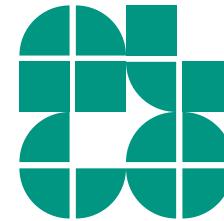


Vorlesung Algorithmische Kartografie

Beschriftung in dynamischen Karten: Rotieren

LEHRSTUHL FÜR ALGORITHMIK I · INSTITUT FÜR THEORETISCHE INFORMATIK · FAKULTÄT FÜR INFORMATIK

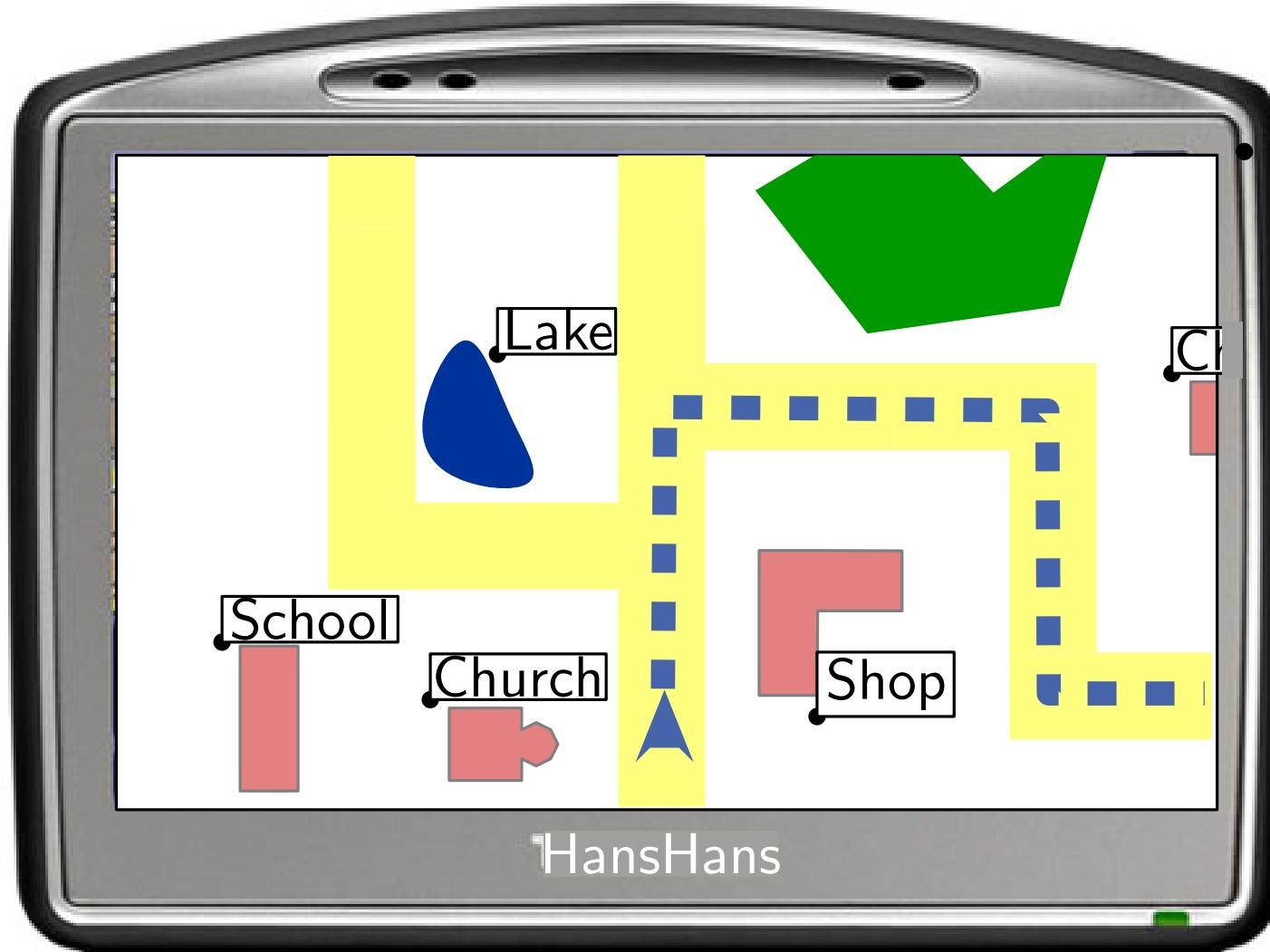
Andreas Gempsa
18.06.2013



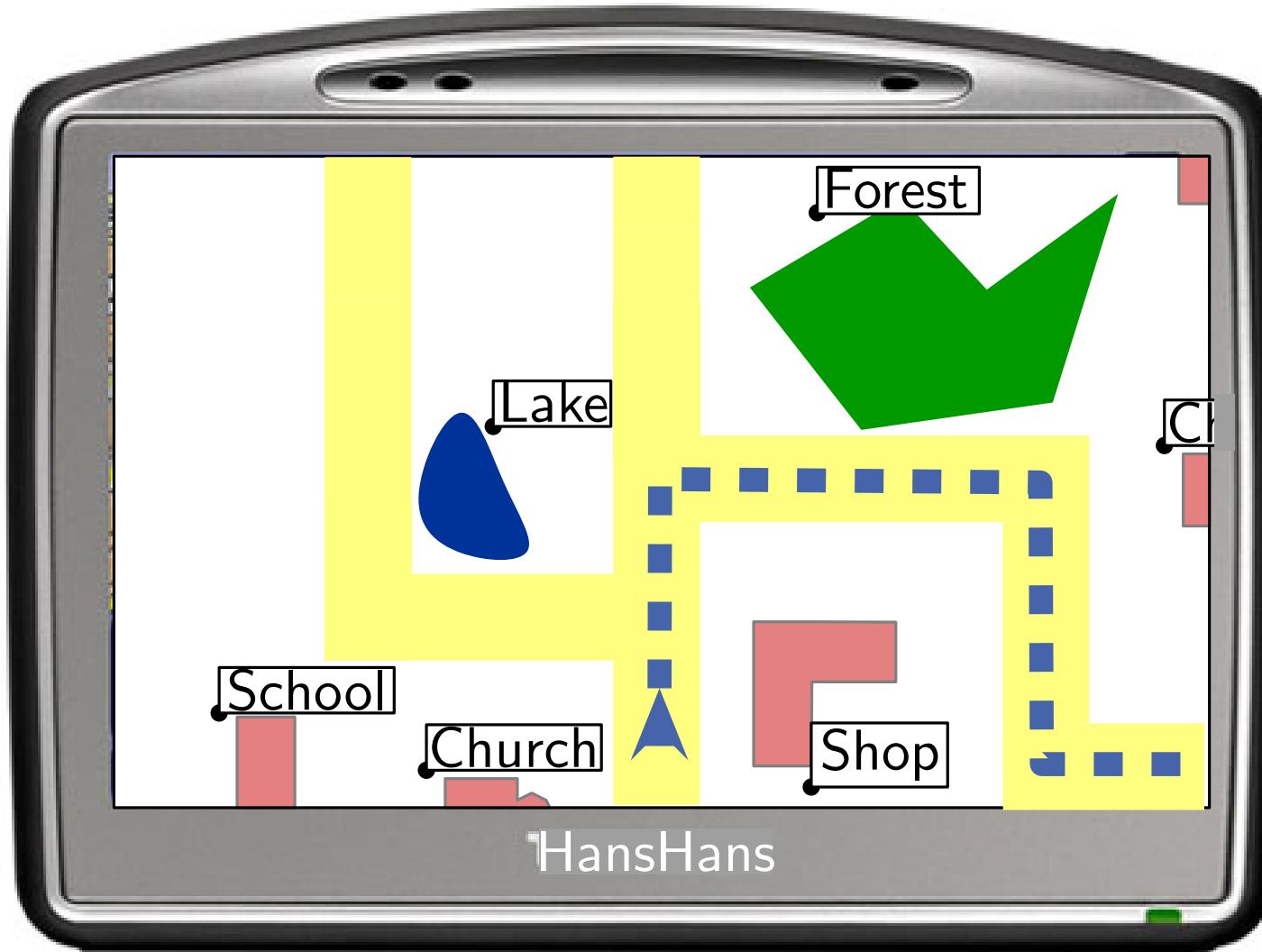
Motivation



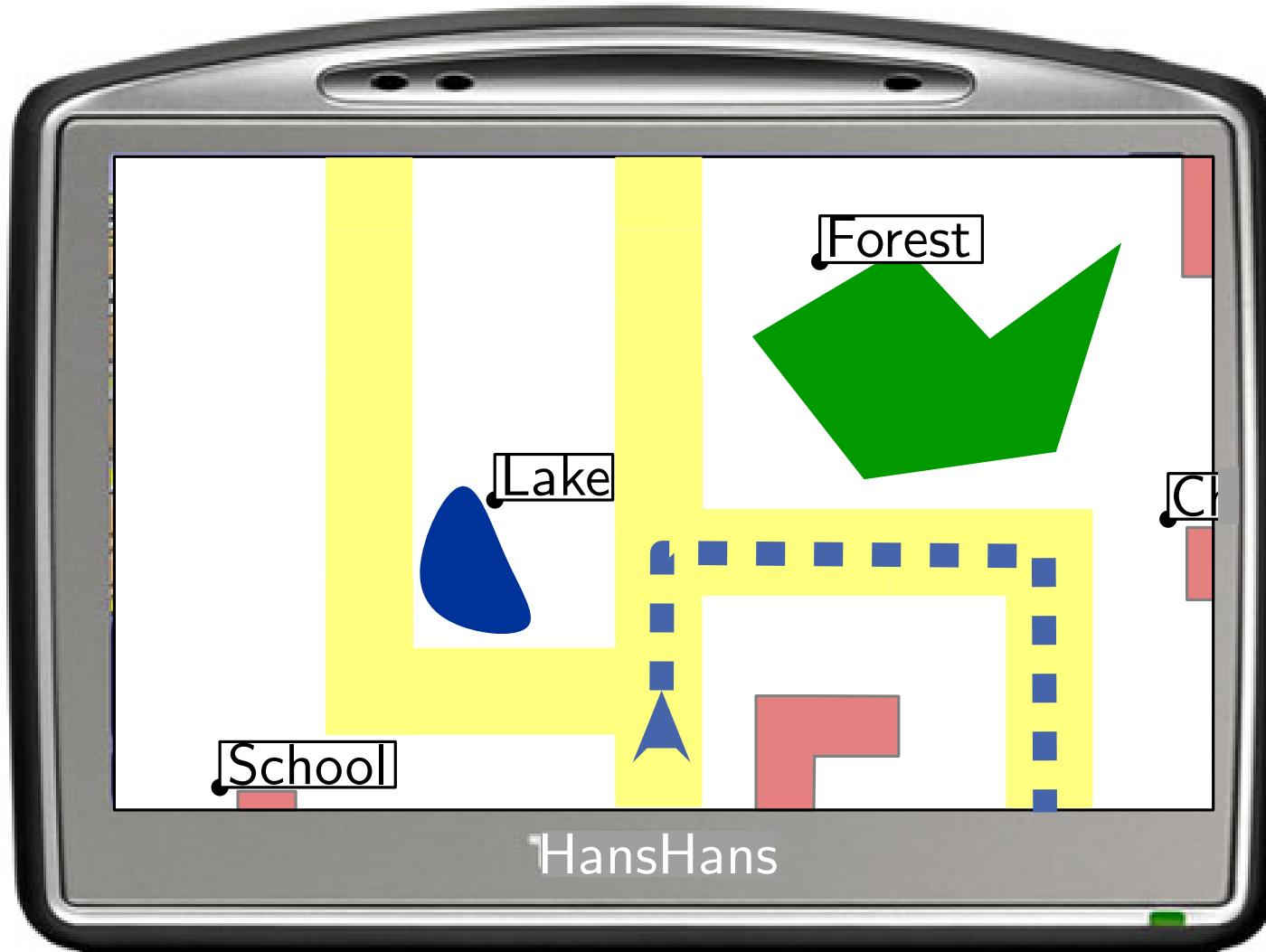
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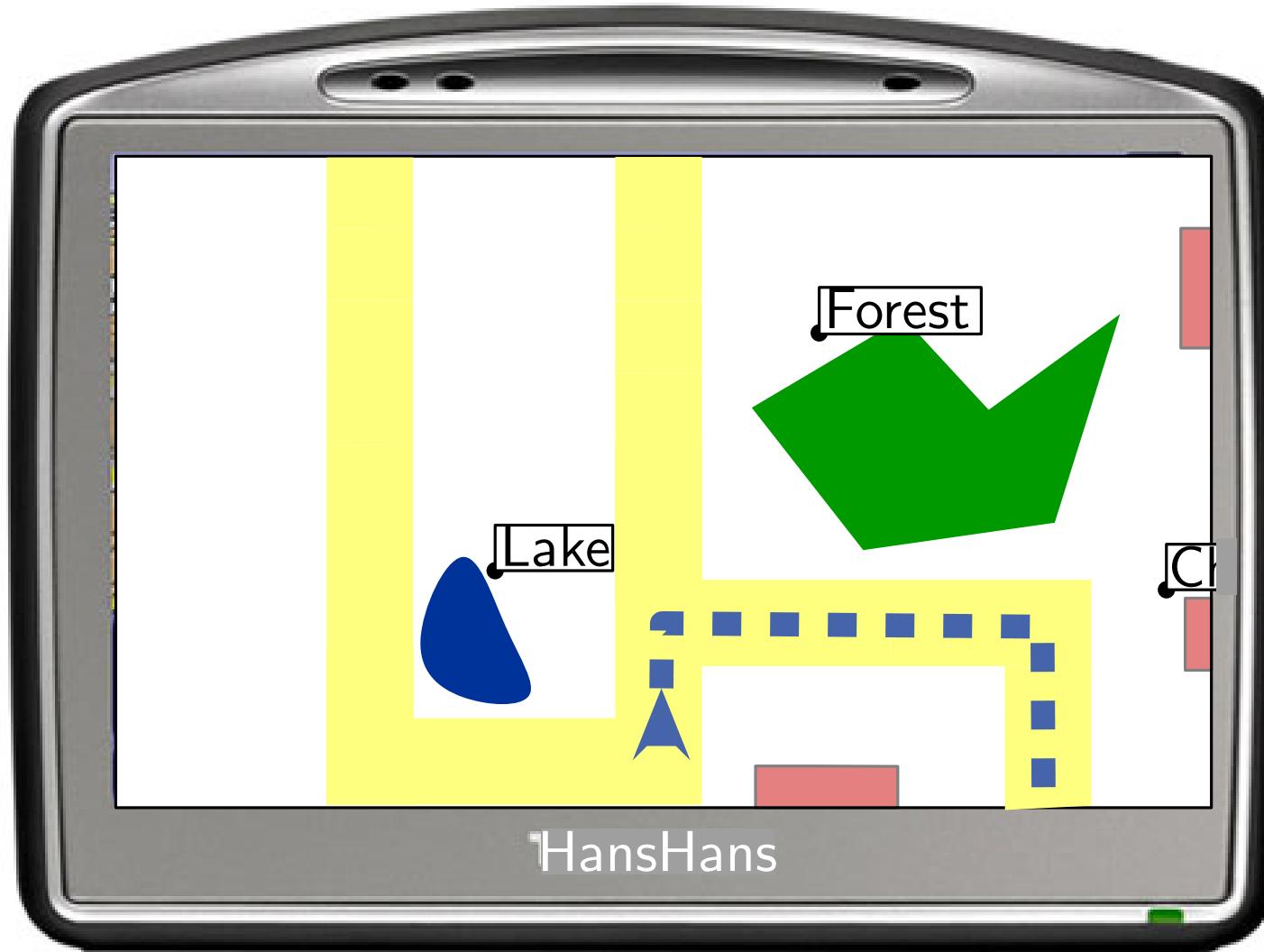
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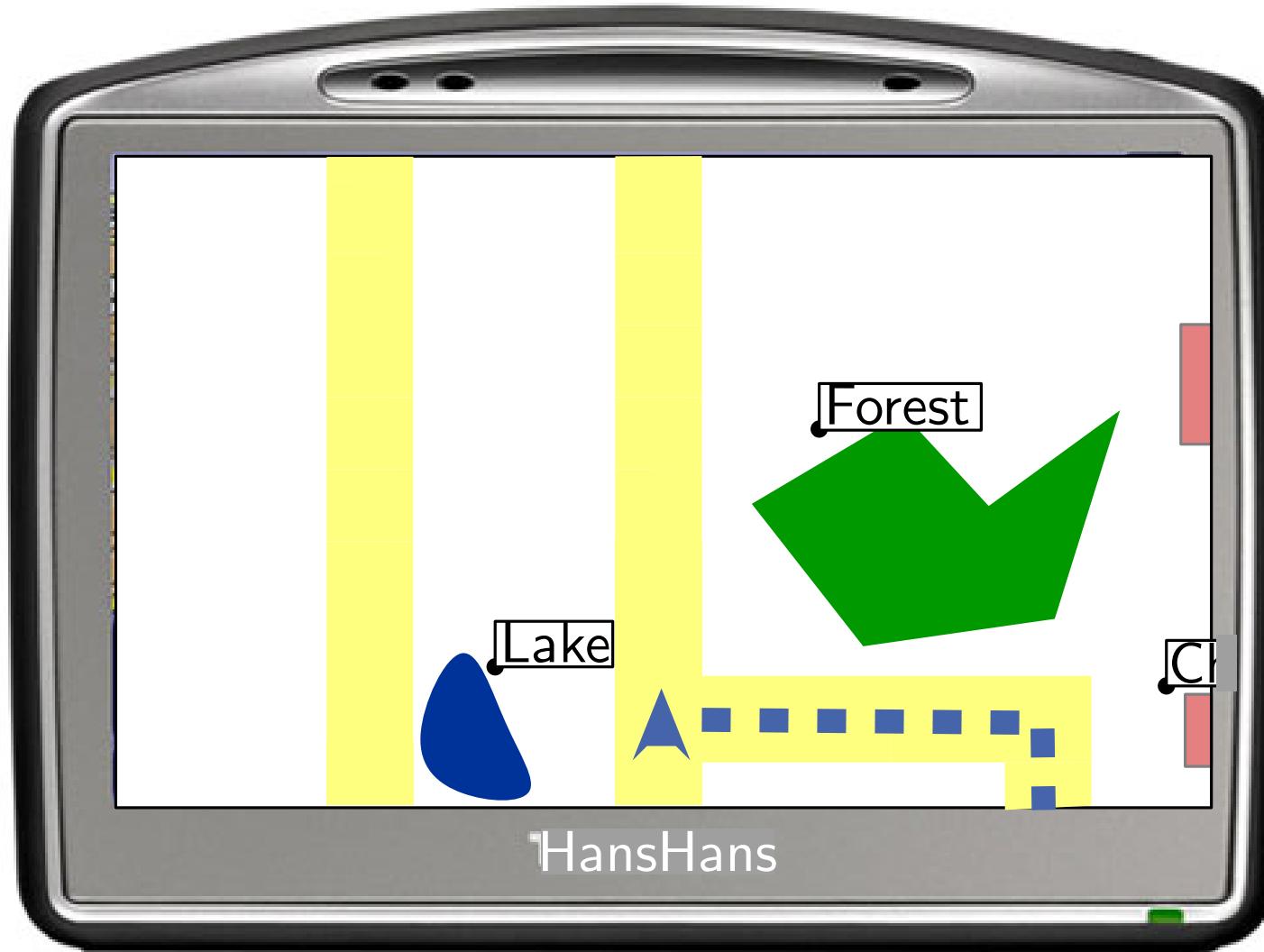
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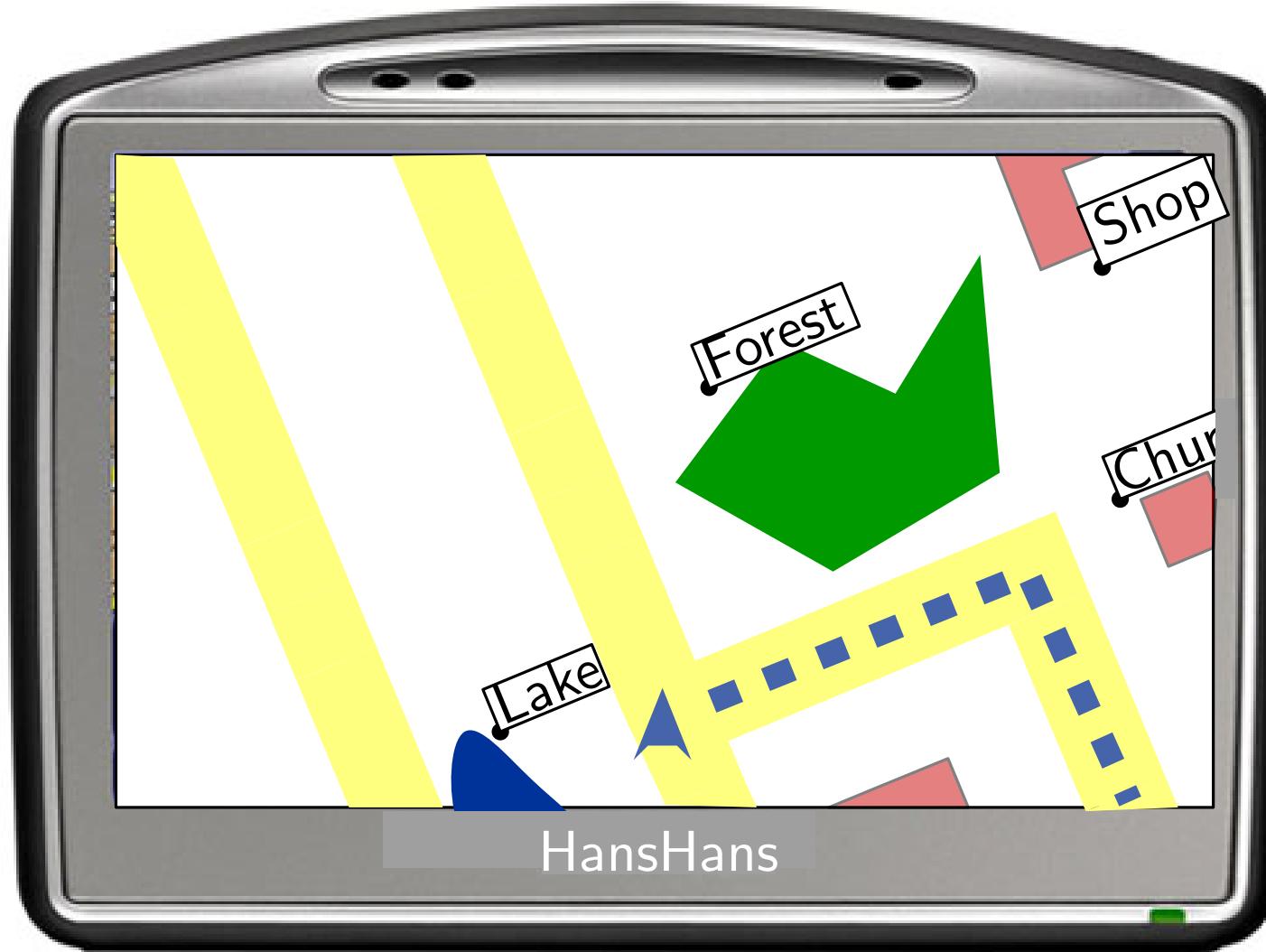
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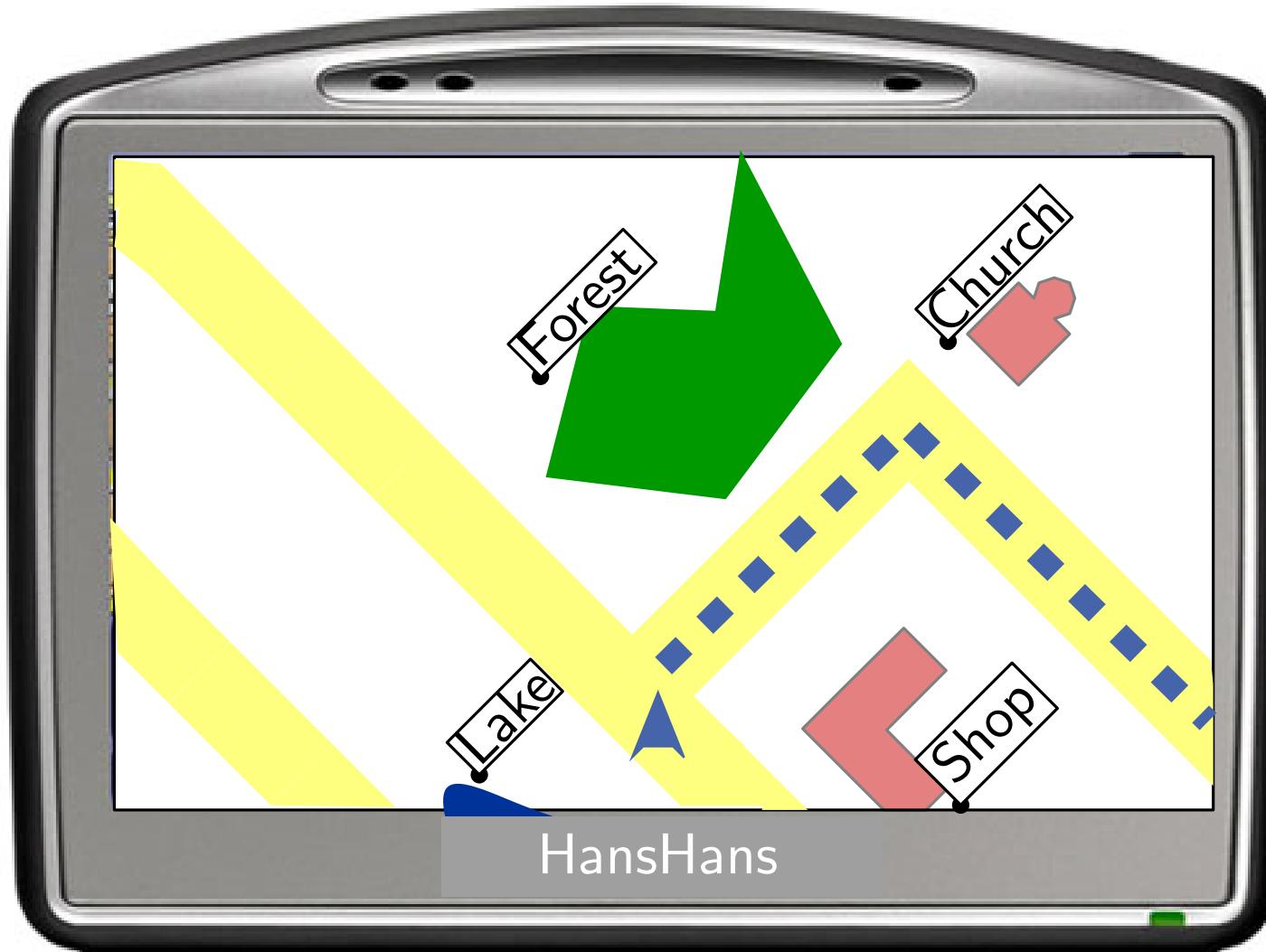
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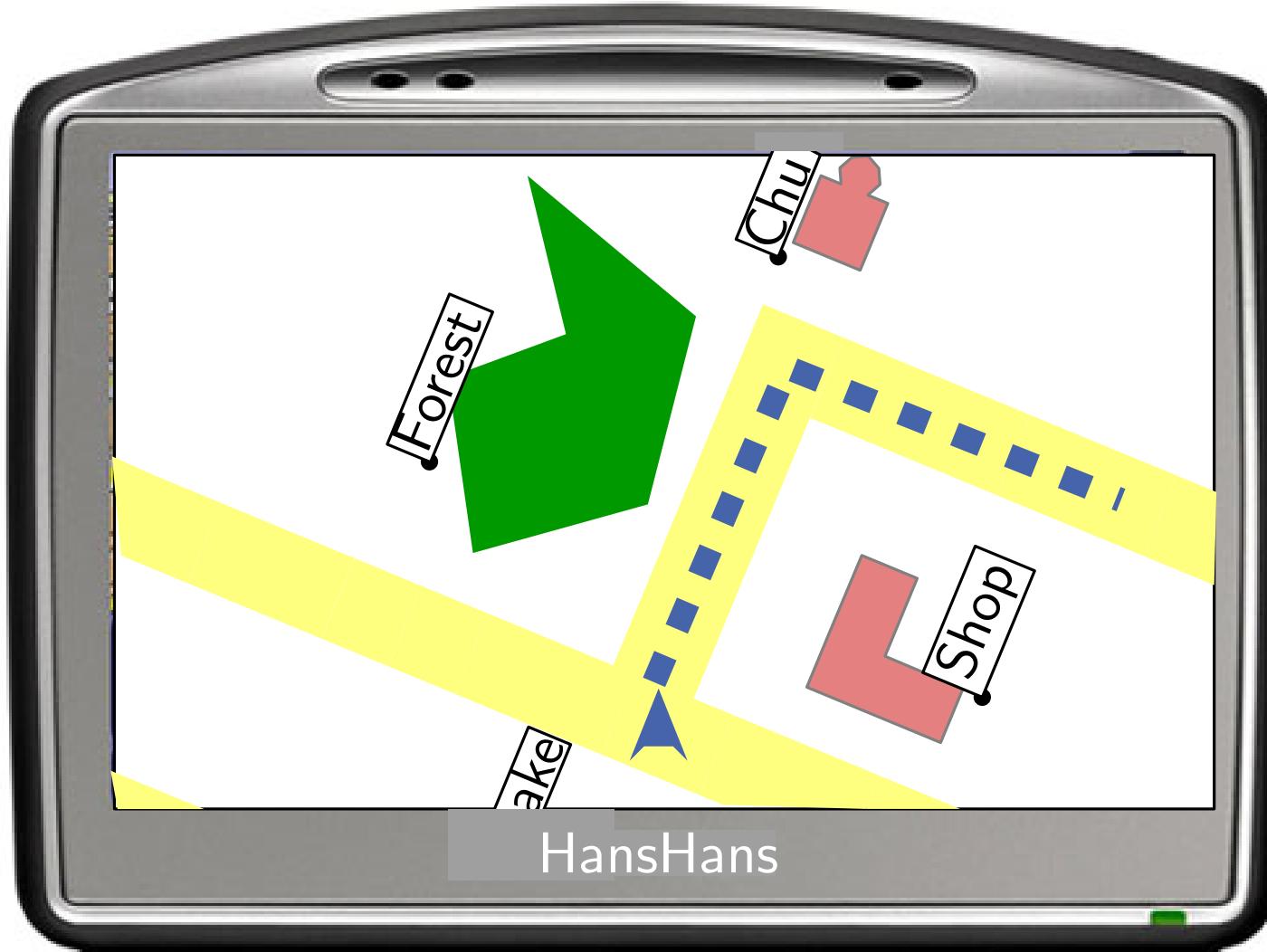
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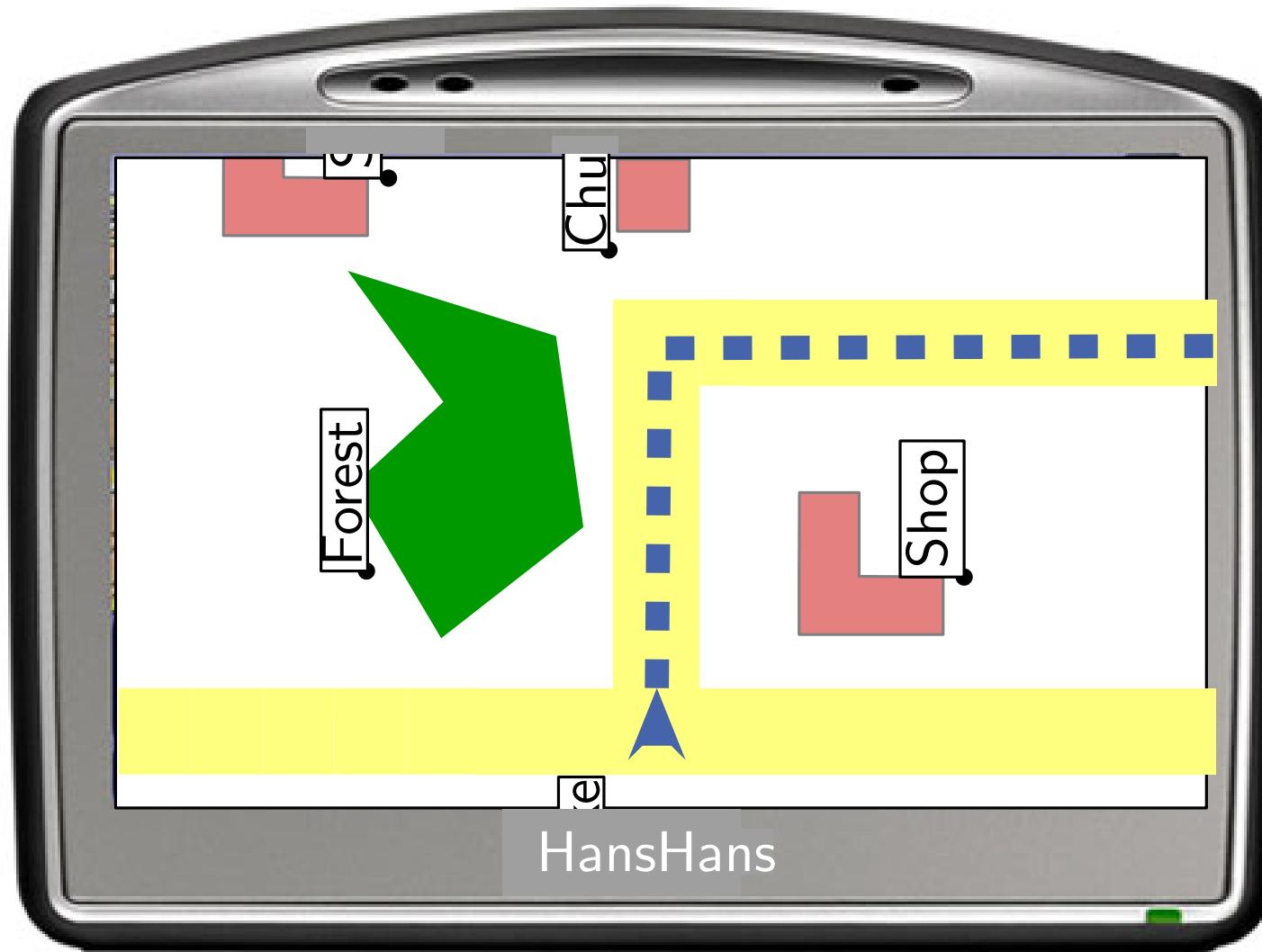
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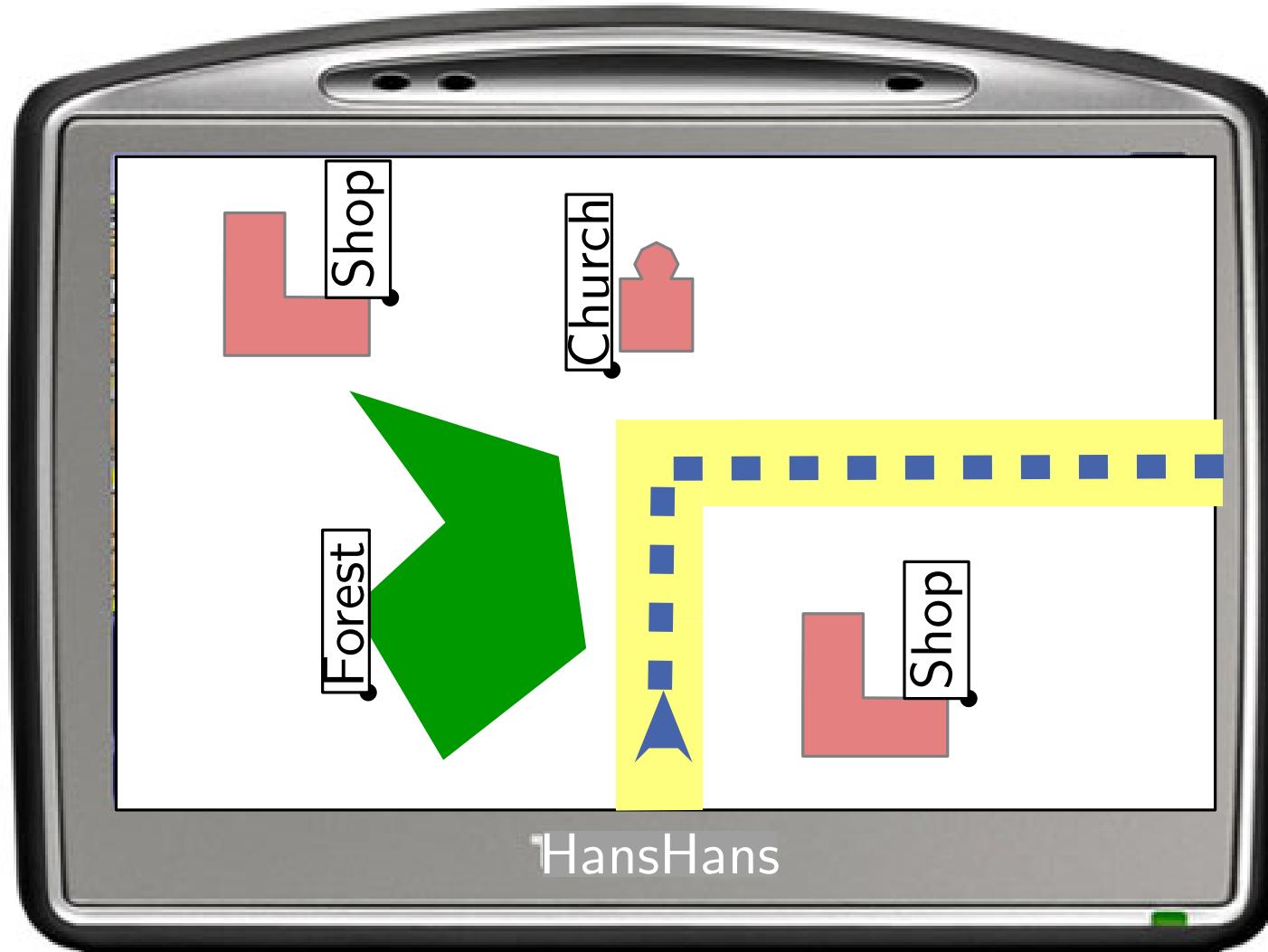
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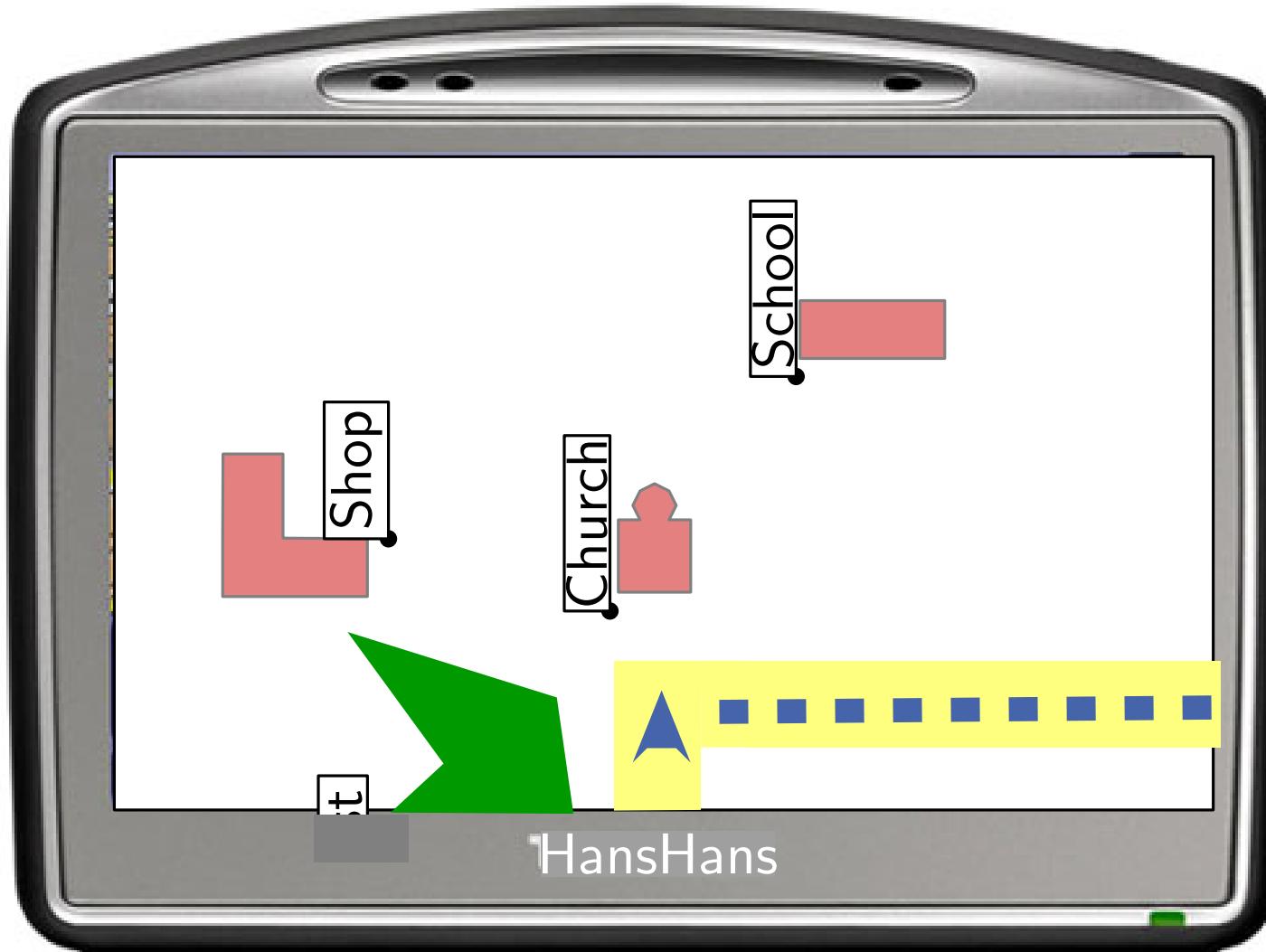
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Motivation



