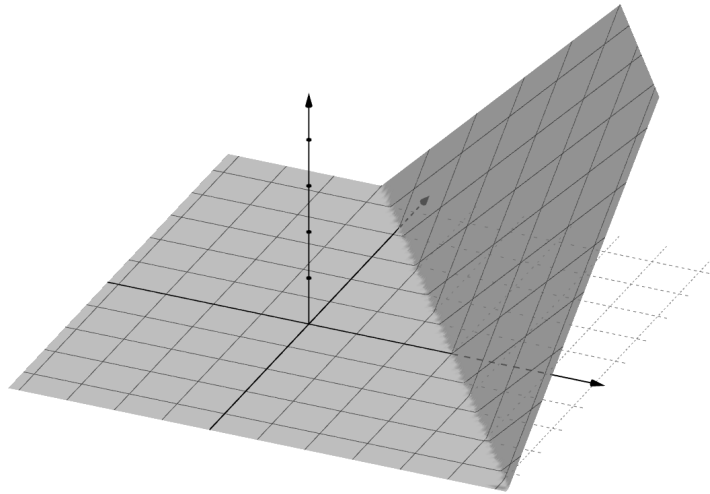
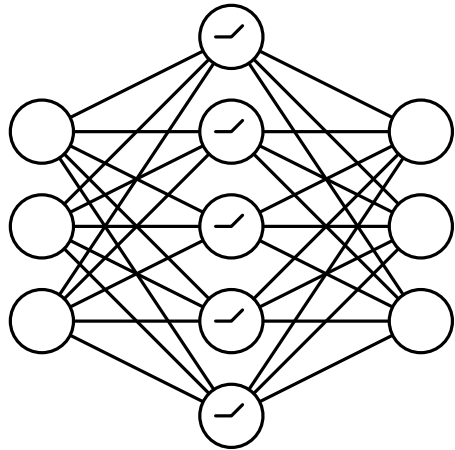


Training Fully Connected Neural Networks is $\exists\mathbb{R}$ -Complete

Daniel Bertschinger, Christoph Hertrich, **Paul Jungeblut**, Tillmann Miltzow, Simon Weber



