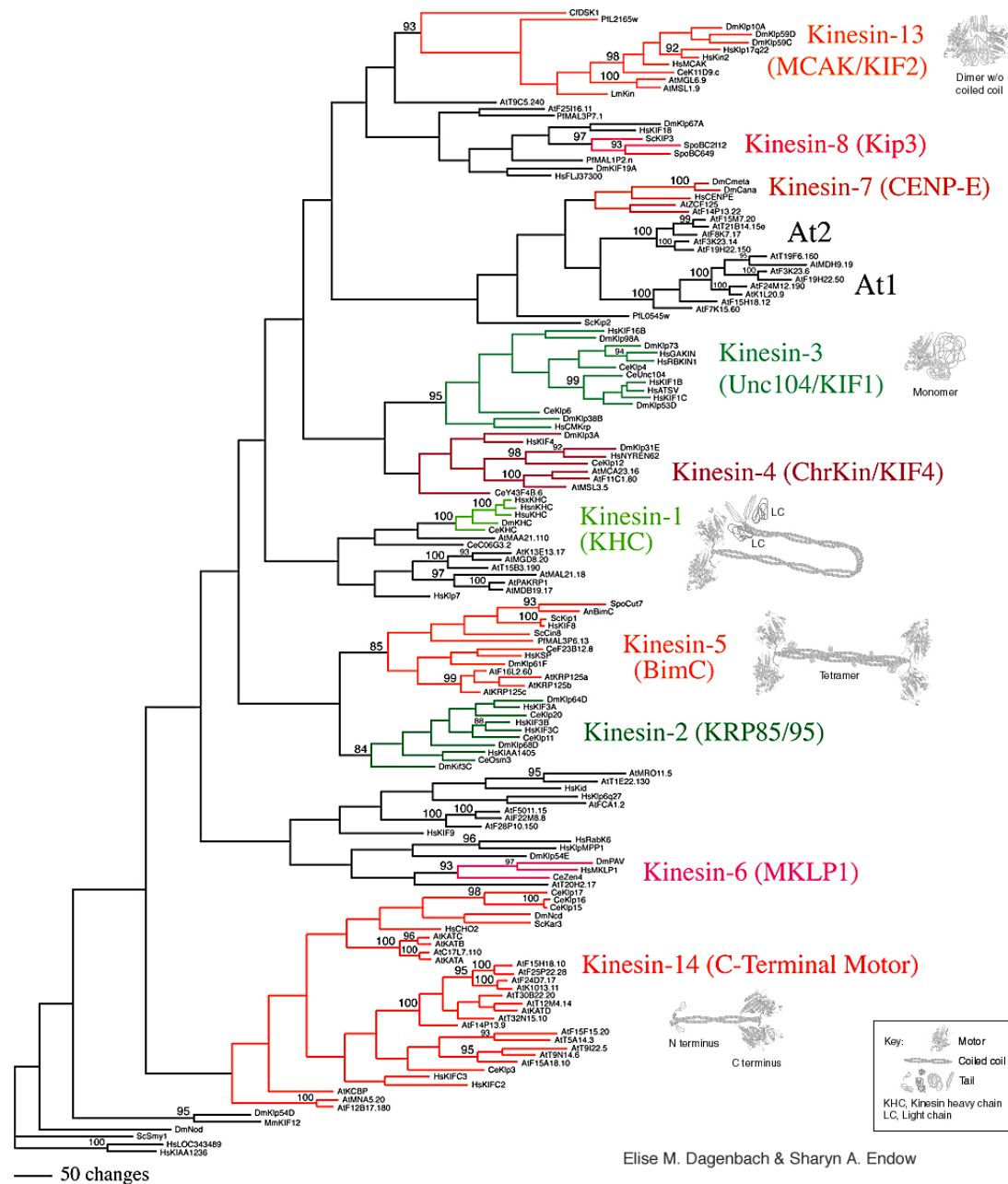
Source: Eir Grid, Ireland

Wiring plan/ Cable plan

