

# Notation

- $G = (V, E)$ : graph with nodes  $V$ , edges  $E$  and objects  $V \cup E$
- $R, C$ : integer intervals  $R = [0, \#rows]$  and  $C = [0, \#cols]$

## Comments

```
| // this is a comment
```

## Defining Variables

```
define  $x_{r,c,o}$   
( $\forall r \in R, \forall c \in C, \forall o \in V \cup E$ )  
| def x(rows, cols, objects)
```

## Iterating over Variables

```
 $x_{r,0,v} = 1$  ( $\forall v \in V, \forall r \in R$ )
```

```
| for v in nodes do  
|   for r in rows do  
|      $x(r, 0, v) = 1$   
|   end  
| end
```

two equivalent formulations

```
| x(rows, 0, nodes) = 1  
| x(_, 0, nodes) = 1
```

## Summation

$$\sum_{r \in R, e \in E} x_{r,0,e} \geq 1$$

```
| sum x(_, 0, edges) >= 1
```

## Restricting the Parameters

intervals for rows and columns

```
| for r in [1..#rows - 2] do  
|   x(r, [0..3], _) = 0  
| end
```

properties of objects (in GML-file)

```
| for s in nodes with label s do ...  
| for v in nodes without label s do ...  
| x(_, _, objects with color red) ...
```

graph structure

```
| for v in nodes do  
|   x(_, _, neighbors of v) <= 0  
|   for e in incident edges of v do  
|     x(_, _, source of e) = 0  
|     x(_, _, target of e) = 0  
|     // neither source nor target:  
|     x(_, _, nodes without nodes e) = 1  
|   end  
| end
```

combination

```
| ...  
| x(_, _, neighbors of v with color red)
```