$$\exists X_1, \dots, X_n \in \mathbb{R} : \\ \Phi(X_1, \dots, X_n)$$

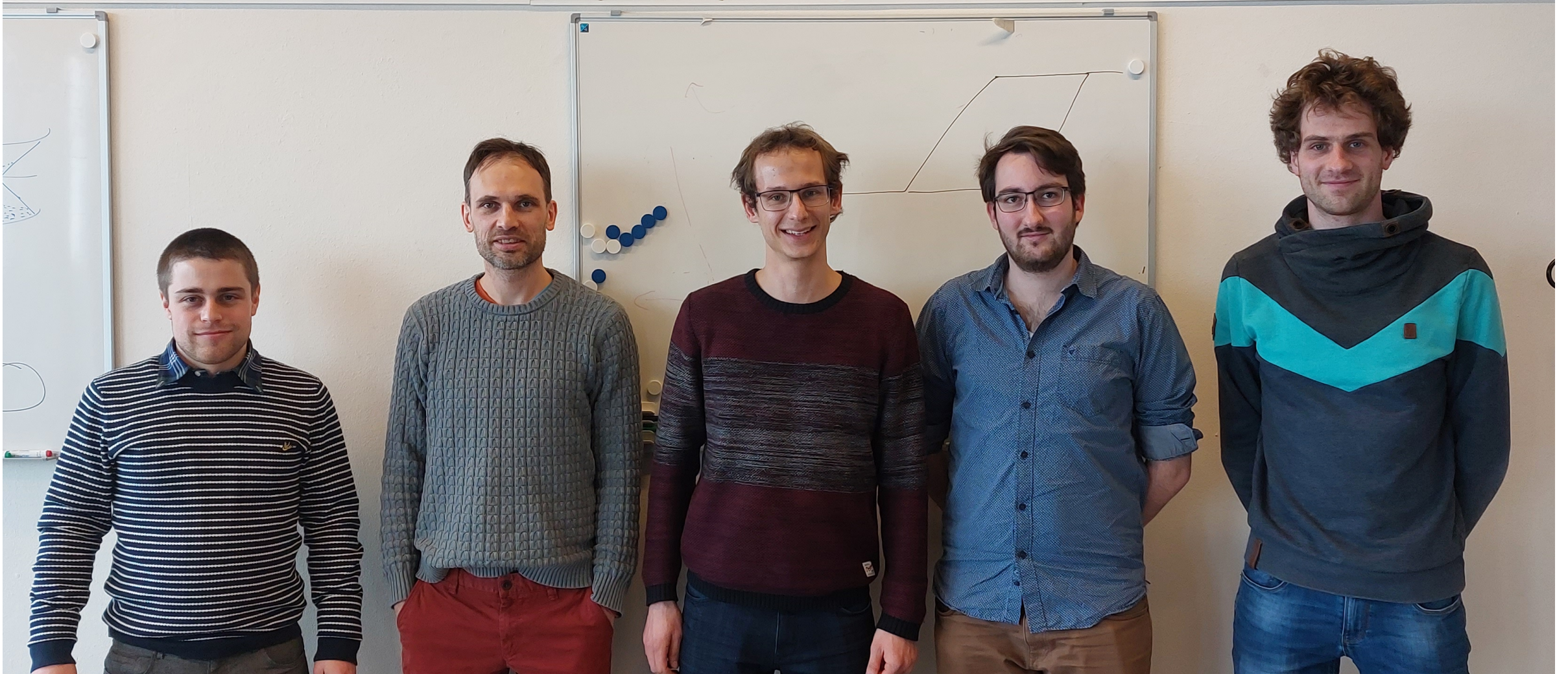
Daniel

Till

Christoph

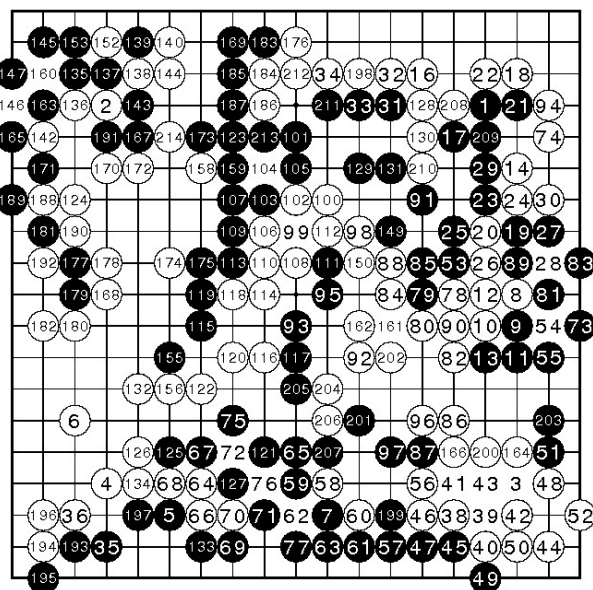
