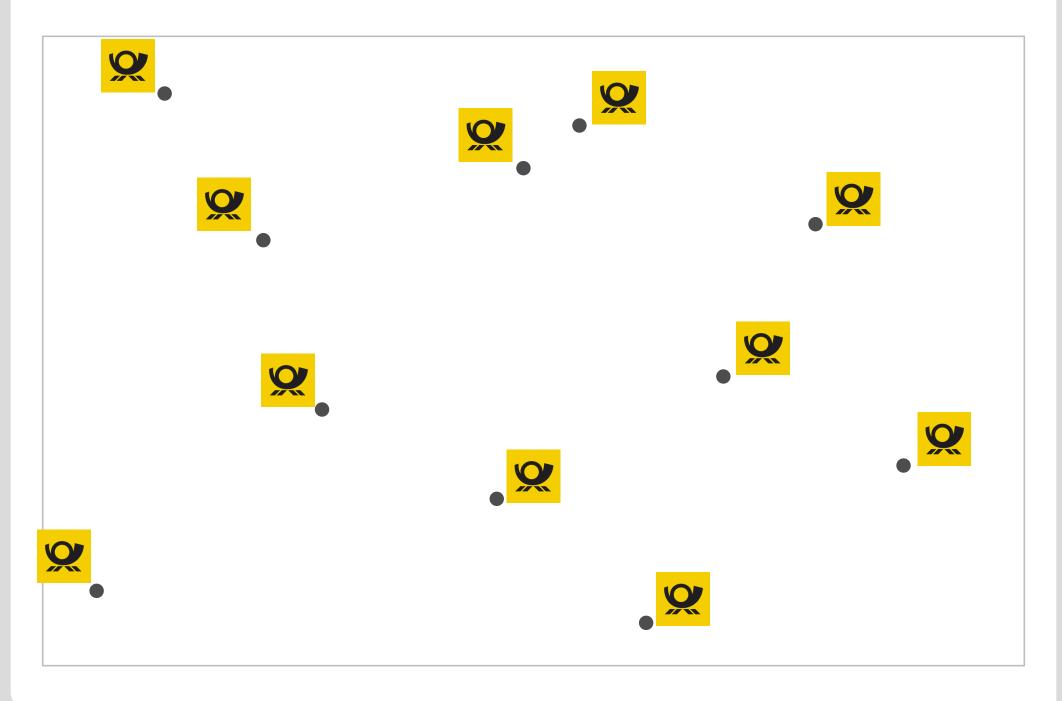
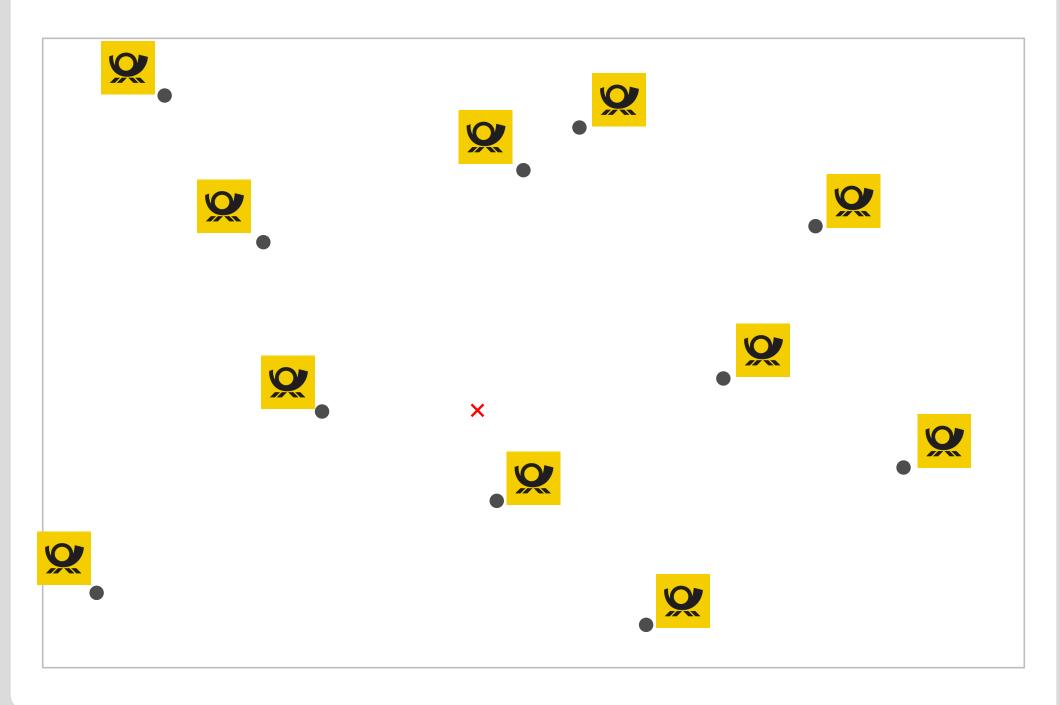
Computational Geometry – Exercise Voronoi-Diagrams

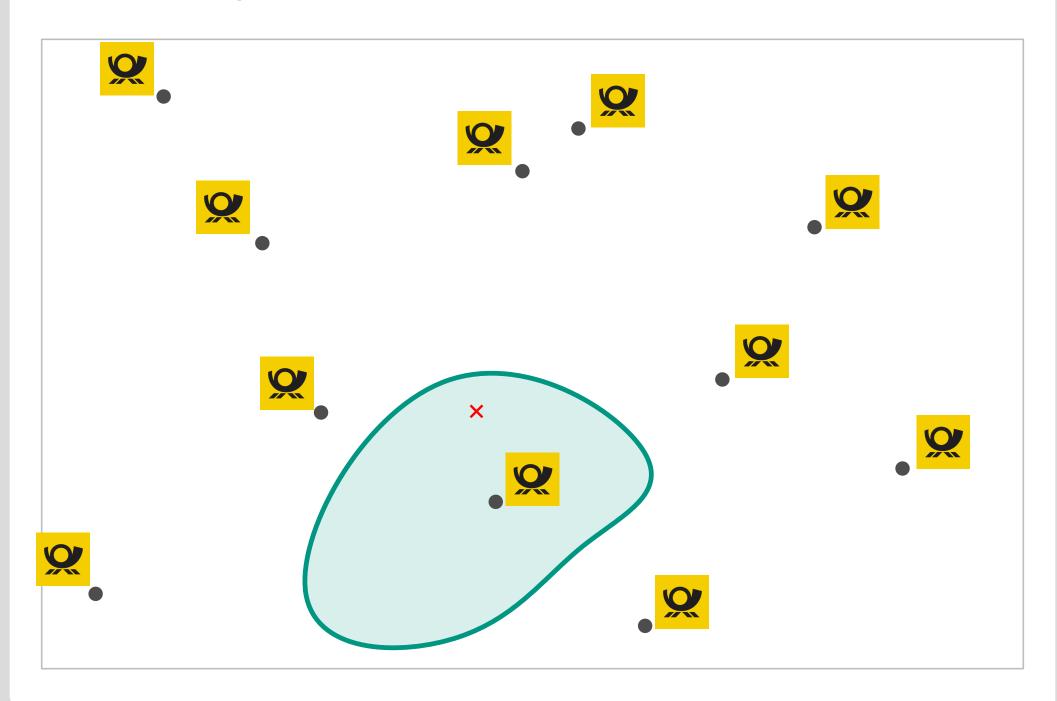
LEHRSTUHL FÜR ALGORITHMIK I · INSTITUT FÜR THEORETISCHE INFORMATIK · FAKULTÄT FÜR INFORMATIK