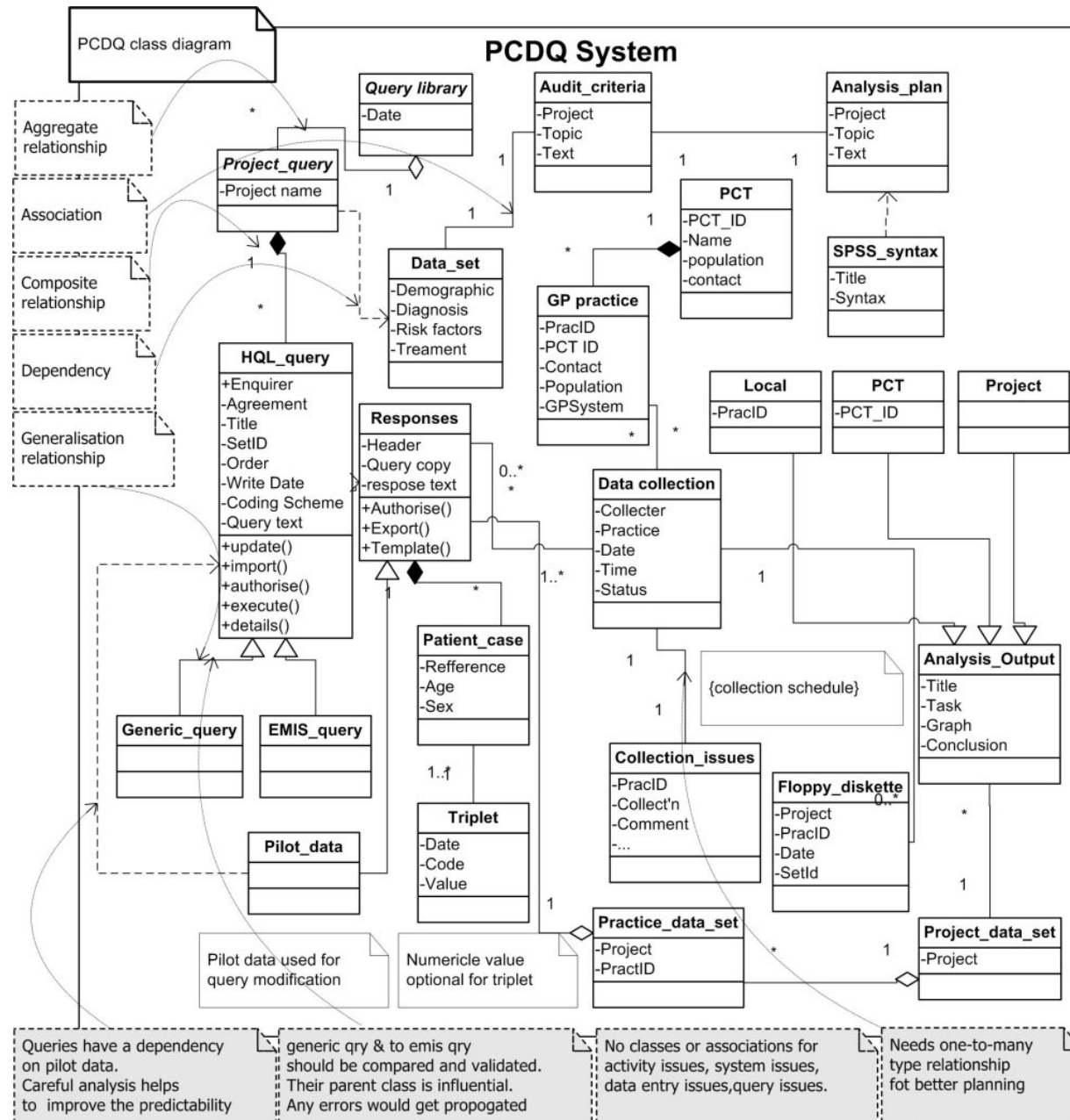




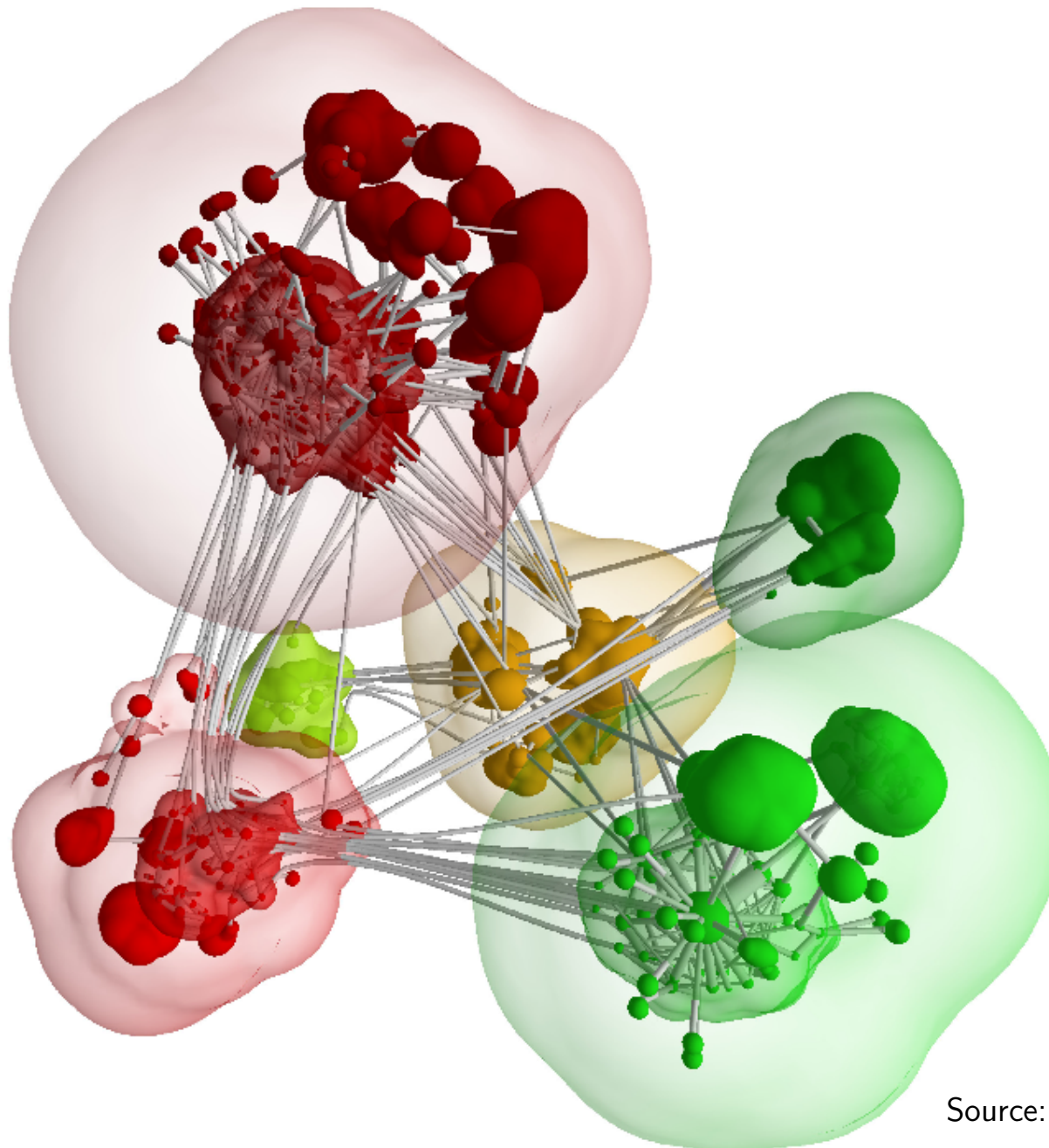