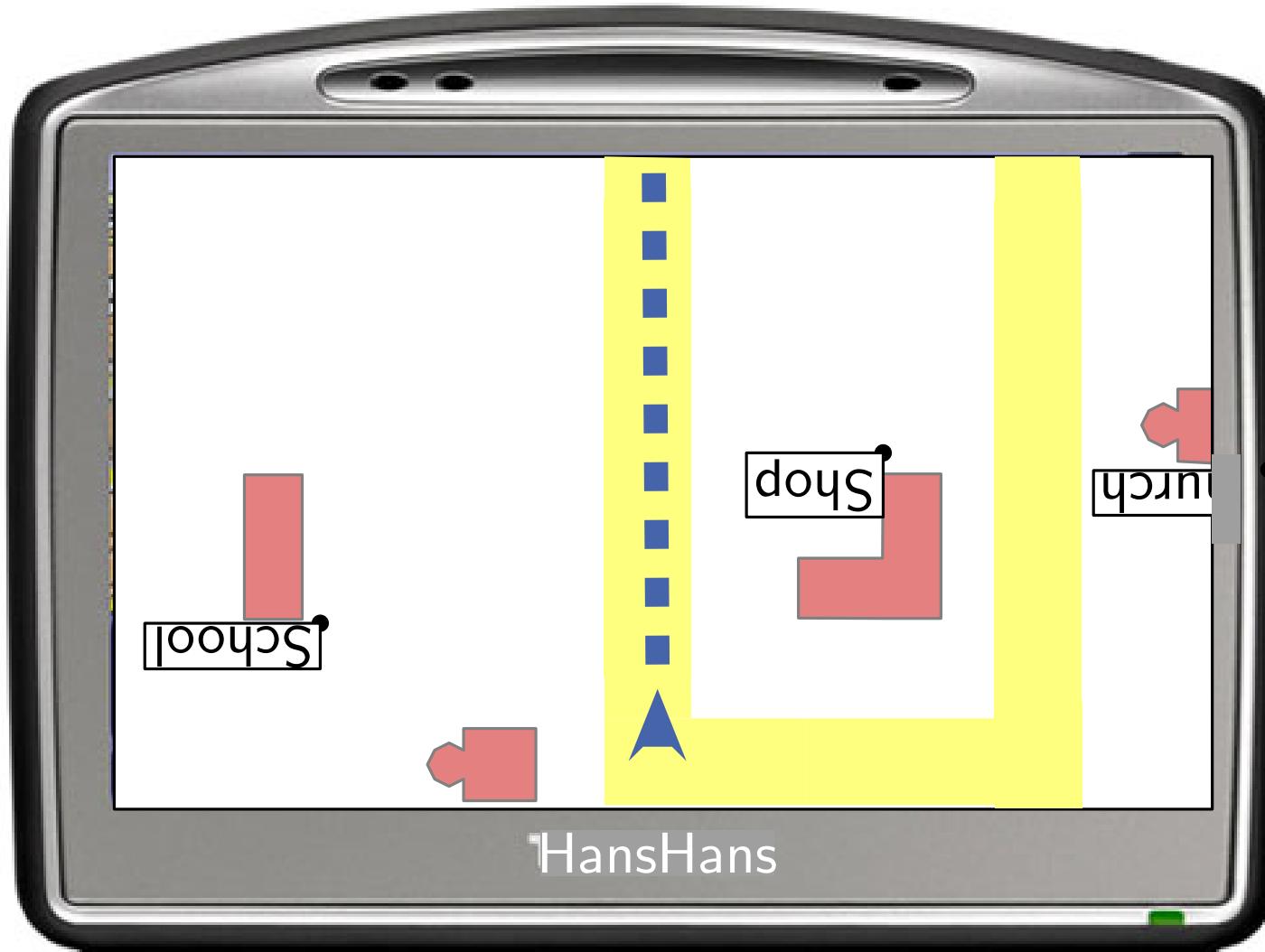
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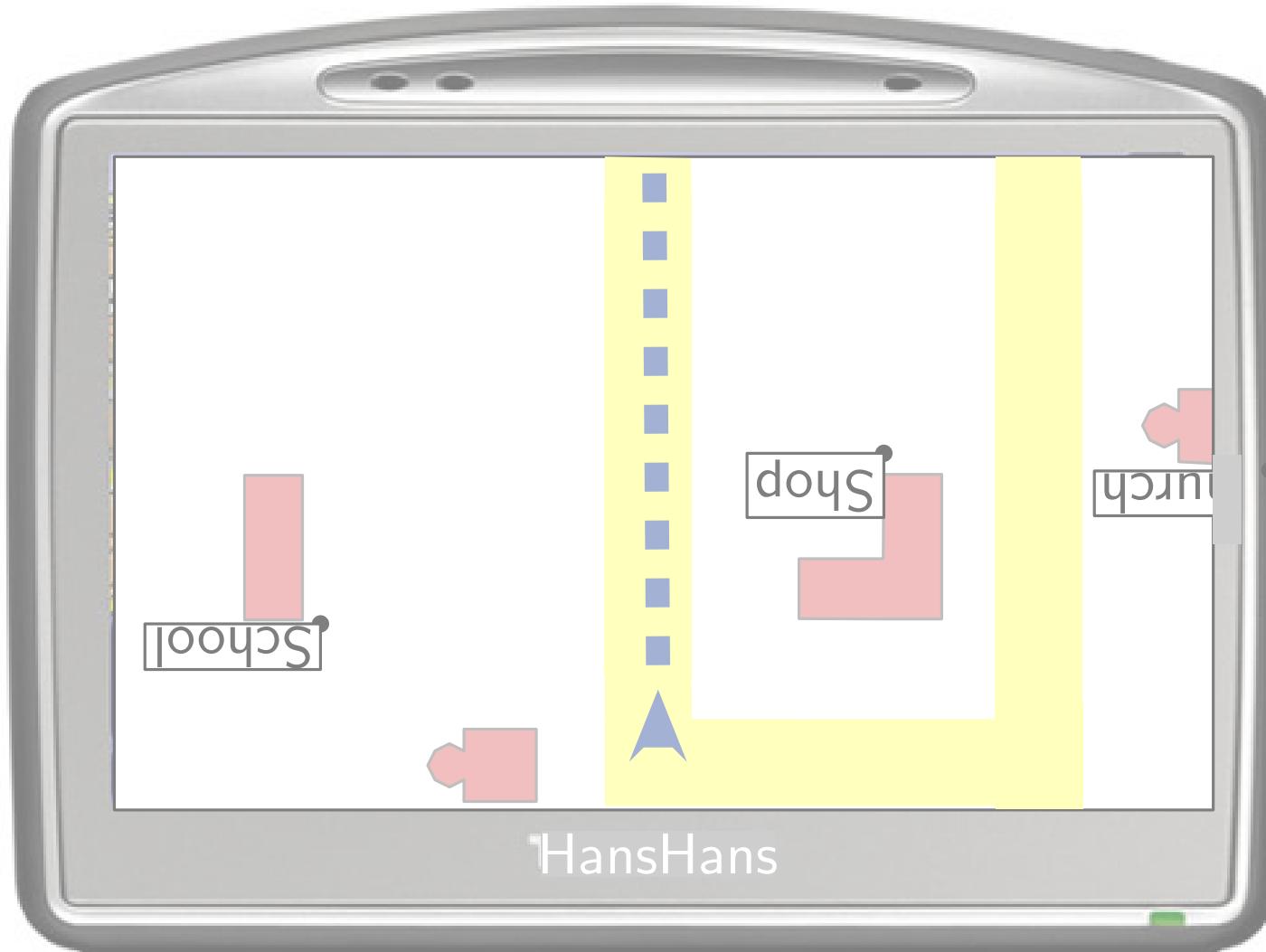
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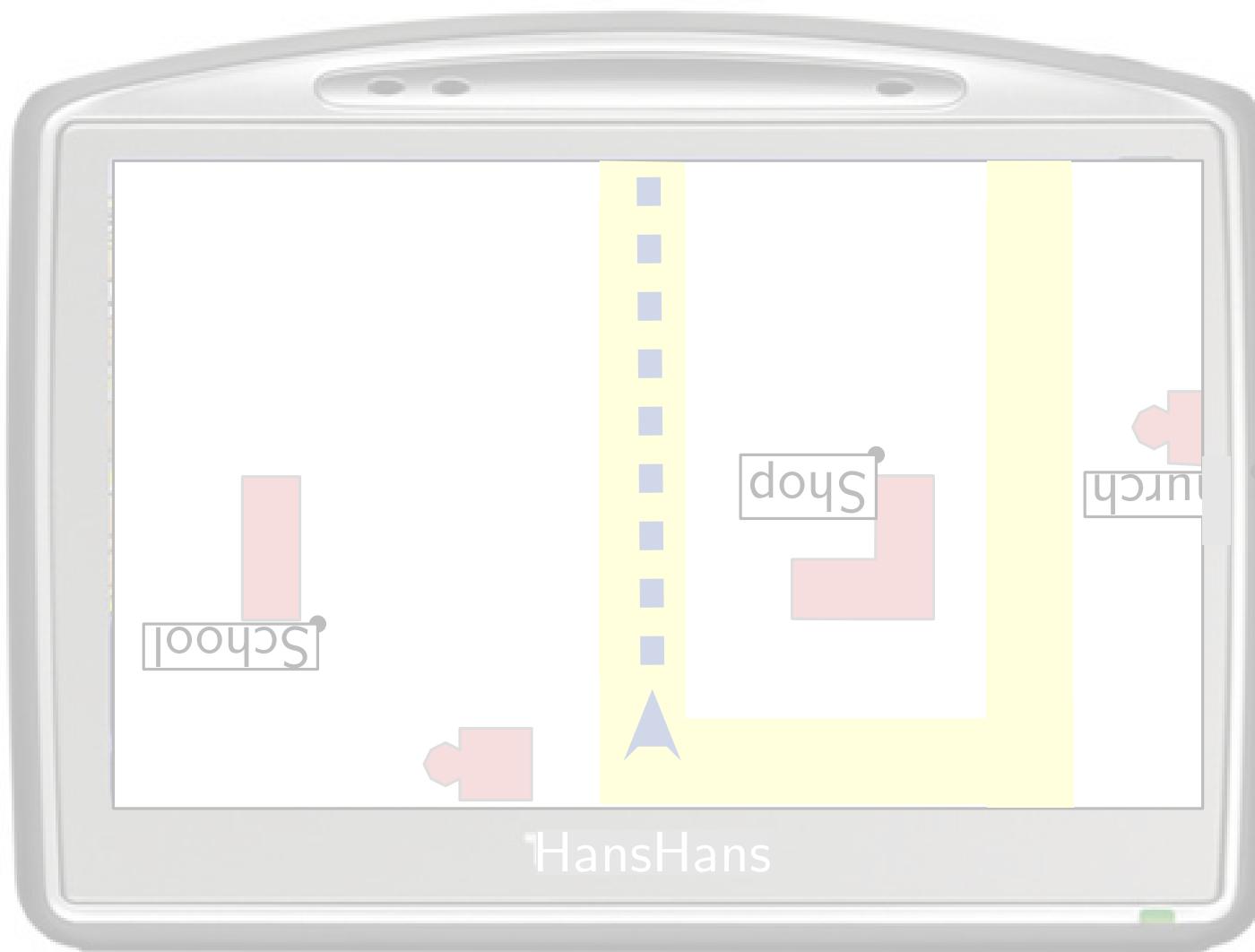
Motivation



Motivation



Motivation



Motivation

Motivation



Motivation



Motivation



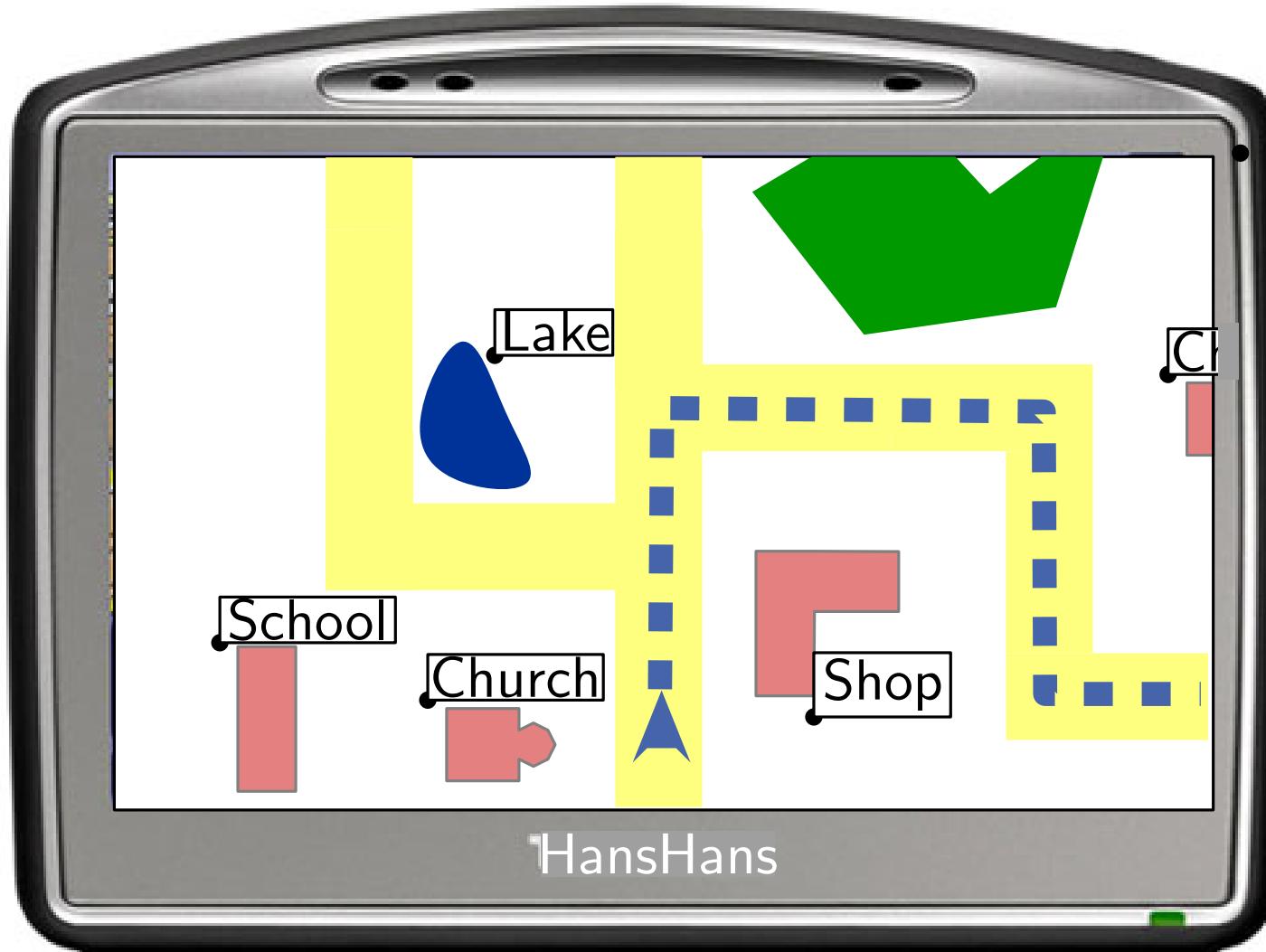
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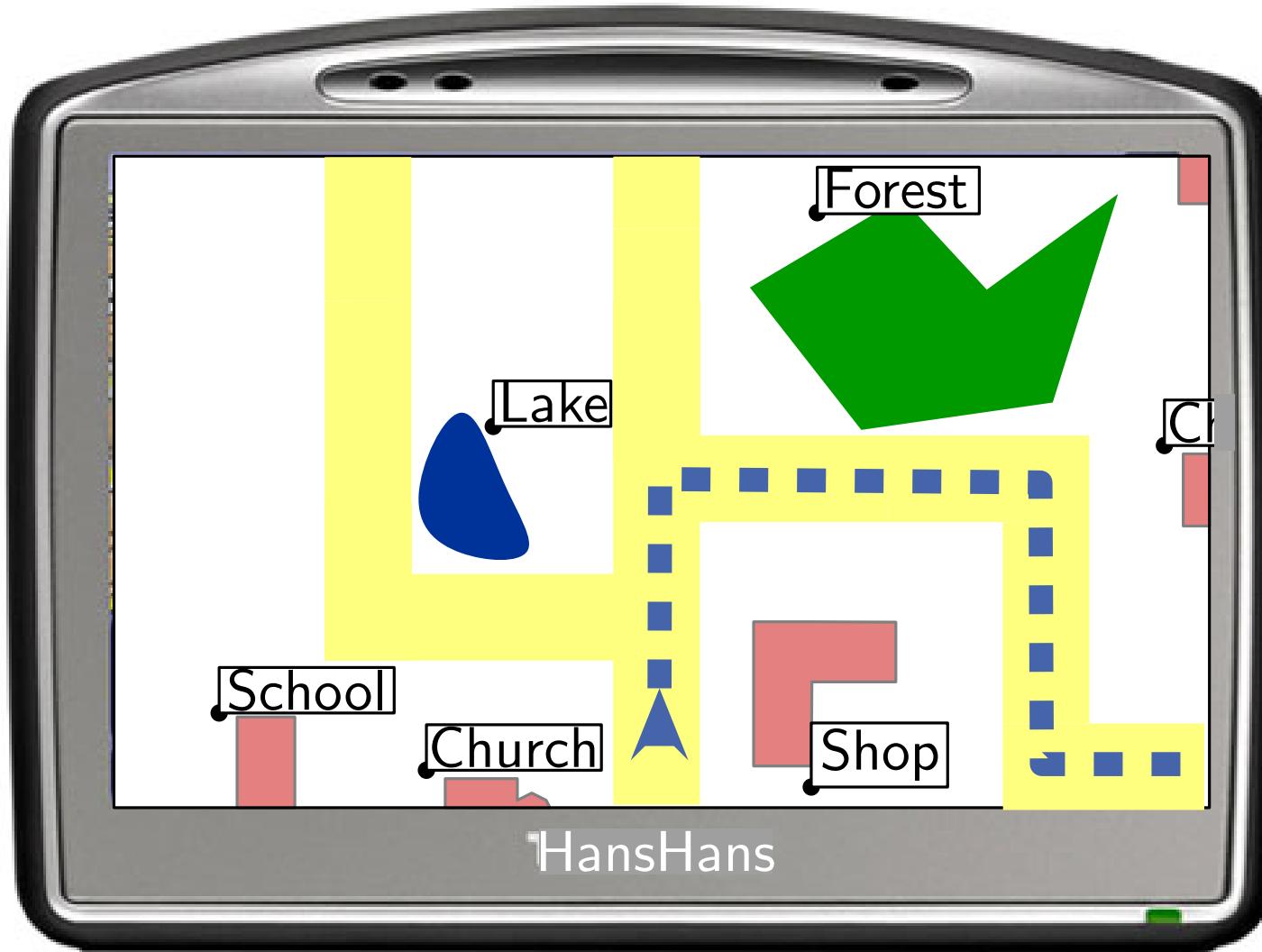
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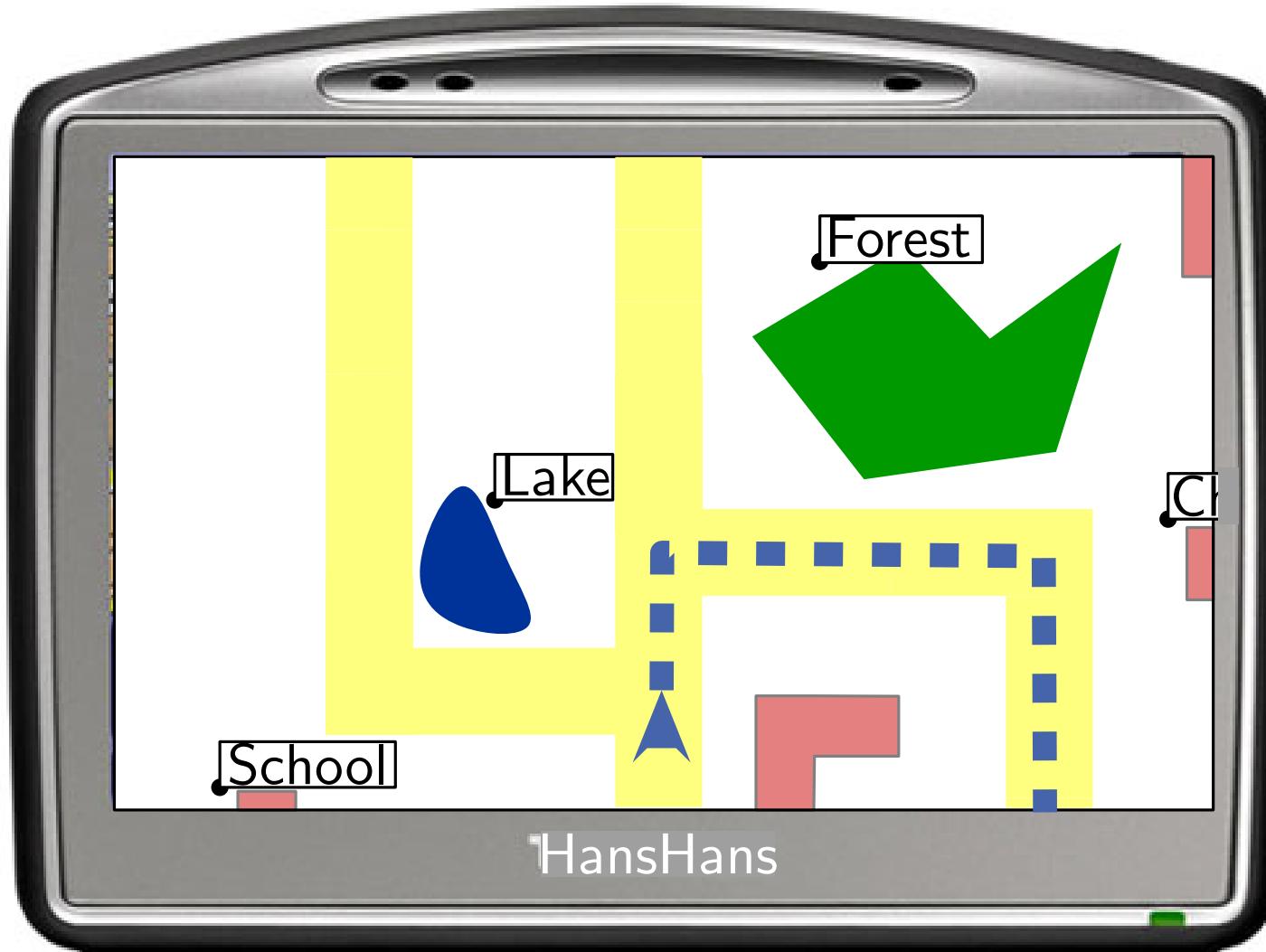
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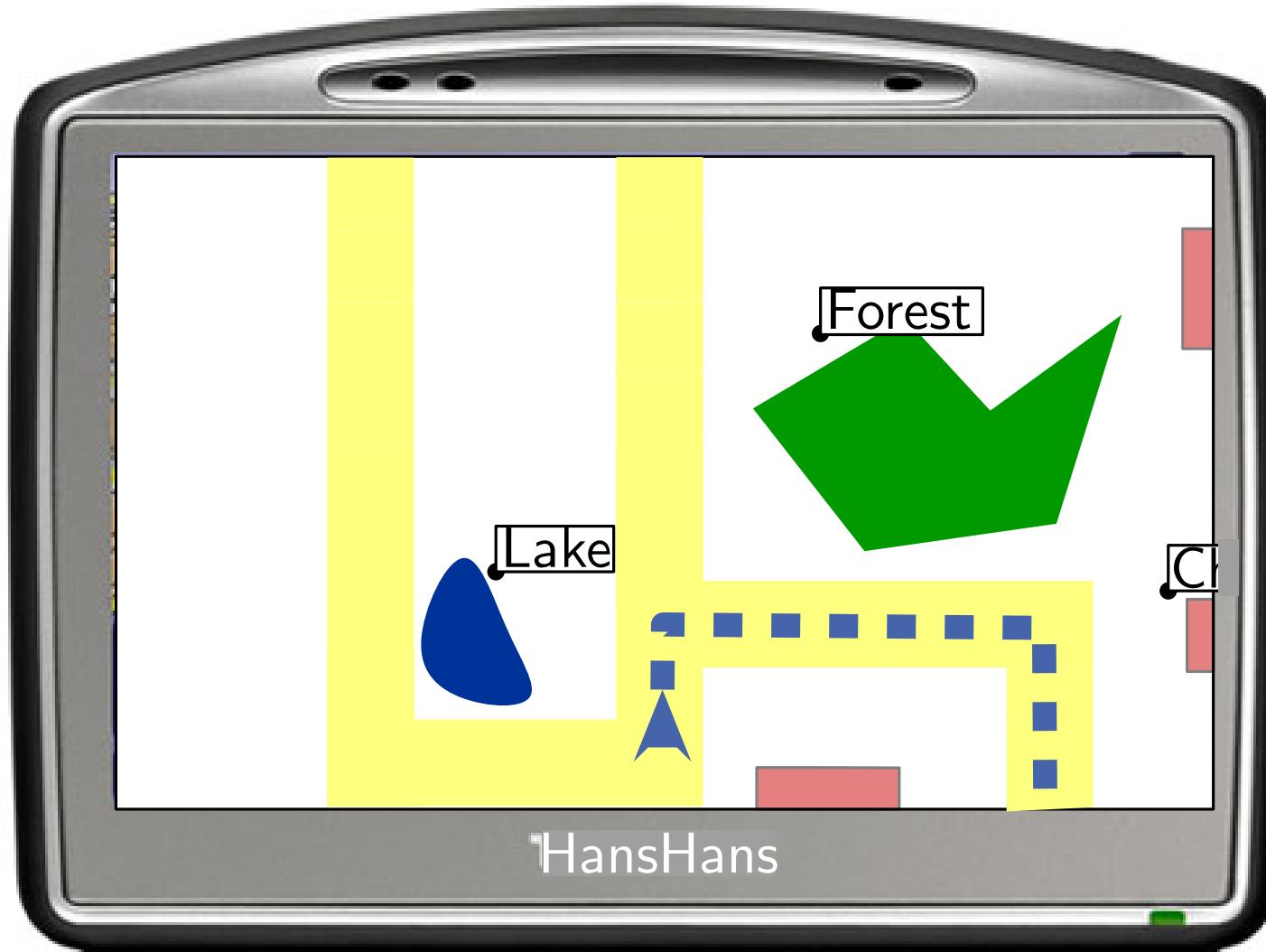
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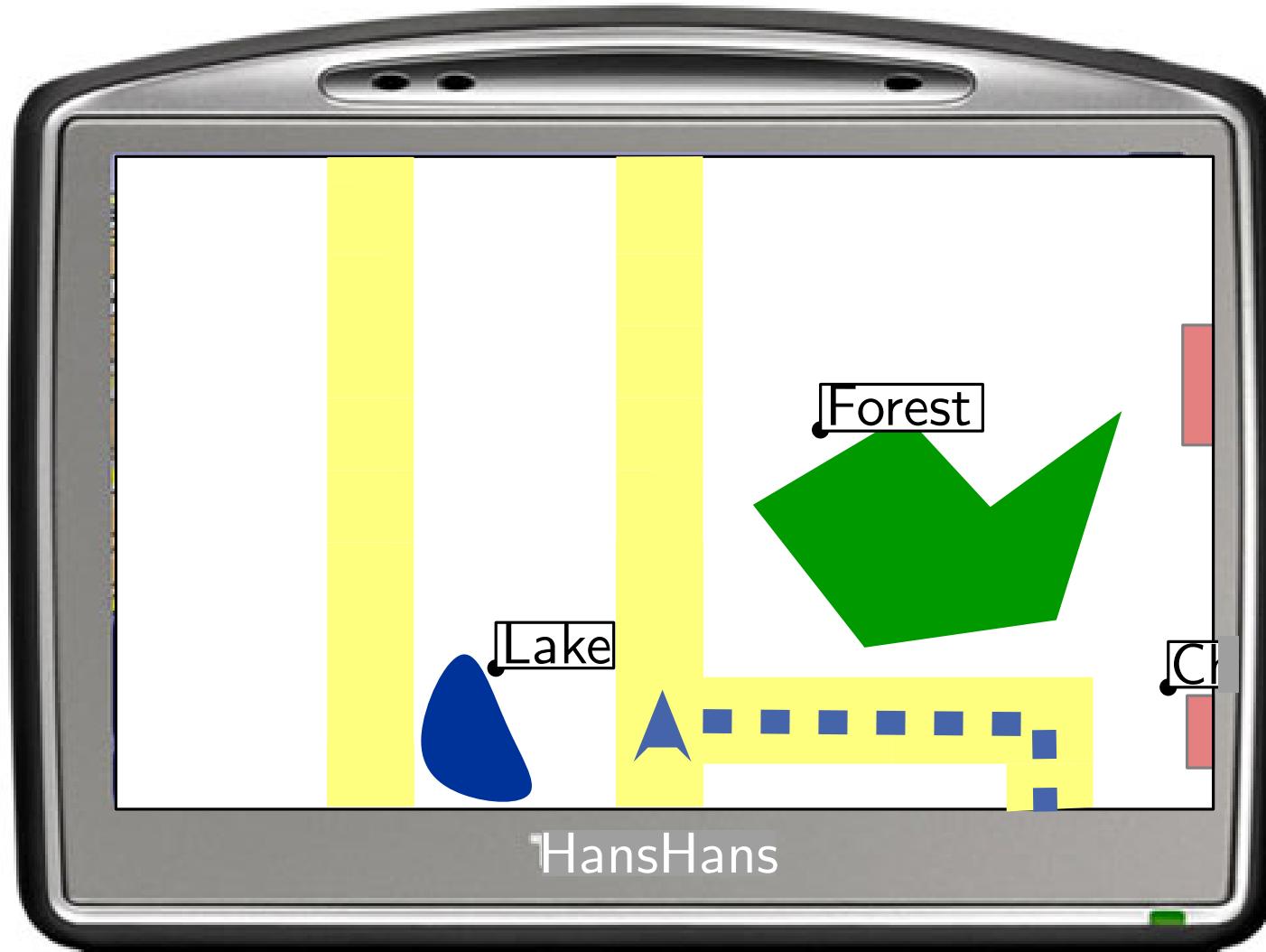
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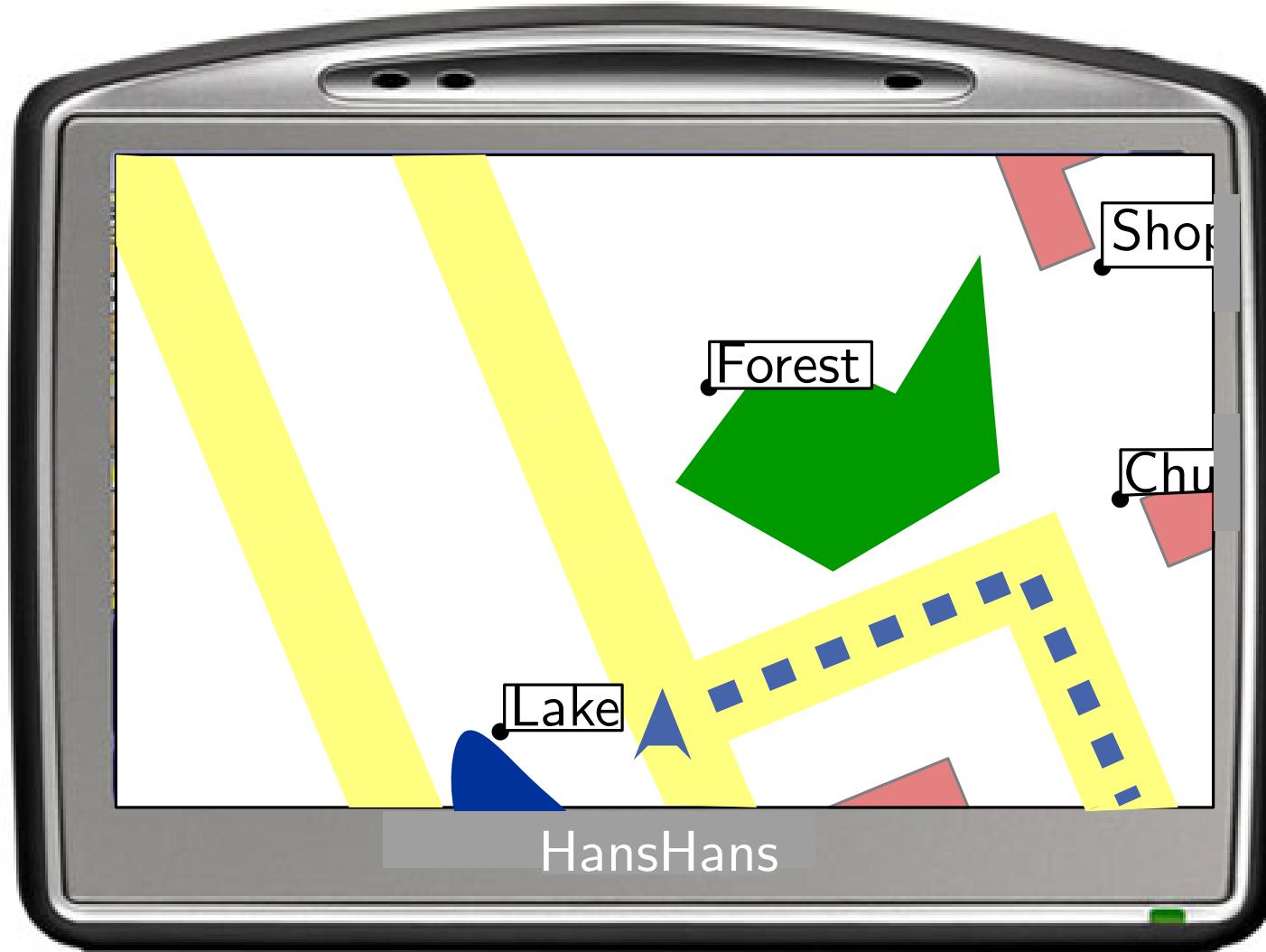
Motivation