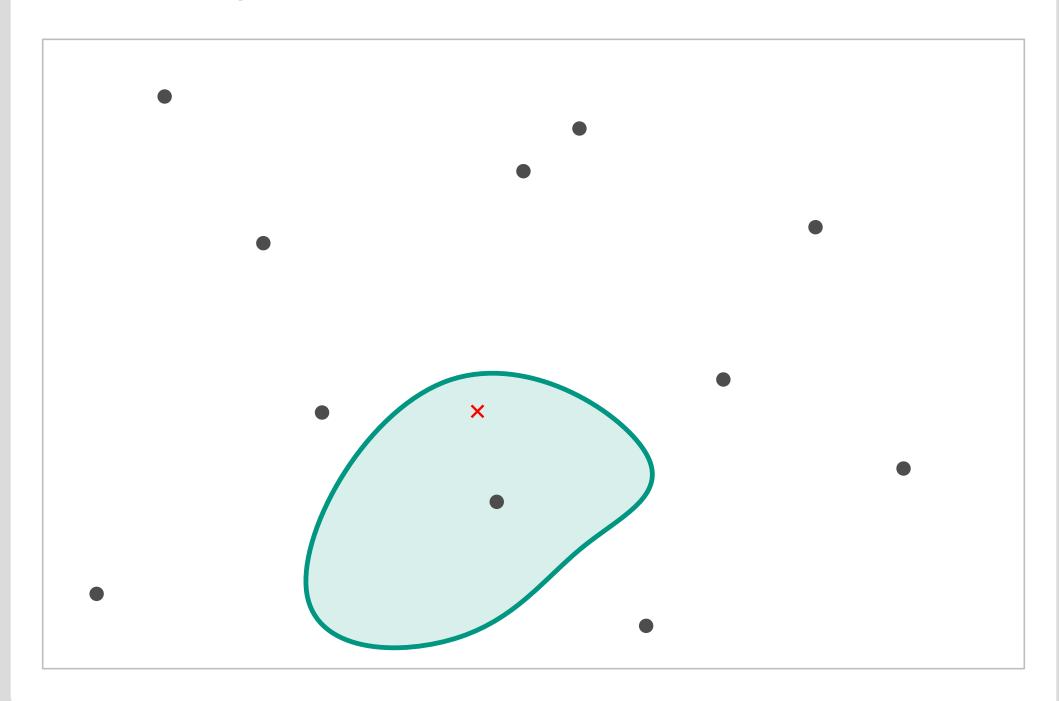
Guido Brückner 15.06.2018



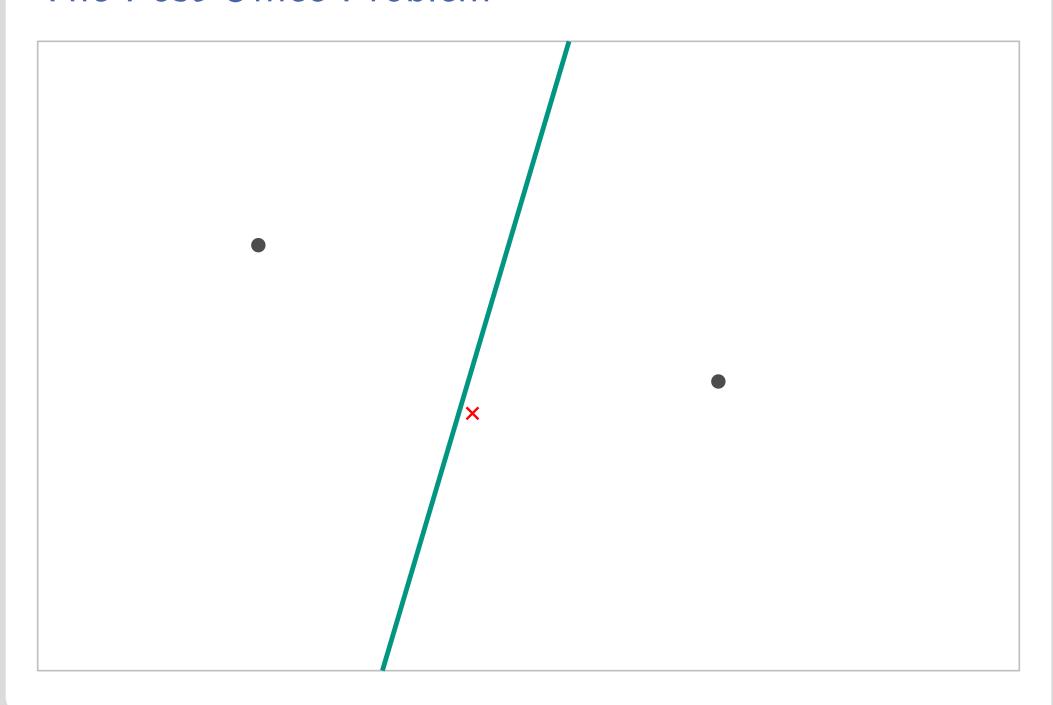


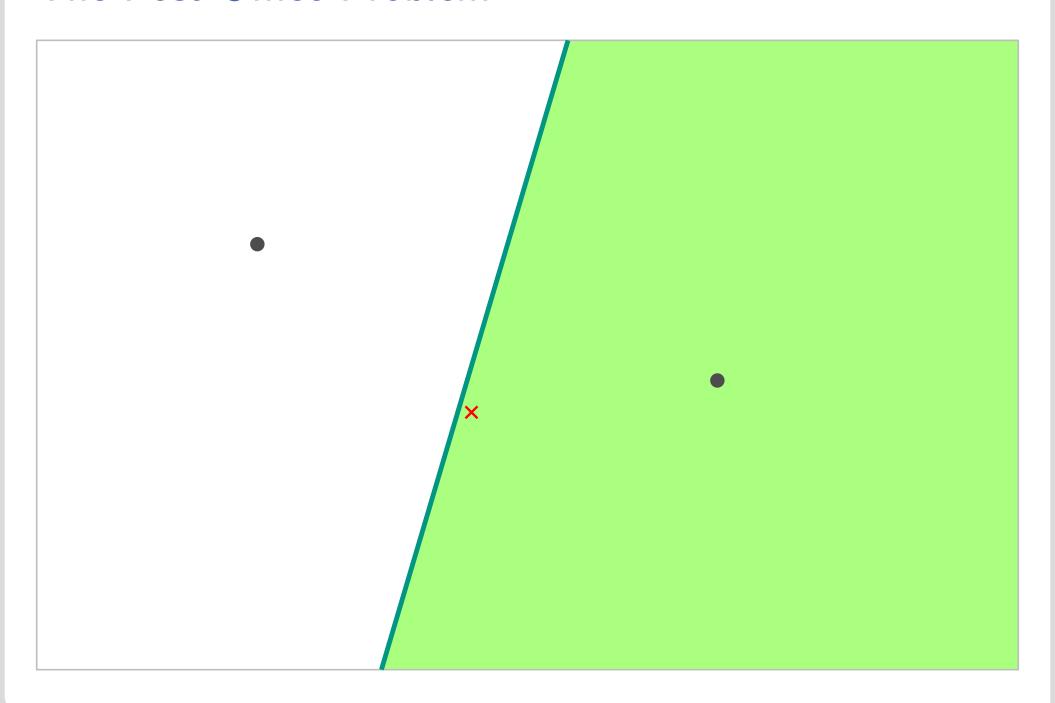


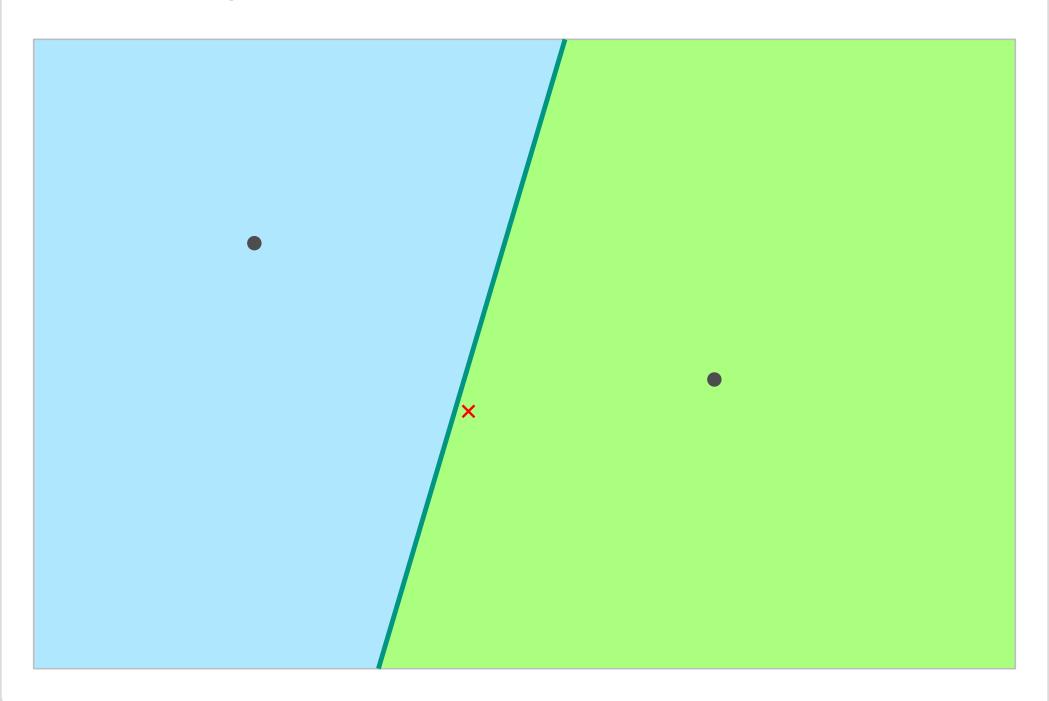


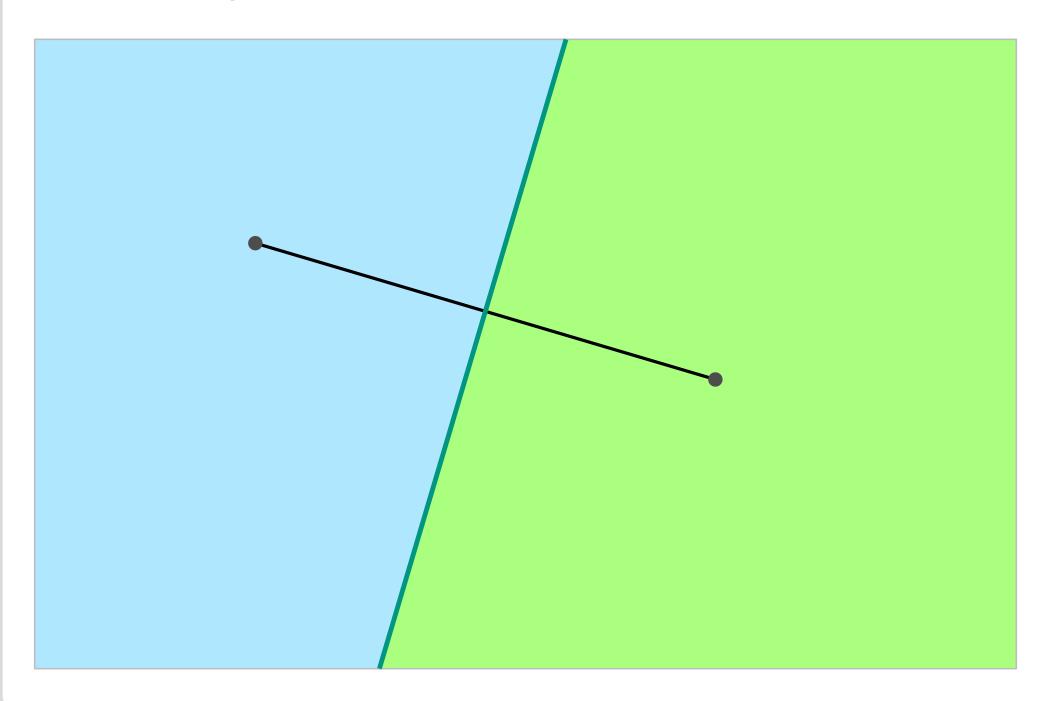


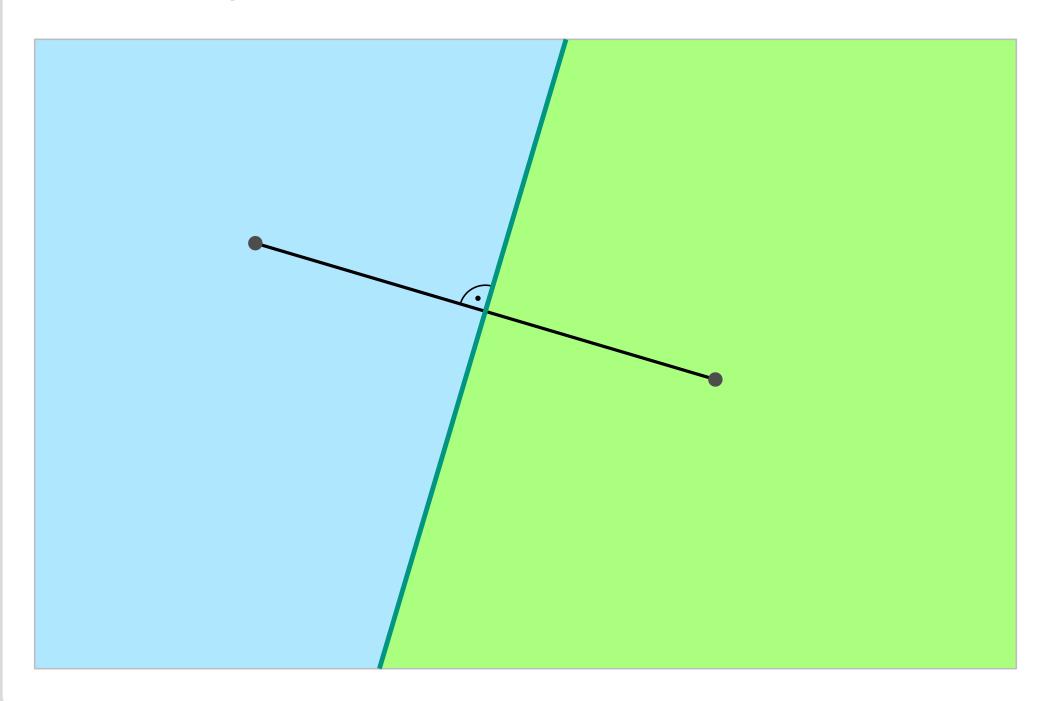


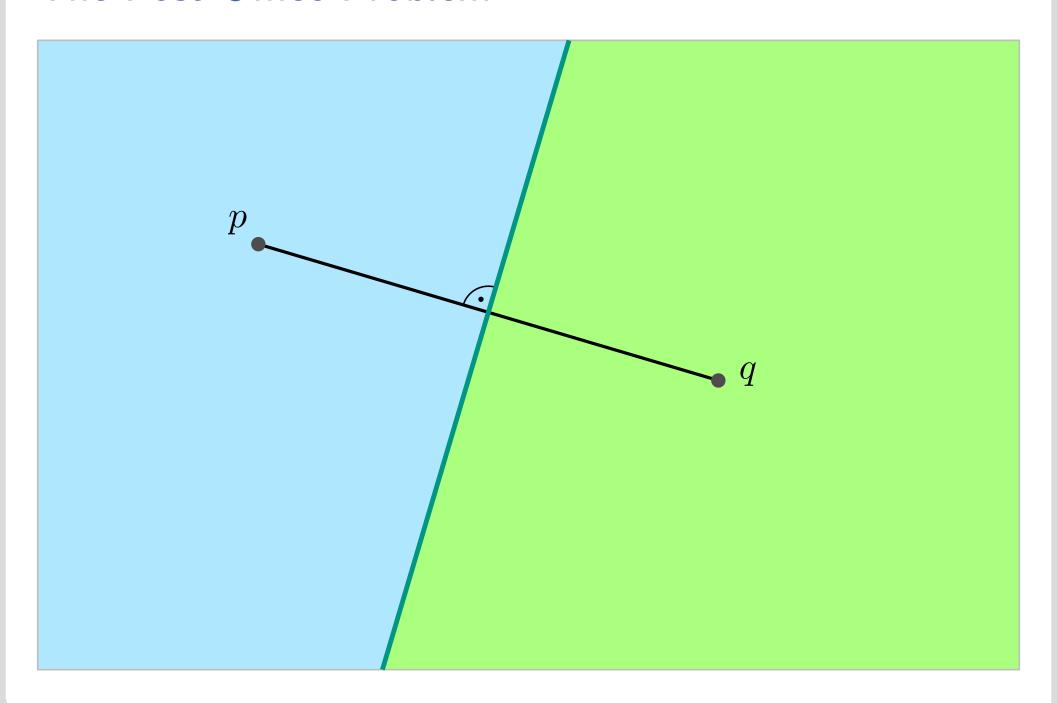


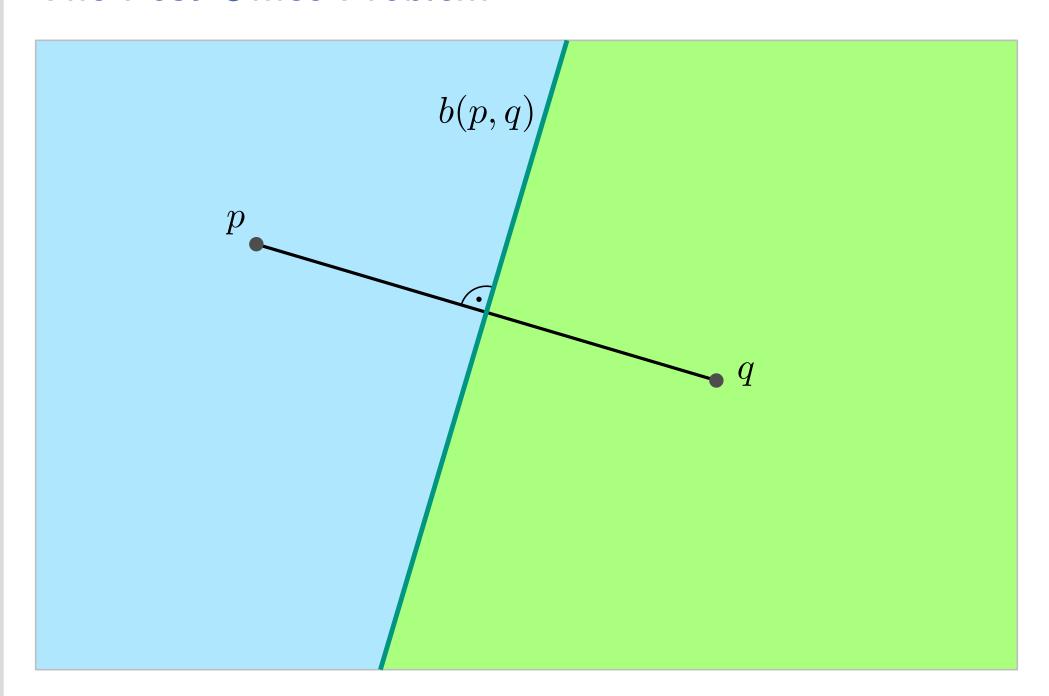