Medicine – phylogenetic Tree



Software-Network – UML Diagram

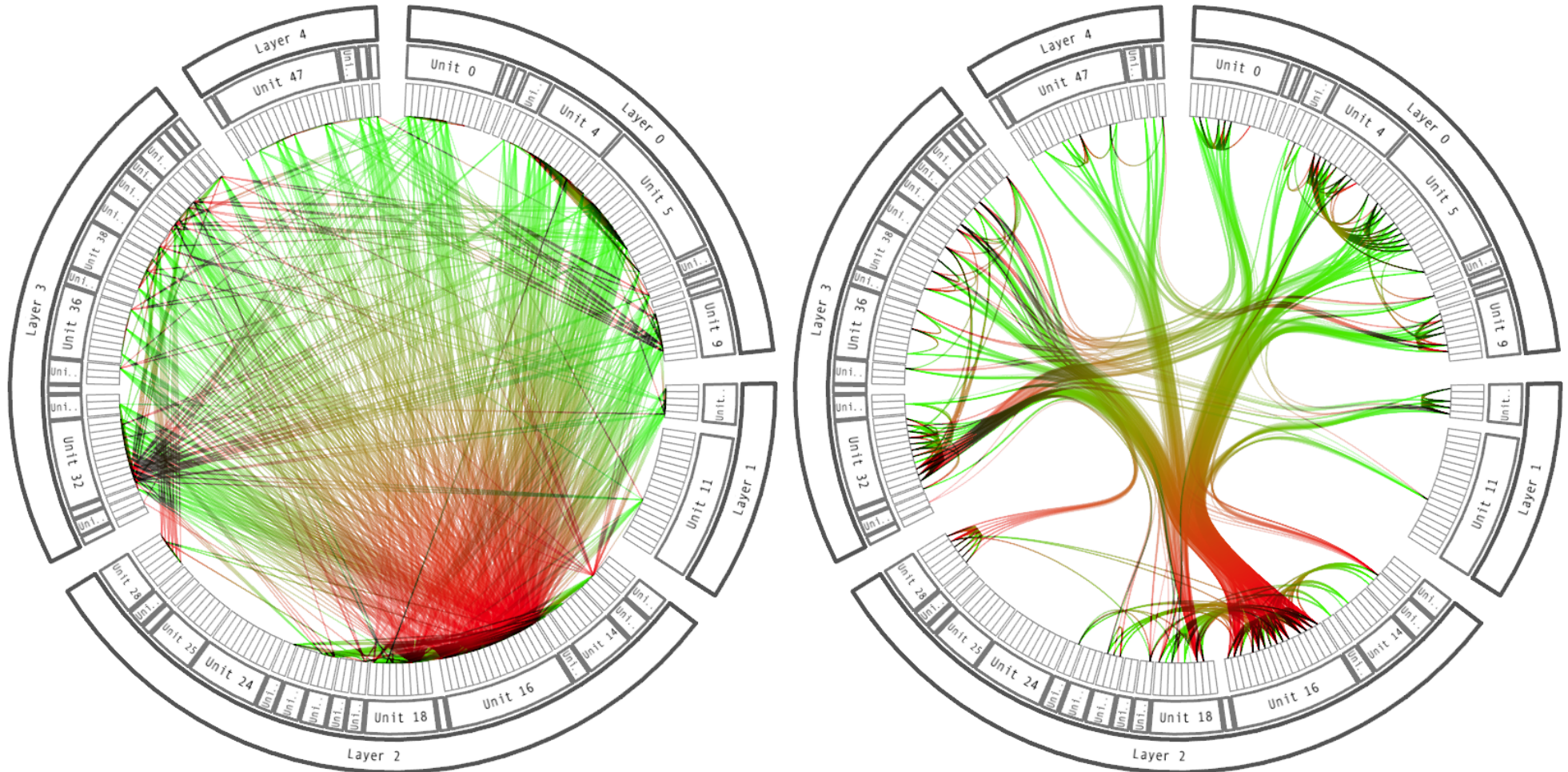