Motivation



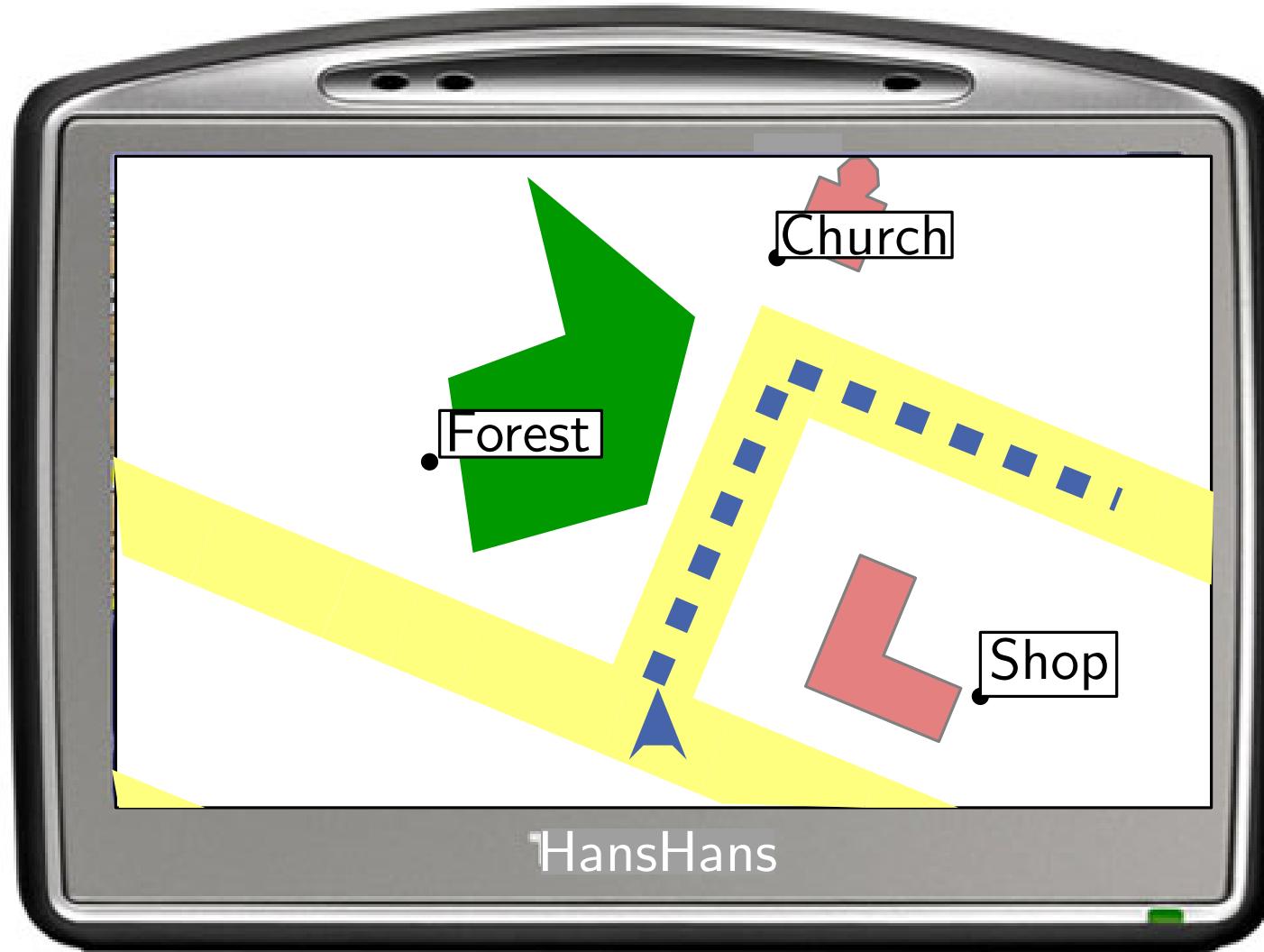
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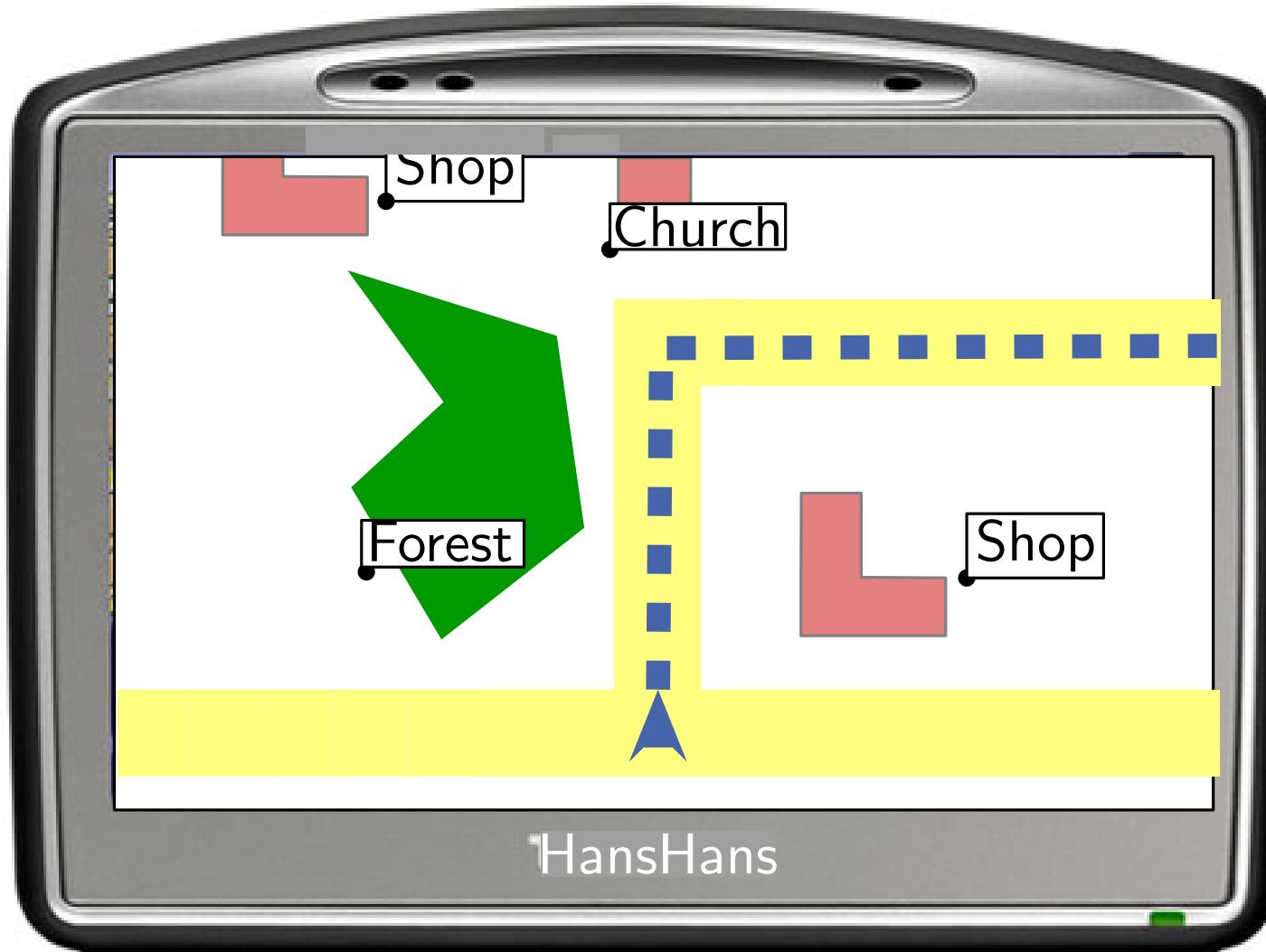
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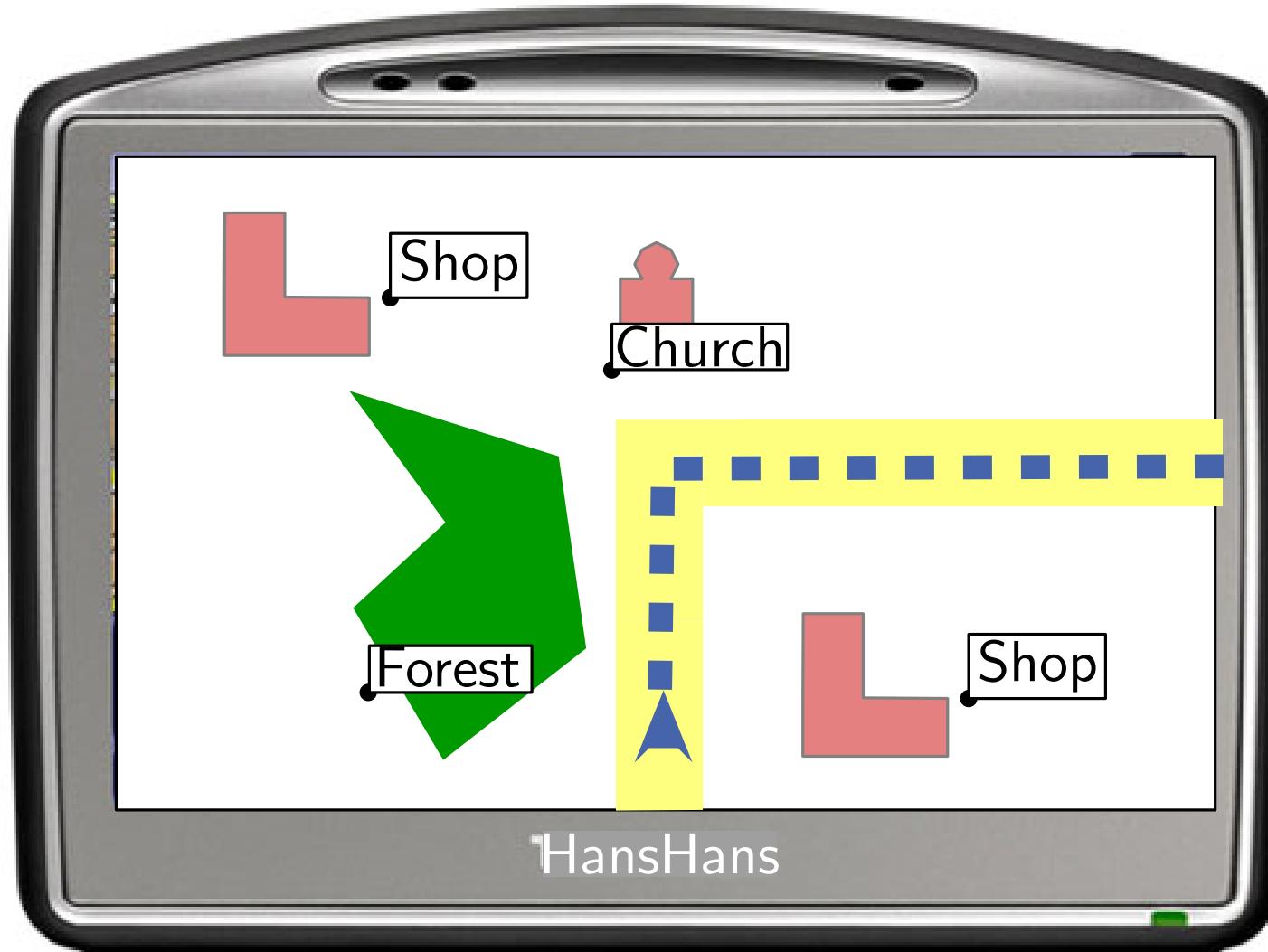
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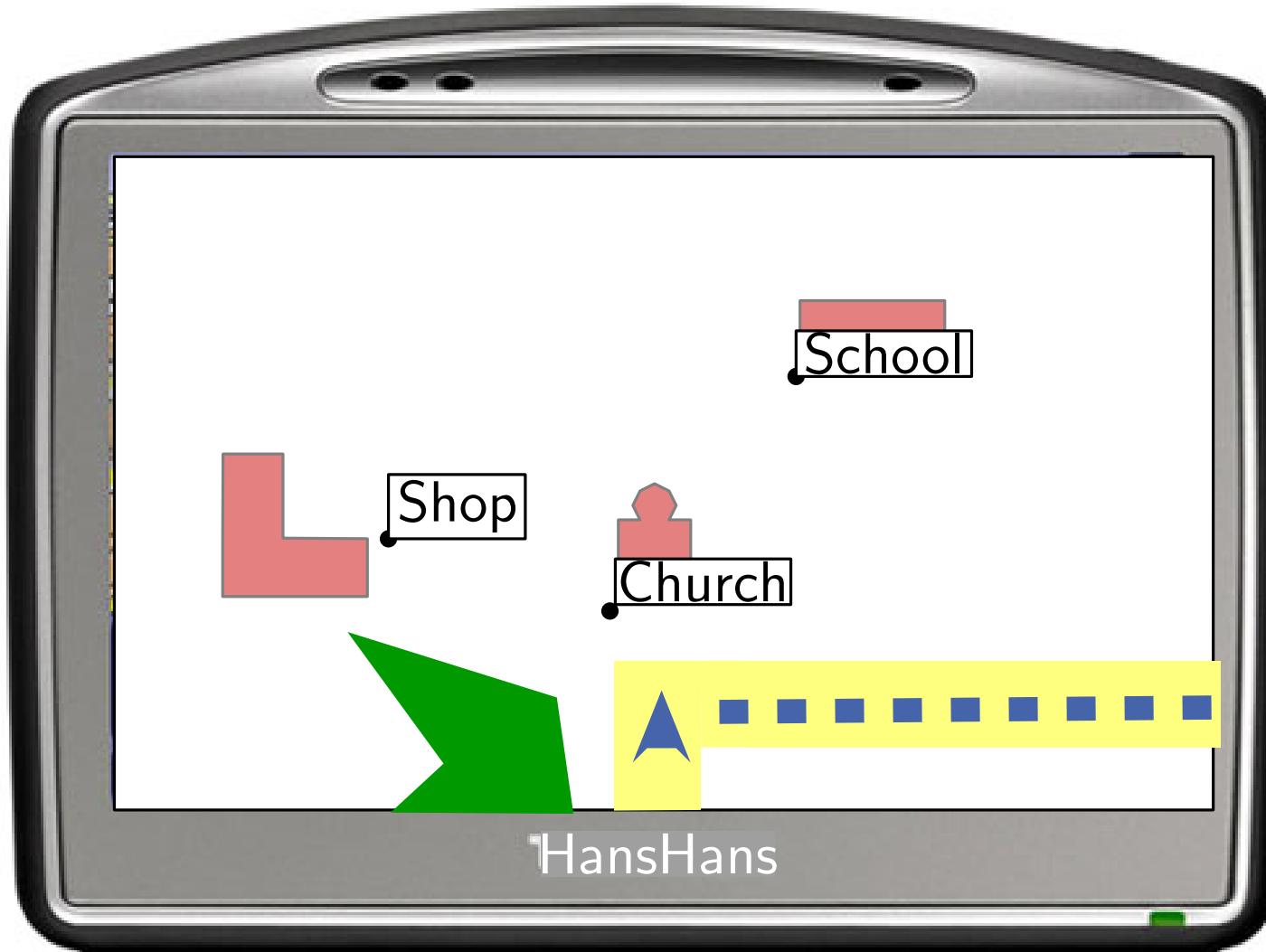
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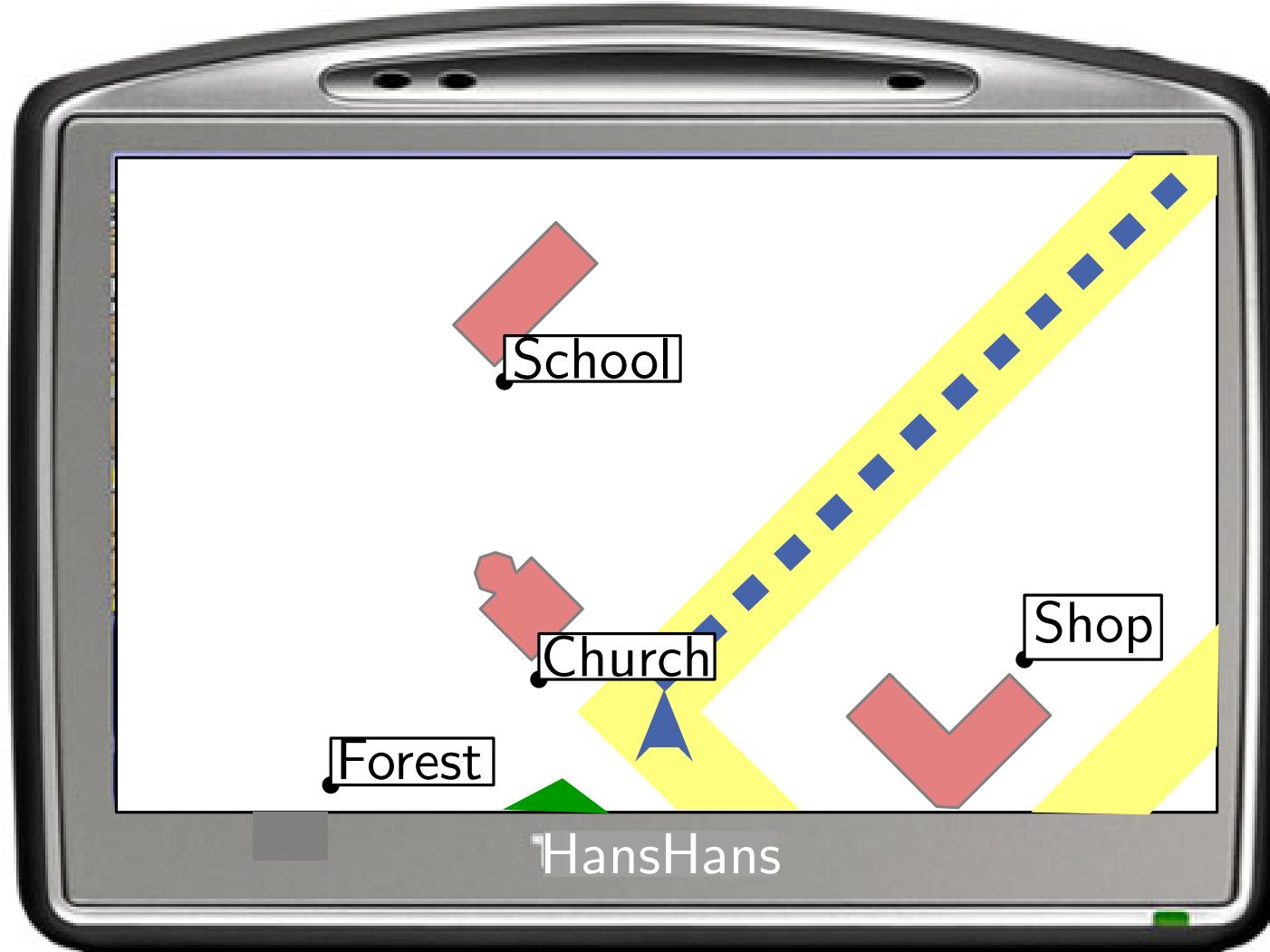
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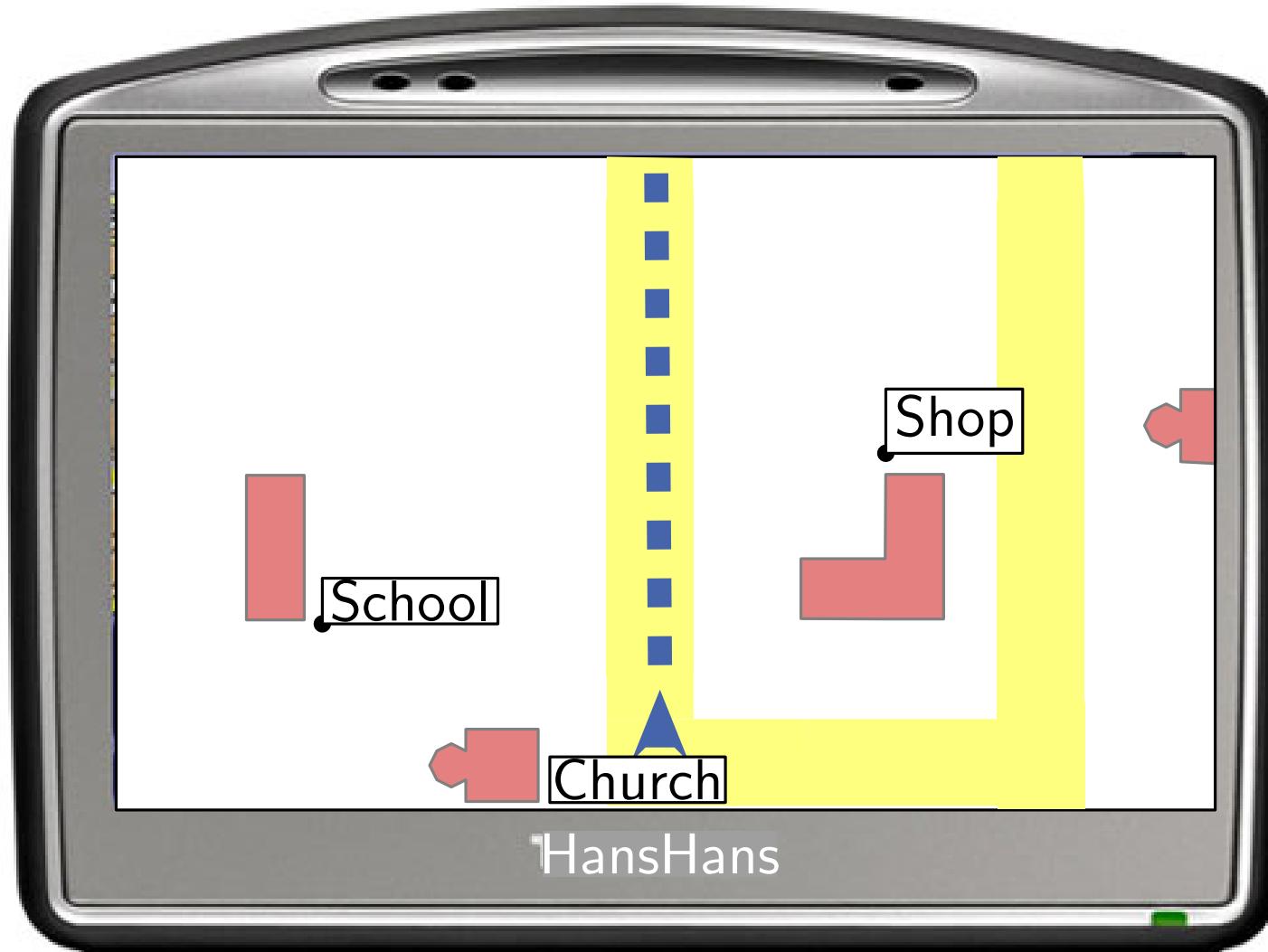
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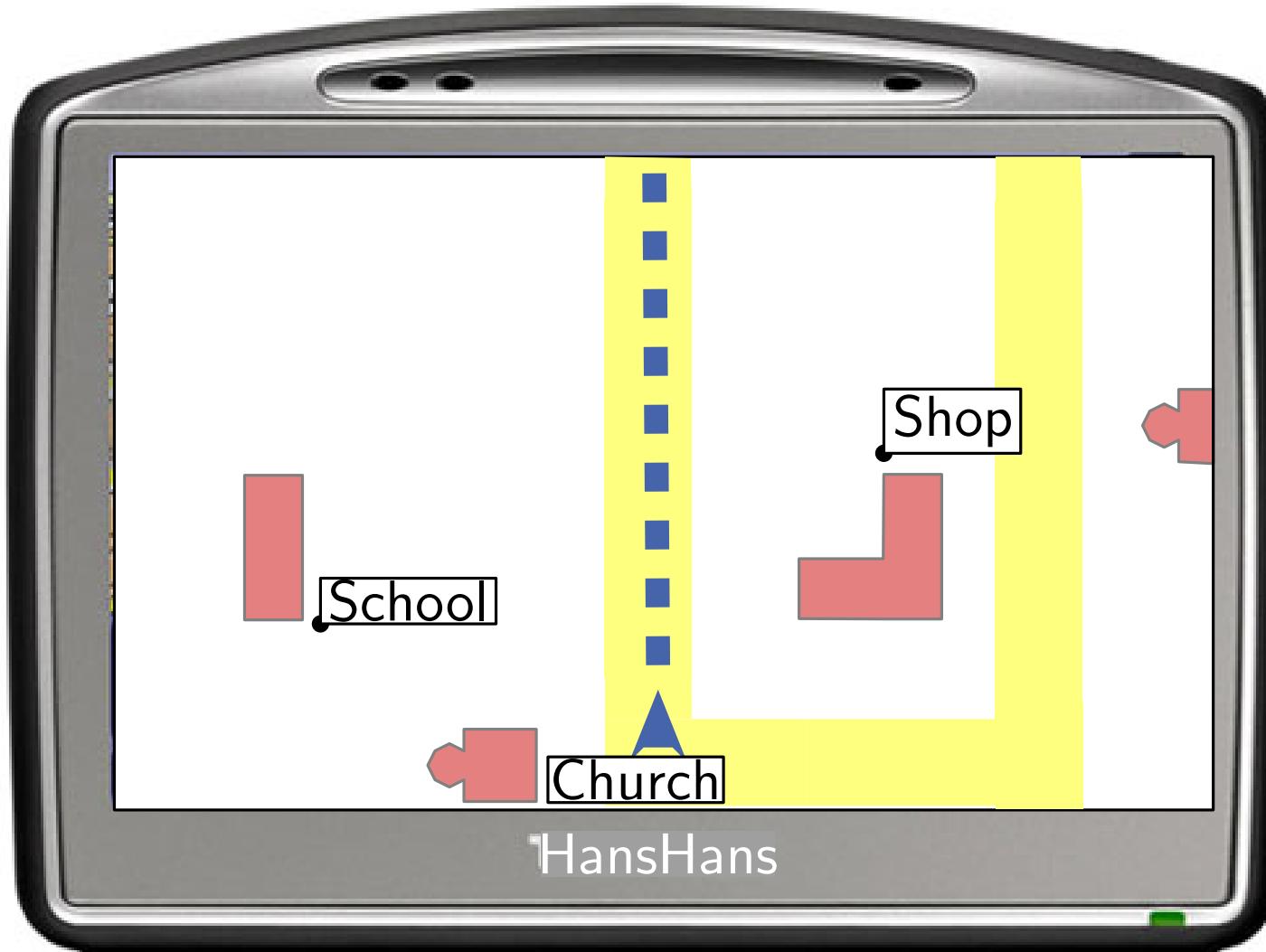
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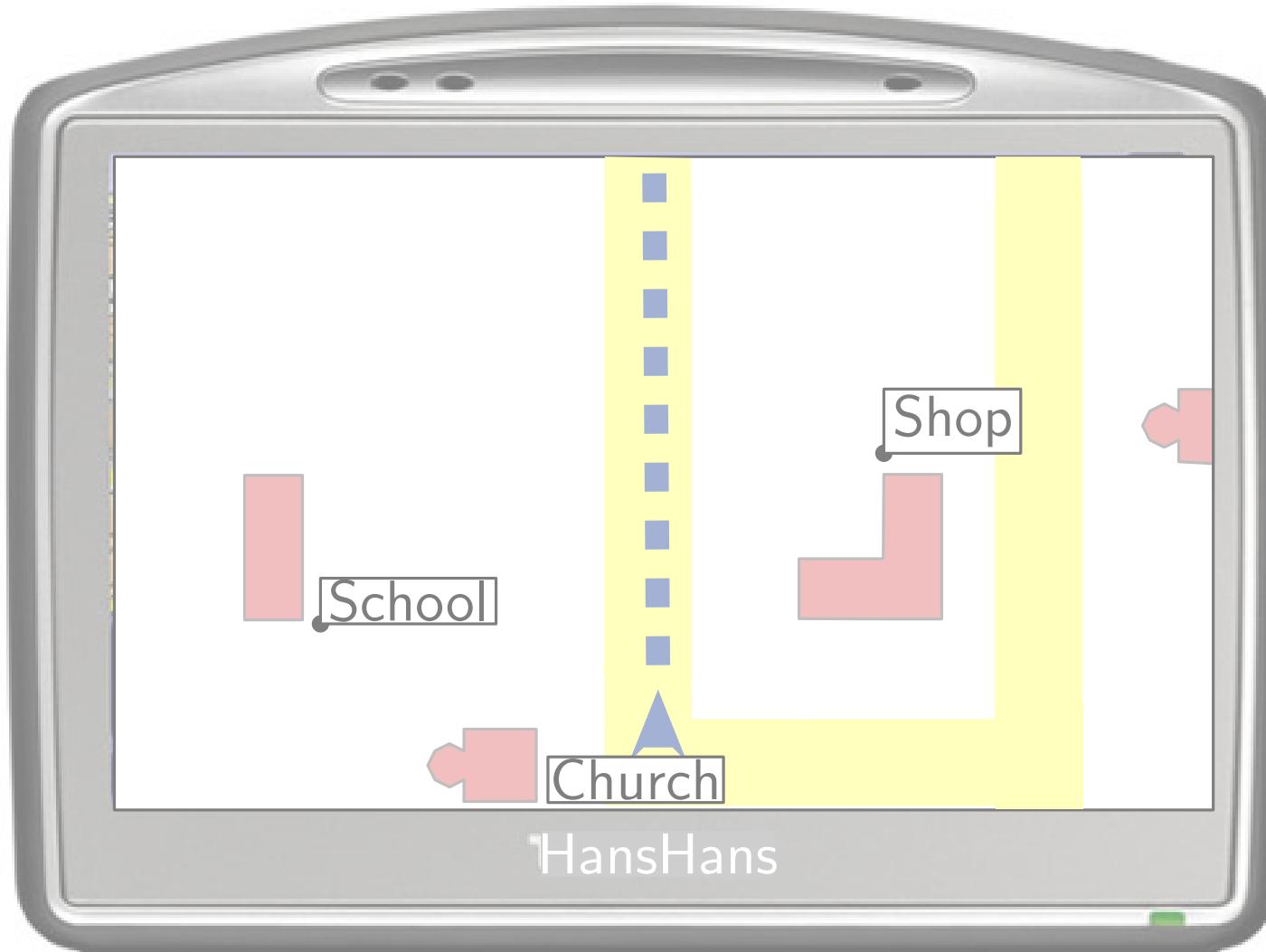
Motivation