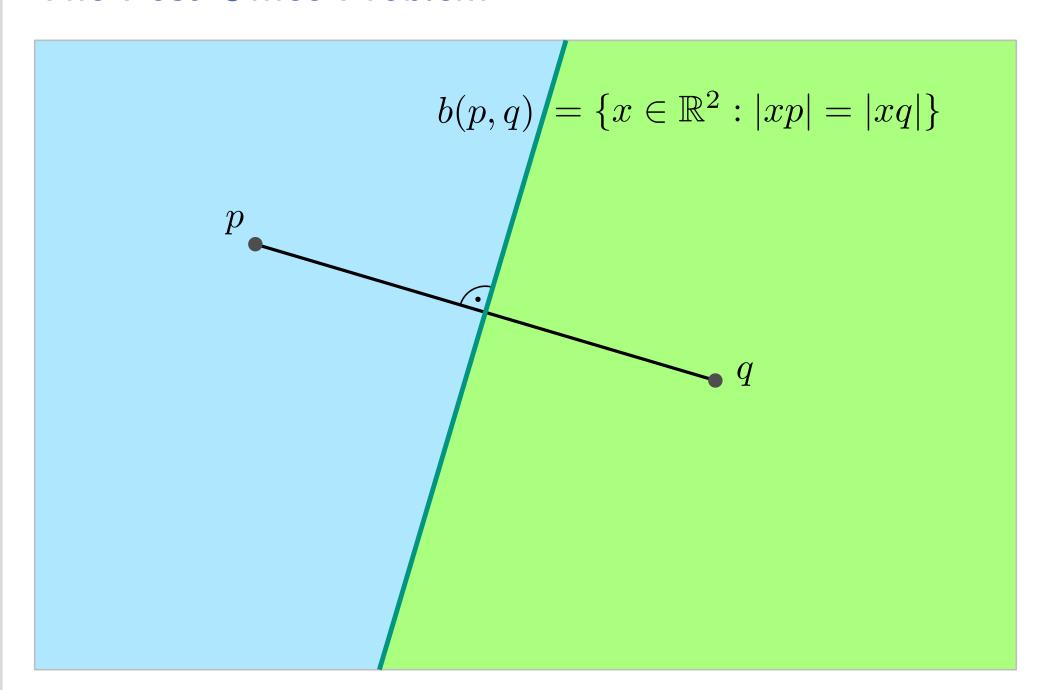


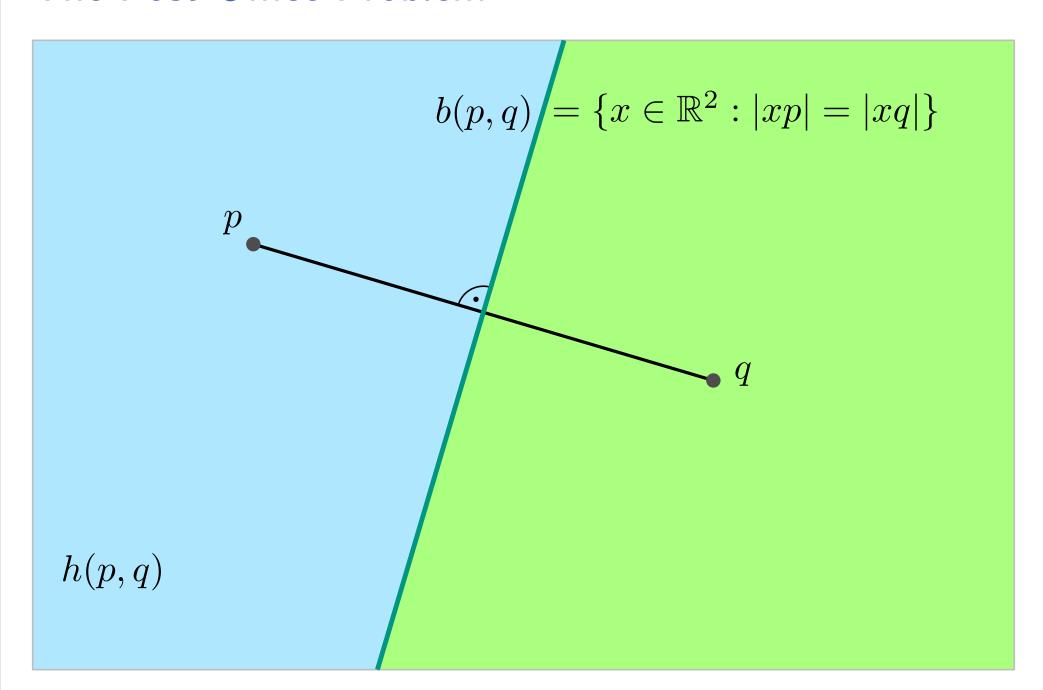


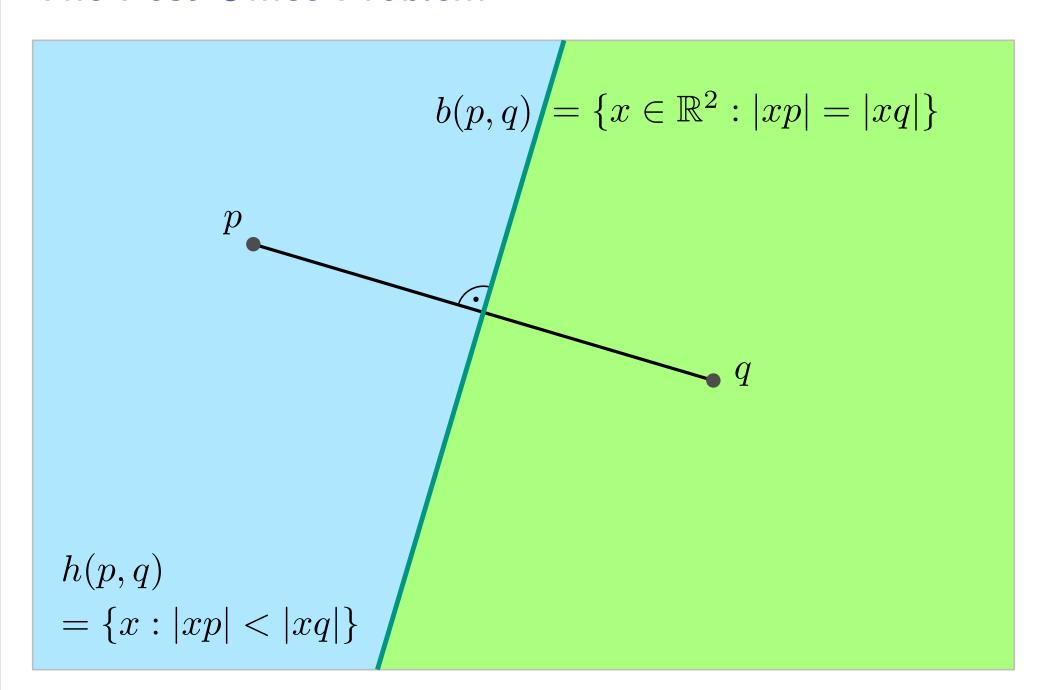


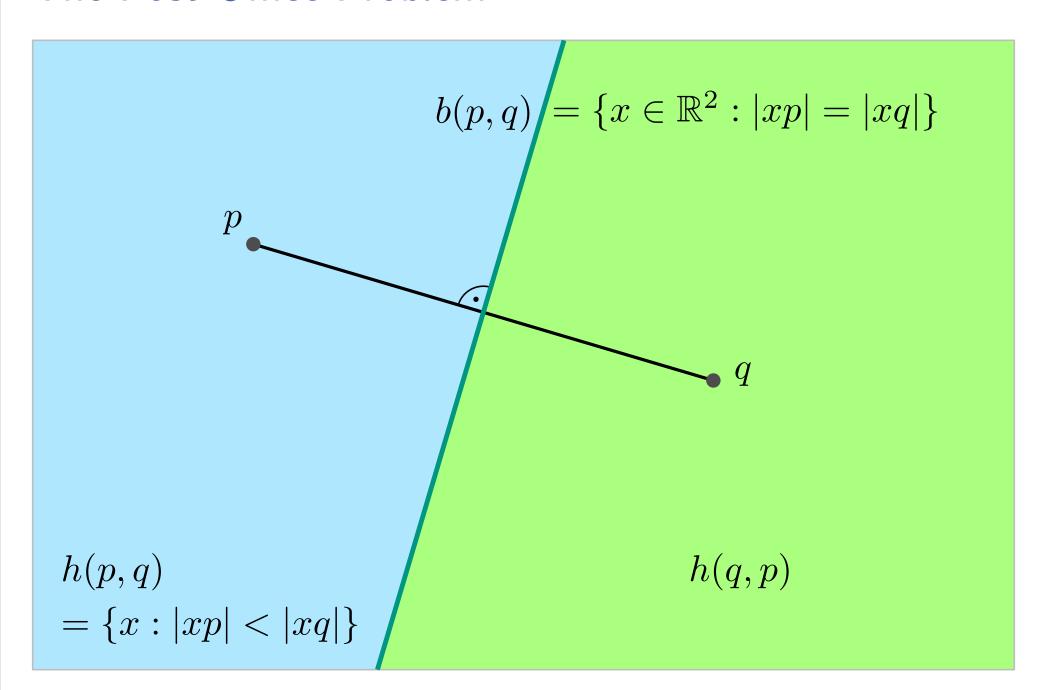


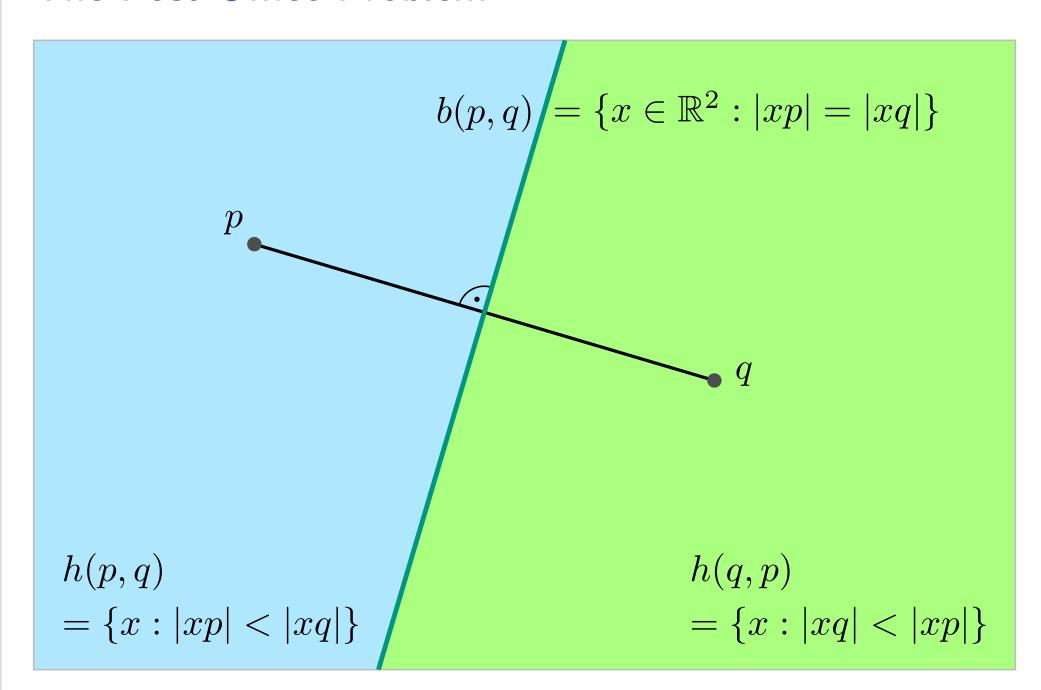


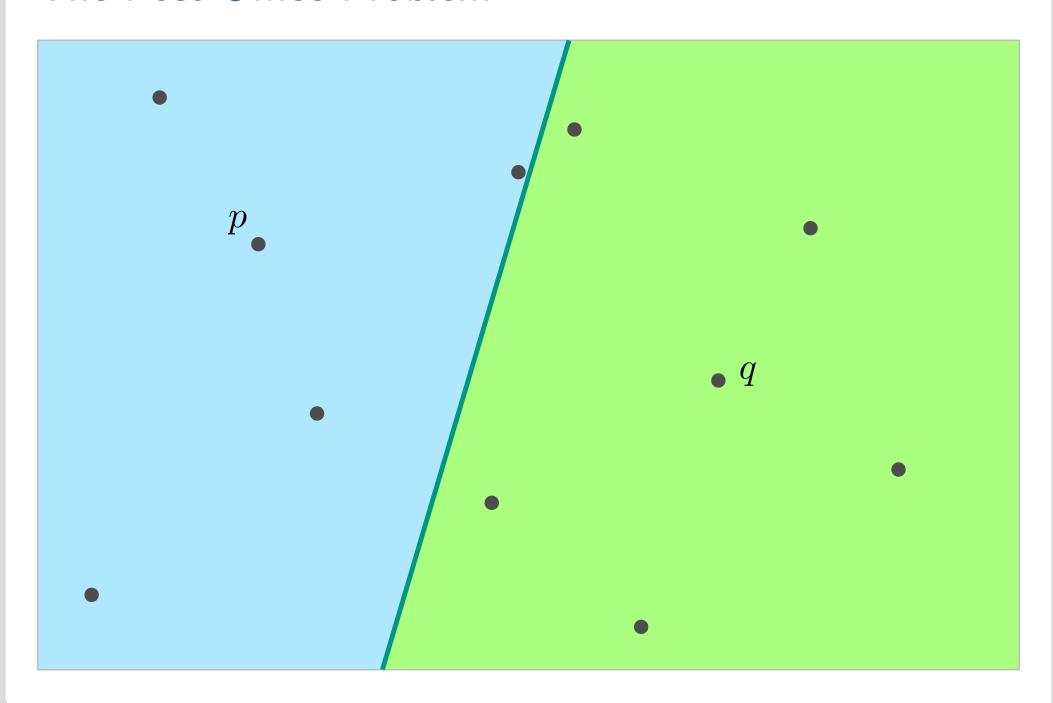


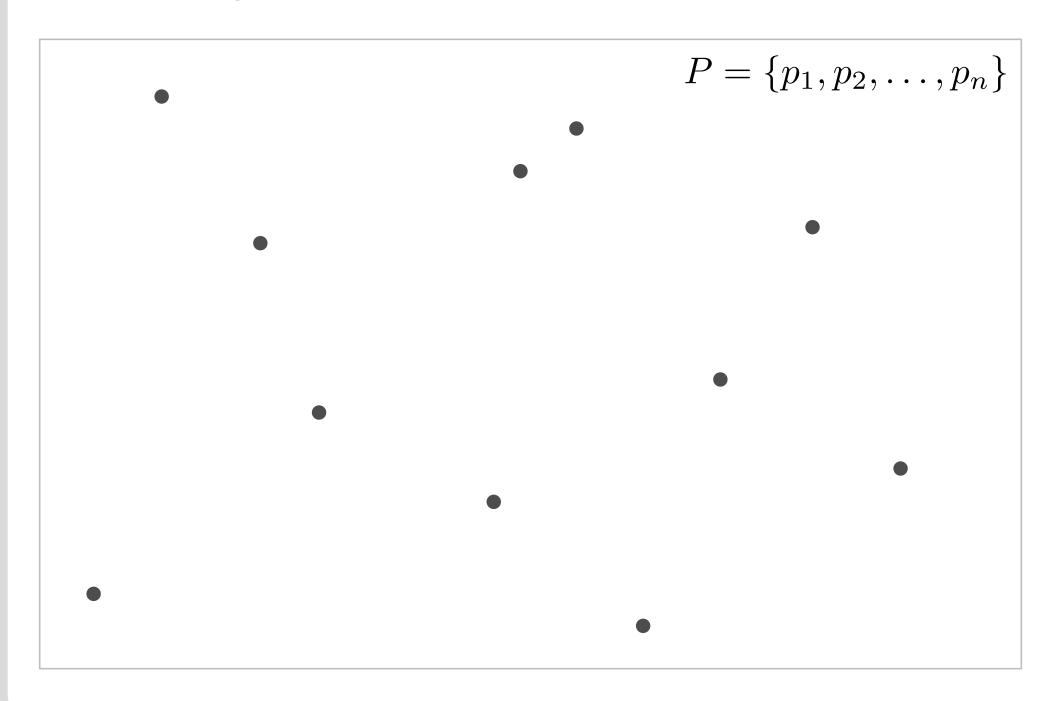


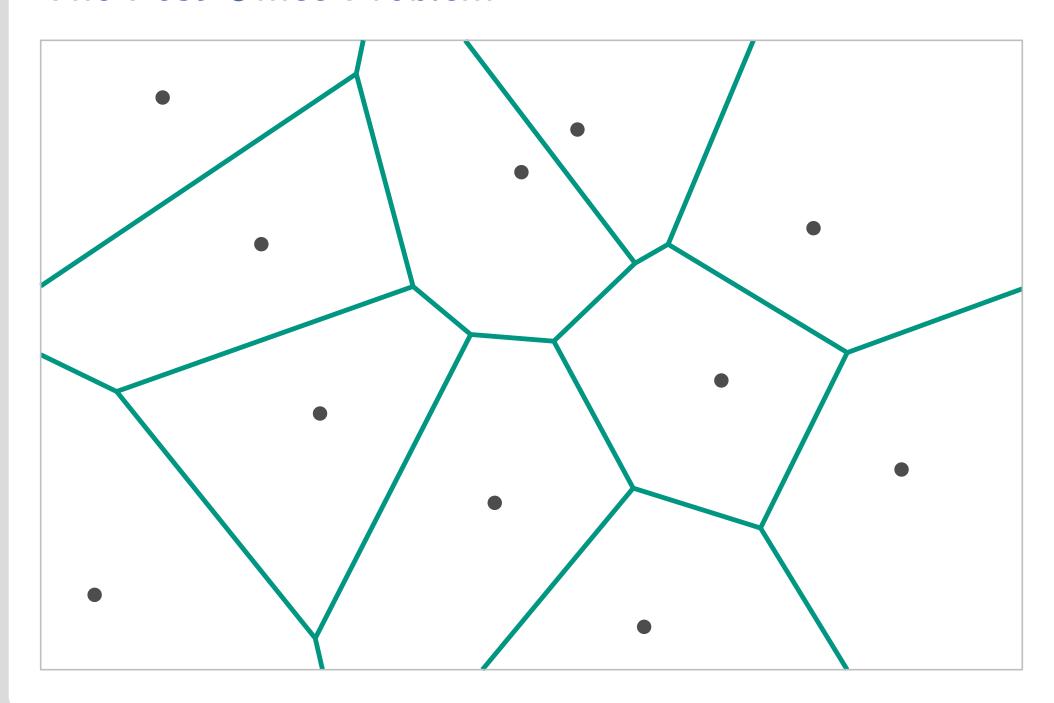


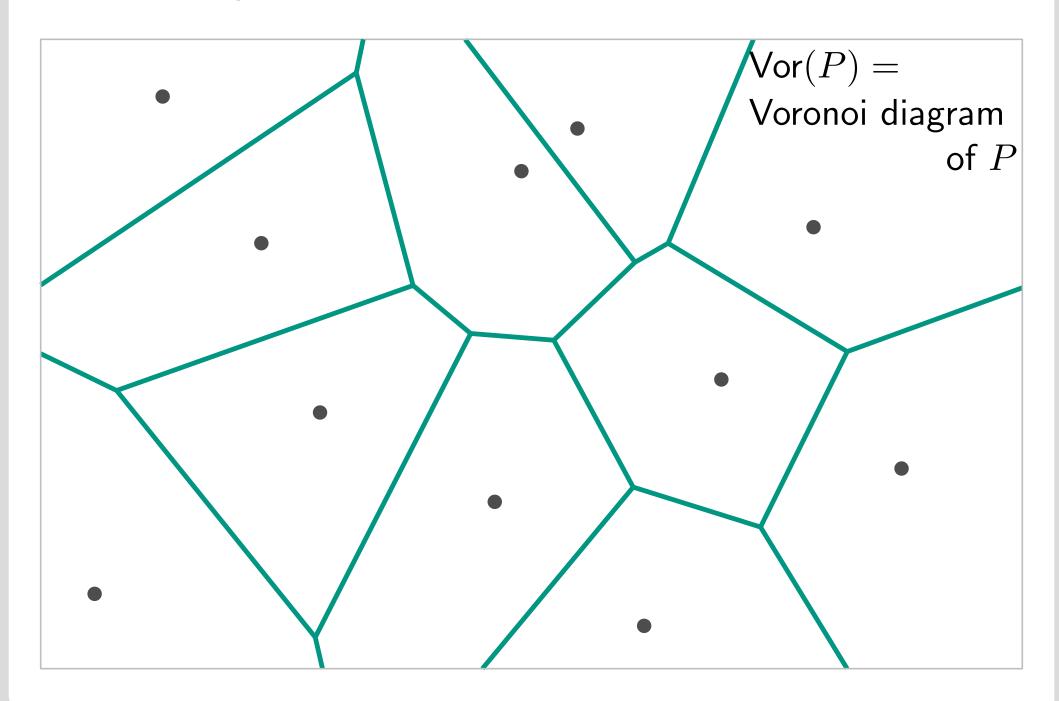


