

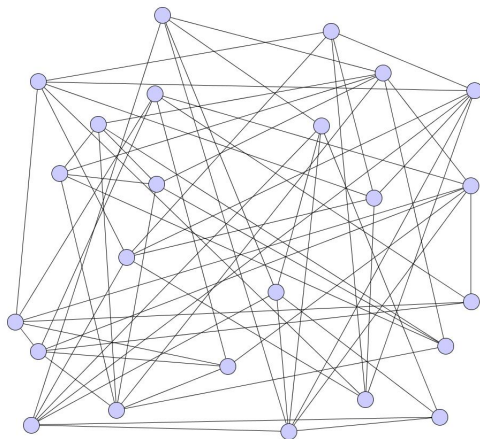
Clustering and Comparing Clusterings

Robert Görke Dorothea Wagner Silke Wagner

University of Karlsruhe
Faculty of Computer Science
Department of Theoretical Computer Science

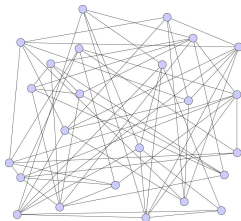


Why Cluster?



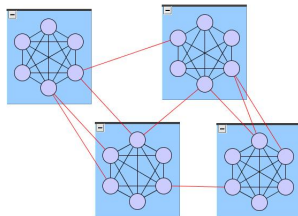
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- Need for structural information about a network



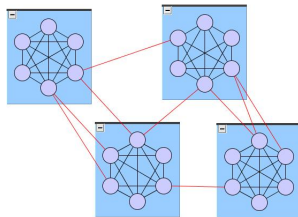
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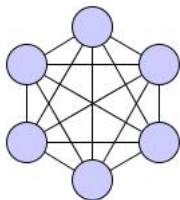
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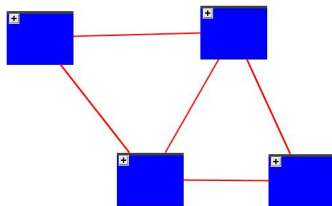
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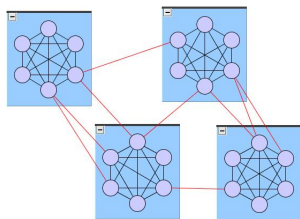
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→ **abstraction**
- Detect groups/clusters as basic structural units



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Abstract Idea

Given: (un)weighted, (un)directed graph $G = (V, E)$

Find: partition of V into clusters C_1, \dots, C_k such that



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Typically, a clustering algorithm tries to maximize a **quality function** that captures (1) and/or (2)



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Quality Functions

- Coverage:

$$c(\mathcal{C}) = \frac{\# \text{ intra-cluster edges}}{\# \text{ edges}}$$



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- $\overline{QF}_1 = QF - E[QF]$ $\overline{QF}_2 = \frac{QF}{E[QF]}$



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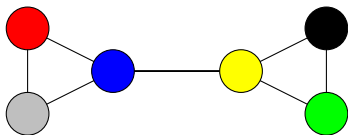
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⇒ Approximate with greedy algorithms