Motivation



Motivation



Motivation

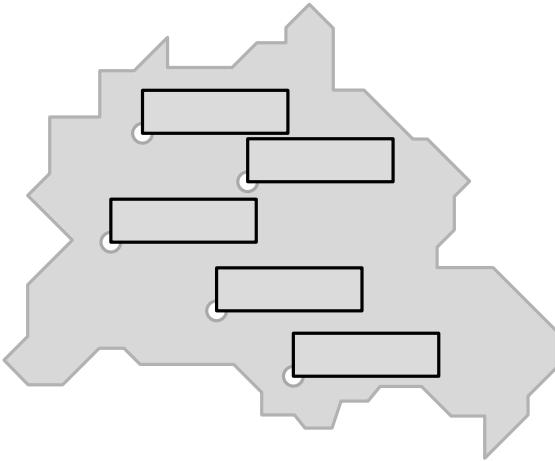


Motivation

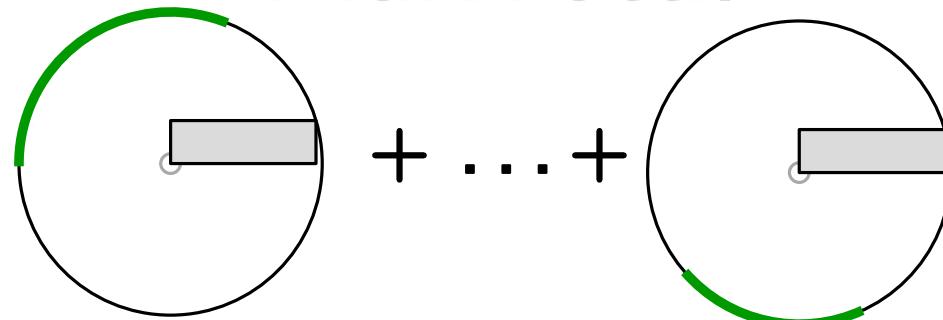


Problem Statement

Input: A map M , points P , **valid** labeling $L(P)$



MaxTotal



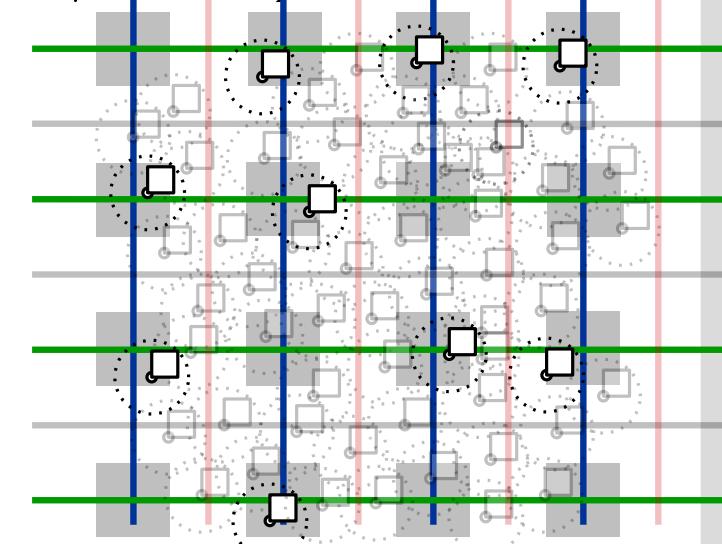
MaxTotal

Output: consistent rotation labeling that maximizes
the sum of all active ranges

Summary I

Results:

- MaxTotal is NP-complete, MaxMin is NP-hard
- There is an EPTAS for MaxTotal
- EPTAS uses **line stabbing** (geometric problems)
- MaxMin is hard to approximate (within $3/4$ opt)



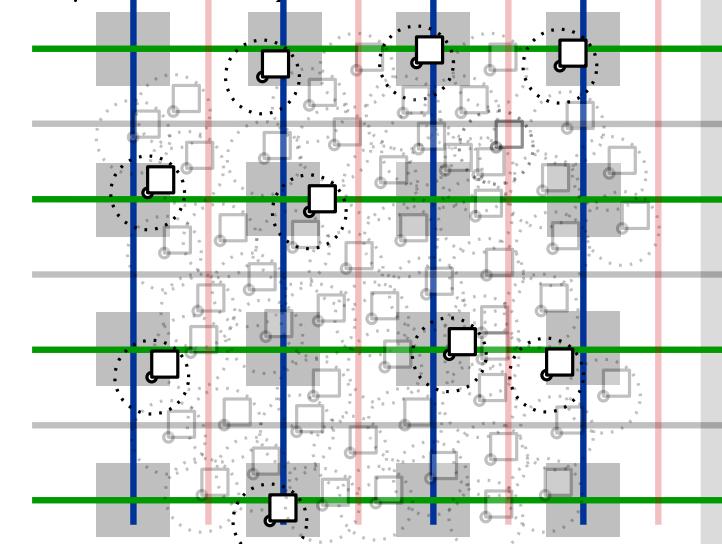
Open Problems:

- Approximation algorithm for MaxMin?
- Simpler/Better algorithms for MaxTotal?

Summary |

Results:

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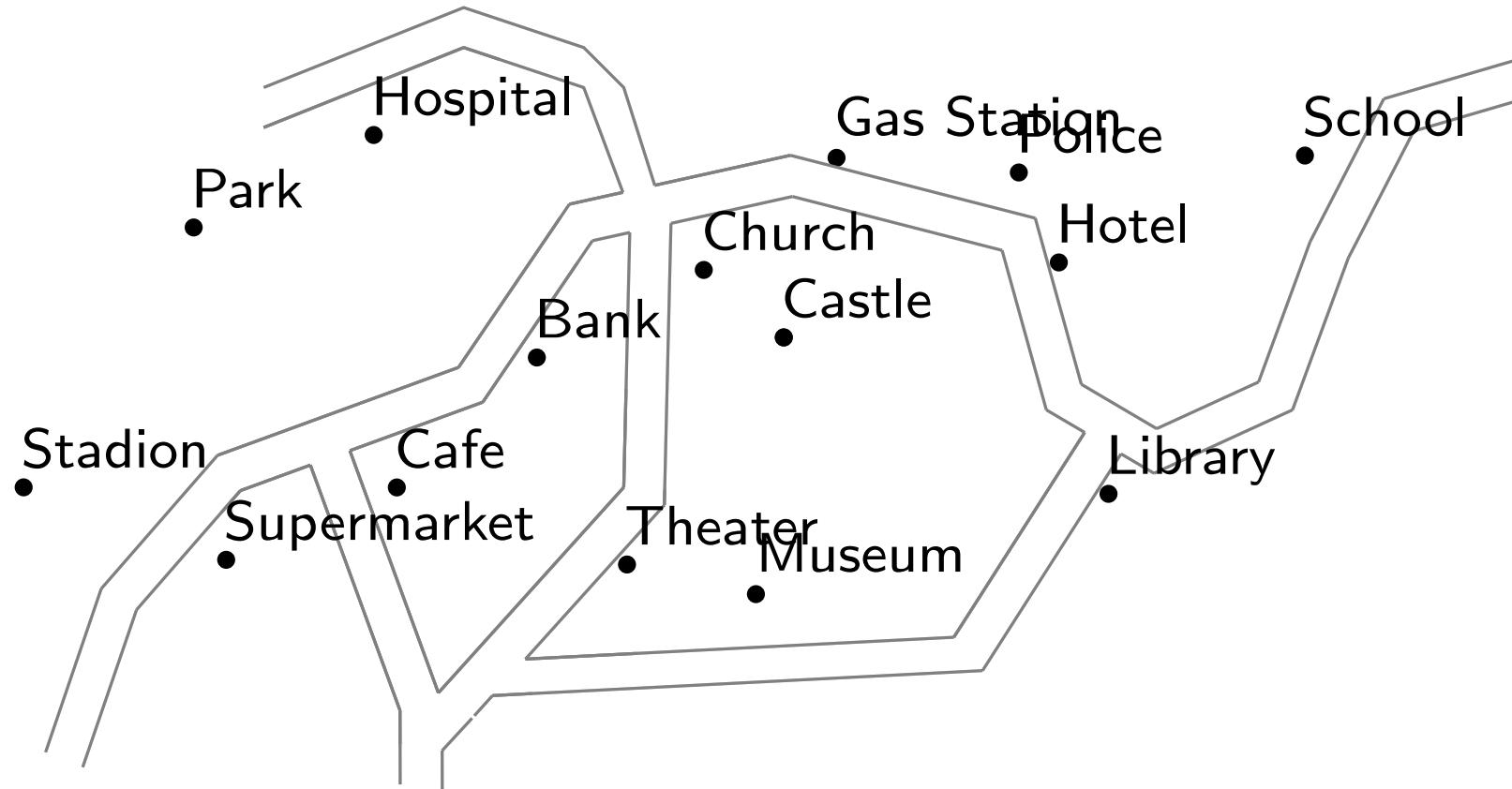
Open Problems:

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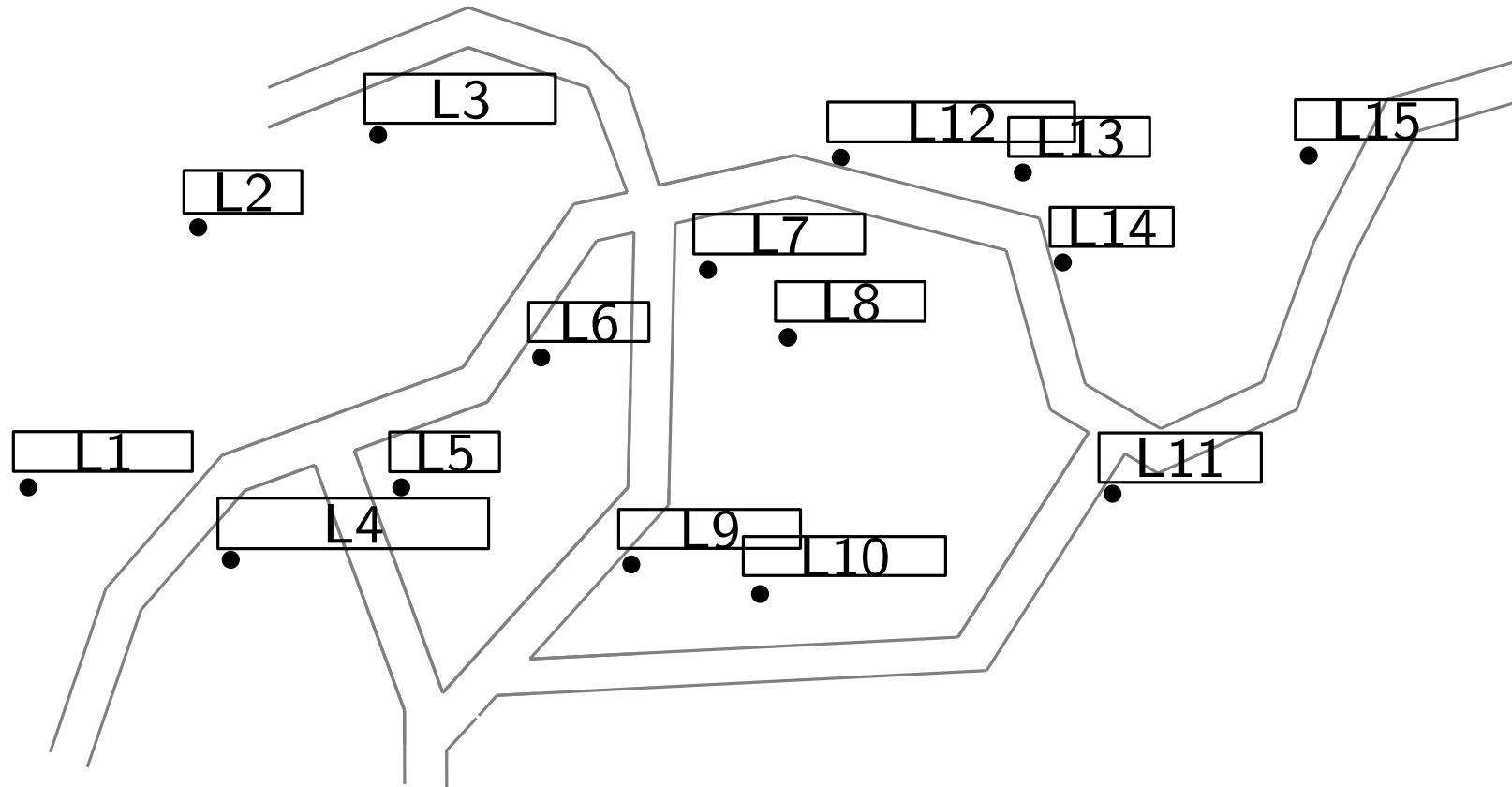
Did we actually solve the problem?