Simon

Paul

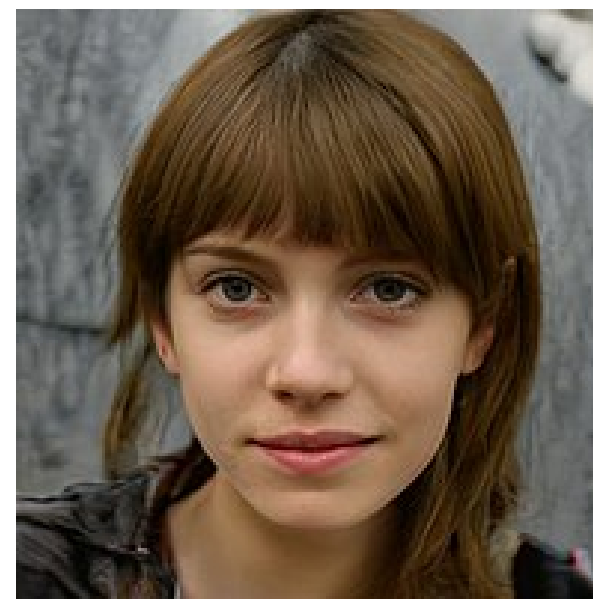


Motivation

Neural Networks: The most successful tool in artificial intelligence.