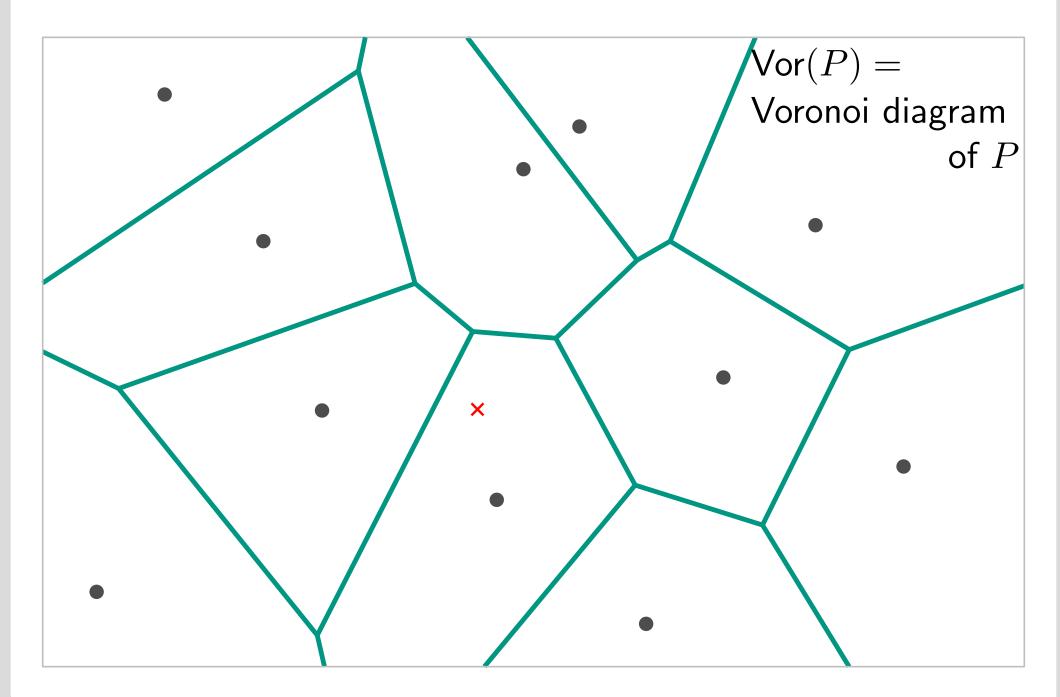


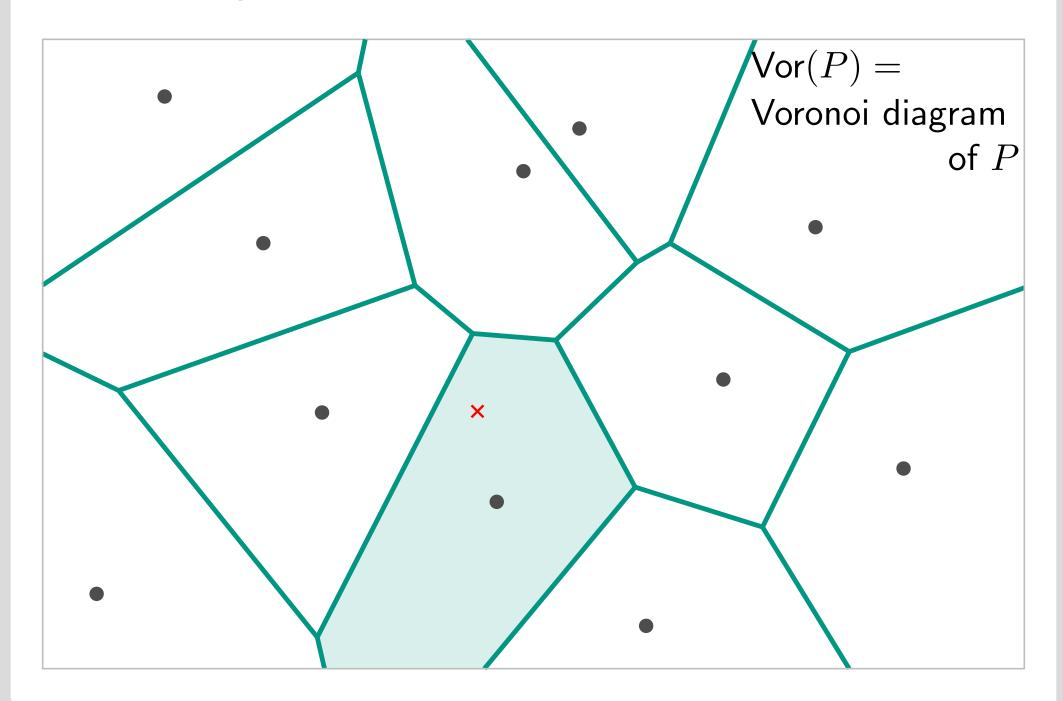


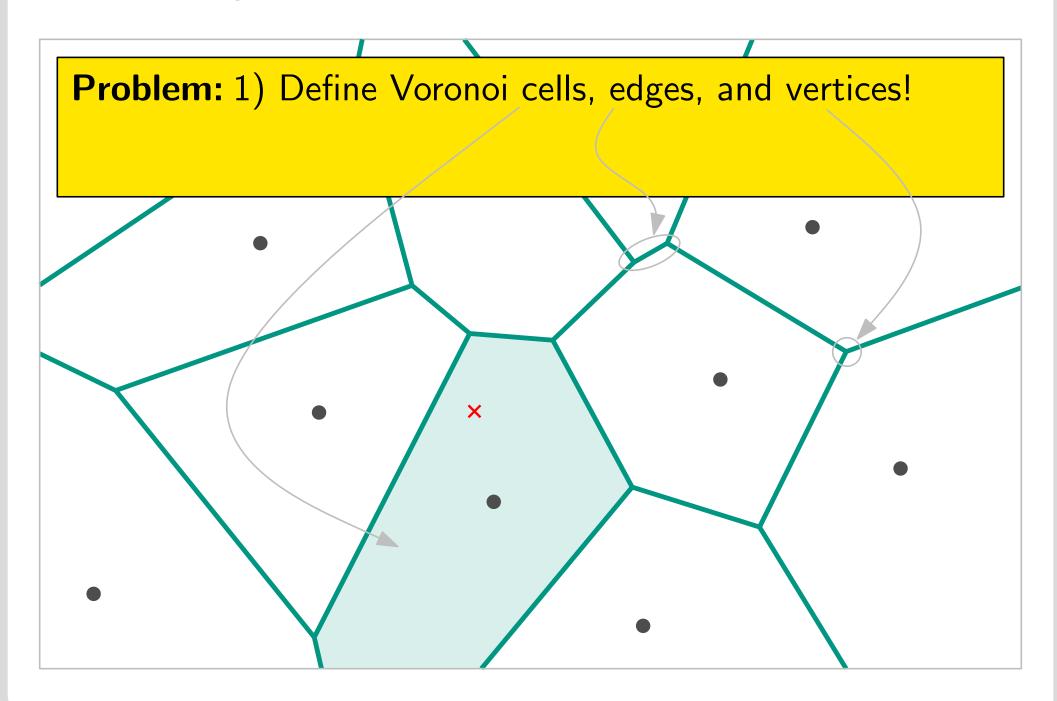


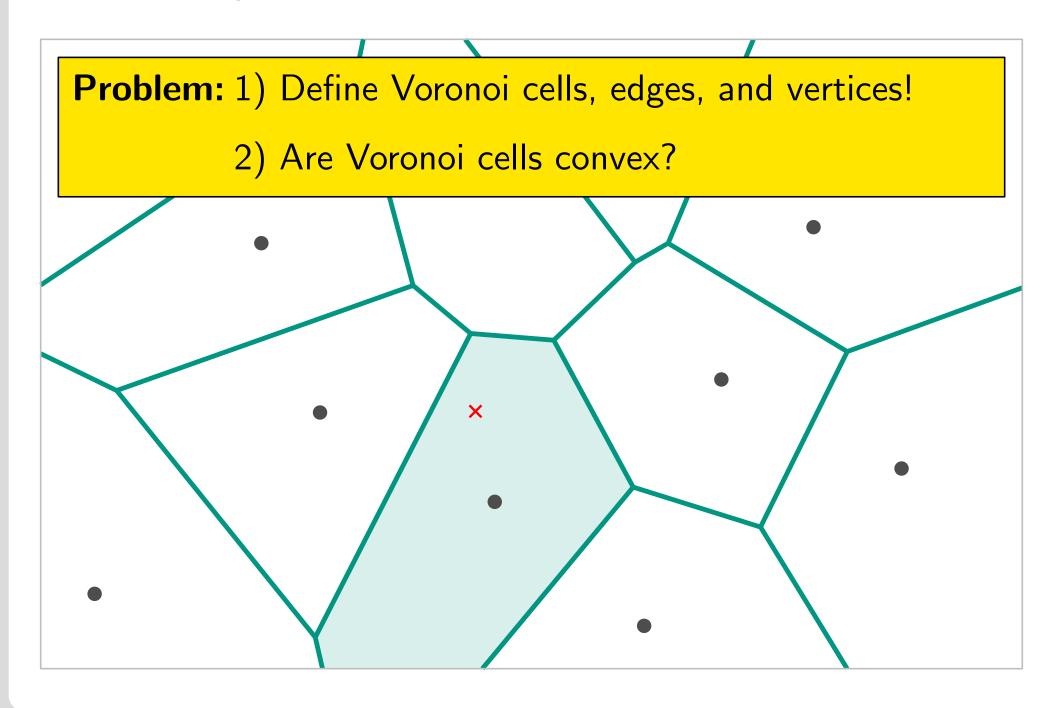








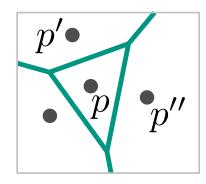




Let P be a set of points in the plane and let $p, p', p'' \in P$.

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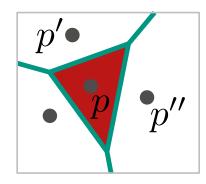
Voronoi Diagram



 $\mathsf{Vor}(P)$

Let P be a set of points in the plane and let $p, p', p'' \in P$.

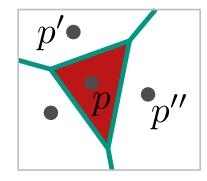
Voronoi Diagram



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Voronoi Diagram

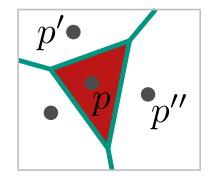


Vor(P)

$$\mathcal{V}(\{p\}) =$$

Let P be a set of points in the plane and let $p, p', p'' \in P$.