Trajectory-Based Dynamic Map Labeling

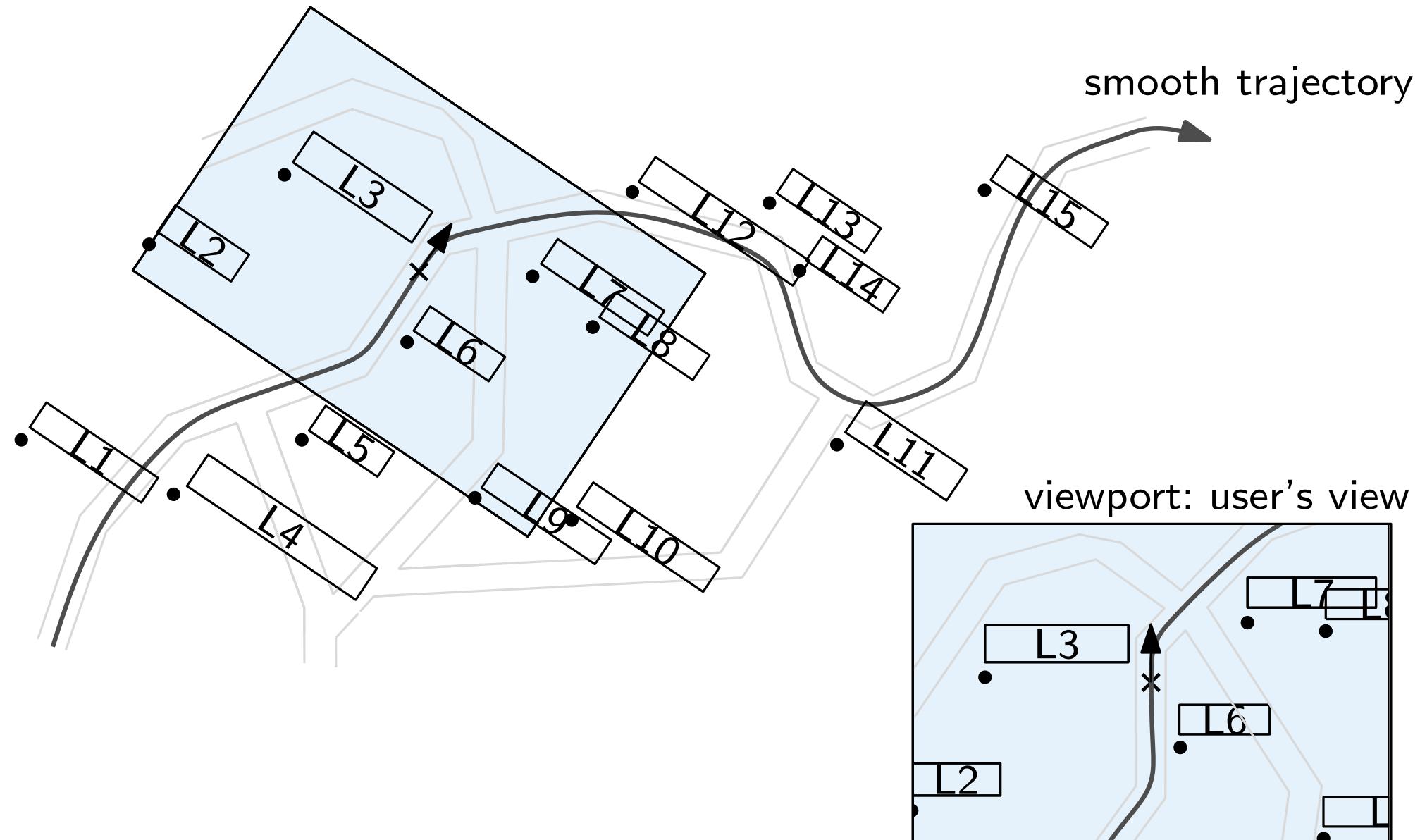
Trajectory-Based Dynamic Map Labeling



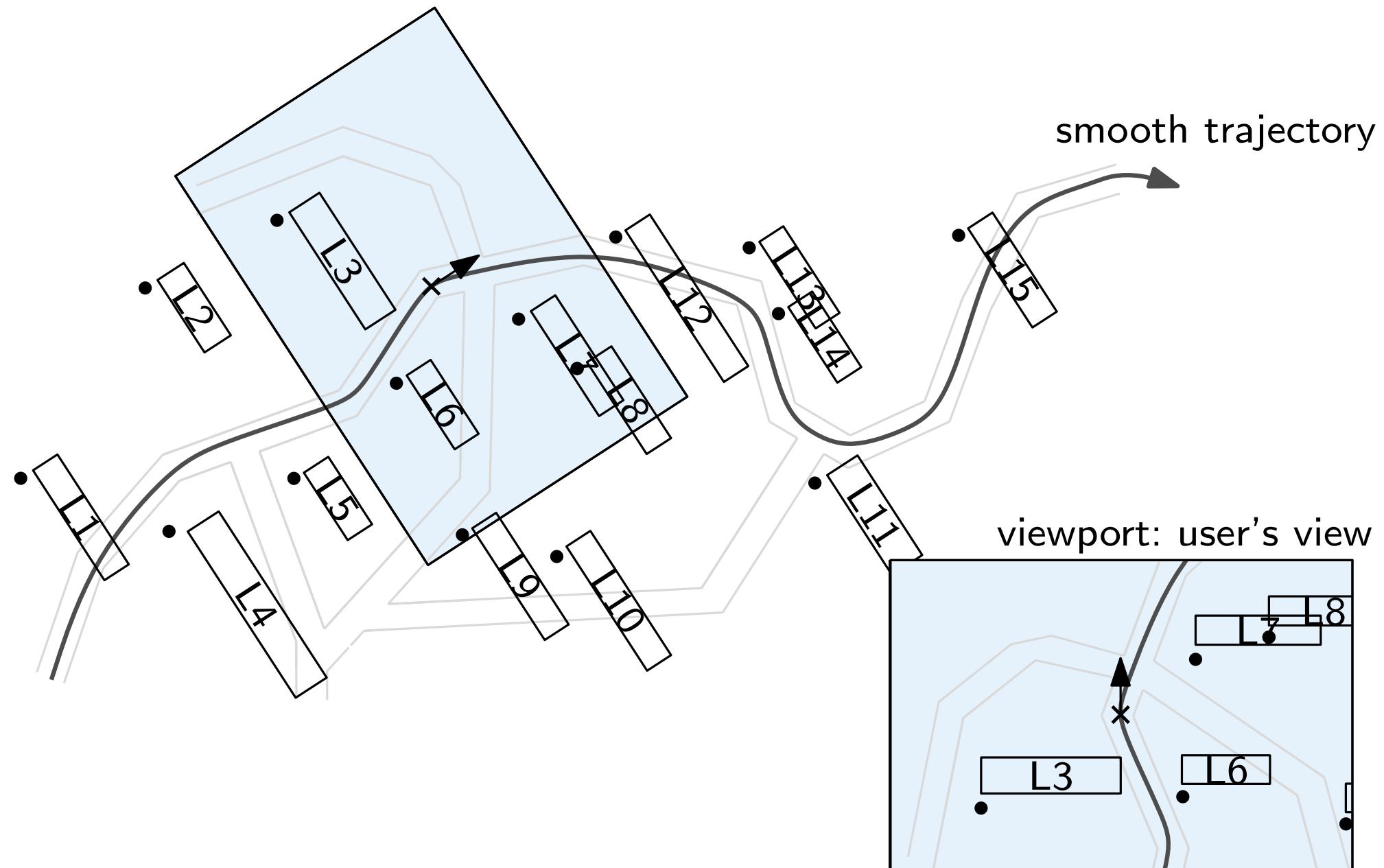
Trajectory-Based Dynamic Map Labeling



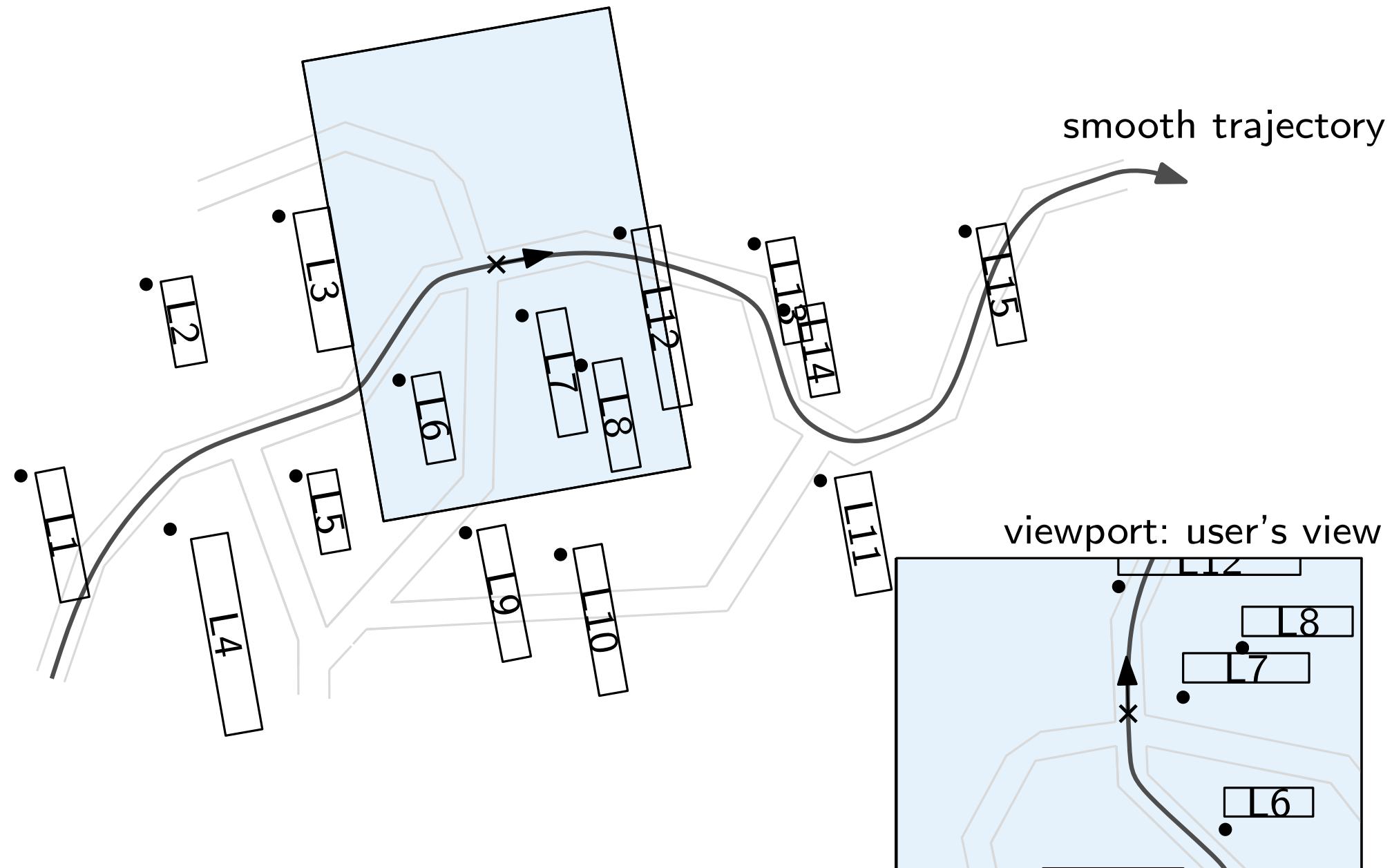
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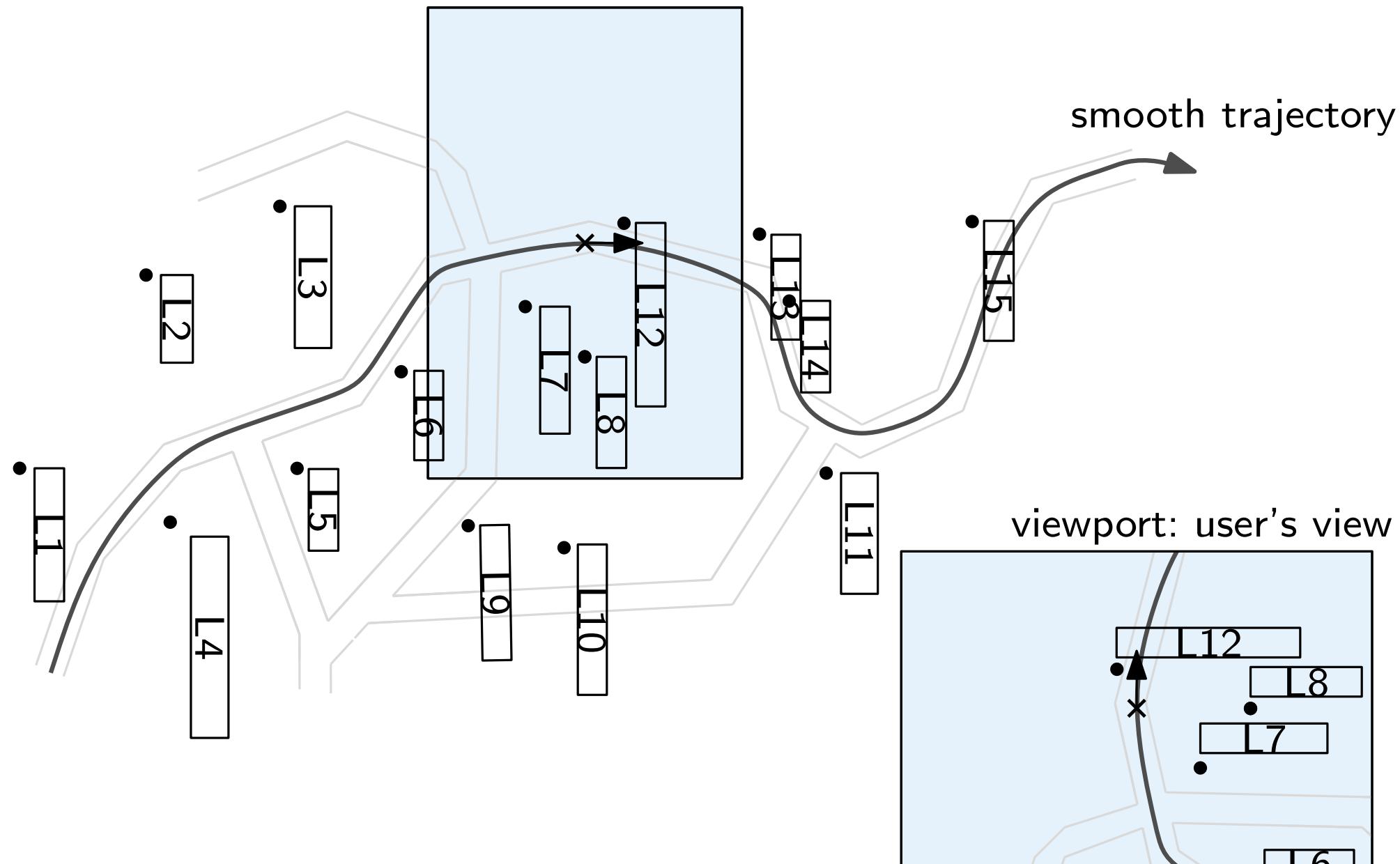
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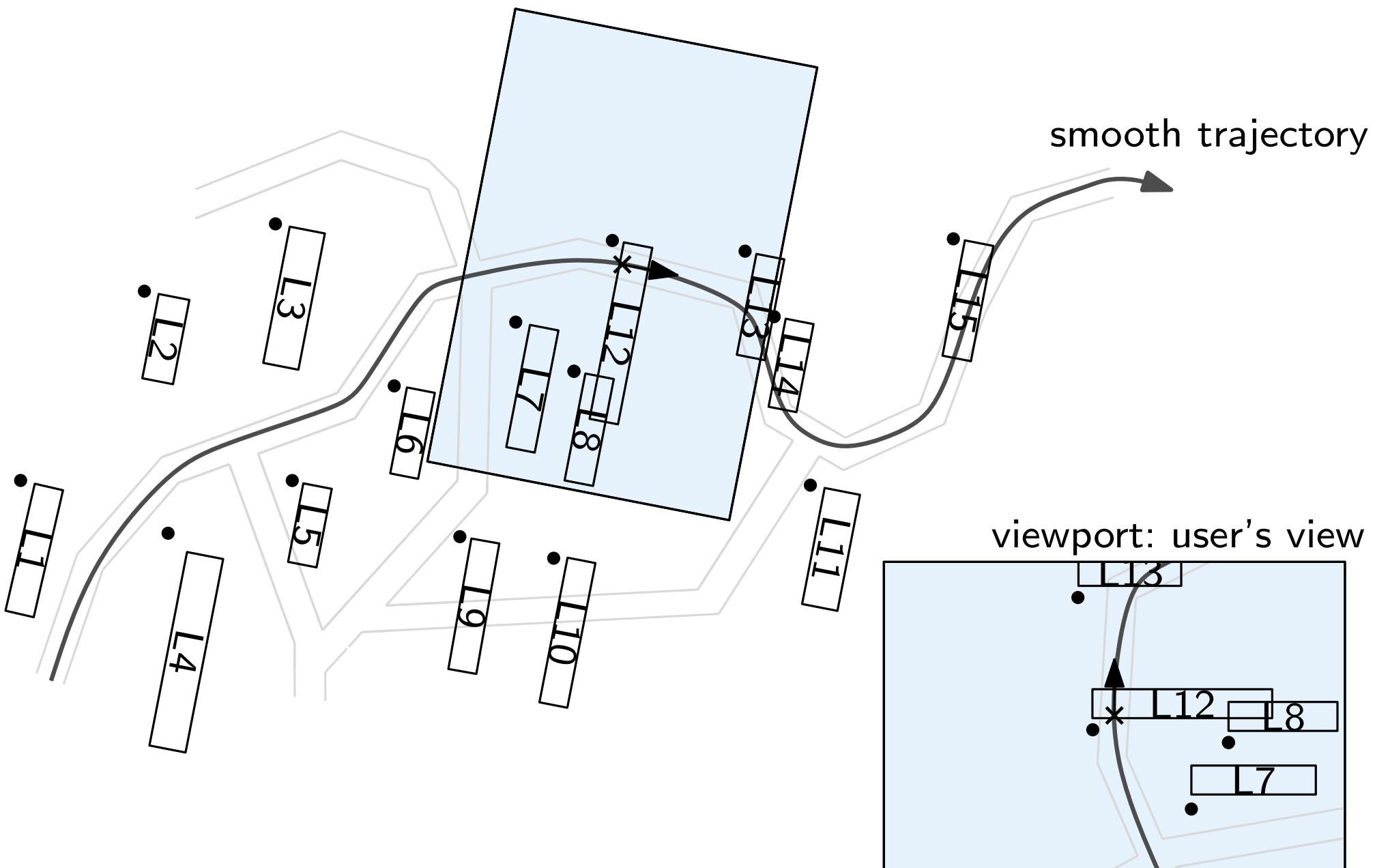
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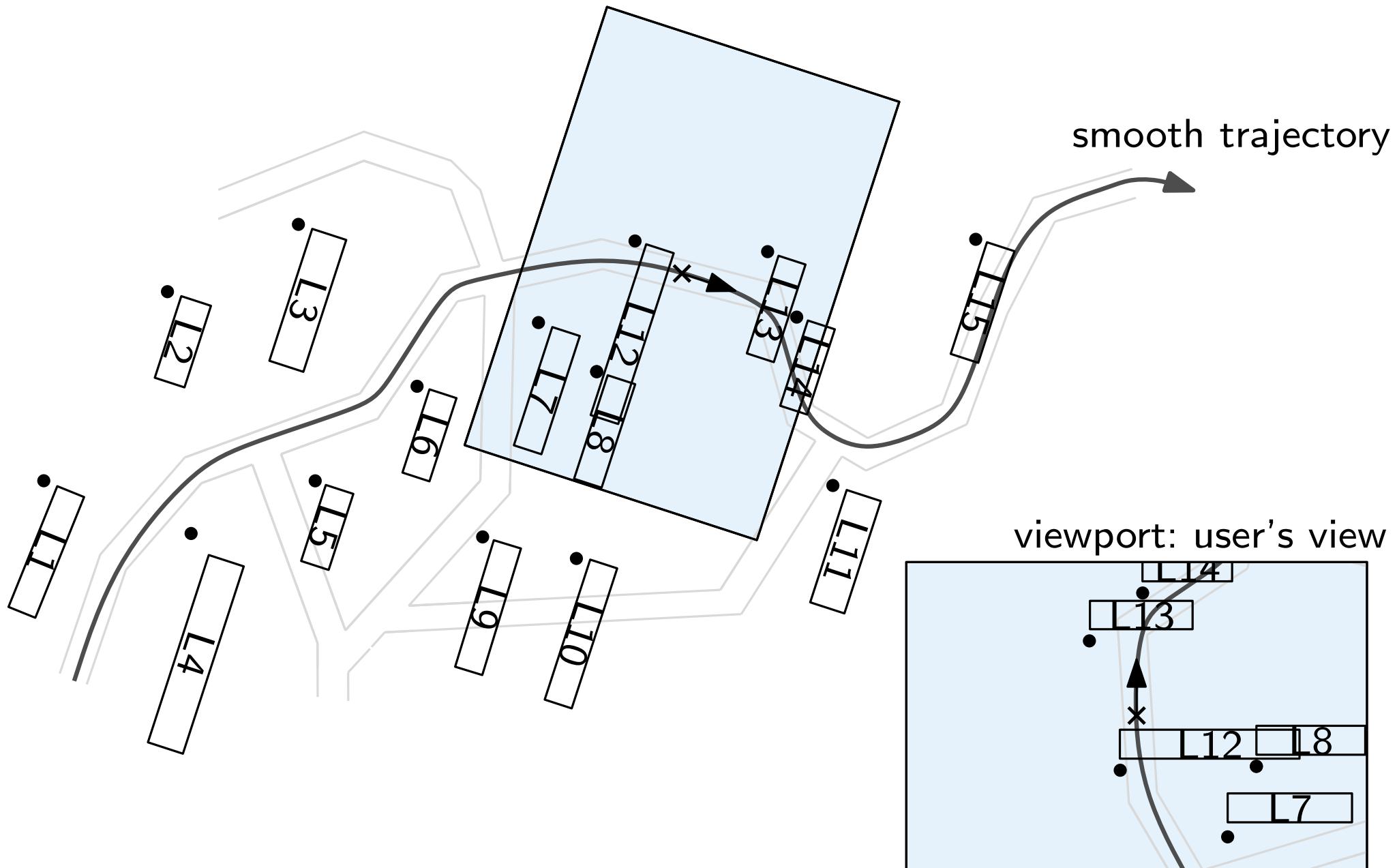
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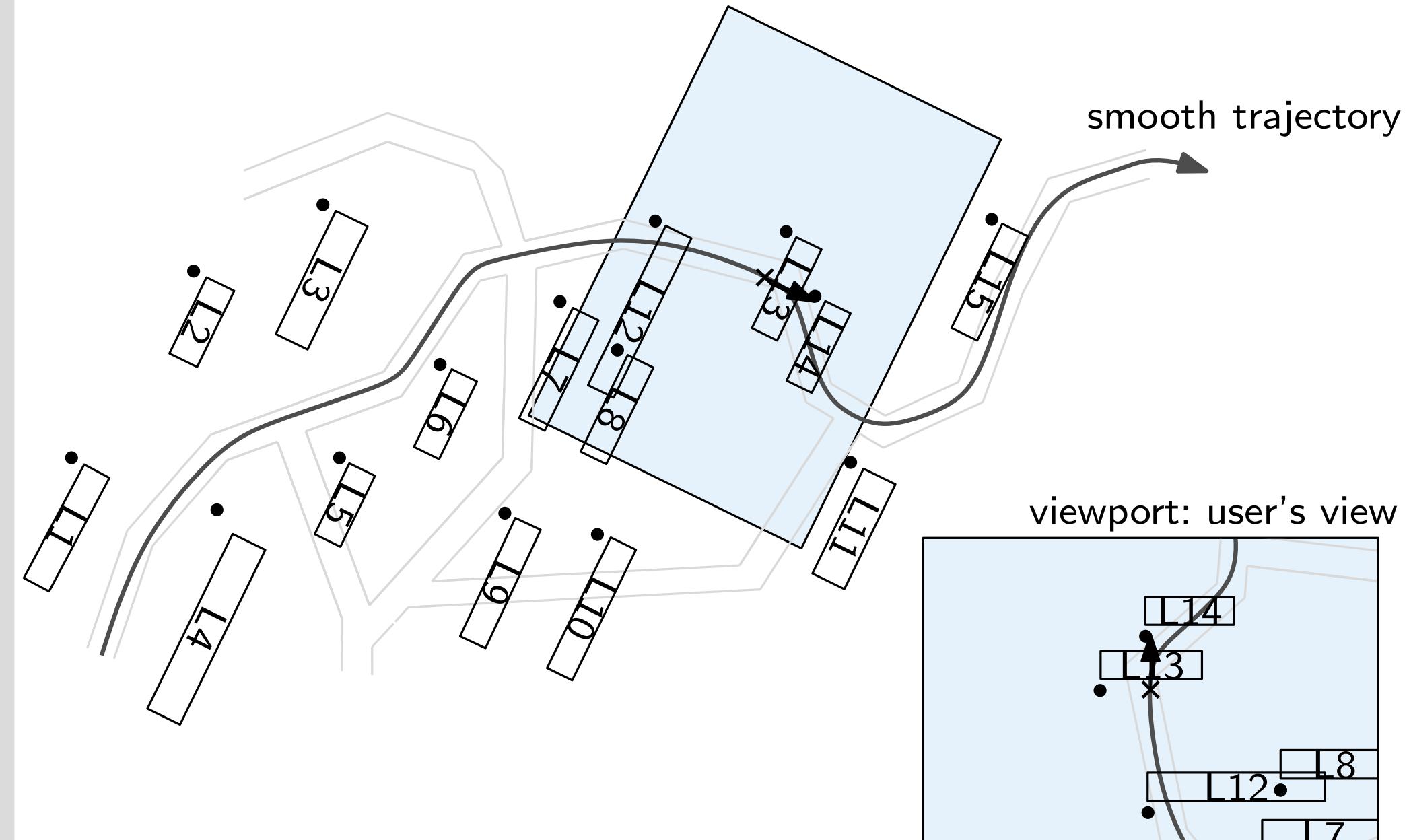
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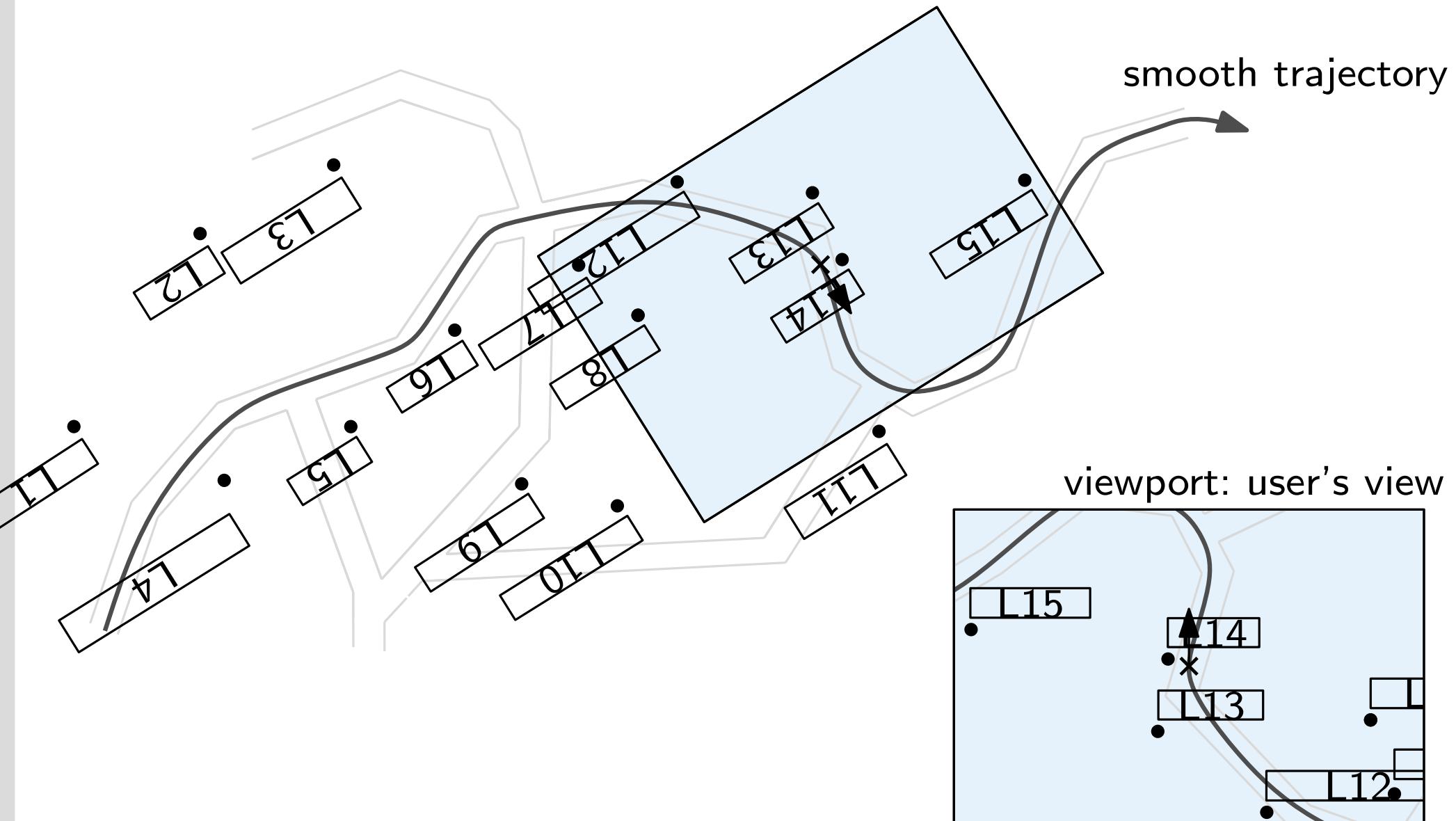
Trajectory-Based Dynamic Map Labeling



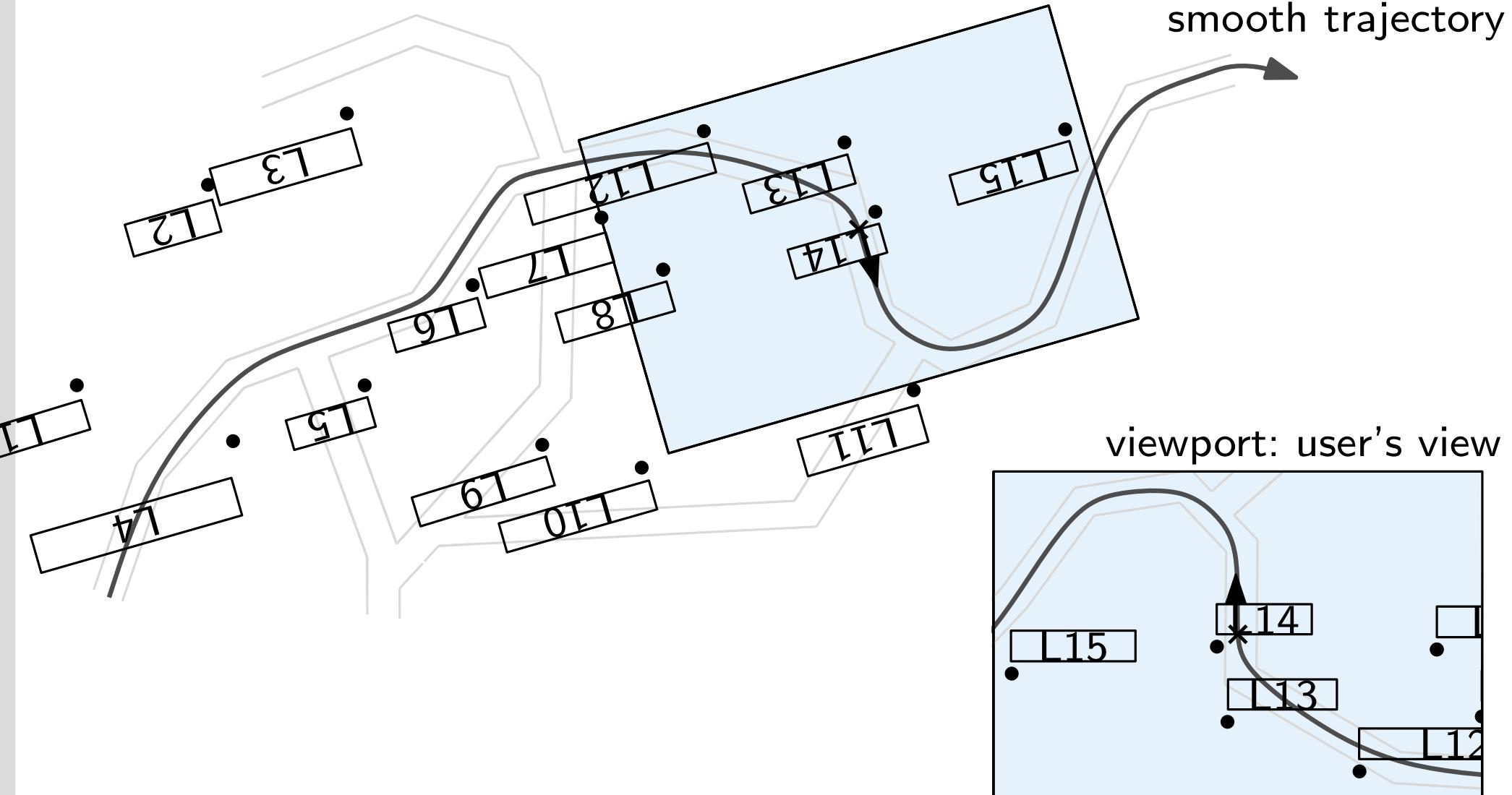
Trajectory-Based Dynamic Map Labeling



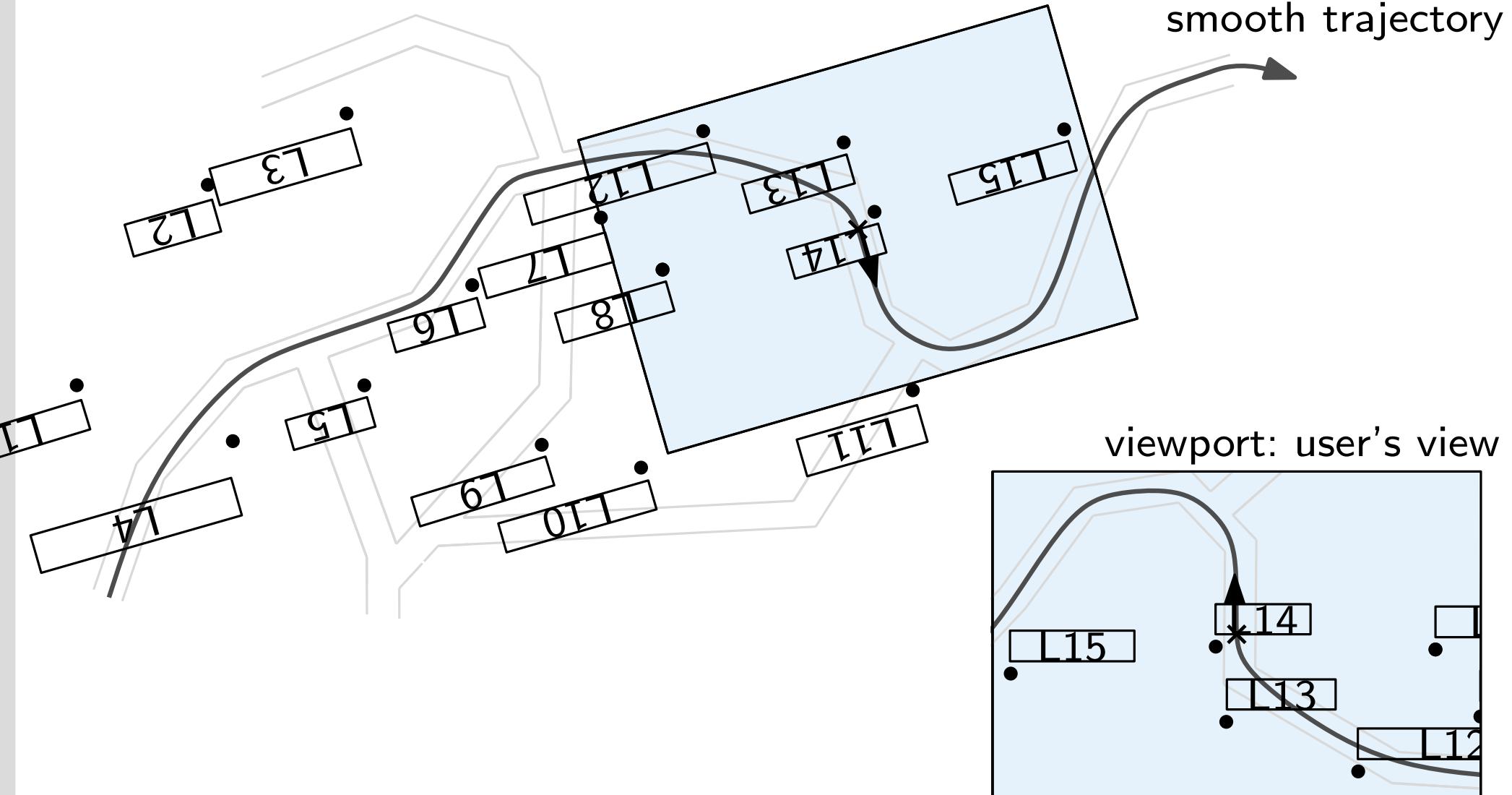
Trajectory-Based Dynamic Map Labeling



Trajectory-Based Dynamic Map Labeling

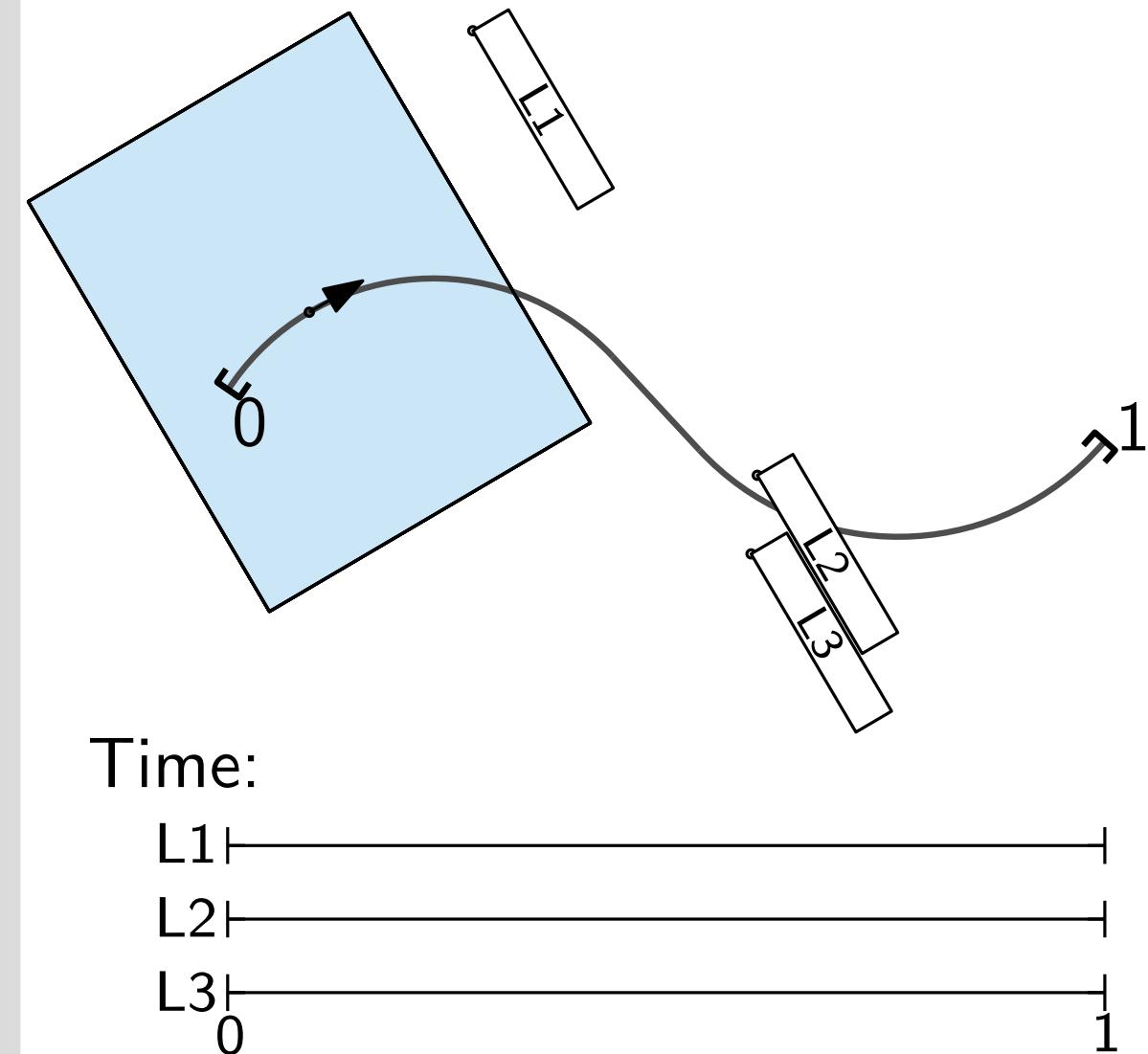


Trajectory-Based Dynamic Map Labeling



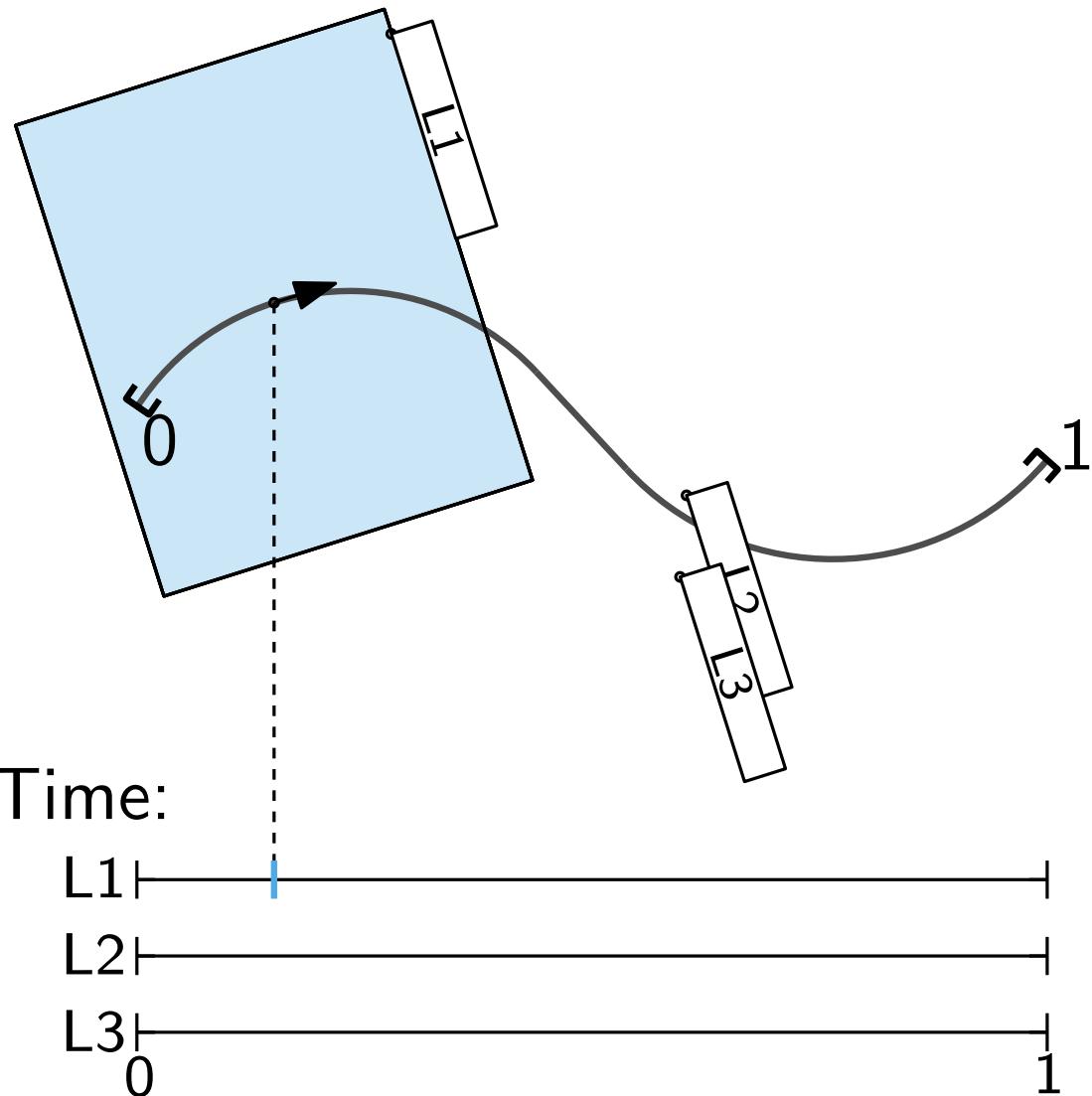
Mapping to Intervals

Label is **present** at time t if it intersects the viewport at time t



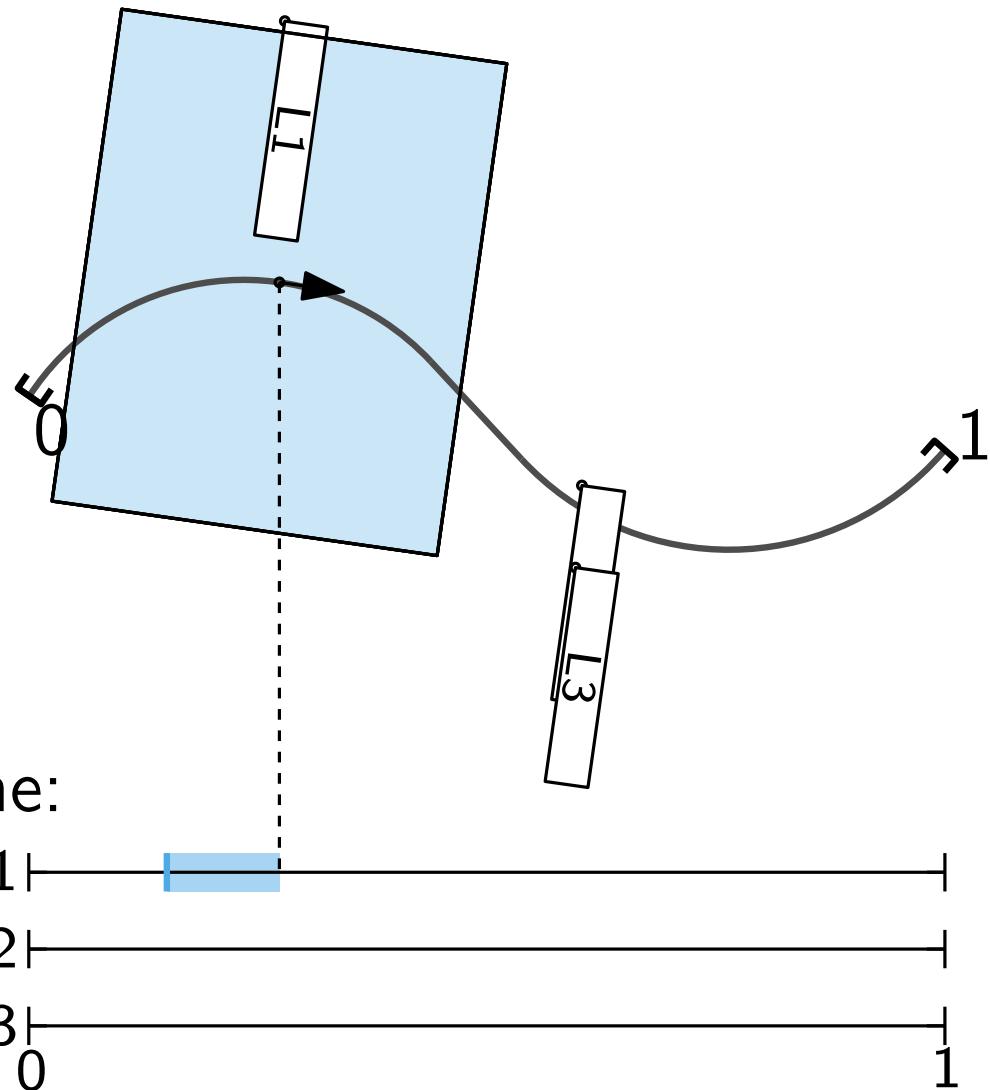
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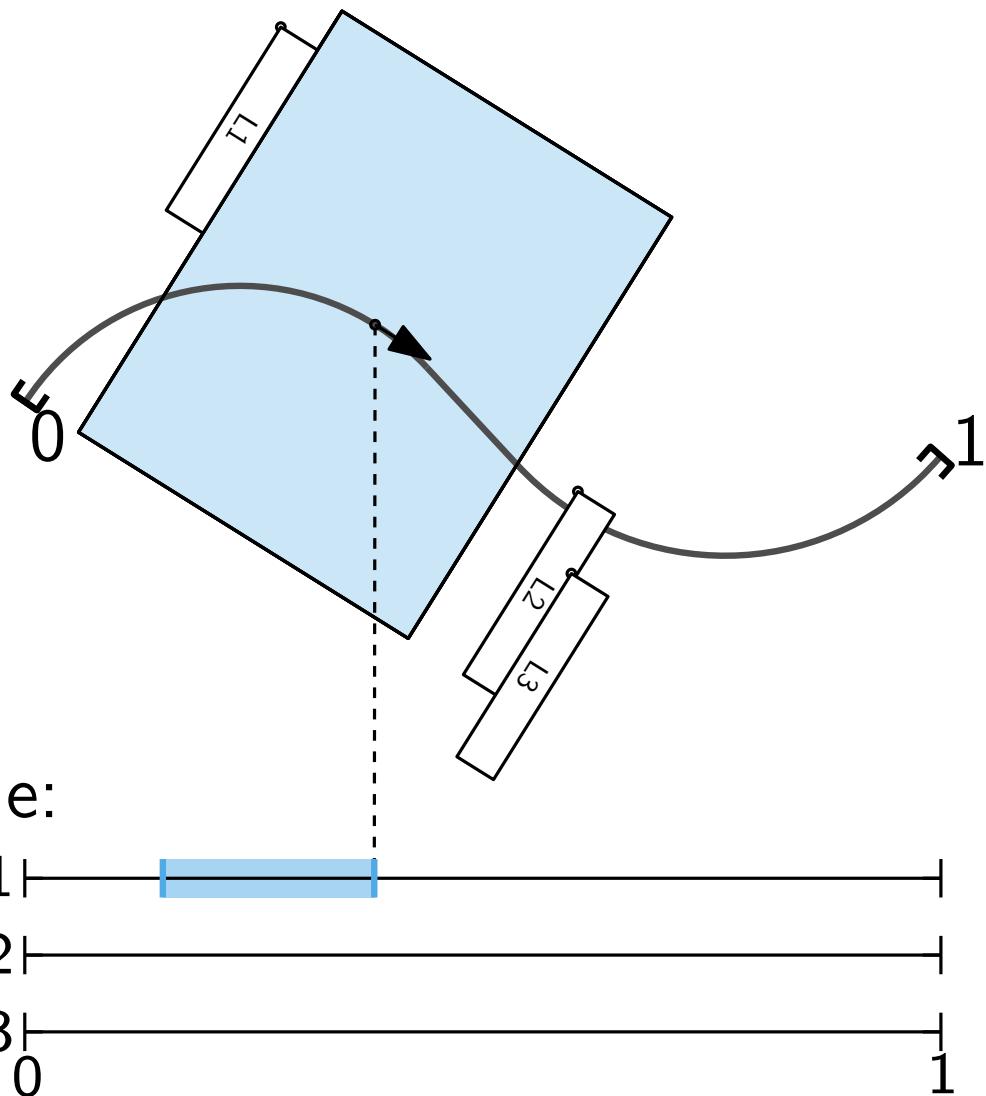
Mapping to Intervals