AlphaGo vs. Lee Sedol, 2016



photorealistic image generation
(StyleGAN, 2019)

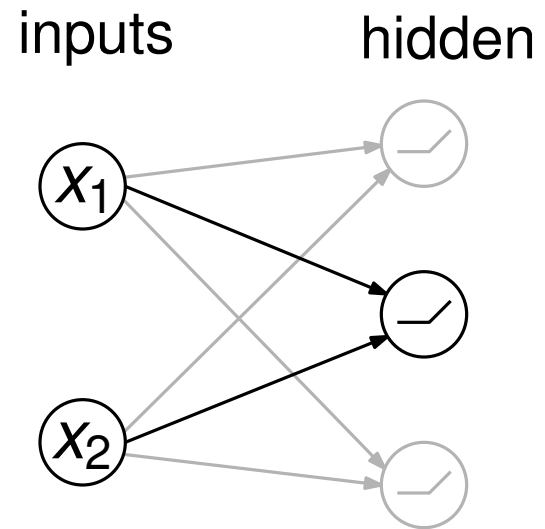
Neural Networks

inputs

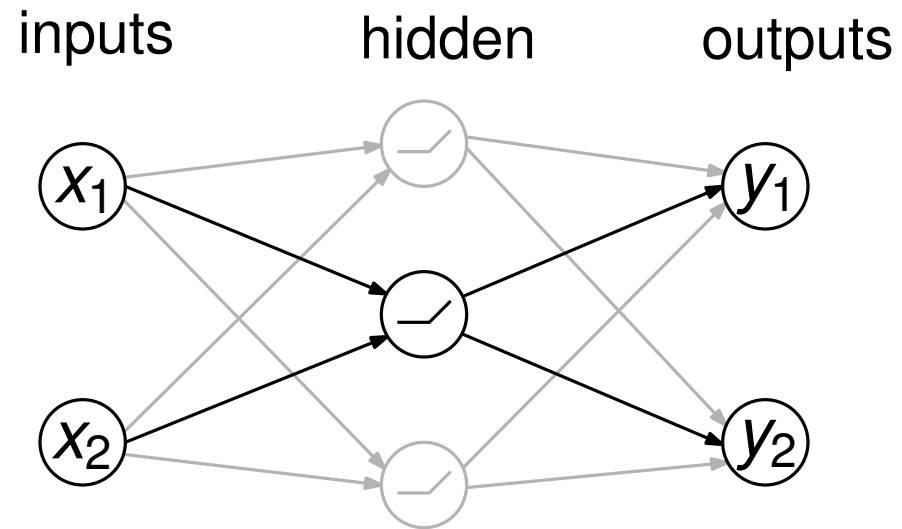
x_1

x_2

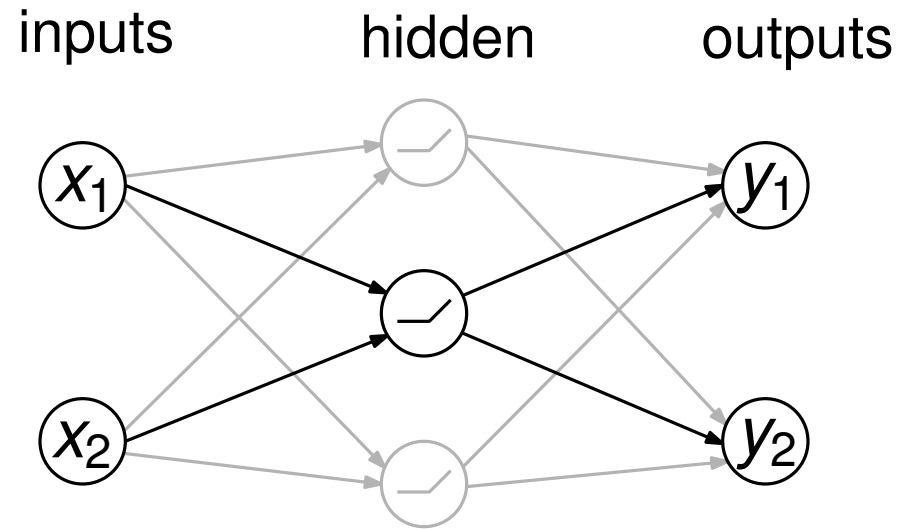
Neural Networks



Neural Networks

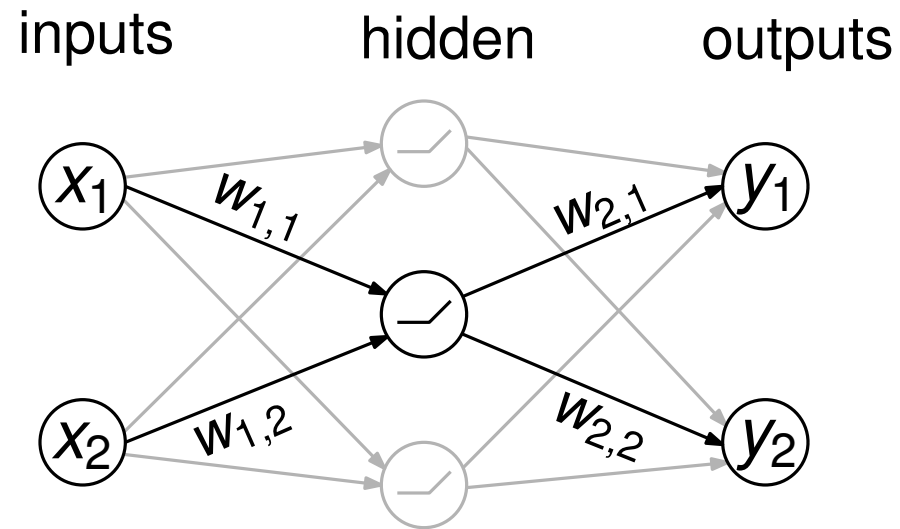


Neural Networks



Architecture: directed acyclic graph
(vertices = neurons)