How to Cluster

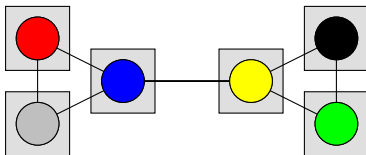
Methodologies



How to Cluster

Methodologies

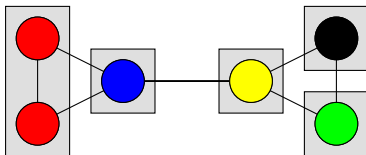
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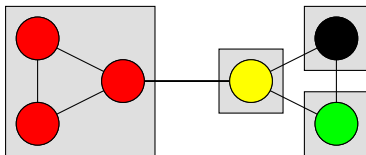
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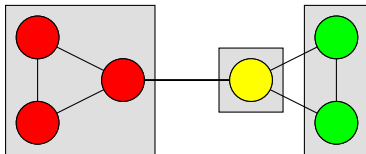
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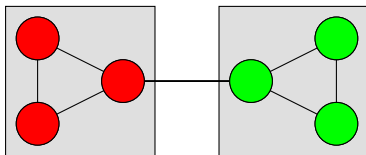
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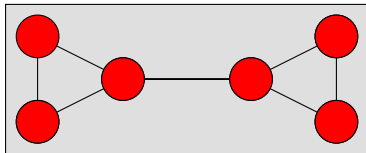
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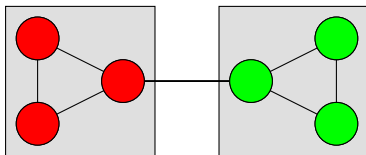
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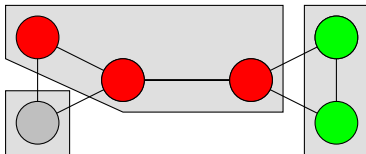
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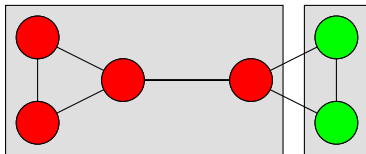
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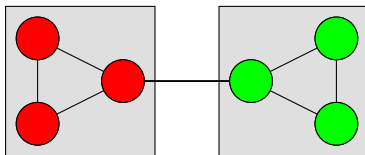
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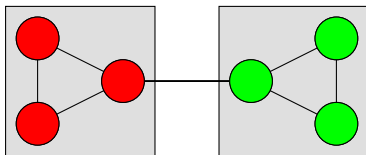
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Other techniques

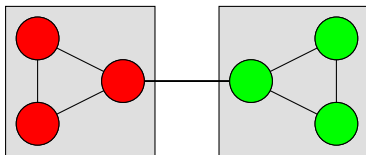
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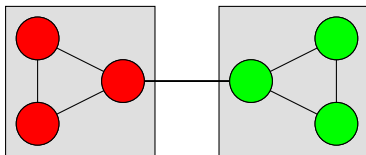
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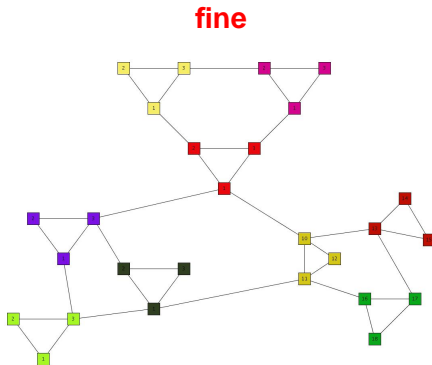
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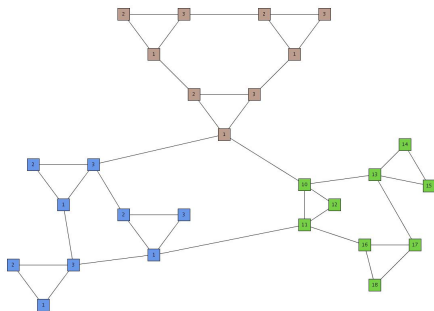
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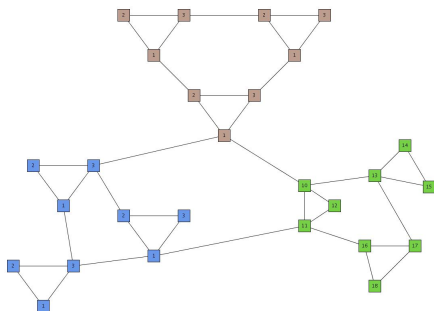
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algorithmic optimum \Leftrightarrow desired clustercount

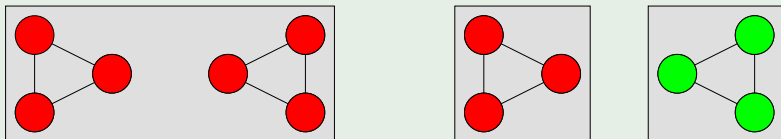


Cheating a Criterion

Any single optimization criterion can be fooled

Example (Coverage very simple)