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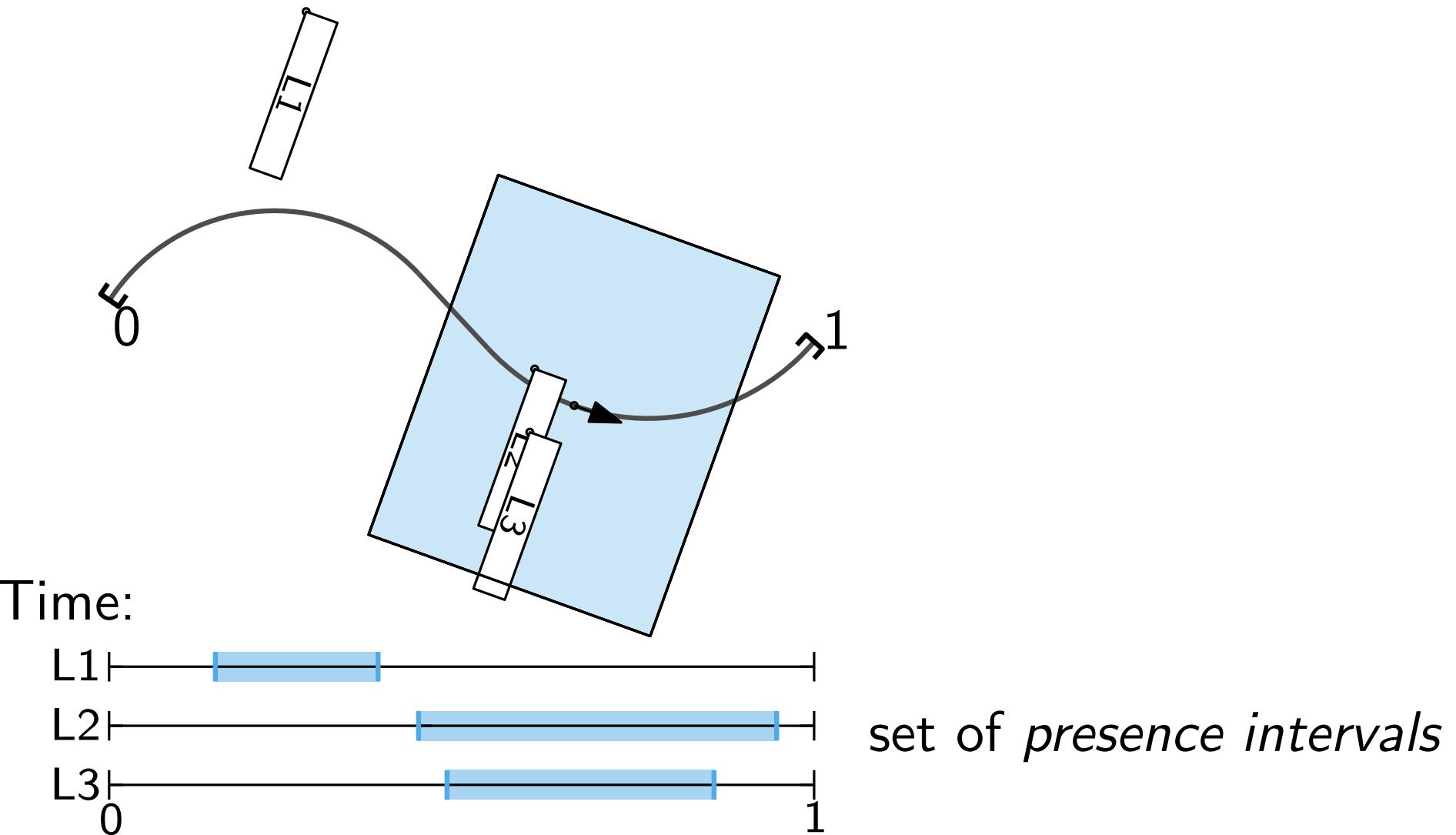
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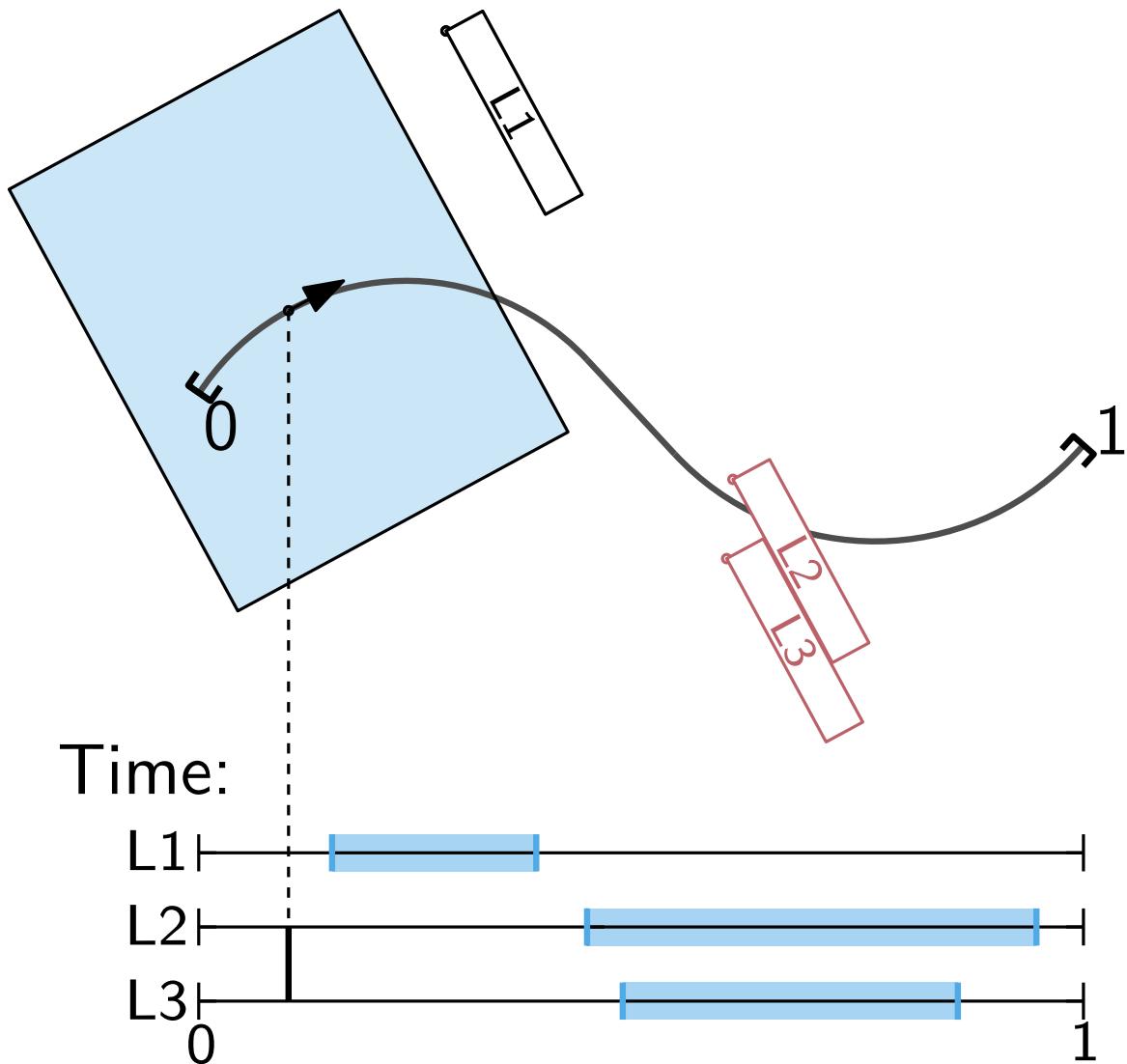
Mapping to Intervals

Label is **present** at time t if it intersects the viewport at time t



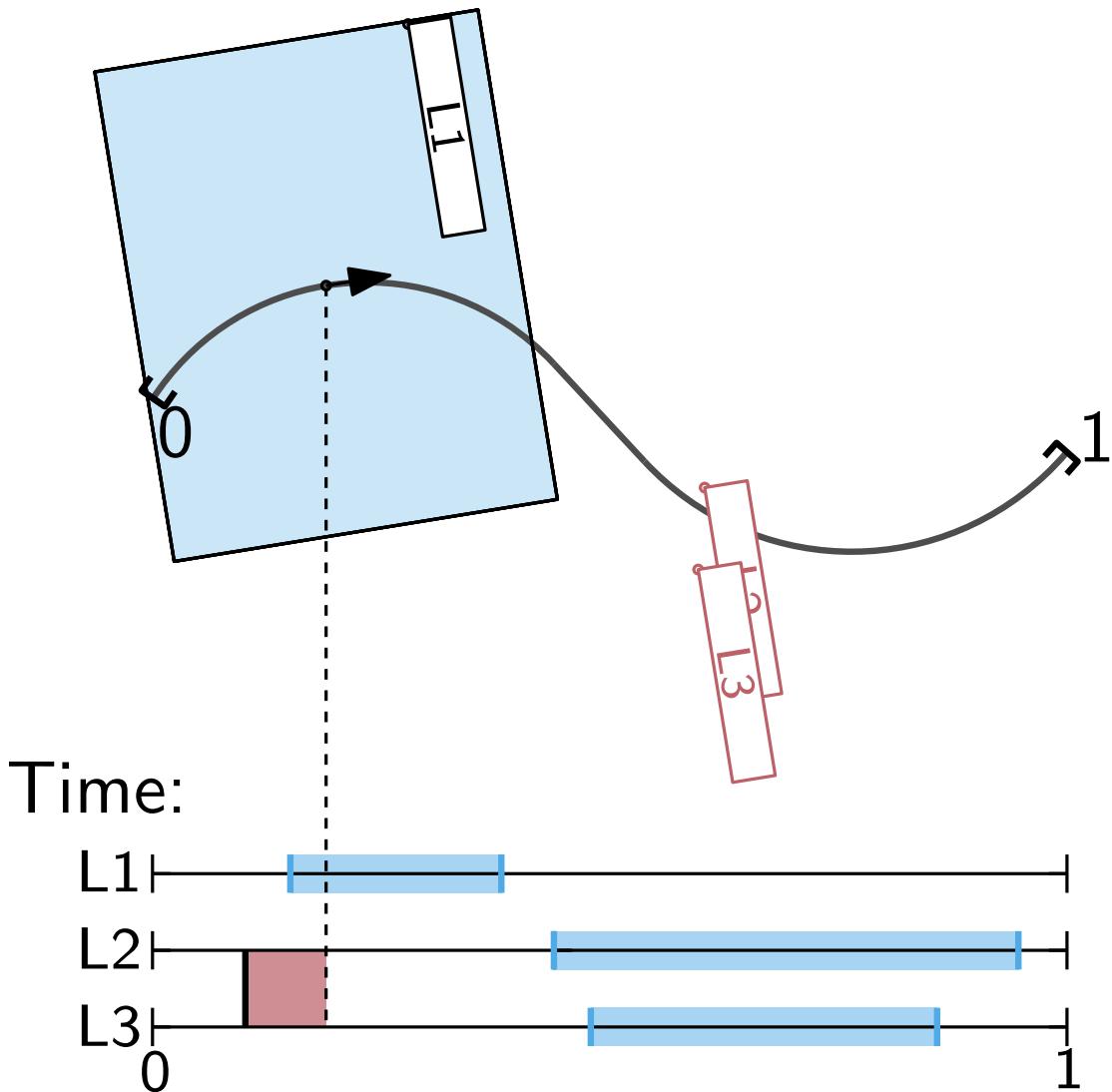
Mapping to Intervals

Two labels are in **conflict** at time t if they intersect at time t



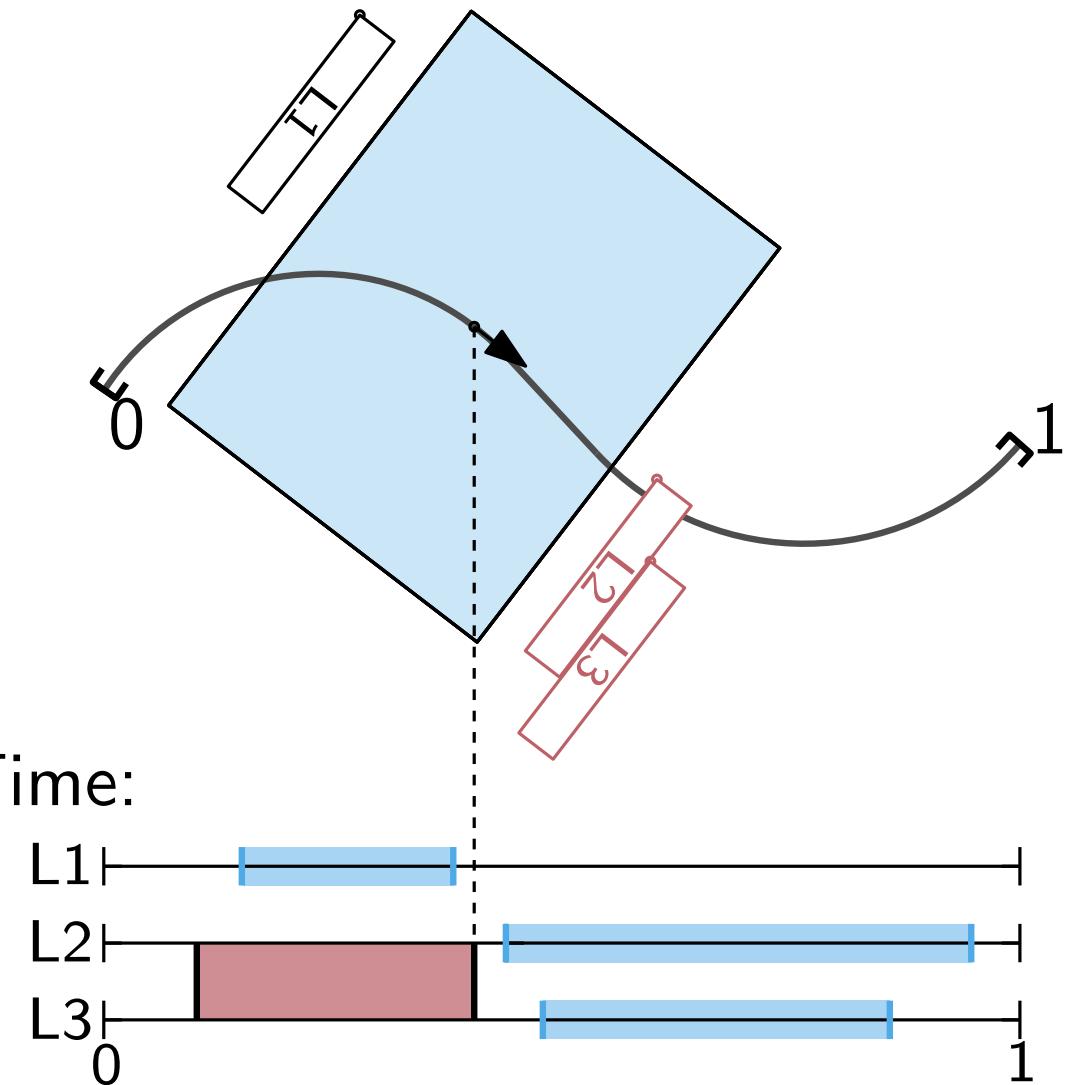
Mapping to Intervals

Two labels are in **conflict** at time t if they intersect at time t



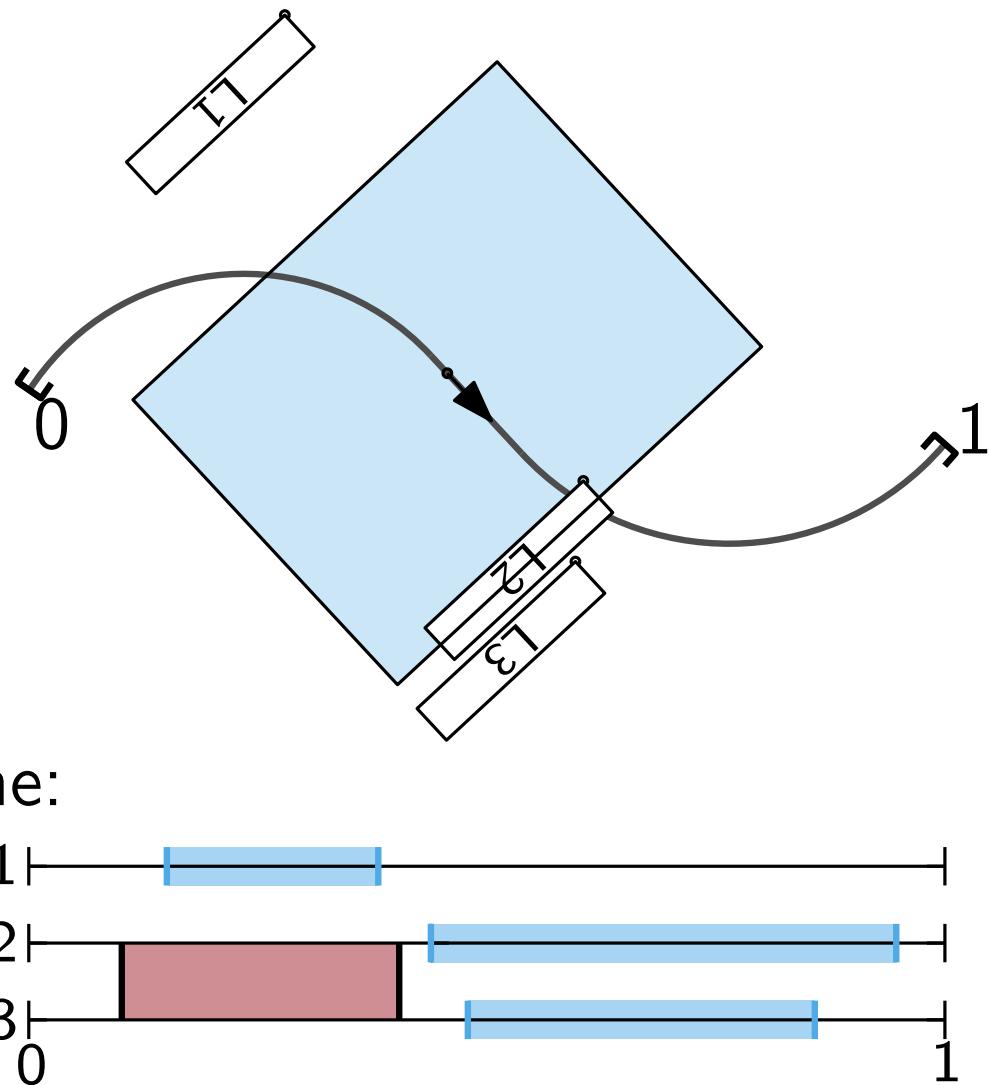
Mapping to Intervals

Two labels are in **conflict** at time t if they intersect at time t



Mapping to Intervals

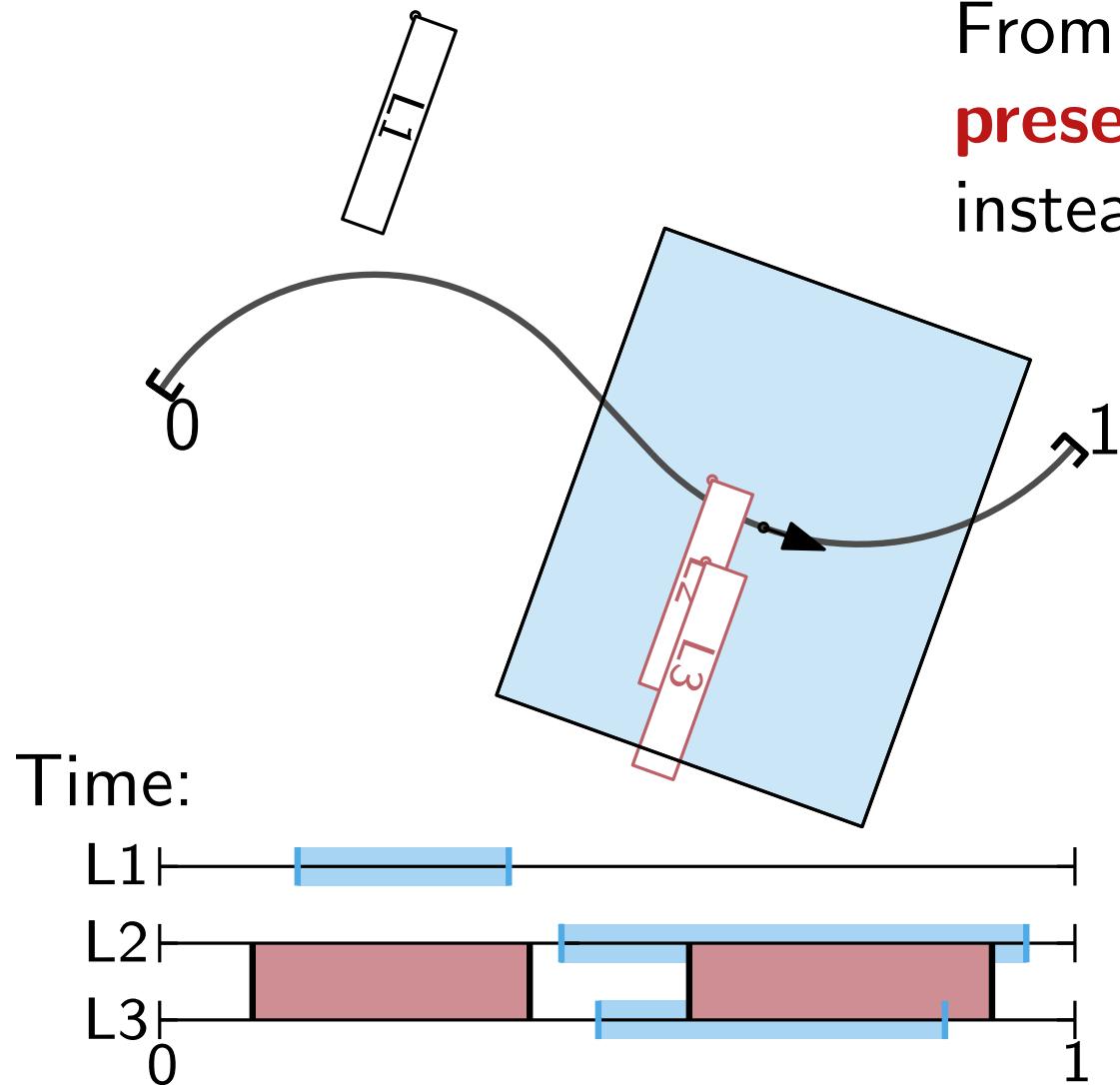
Two labels are in **conflict** at time t if they intersect at time t



Mapping to Intervals

Two labels are in **conflict** at time t if they intersect at time t

From now on:
presence and conflict intervals
instead of labels.



Problem Definition

Overview

Input:

map m , set P of points, set L of corresponding labels

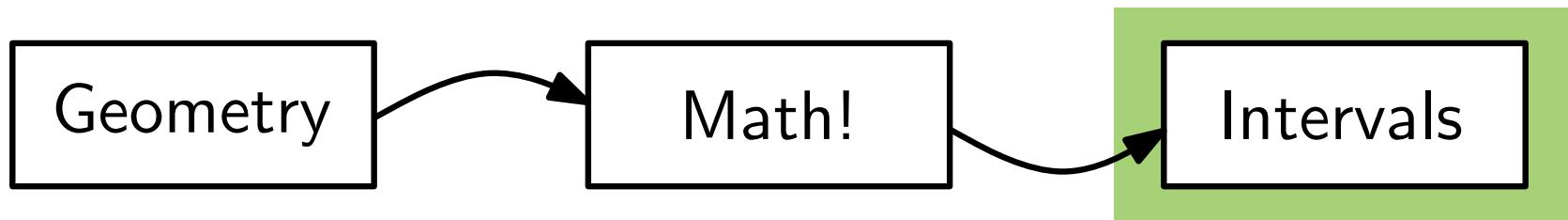
Output:

consistent rotation labeling that maximizes
the sum of all active ranges

Overview

Input:

map m , set P of points, set L of corresponding labels



Output:

consistent rotation labeling that maximizes
the sum of all active ranges

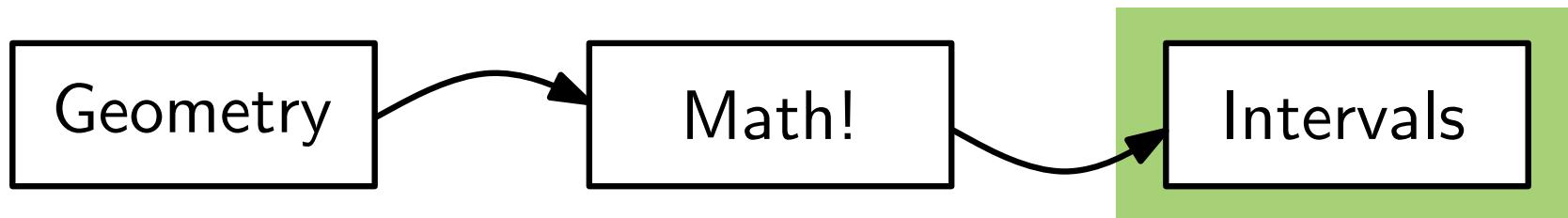
Overview

Input:

map m , set P of points, set L of corresponding labels

Input':

set of presence intervals, conflicts



Output':

set of activity intervals

Output:

consistent rotation labeling that maximizes

the sum of all active ranges

Activity of Labels

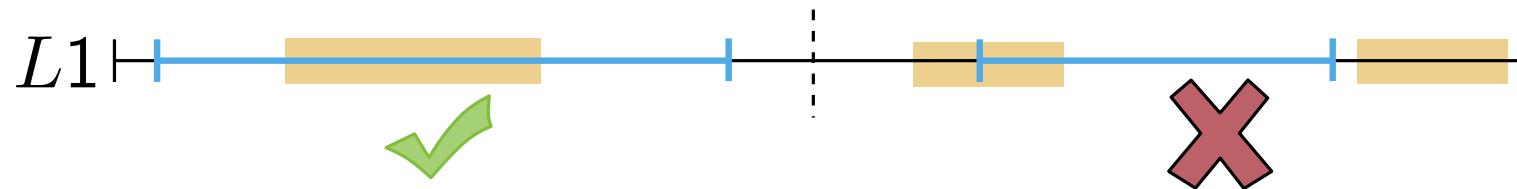
Label is **active** at time t if it is displayed at time t

- Label is present.
- Label is active.
- Labels are in conflict.

Activity of Labels

Label is **active** at time t if it is displayed at time t

Only active if present

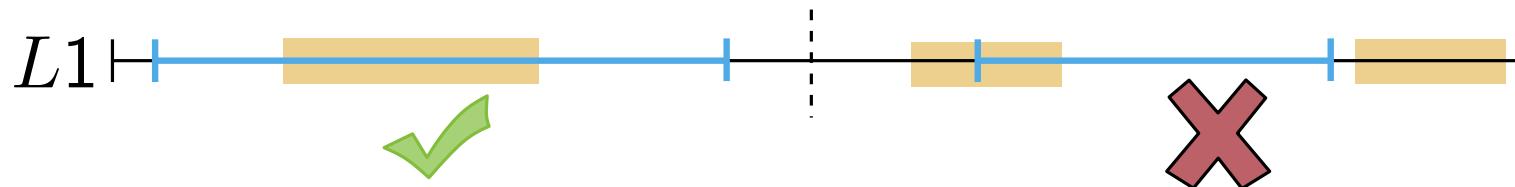


■ Label is present. ■ Label is active. ■ Labels are in conflict.

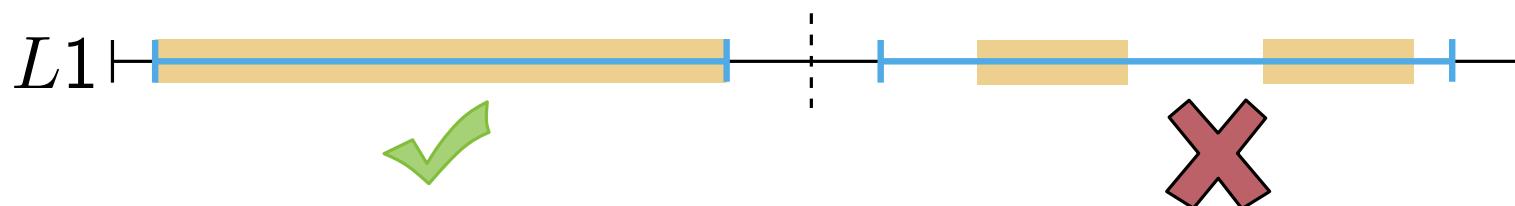
Activity of Labels

Label is **active** at time t if it is displayed at time t

Only active if present



Either active for the **full presence** intervall **or not** at all

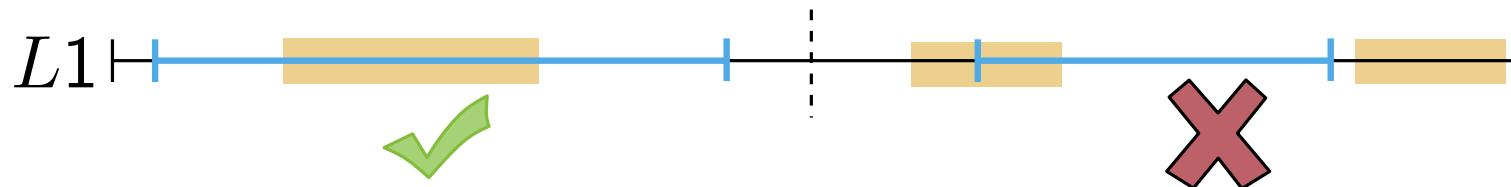


■ Label is present. ■ Label is active. ■ Labels are in conflict.

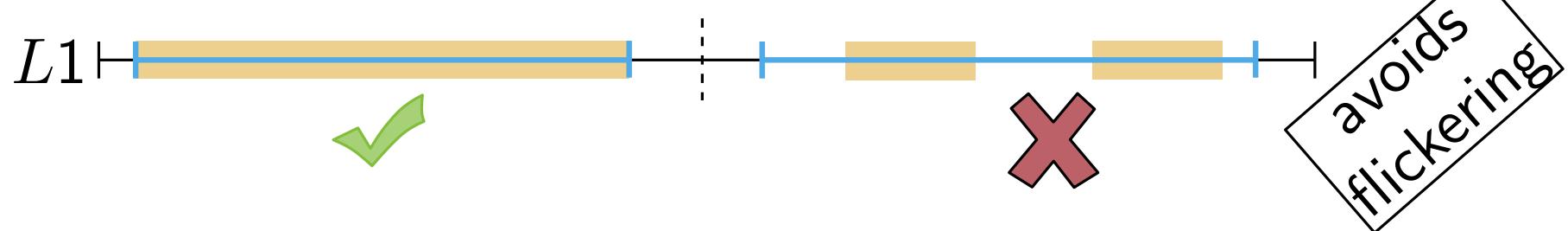
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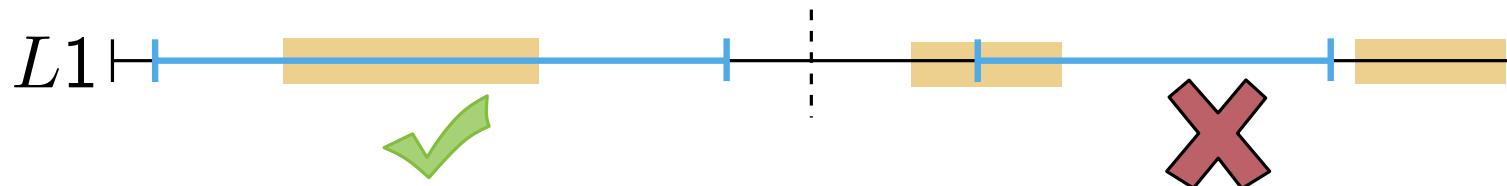


■ Label is present. ■ Label is active. ■ Labels are in conflict.