Clustered Software-Graph in 3D



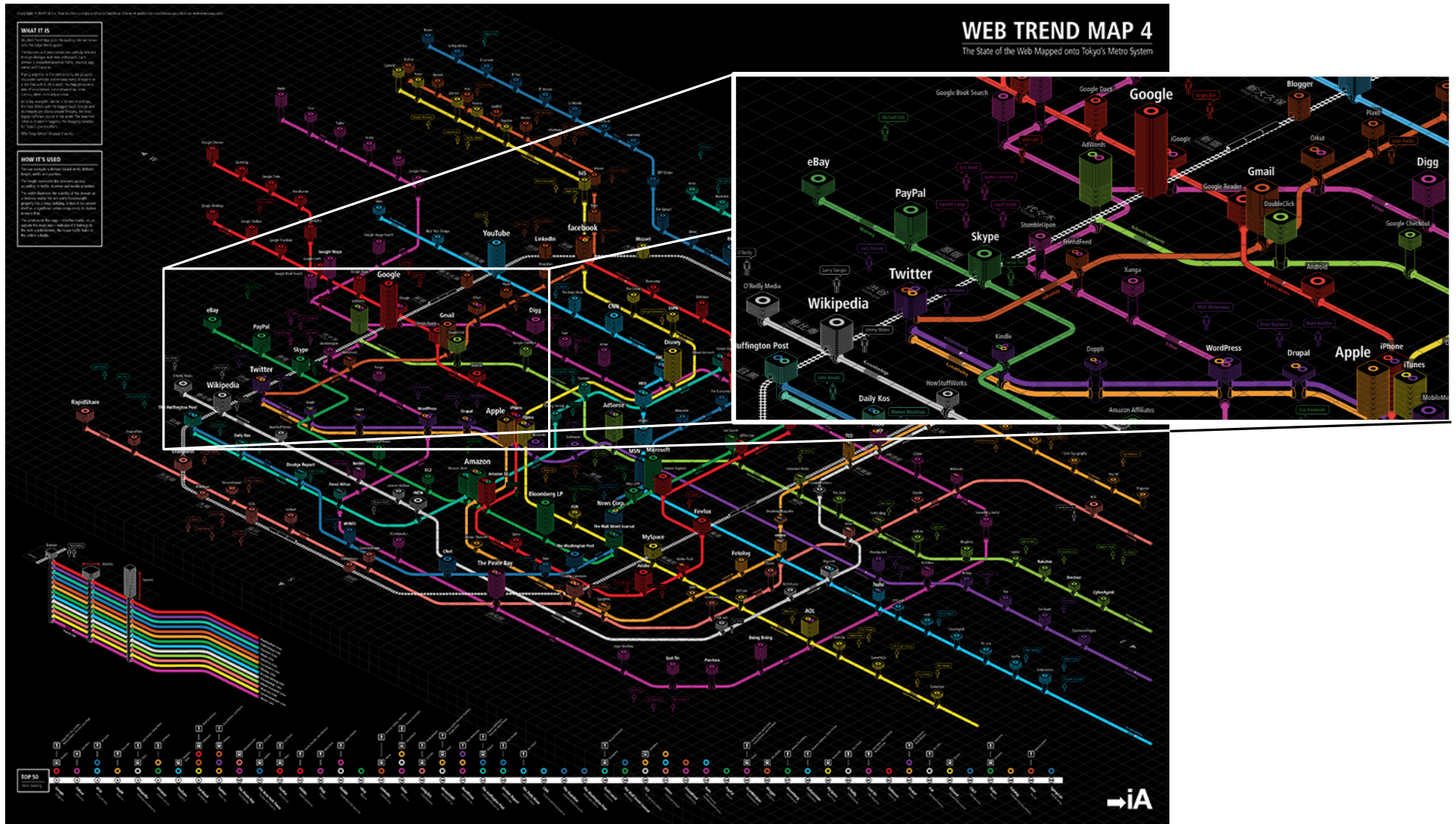