The following two clusterings have the same coverage value

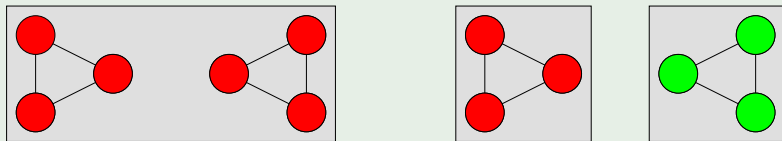


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Similar (more sophisticated) examples exist for any criterion



Problems and Questions of Static Clustering

- Which criterion works well for which kind of graph?



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 - How similar are two clustering results?
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 - ⇒ need for similarity/distance measures for clusterings



Dynamic Situation

Given: Graph $G = (V, E)$; clustering algorithm A ; update operation $\Delta : G \mapsto G' = (V', E')$



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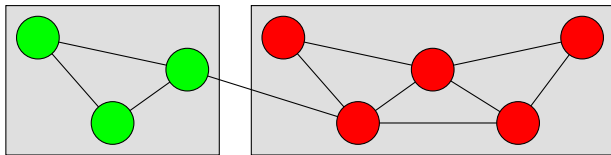
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Find: efficient method for calculating $A(\Delta G)$ from $A(G)$



Typical Clustering Dynamics

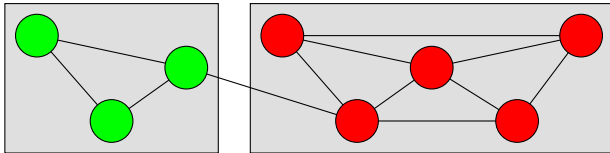
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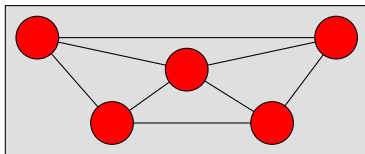
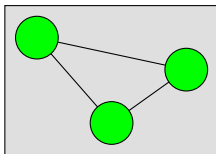
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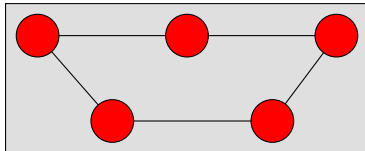


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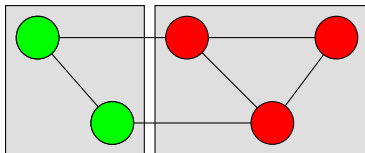
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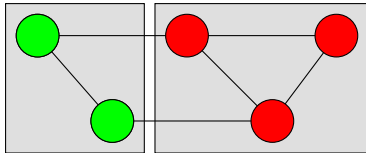
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 - *Distance*: approximation \leftrightarrow reclustering?



Update of a Clustering

Running Time

Example (Simple Algorithm)

Clustering algorithm A : connected components $\hat{=}$ clusters



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Most clustering criteria are highly non-trivial!



Similarity measures for clusterings

Existing similarity / distance measures can be divided into 3 groups:

- 1 measures based on **counting pairs**
- 2 measures based on **set cardinality**
- 3 measures based on **mutual information**



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- Example: Rand's index (Rand, 1971)

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- Problem: $\mathcal{R}(\mathcal{C}, \mathcal{C}') \rightarrow 1$ for $k \rightarrow n$



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- Drawbacks:
 - Depending on n
 - Ignores what happens in unmatched part of the clusters



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- Variation of Information (Meila, 2002):

$$VI(\mathcal{C}, \mathcal{C}') = \mathcal{H}(\mathcal{C}) + \mathcal{H}(\mathcal{C}') - 2I(\mathcal{C}, \mathcal{C}')$$

*Information we lose, going from \mathcal{C} to \mathcal{C}' plus extra information we have to gain (**geometric difference**)*



Research Areas

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- Quality \iff Silimarity
- Map classes of graphs to suitable clustering techniques
 - Find global optimum in polynomial time
 - Find criterion that *fits* certain classes



End

Thank you!



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Questions?