Voronoi Diagram

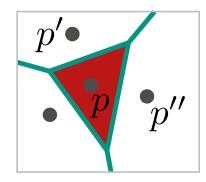


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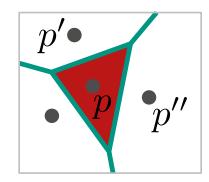


Vor(P)

$$\mathcal{V}(\{p\}) = \mathcal{V}(p) = \left\{ \mathbf{x} \in \mathbb{R}^2 : |\mathbf{x}p| < |\mathbf{x}q| \, \forall q \in P \setminus \{p\} \right\}$$

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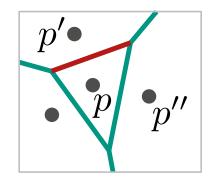


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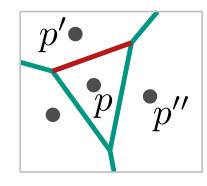


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Voronoi Diagram



 $\mathsf{Vor}(P)$

Voronoi cell

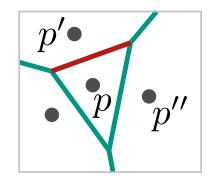
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Voronoi Diagram



Vor(P)

Voronoi cell

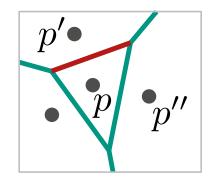
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$$\mathcal{V}(\{p, p'\}) = \{x : |xp| = |xp'| \text{ and } |xp| < |xq| \forall q \neq p, p'\}$$

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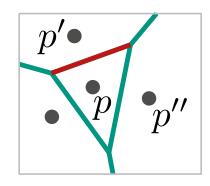
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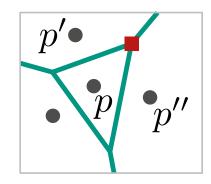
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Vor(P)

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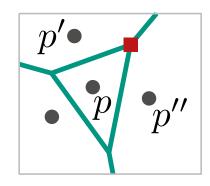
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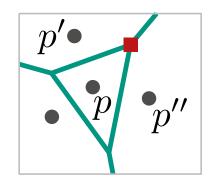
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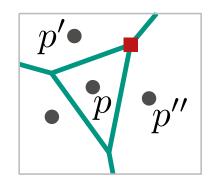
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Voronoi Diagram



Vor(P)

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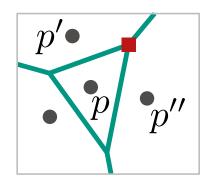
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Voronoi Diagram



Vor(P) subdivision

Voronoi cell

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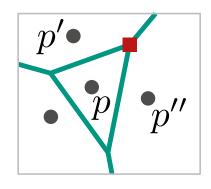
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Voronoi Diagram



Vor(P) subdivision geometric graph

Voronoi cell

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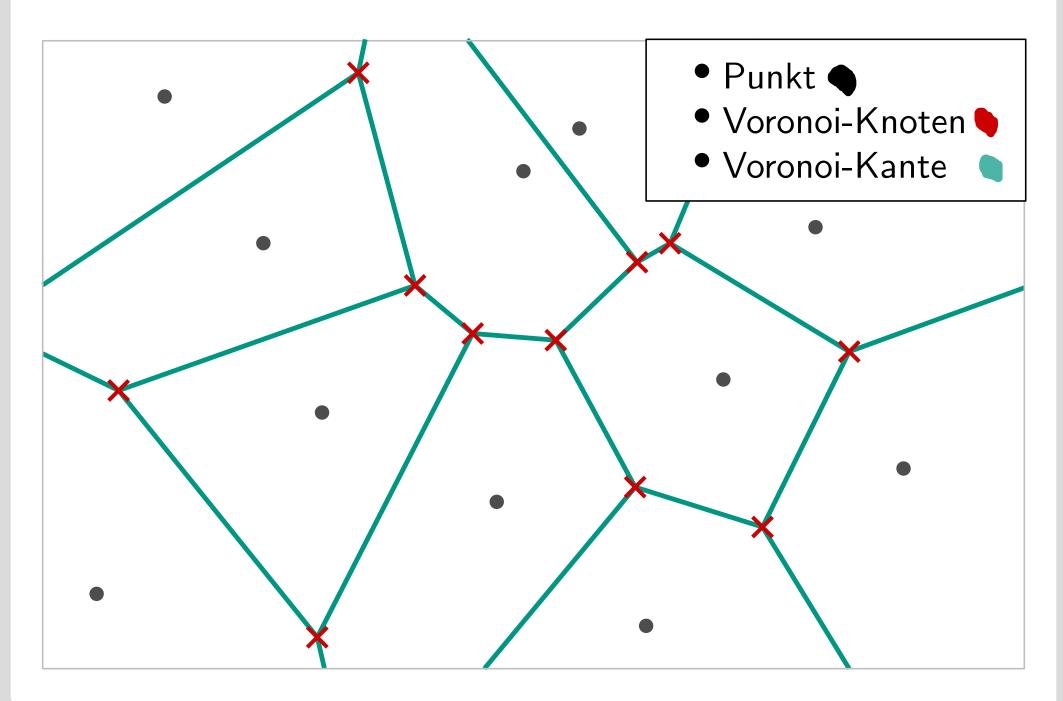
Properties

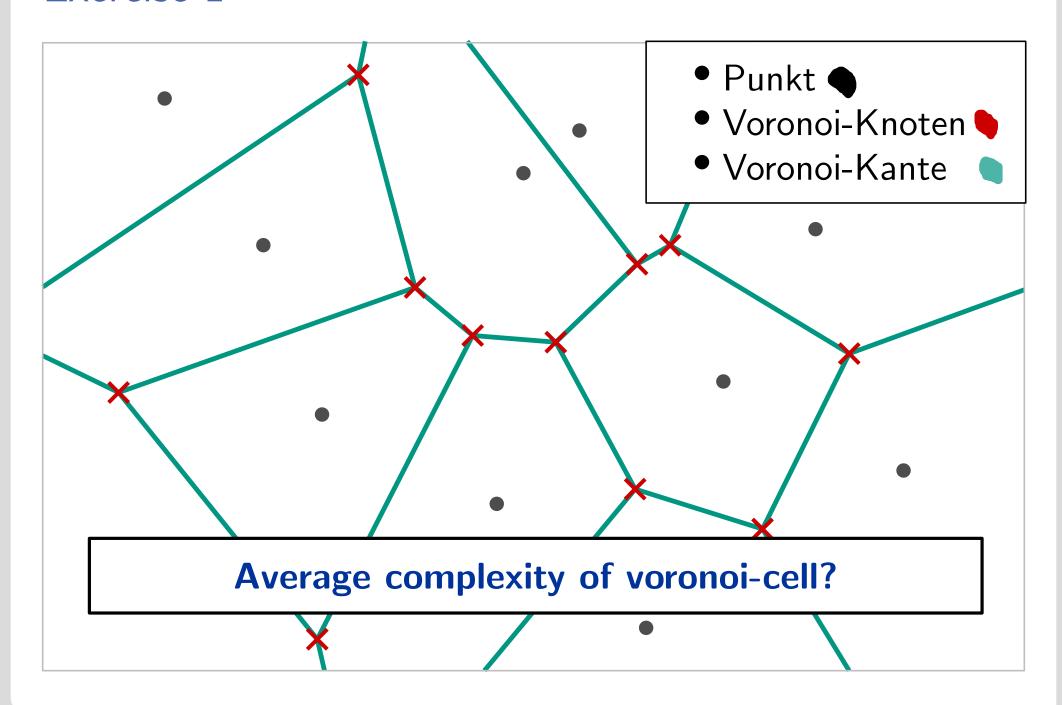
Theorem 1: Let $P \subset \mathbb{R}^2$ be a set of n points. If all points are collinear, then $\mathrm{Vor}(P)$ consists of n-1 parallel lines. Otherwise $\mathrm{Vor}(P)$ is connected and its edges are either segments or half lines.

Find a set P so that a cell in Vor(P) has linear complexity.

Can this happen with (almost) all cells?

Theorem 2: Let $P \subset \mathbb{R}^2$ be a set on n points. $\mathrm{Vor}(P)$ has at most 2n-5 nodes and 3n-6 edges.



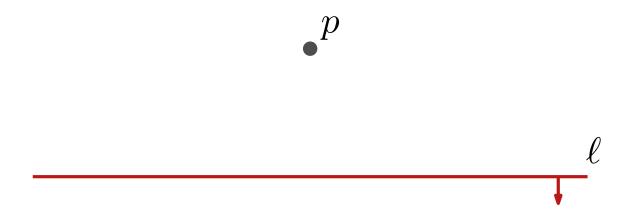


Obviously it's the intersection of Vor(P) and sweep line ℓ at the current time point is not known yet.

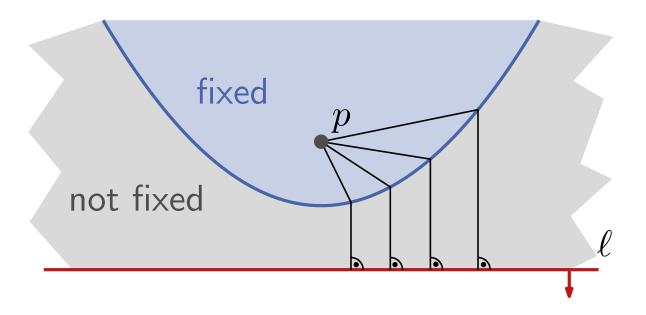
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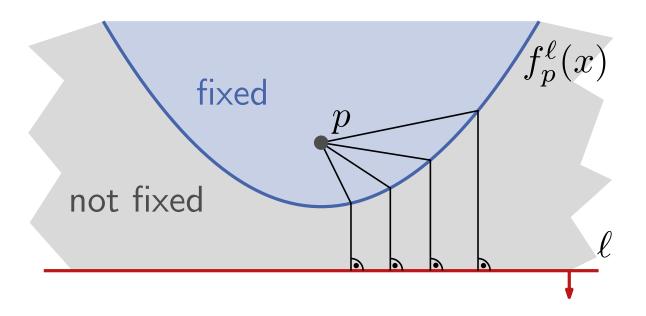
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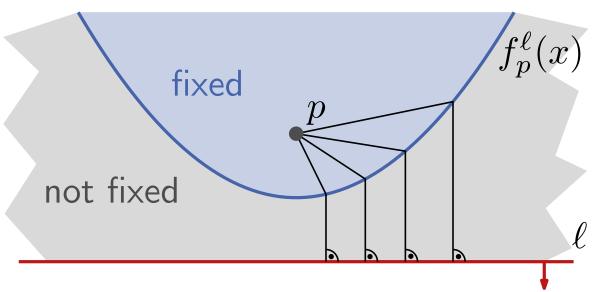


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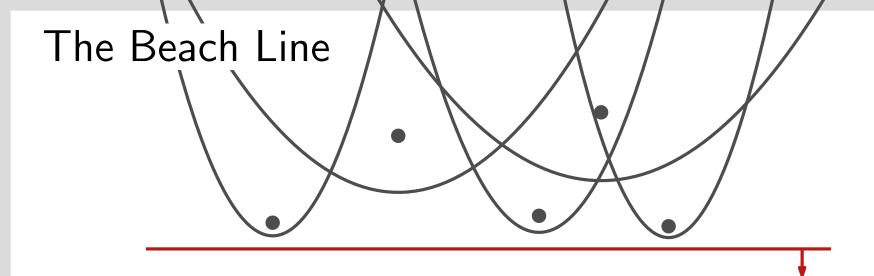
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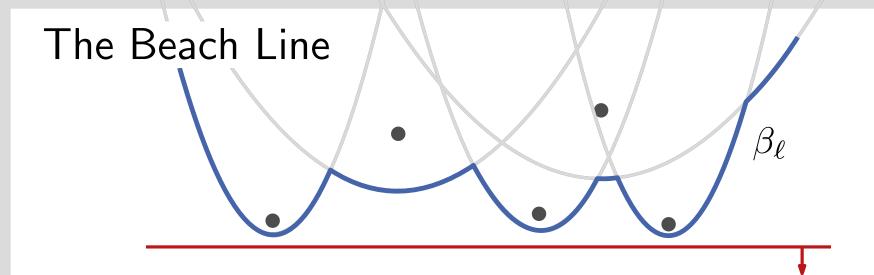
Instead, we view the part above ℓ as already fixed!

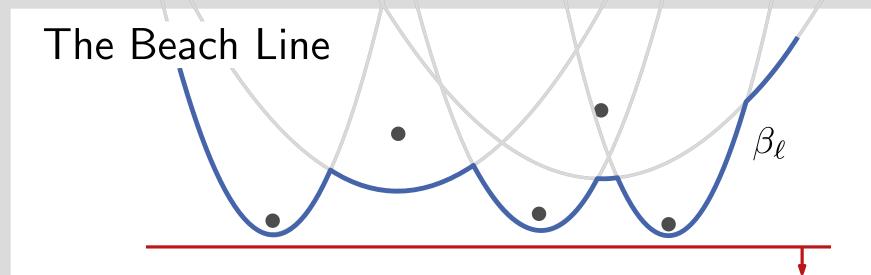


Enforcing the equality $|pq| = |q\ell|$ gives

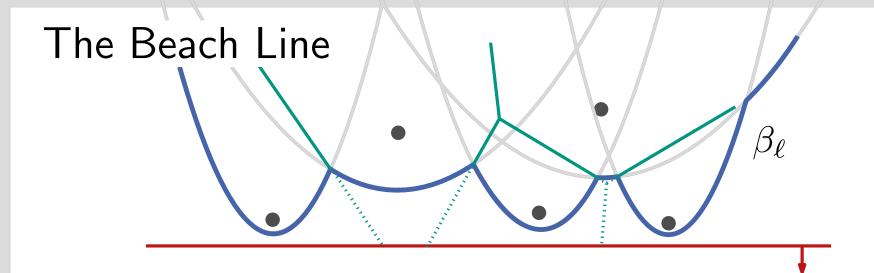
$$f_p^{\ell}(x) = \frac{1}{2(p_y - \ell_y)}(x - p_x)^2 + \frac{p_y + \ell_y}{2}$$







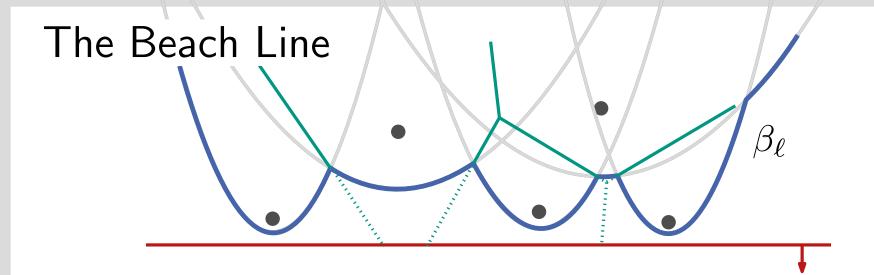
What does it have to do with Vor(P)?