Source: Balzer, Deussen, 2007

Software Call-Graph with edge-bundling



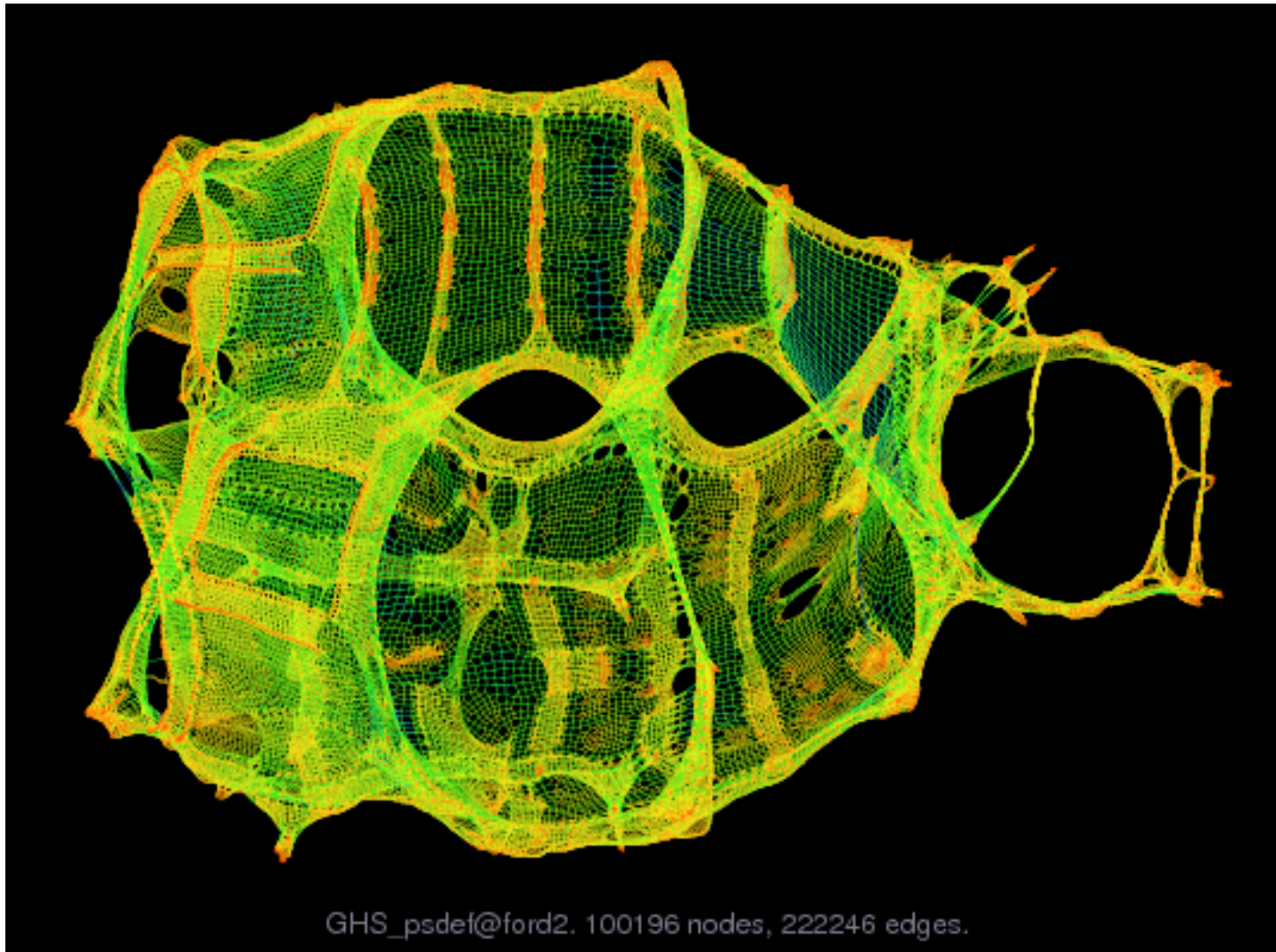