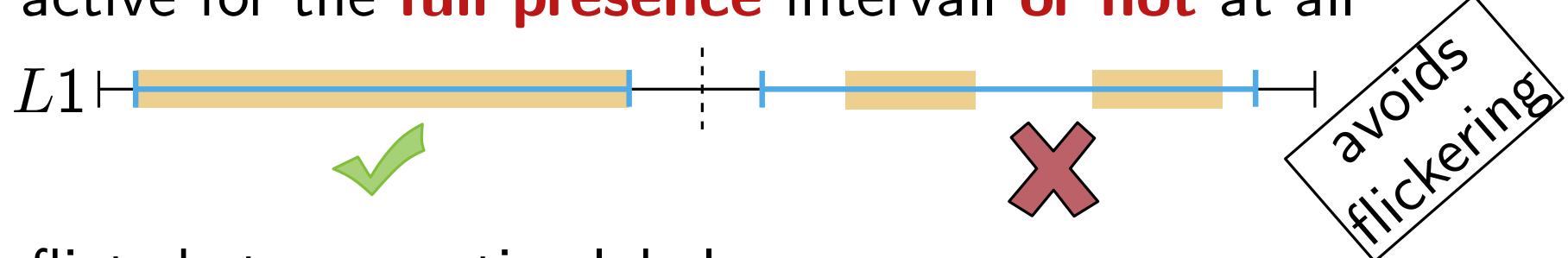
Activity of Labels

Label is **active** at time t if it is displayed at time t

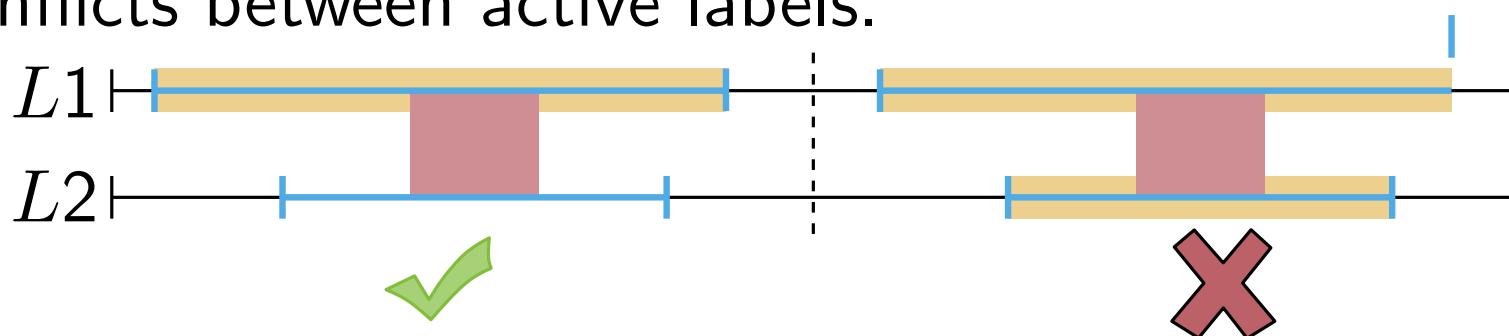
Only active if present



Either active for the **full presence** intervall **or not** at all



No conflicts between active labels.



■ Label is present. ■ Label is active. ■ Labels are in conflict.

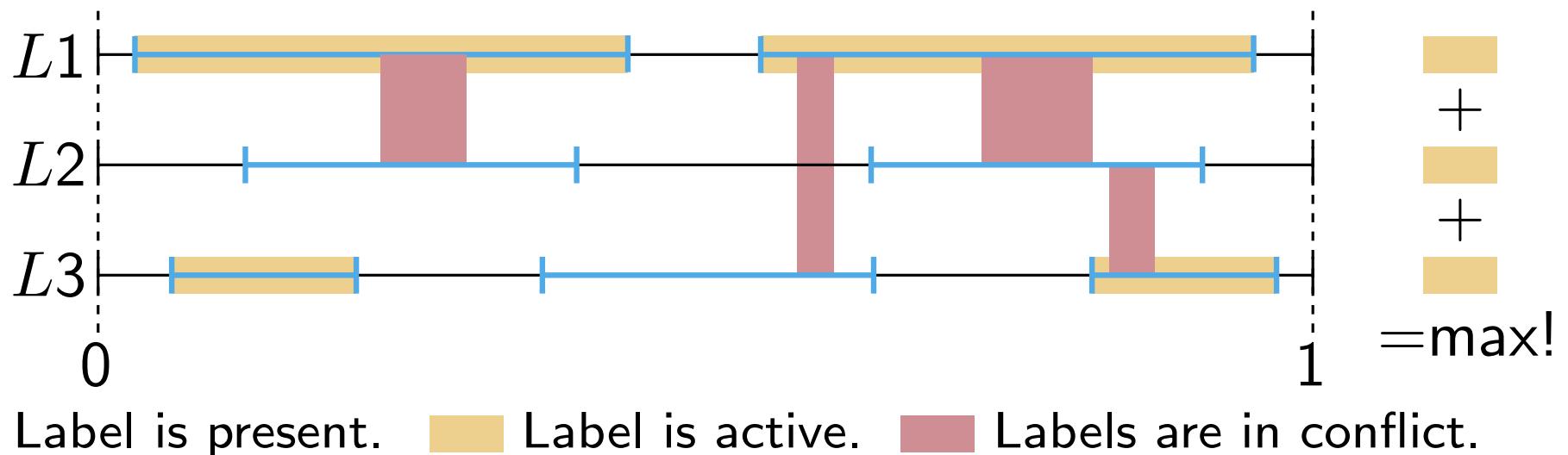
Problem Definition

Problem GENERALMAXTOTAL:

Given: Set I of presence intervals, conflicts

Find: Subset $J \subseteq I$ such that $\sum_{j \in J} \text{length}(j)$ is maximal, and J is conflict free

Set J of intervals is **conflict free** if no two in J intervals are in conflict



Problem Definition

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Given: Set I of presence intervals, conflicts

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Theorem 5

GENERALMAXTOTAL is NP-complete

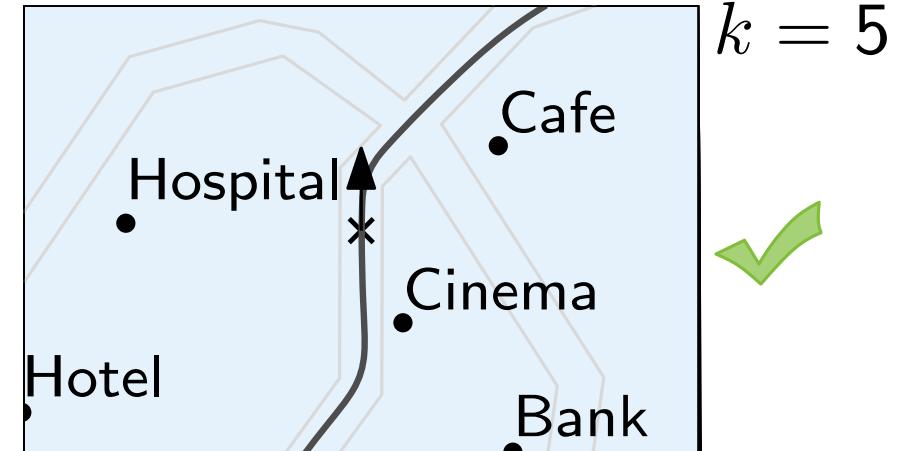
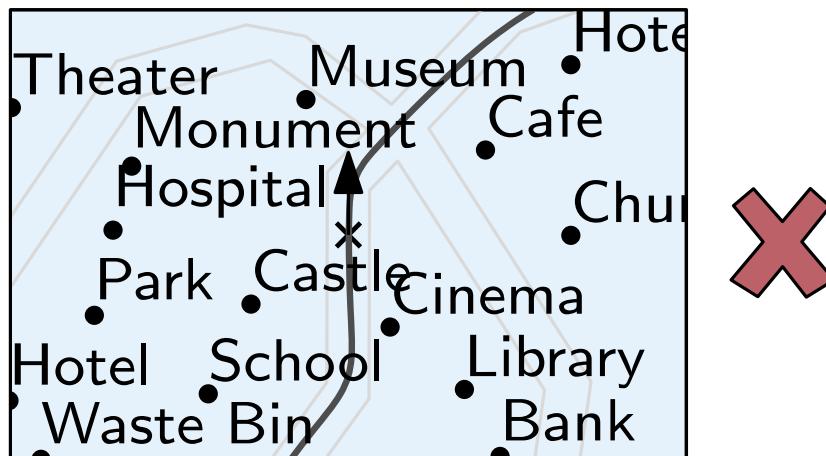
Problem Definition

Problem k -RESTRICTEDMAXTOTAL:

Given: Set I of presence intervals, conflicts

Find: Subset $J \subseteq I$ such that $\sum_{j \in J} \text{length}(j)$ is maximal, and J is conflict free, and **there is no t that is contained in more than k intervals in J .**

Set J of intervals is **conflict free** if no two in J intervals are in conflict



k -RESTRICTEDMAXTOTAL

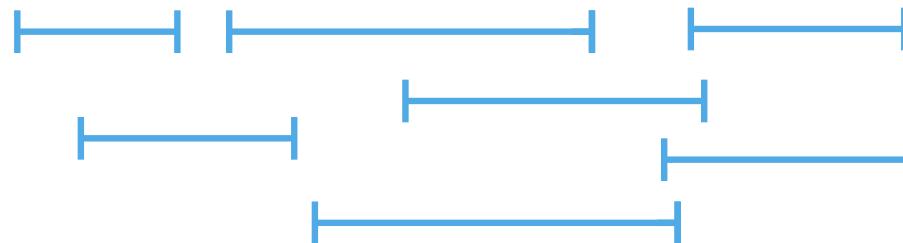
Theorem 4

k -RESTRICTEDMAXTOTAL can be solved in polynomial time

Case $k = 1$: Problem is equivalent to computing a maximum weighted independent set on an **interval graph**

$\Rightarrow O(n)$ time if intervals are sorted

[Hsiao et al., 1992]



k -RESTRICTEDMAXTOTAL

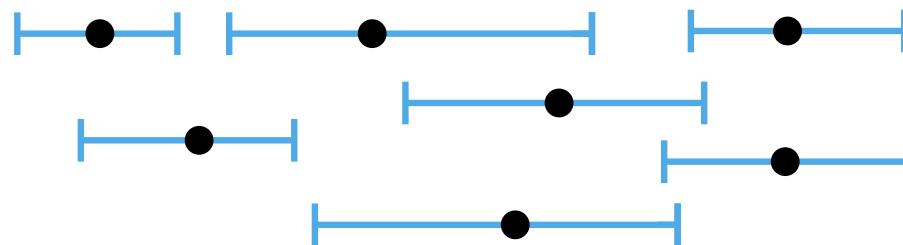
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k -RESTRICTEDMAXTOTAL

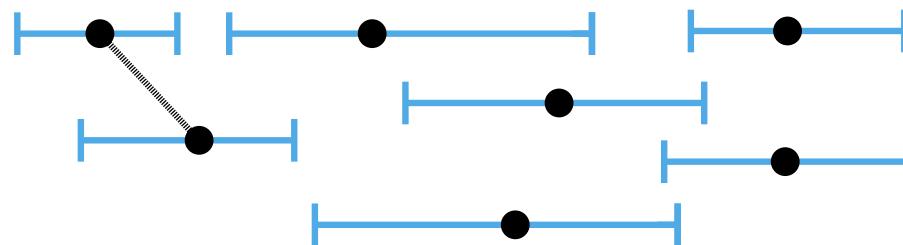
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Case $k = 1$: Problem is equivalent to computing a maximum weighted independent set on an **interval graph**

$\Rightarrow O(n)$ time if intervals are sorted

[Hsiao et al., 1992]



k -RESTRICTEDMAXTOTAL

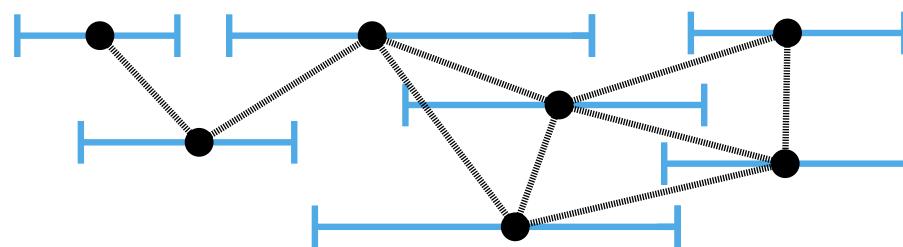
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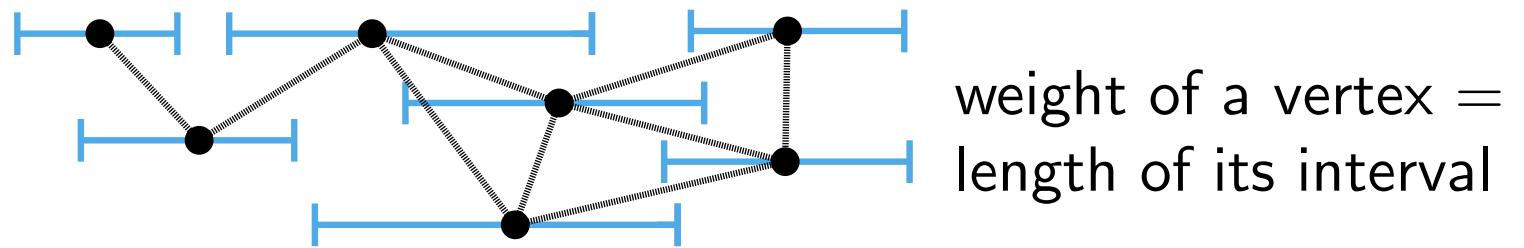
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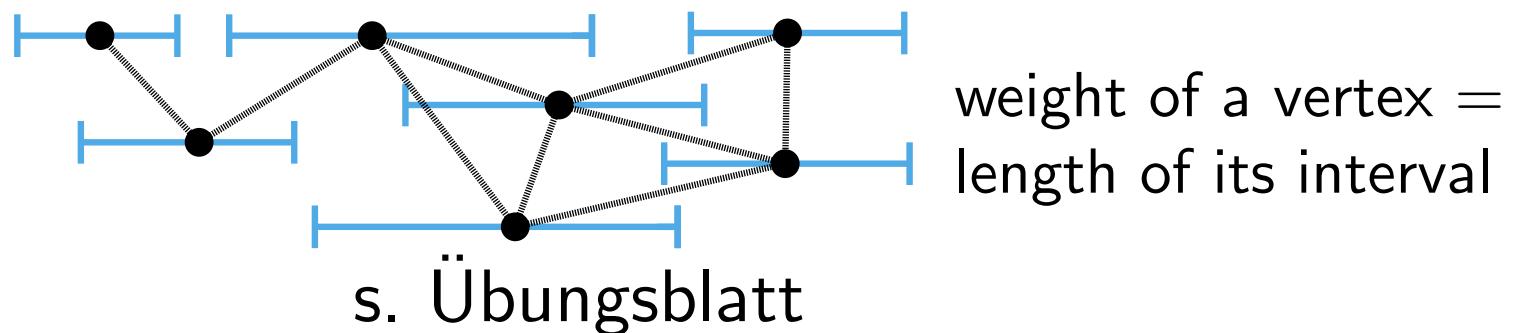
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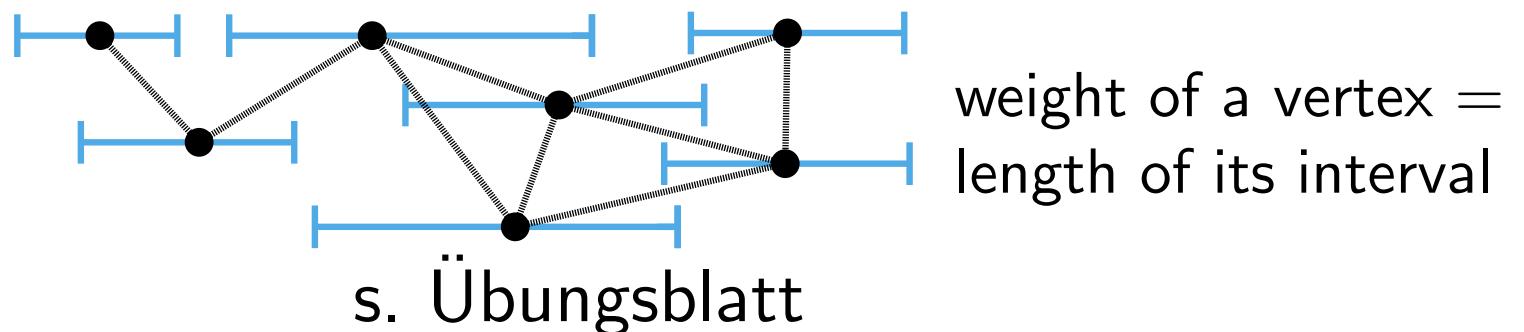
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Problem is related to **k -coloring** of interval graphs

There are $O(n + k)/O(kS(n))$ algorithms

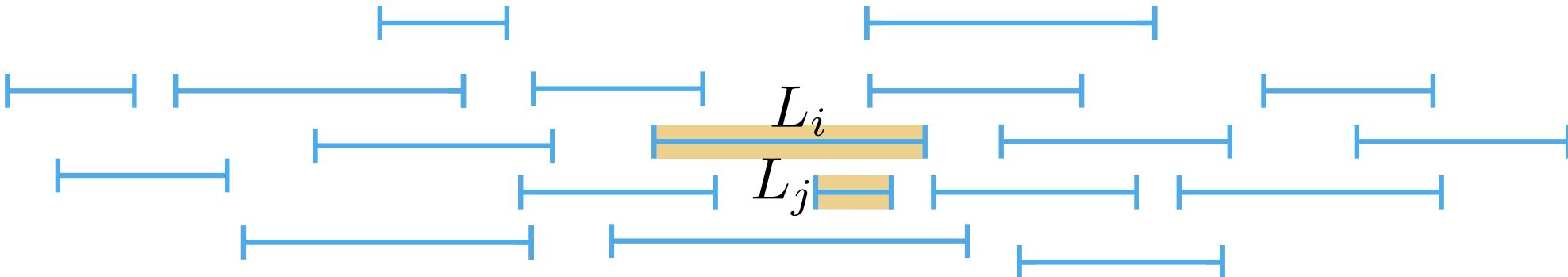
[Carlisle, Lloyd '93]

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Case $k = 2$: Because of **conflicts** more difficult than $k = 1$

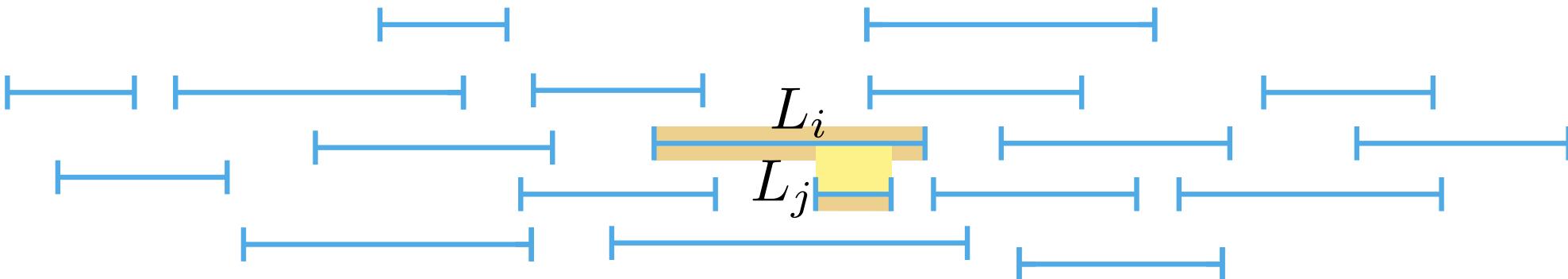


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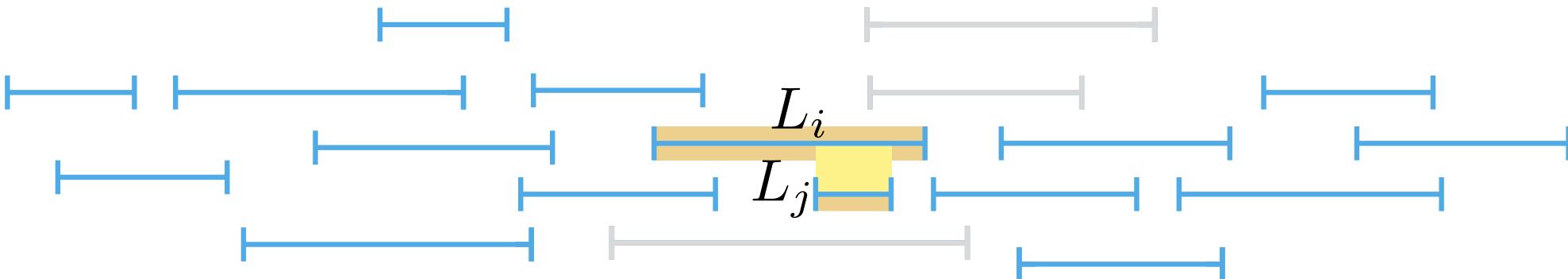


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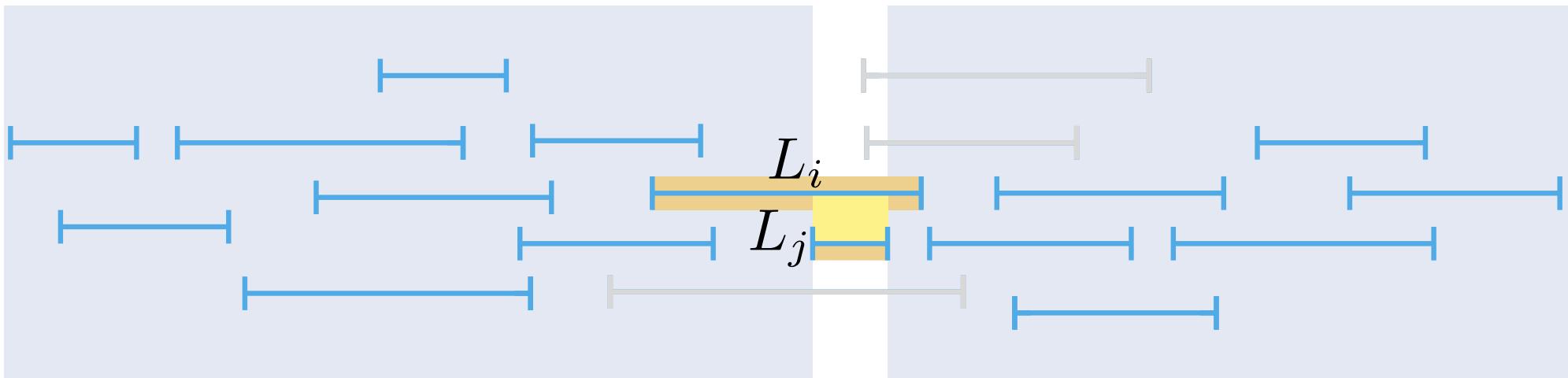


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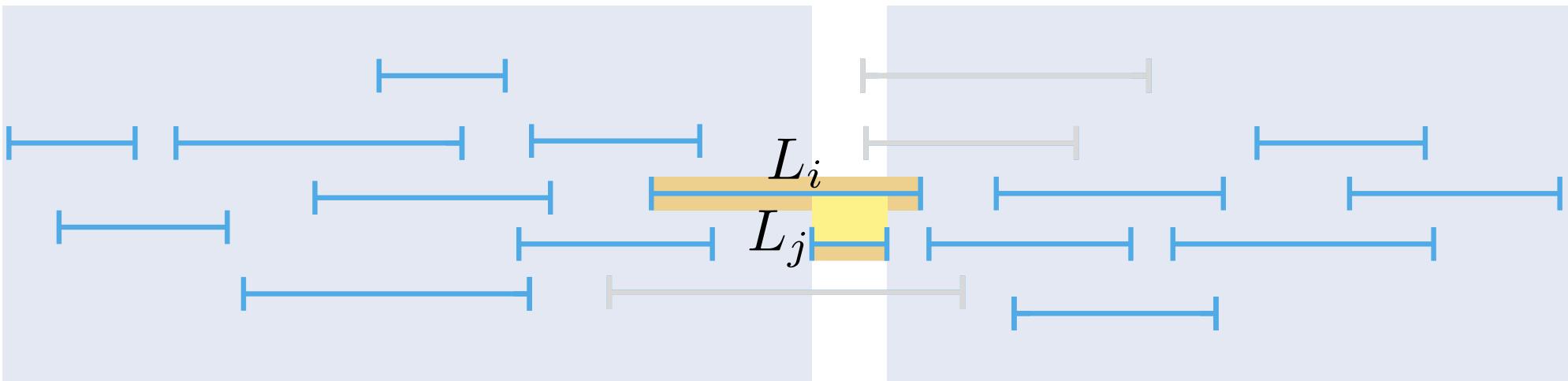
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Case $k = 2$: Because of **conflicts** more difficult than $k = 1$

A **separating tuple** are two non-conflicting, but overlapping intervals



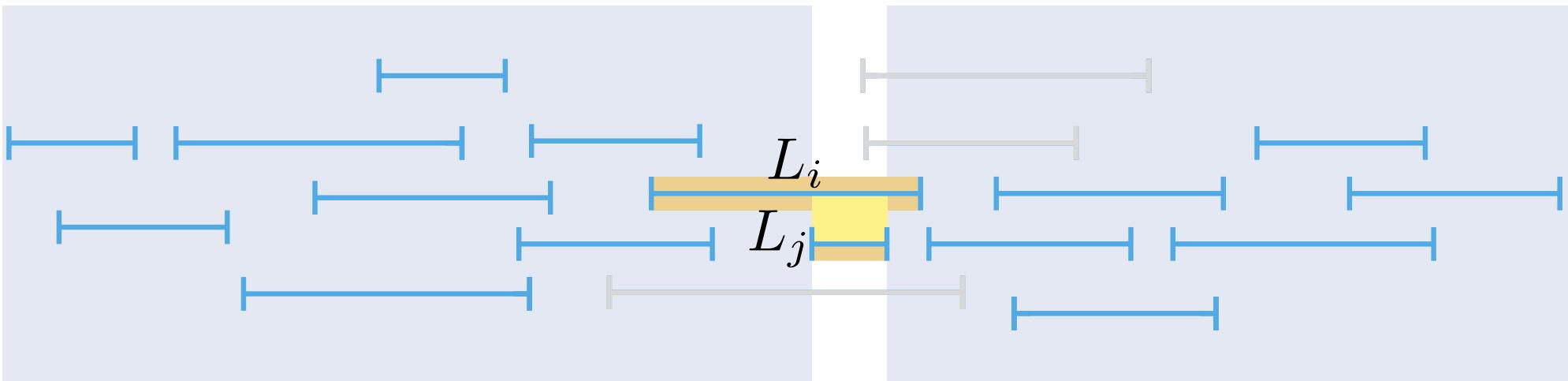
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Observation:

a separating tuple splits the instance into two sub-instances

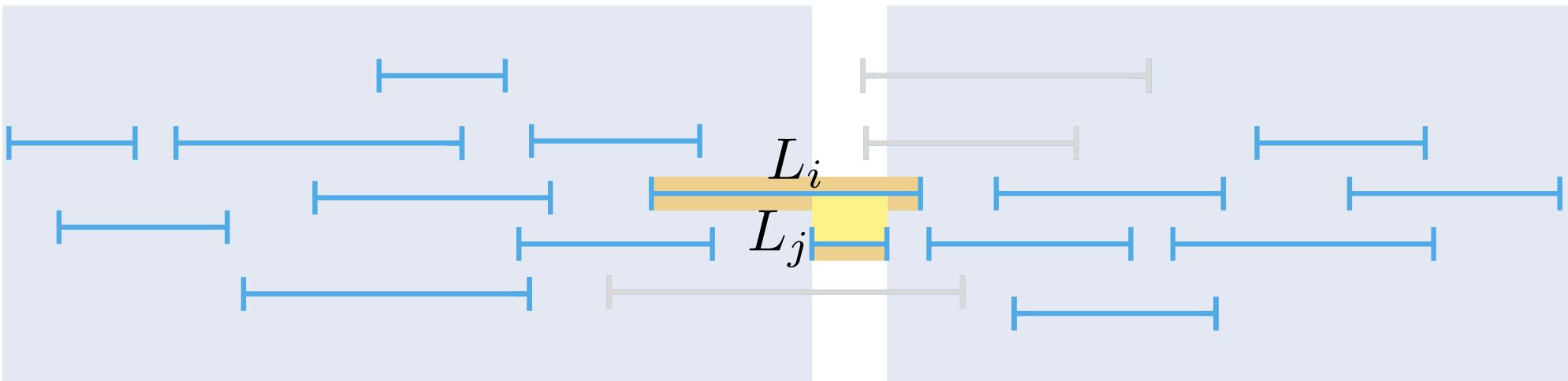
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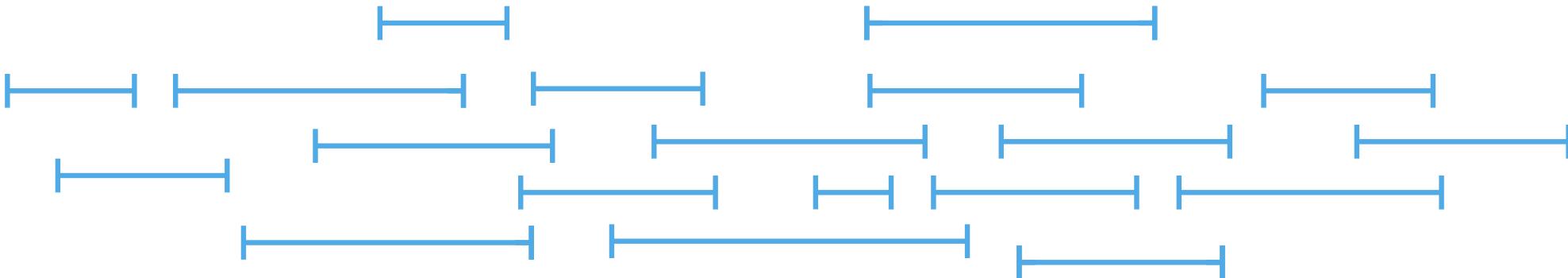
Dynamic Programming

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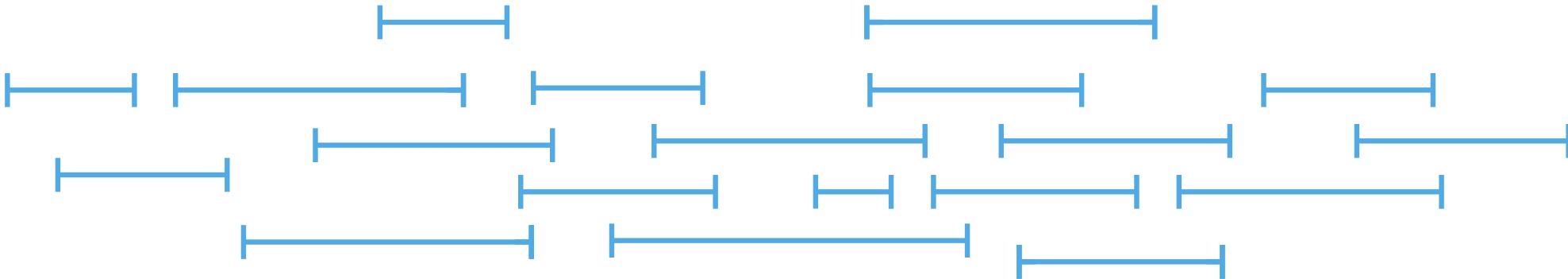


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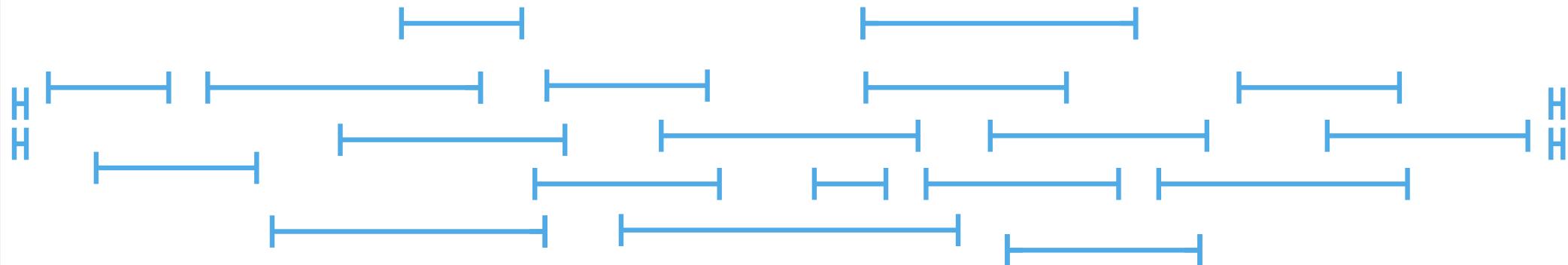


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Case $k = 2$: ■ add two dummy separating tuple



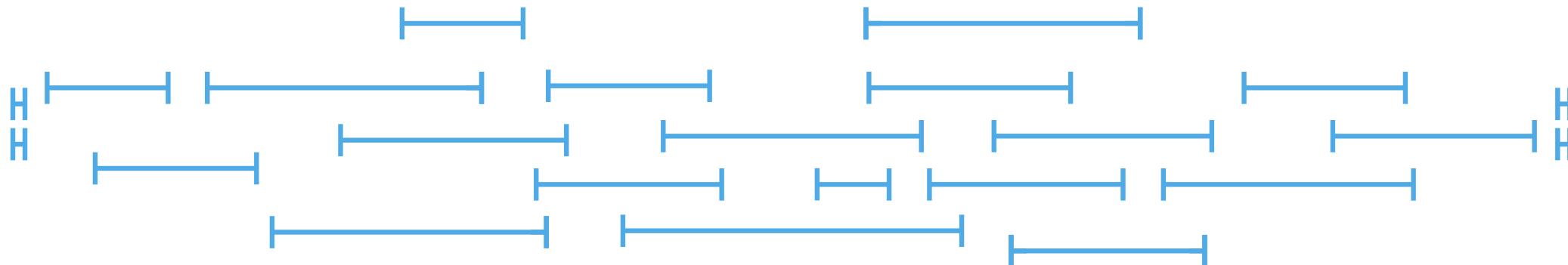
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Case $k = 2$: ■ add two dummy separating tuple