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Obs.:

- The beach line is *x*-monotone
- Intersection points in the beach line lie on Voronoi edges

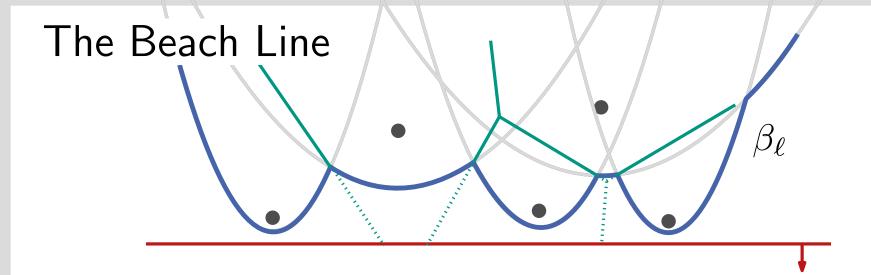


What does it have to do with Vor(P)?

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Even: Intersection points run along Vor(P)



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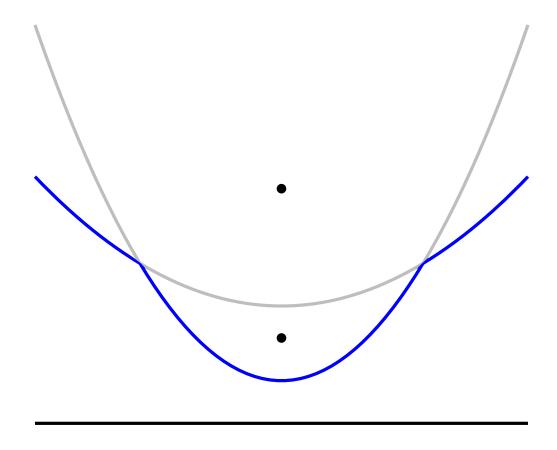
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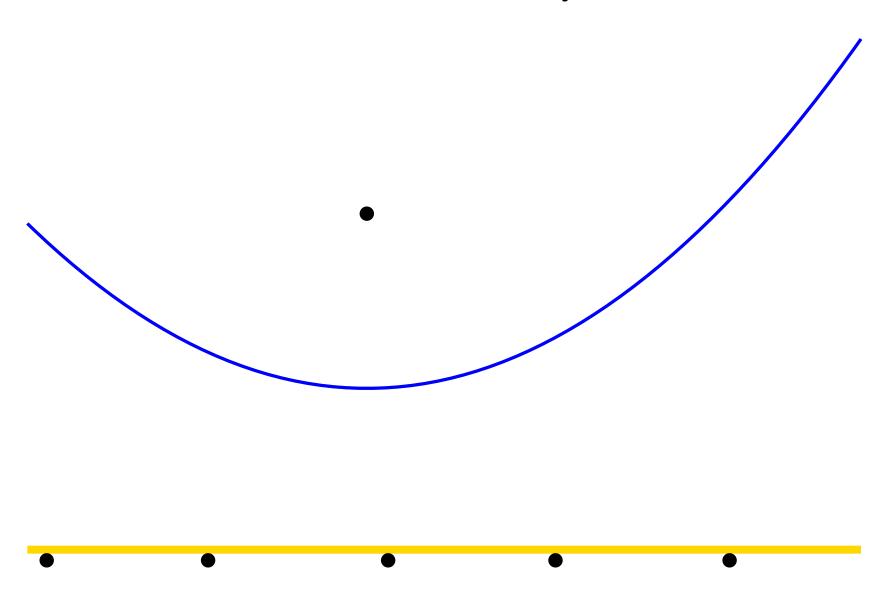
Goal: Store (implicit) contour β_{ℓ} instead of $\operatorname{Vor}(P) \cap \ell$

Give an example where a parabola contributes more than one arc to the beach line.

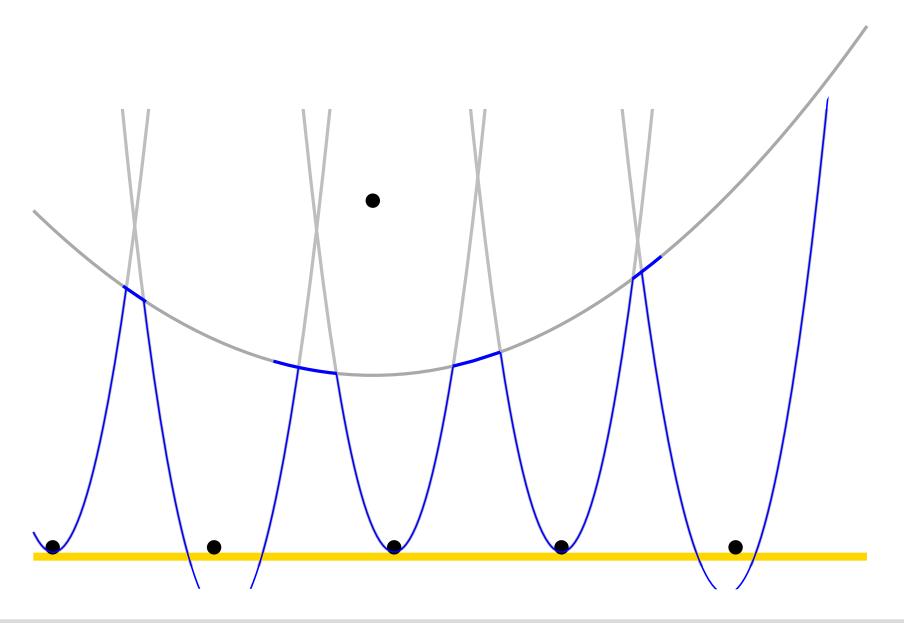
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A parabola, that contributes linear many arcs to the beach line.

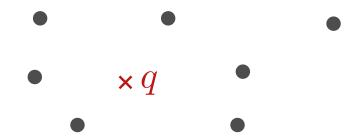


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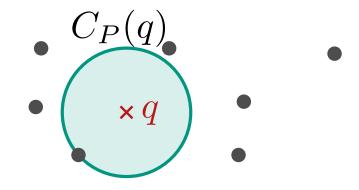
Characterization

Definition: Let q be a point. Define $C_P(q)$ to be the points in P that lie on the empty circle with center q.



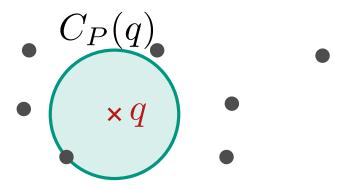
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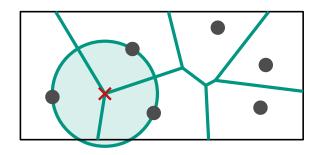


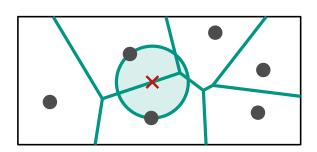
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- **Theorem 3:** A point q is a Voronoi vertex $\Leftrightarrow |C_P(q) \cap P| \geq 3$,
 - the bisector $b(p_i, p_j)$ defines a Voronoi edge $\Leftrightarrow \exists q \in b(p_i, p_j)$ with $C_P(q) \cap P = \{p_i, p_j\}$.





Given: Set P of n points.

Describe algorithm that computes for each point $p \in P$ its next neighbor a(p) in P in $O(n \log n)$ time.

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- 1. Construct Voronoi-Diagramm Vor(P) in $O(n \log n)$ time.
- 2. Using Vor(P) to find for each point p its next neighbor in $\mathcal{O}(n)$ time.

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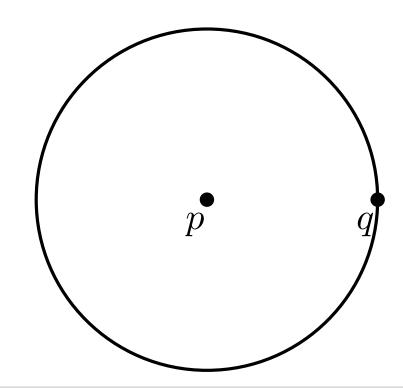
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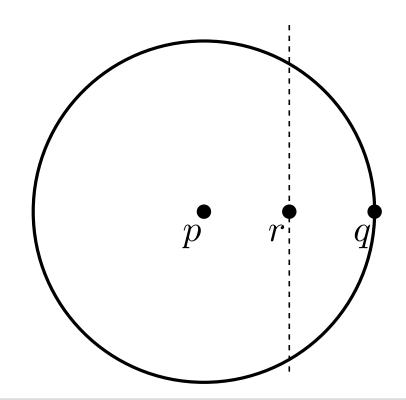
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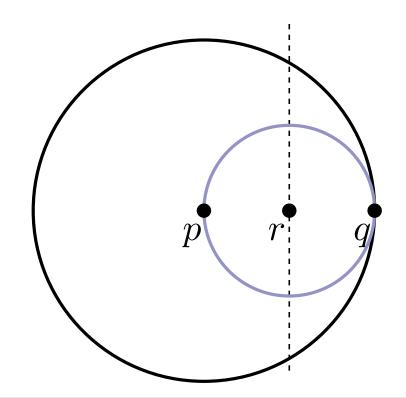
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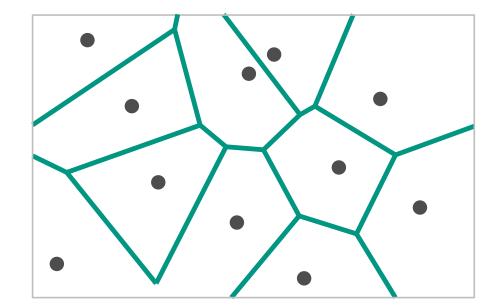


Given:

Find: Point $p \in R$ with maximum distance to nuclear power plants.

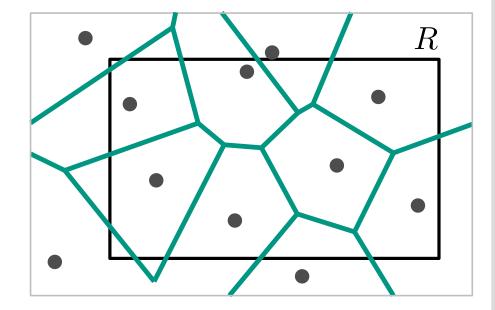
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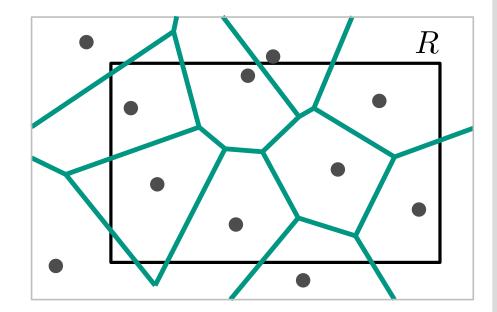
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- Voronoi vertices
 - ullet Corners of R
 - Intersections of R & Voronoi-Kanten
- a) Candidates are sufficient
- b) Computation in $\mathcal{O}(n)$ time



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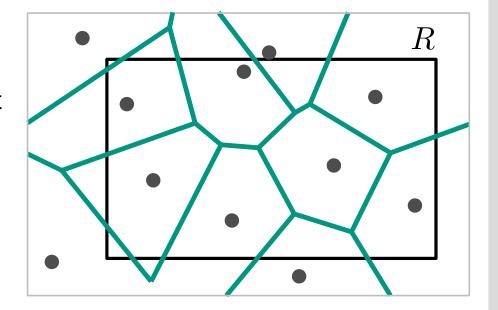
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Assume: optimal Point r that does not satisfy criteria.