Source: Danny Holten, 2011

Web Trend Map



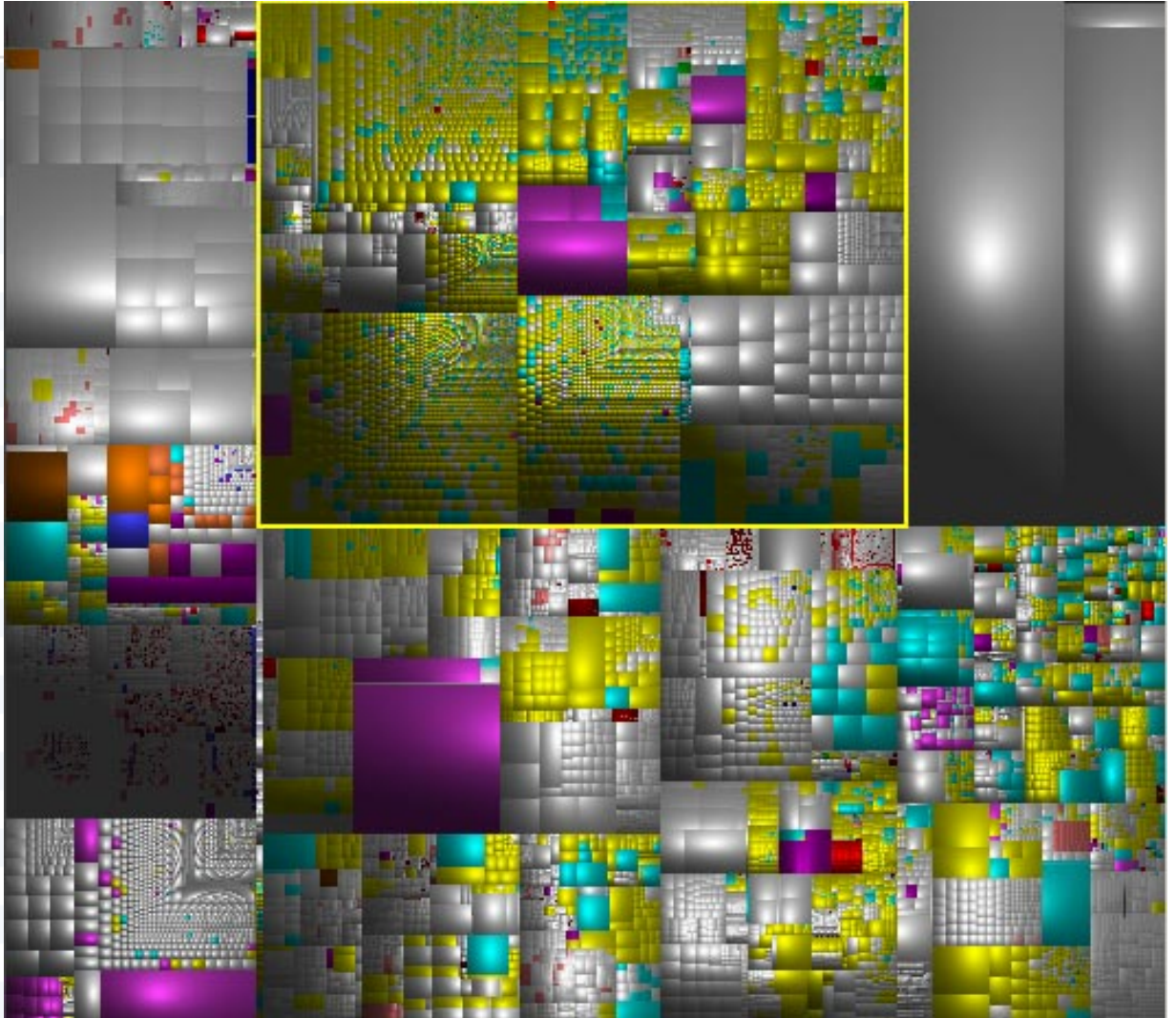