- enumerate all separating tuples s_i and sort them
- maintain one-dimensional table \mathcal{T}



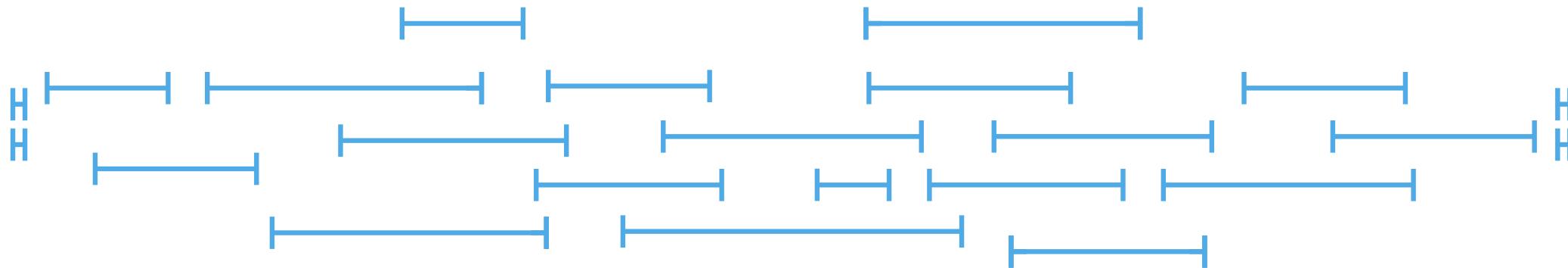
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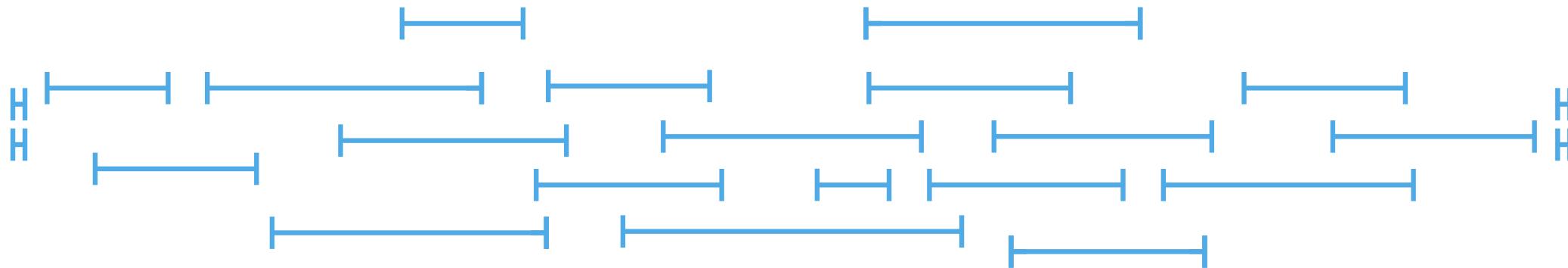
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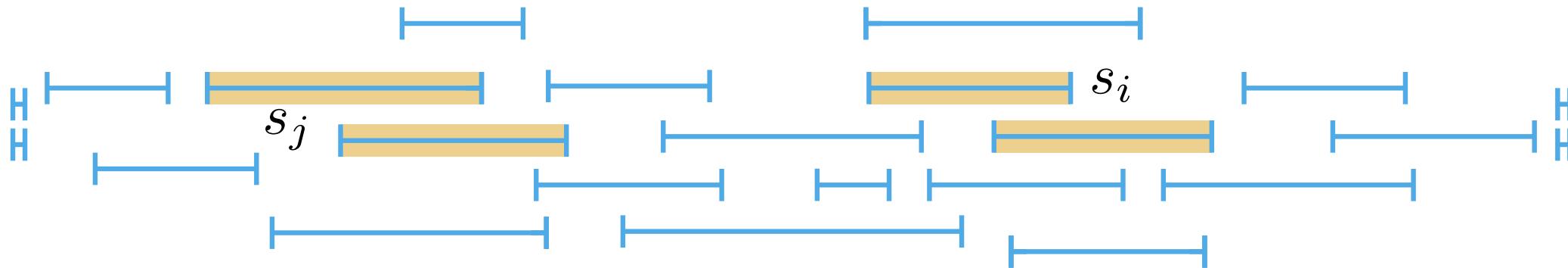
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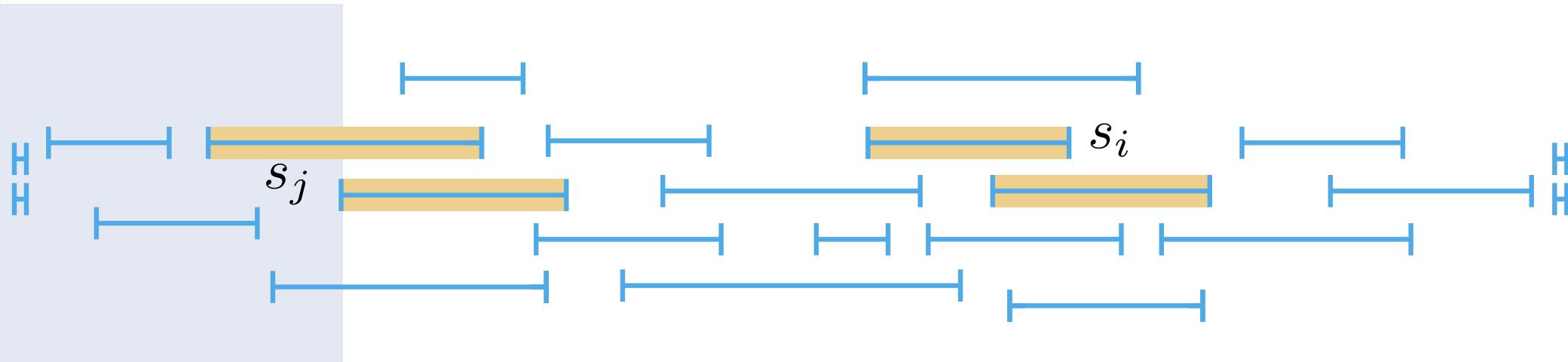
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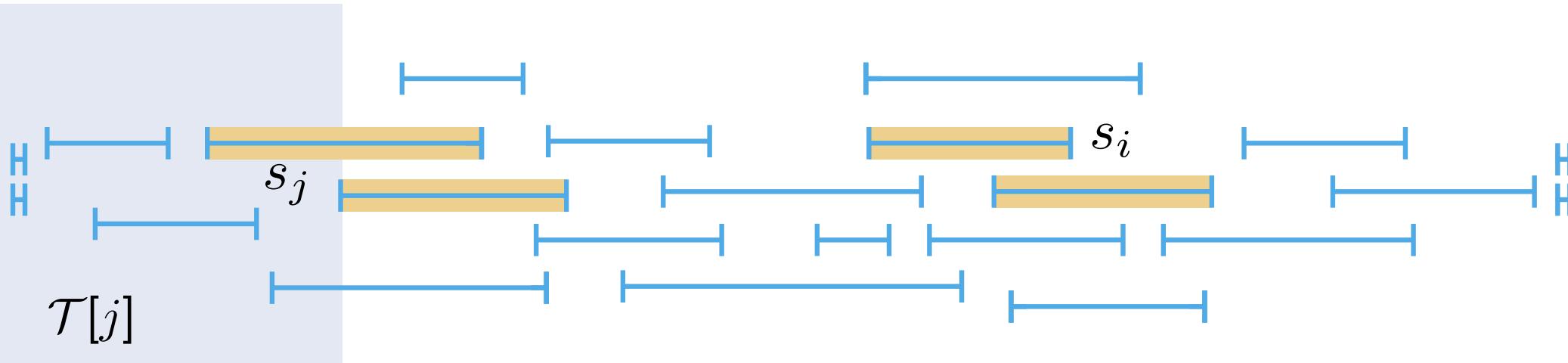
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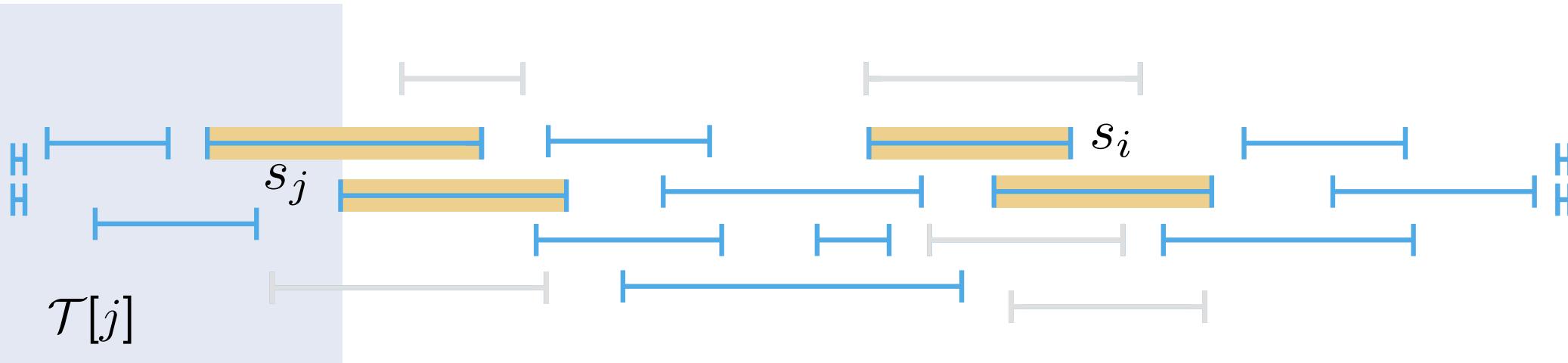
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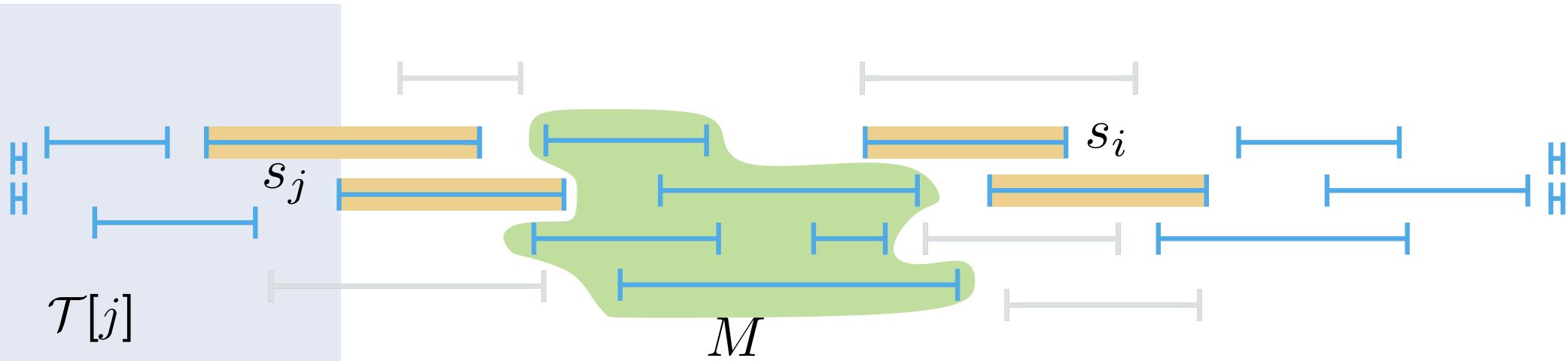
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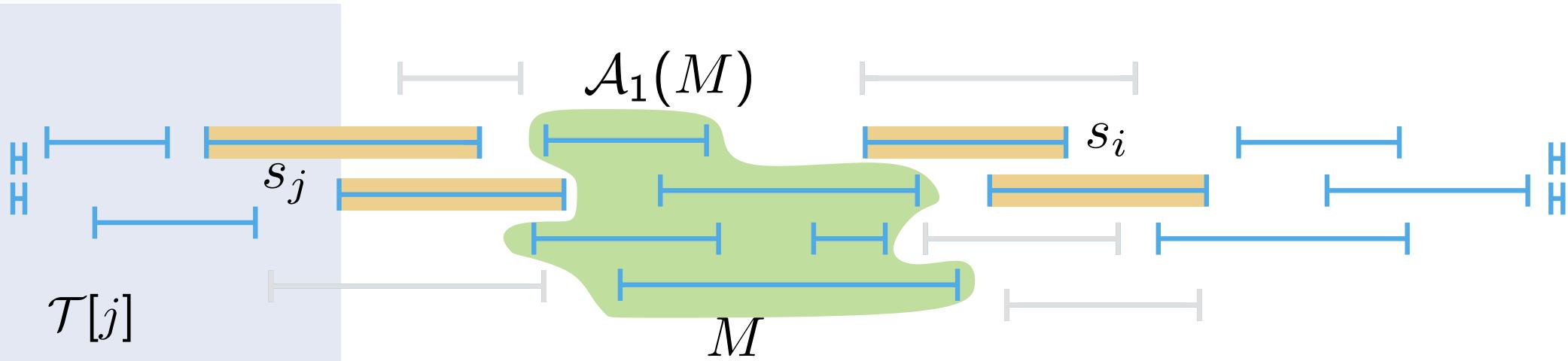
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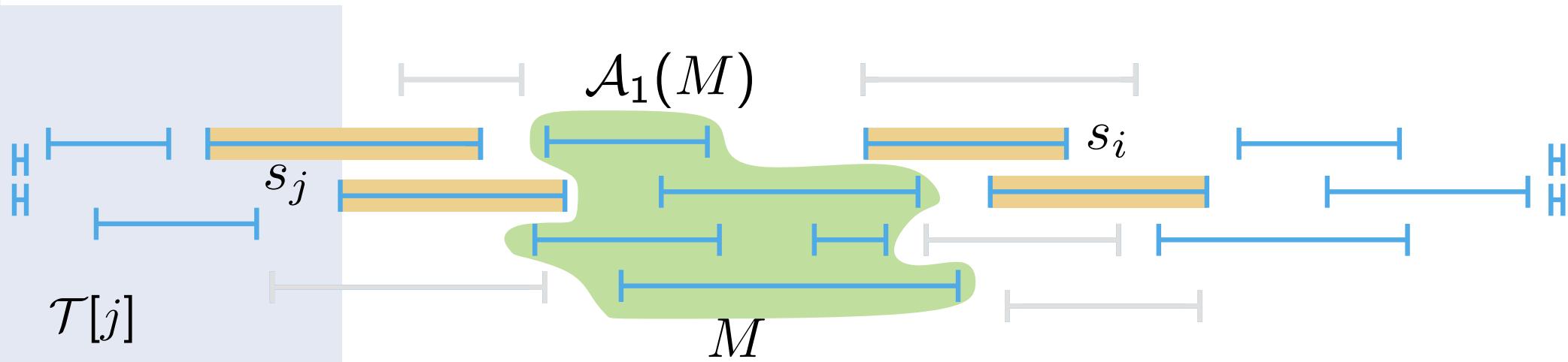
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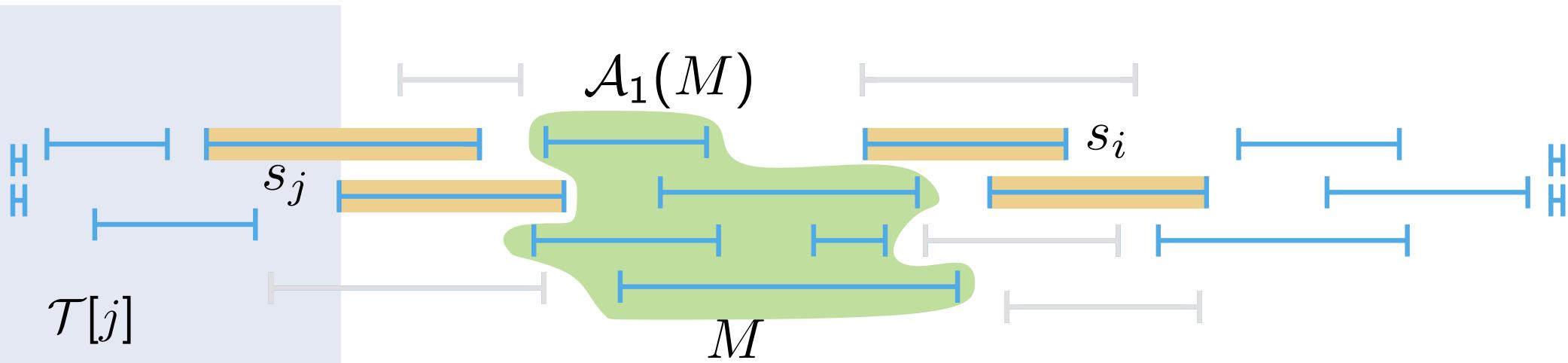


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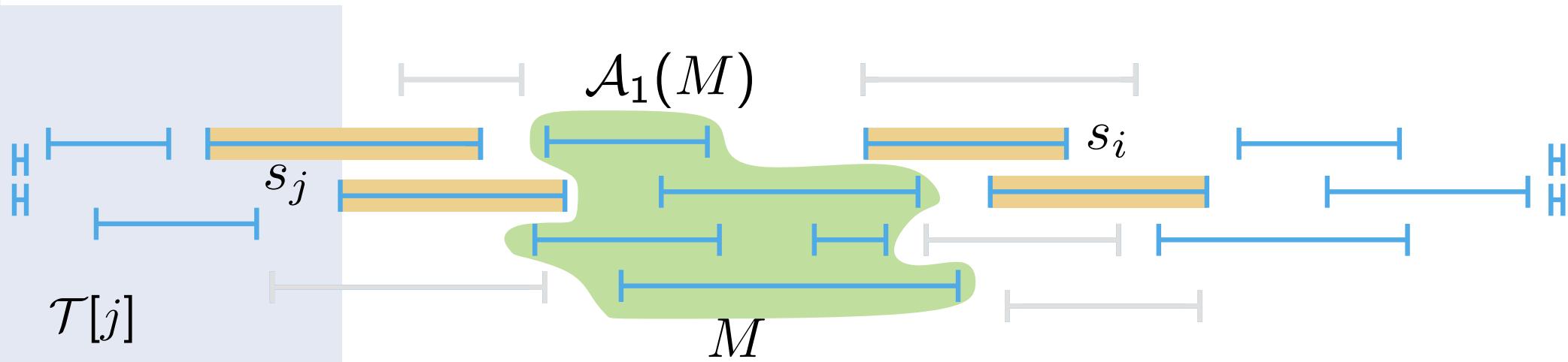
$$T[i] = \max_{j < i} \{ T[j] + \mathcal{A}_1(M) + \text{length}(s_i) \mid s_i, s_j \text{ compatible} \}$$

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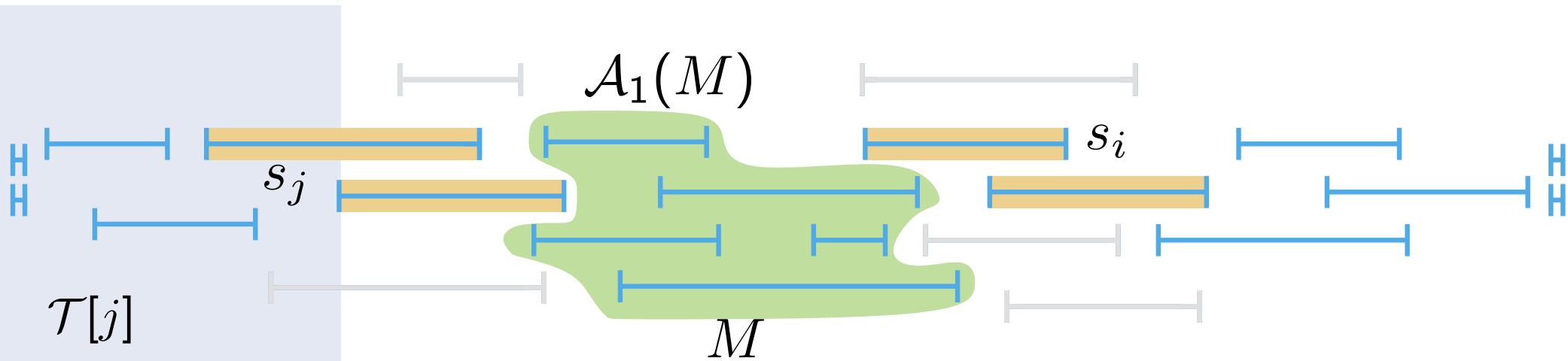
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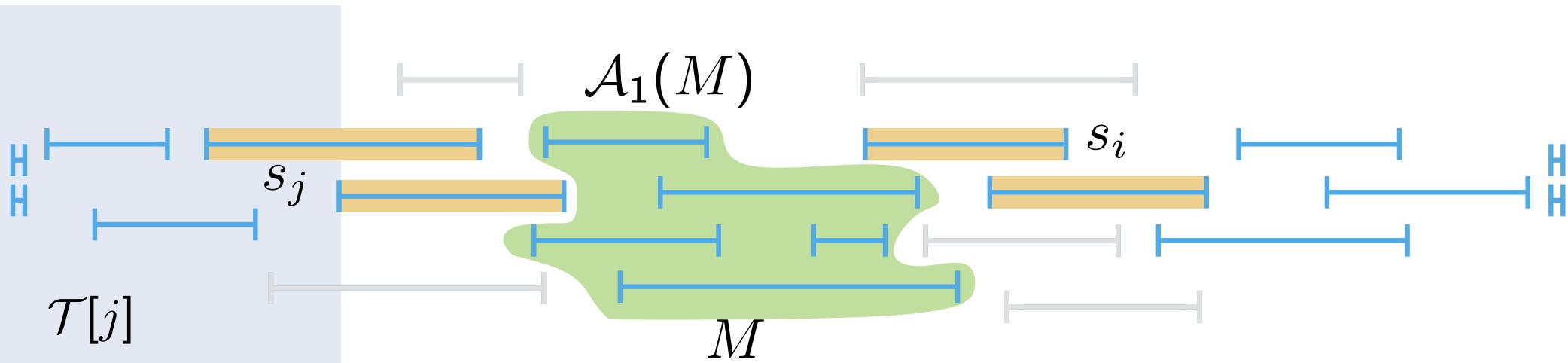
$O(\#\text{sep. tu.})$
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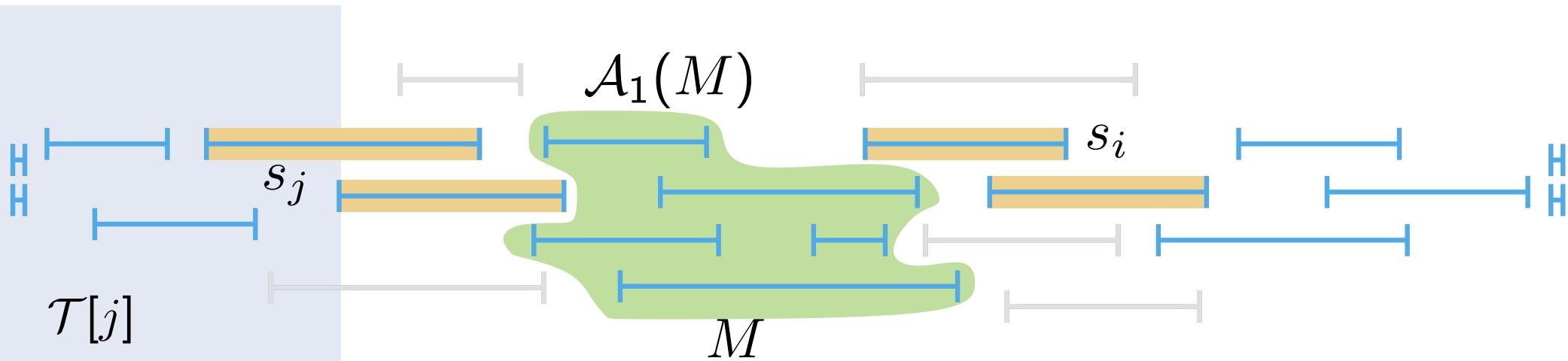
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Case $k = 2$:

Time complexity: $O(n \cdot (\#\text{sep. tu.})^2)$



$$T[i] = \max_{j < i} \{ T[j] + \mathcal{A}_1(M) + \text{length}(s_i) \mid s_i, s_j \text{ compatible } \}$$

$O(\#\text{sep. tu.}) \quad O(1) \quad O(n) \quad O(1)$
 $O(\#\text{sep. tu.})$

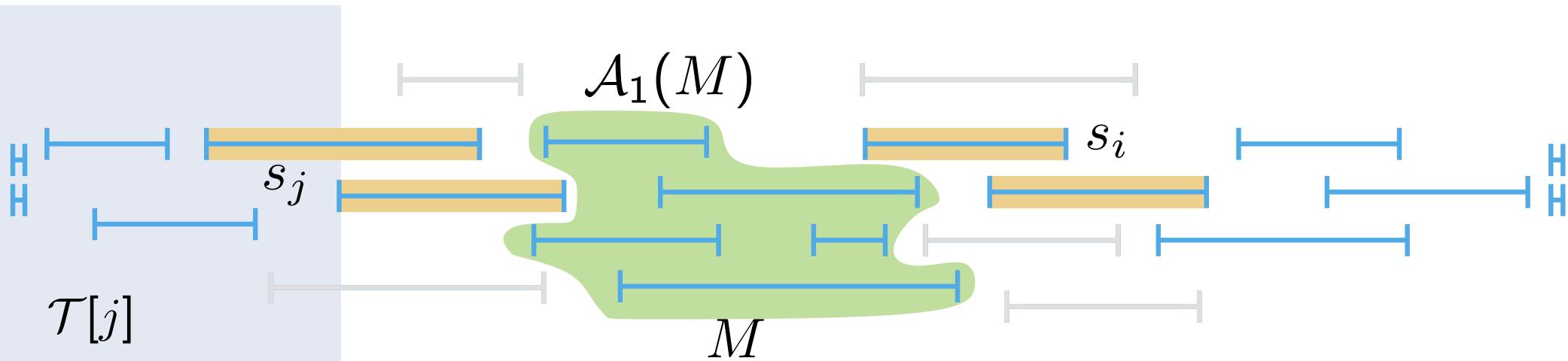
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Case $k = 2$:

Time complexity: $O(n \cdot (\#\text{sep. tu.})^2) = O(n^5)$



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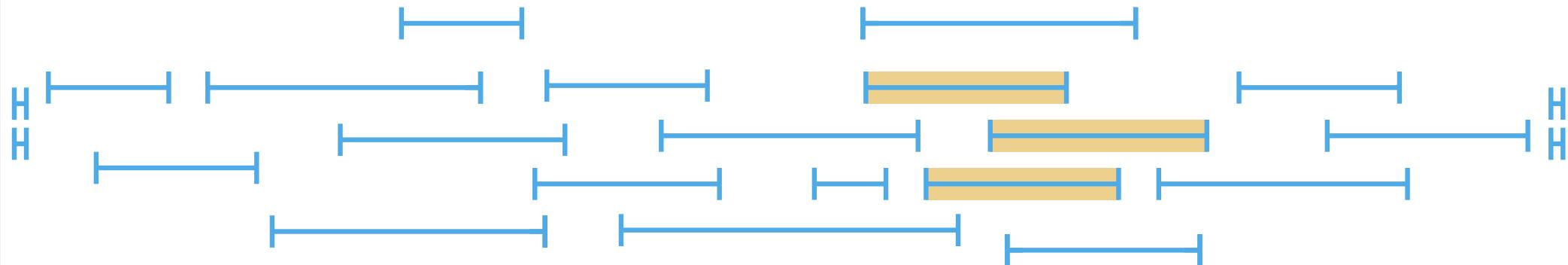
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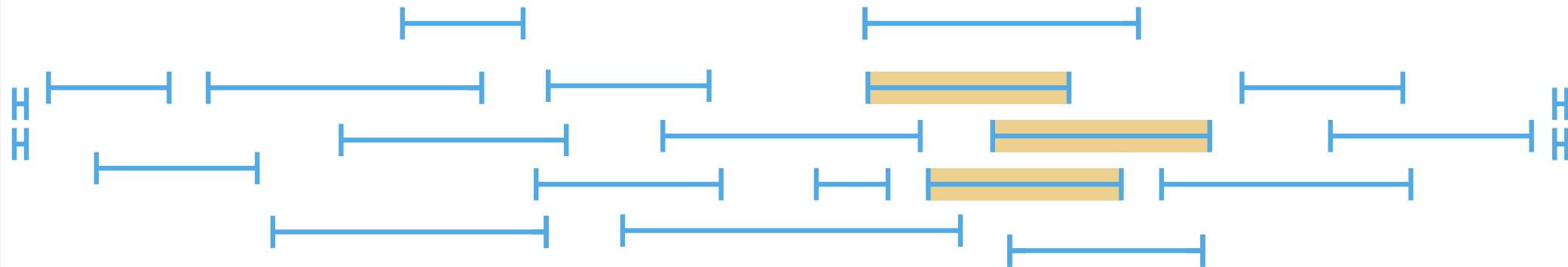


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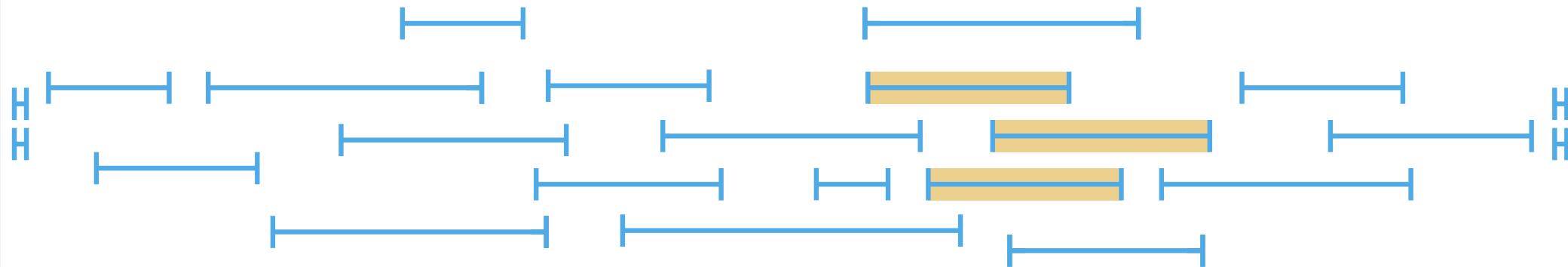
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Can be generalized to:

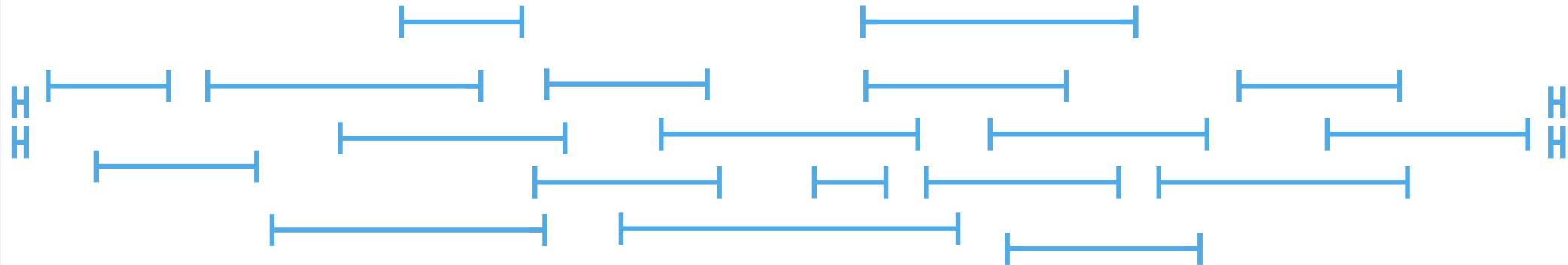
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Case $k > 1$:



Can be generalized to:

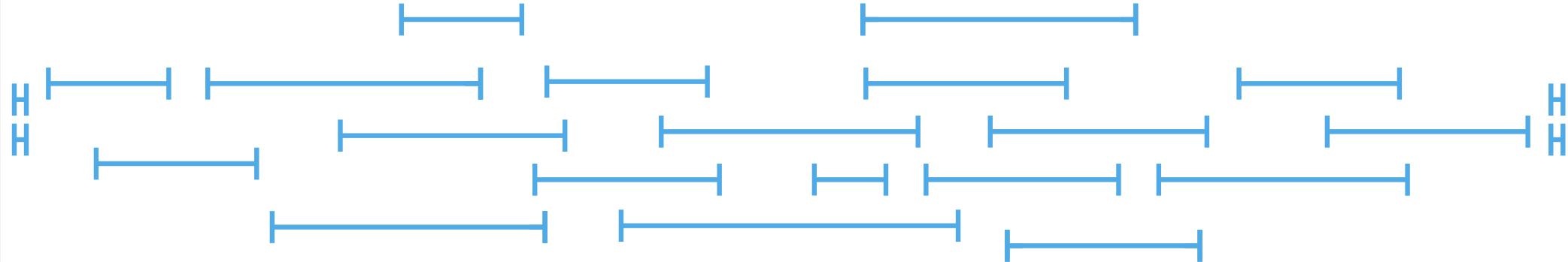
$$T[i] = \max_{j < i} \{ T[j] + \mathcal{A}_{k-1}(M) + \text{length}(s_i) \mid s_i, s_j \text{ compatible} \}$$

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Can be generalized to:

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Time complexity: $O(n^{k^2+k-1})$

Summary II

Our results:

- GENERALMAXTOTAL is \mathcal{NP} -complete
- k-RESTRICTEDMAXTOTAL is polynomial solvable
- new labeling model is versatile
- algorithms **do not** rely on geometry

Open Problems:

- k-RESTRICTEDMAXTOTAL is polynomial solvable but slow (how bad for real-world data sets?)
- trajectory-based labeling with **zooming?**