Construct better solution:



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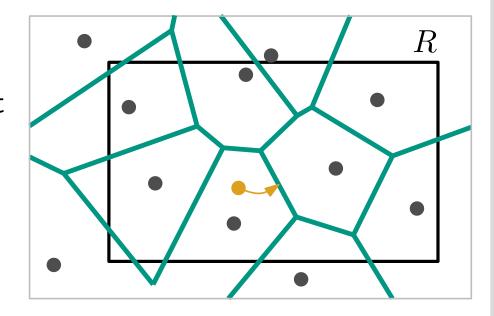
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r is contained in interior of cell.

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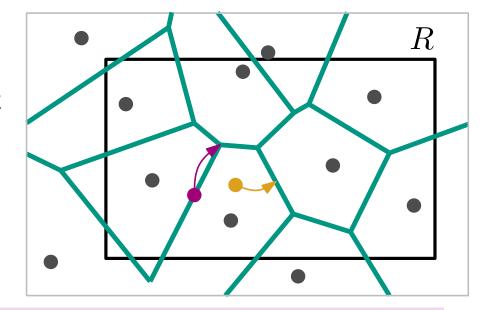
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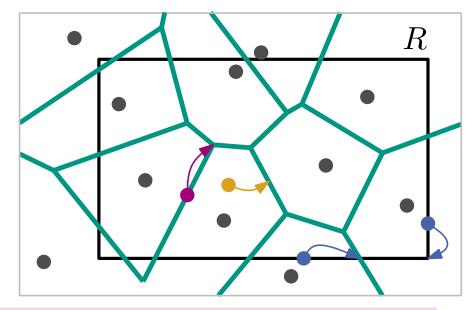
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r lies on edge of R — Push towards intersection of R & Vor.- edges, or

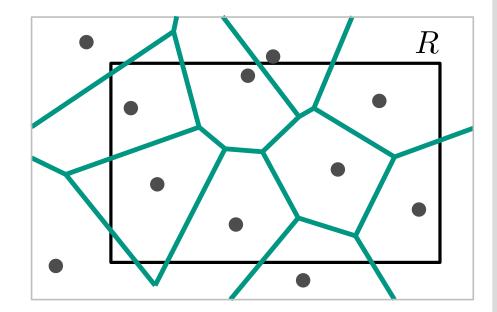
ightharpoonup Push towards corner of R

Guido Brückner · Übung Algorithmische Geometrie

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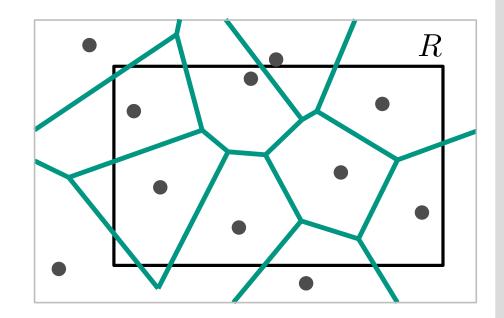
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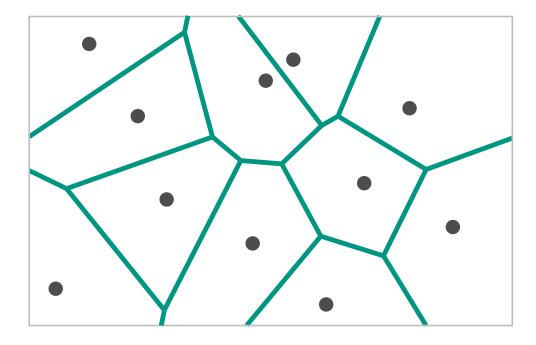
Idea: Check all candidates.

There are O(n) many:

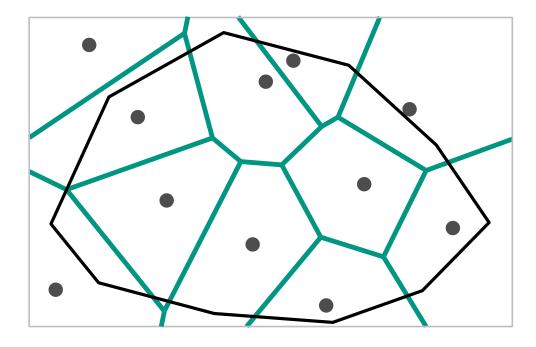
- O(n) many Vor.—edges & —vertices
- ${\cal R}$ intersects each edge in at most two intersection points.
- \longrightarrow Computation in O(n) linear time.



Now: Convex polygon P with m nodes instead of rectangle R.

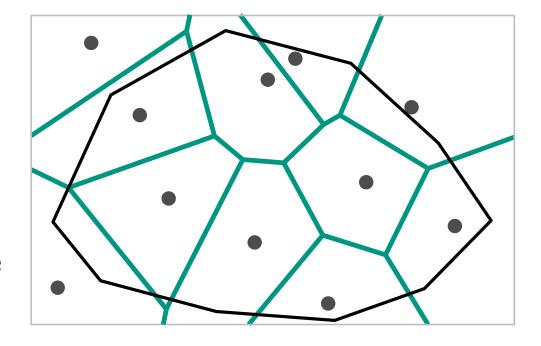


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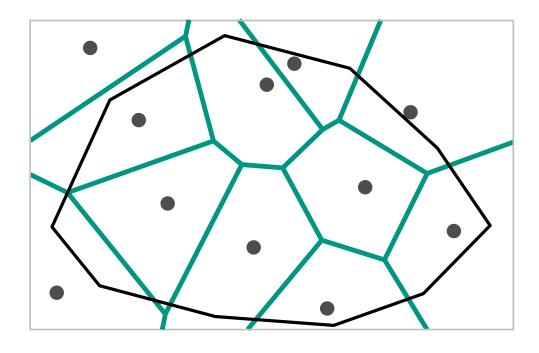
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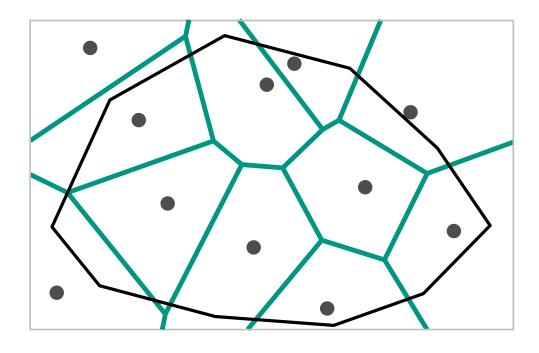
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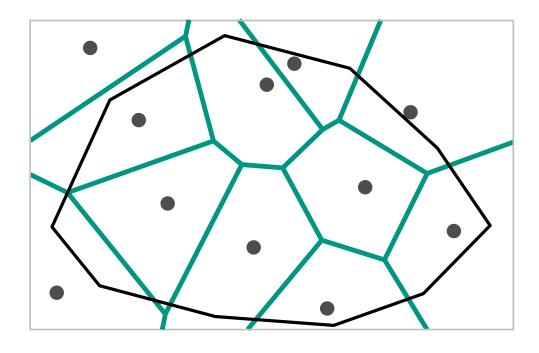
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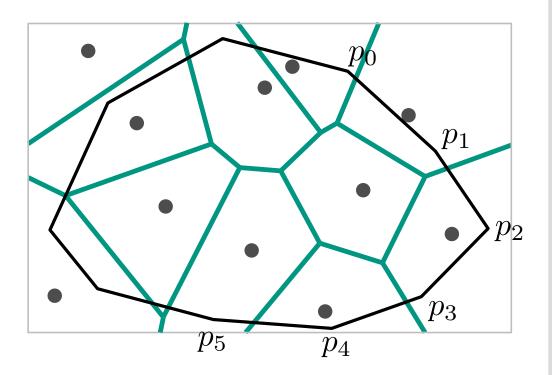
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- 2.) Determine set $\mathcal C$ of all cells that are intersected by P or contained in P in O(m+n) time.
 - \rightarrow set $\mathcal C$ induces candidates.

Find cells intersected by P:

Init.: $C \leftarrow \text{cell containing } p_0, i \leftarrow 0.$

- 1) Mark C as visited
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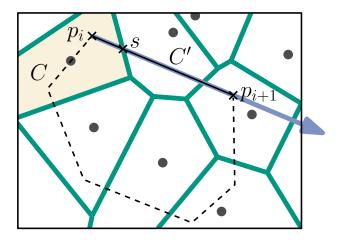
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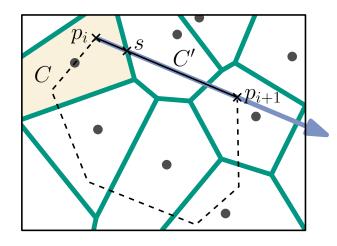
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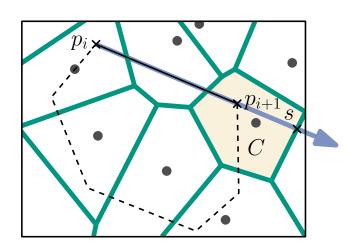
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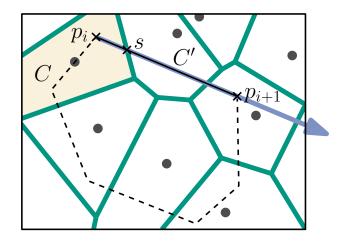
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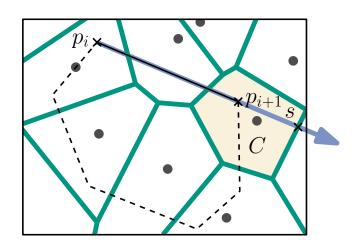
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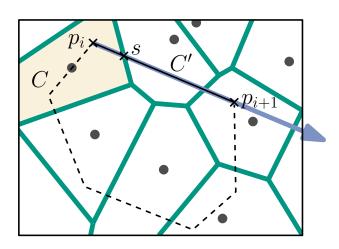
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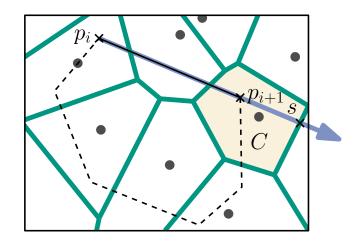
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Find cells contained in polygon.

depth-first search, bounded by the cells found in the first step.

- Average running time O(1), because each cell has O(1) complexity in average.
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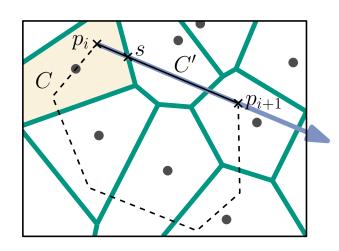
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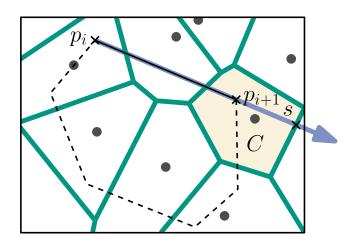
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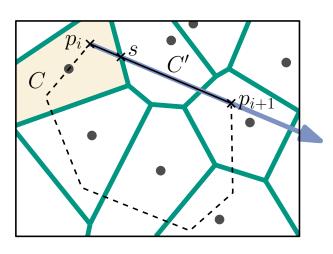
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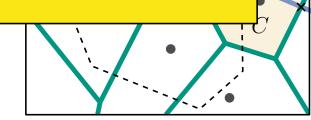


Since P is convex, each Voronoi edge is intersected at most twice.

 \longrightarrow O(m+n) running time.

$$p_{i+1}$$
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