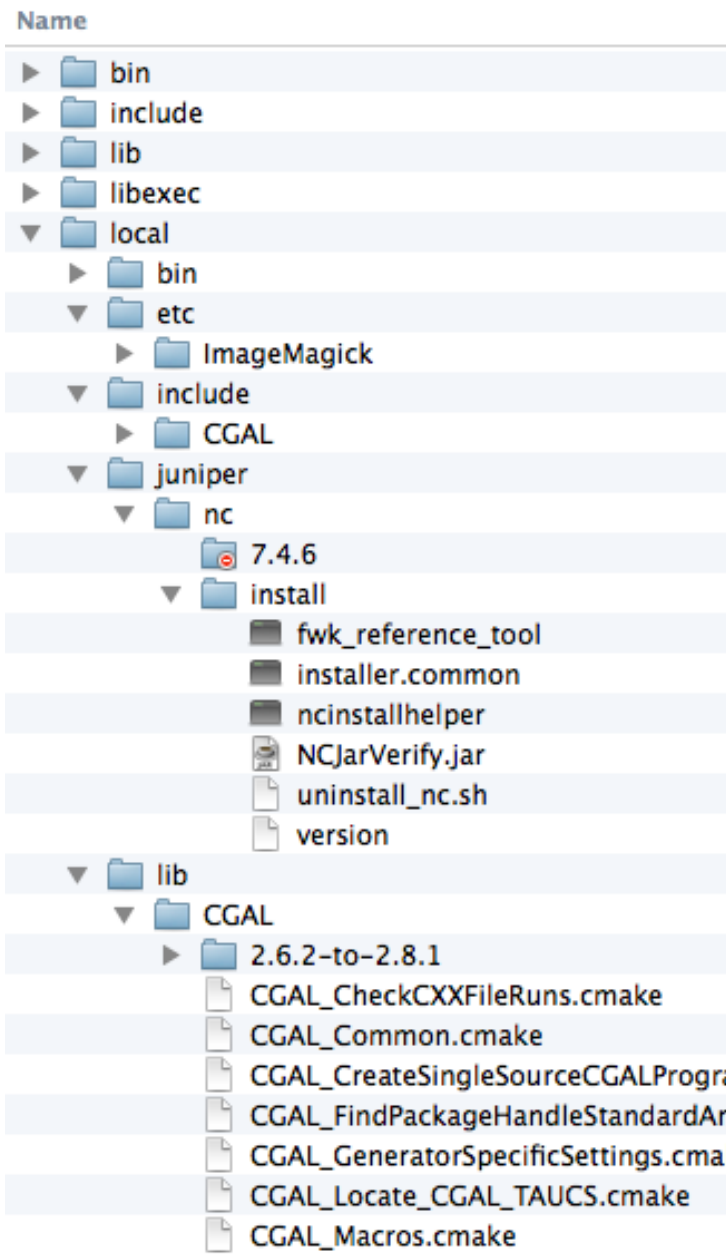
Source: information Architects, 2009

Large Graphs – Object Mesh

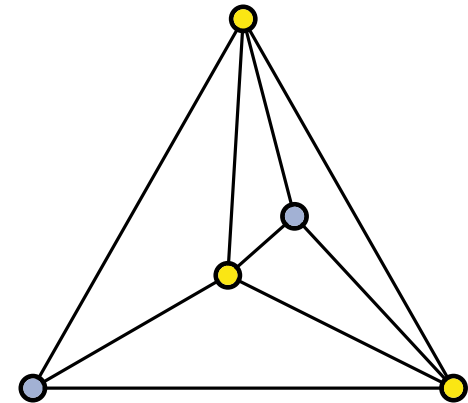
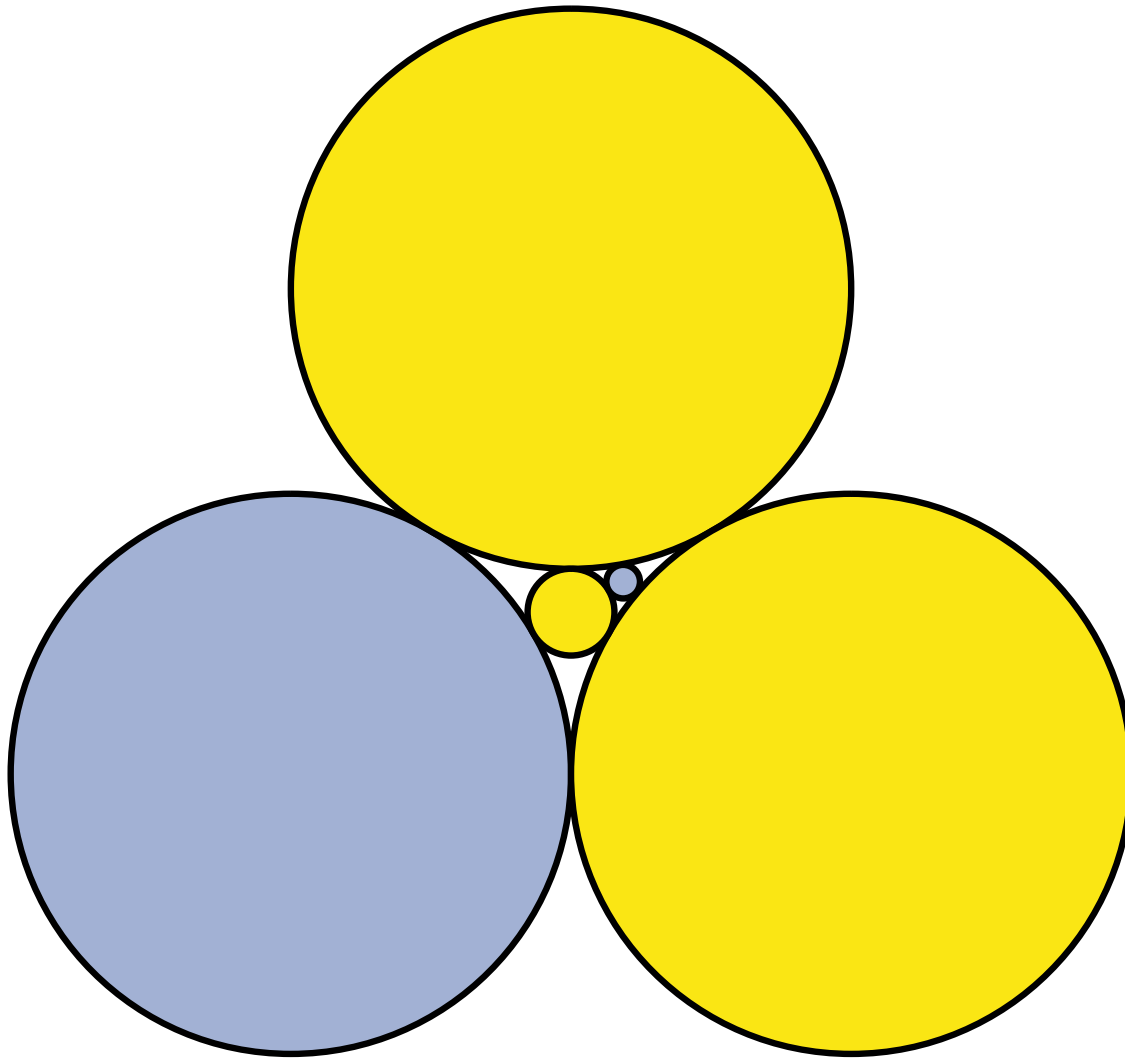


Source: Yifan Hu

Alternative Visualizations: Explorer vs Treemap



Alternative Visualizations: Contact map



Libraries for graph visualization

- JUNG jung.sourceforge.net (Java)
- OGDF www.ogdf.net (C++)

Visualization tools

- visone visone.info
- graphviz www.graphviz.org
- yEd www.yworks.com
- Gephi www.gephi.org

Next Meeting

Lectures 17.10, 30.10 14:00

Exercise on 24.10 14:00

Next Meeting

Lectures 17.10, 30.10 14:00

Exercise on 24.10 14:00

Topic Tree Layouts

Home task In which applications we need to construct a tree layout?