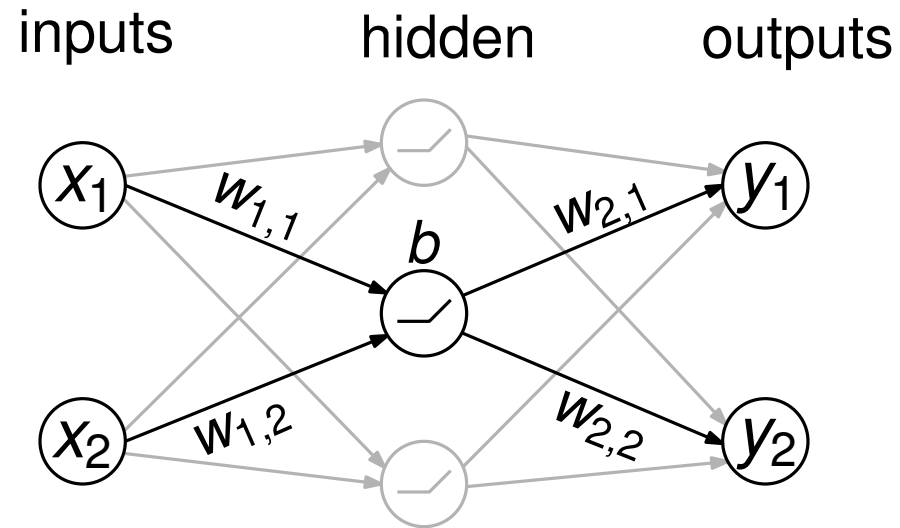
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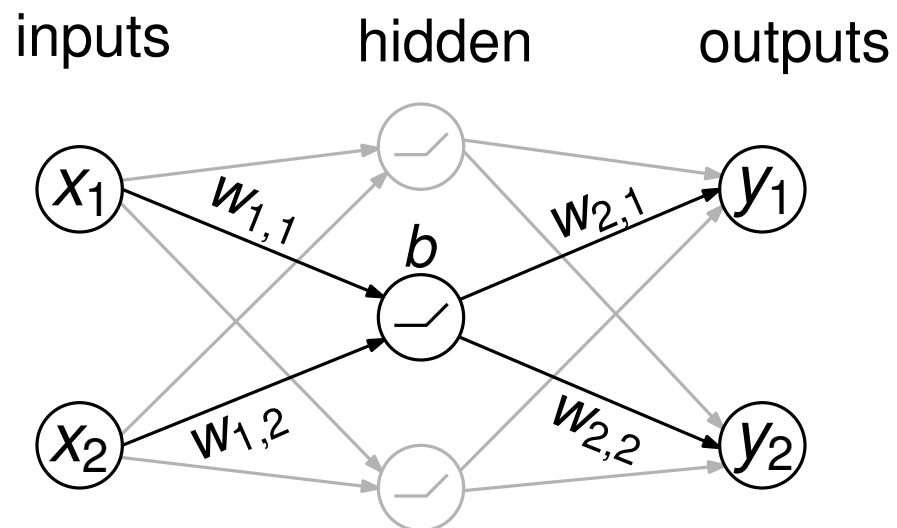


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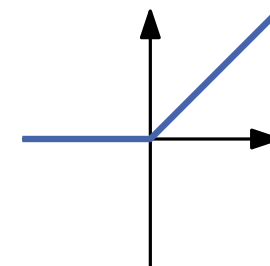
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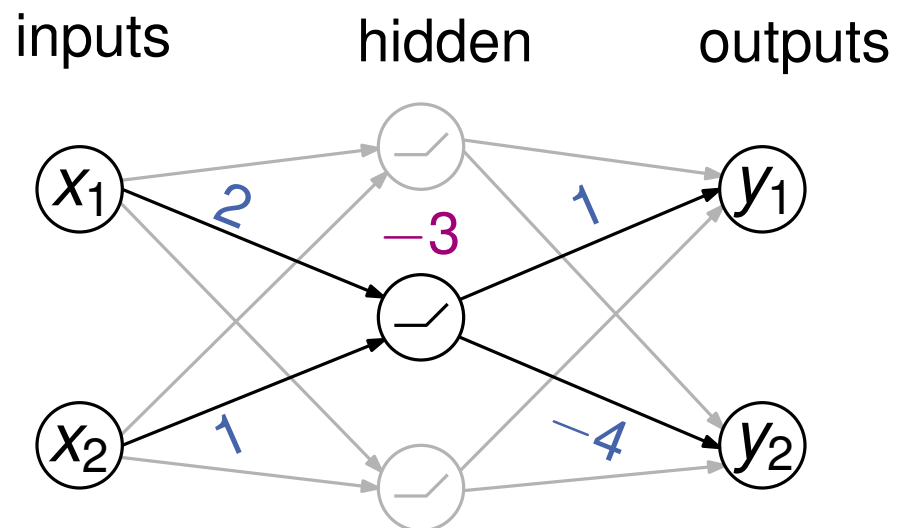
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$$\text{ReLU} : \mathbb{R} \rightarrow \mathbb{R}$$
$$x \mapsto \max\{0, x\}$$



Neural Networks



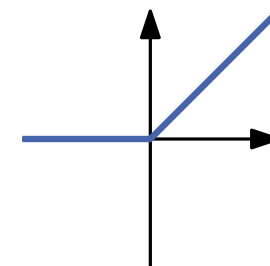
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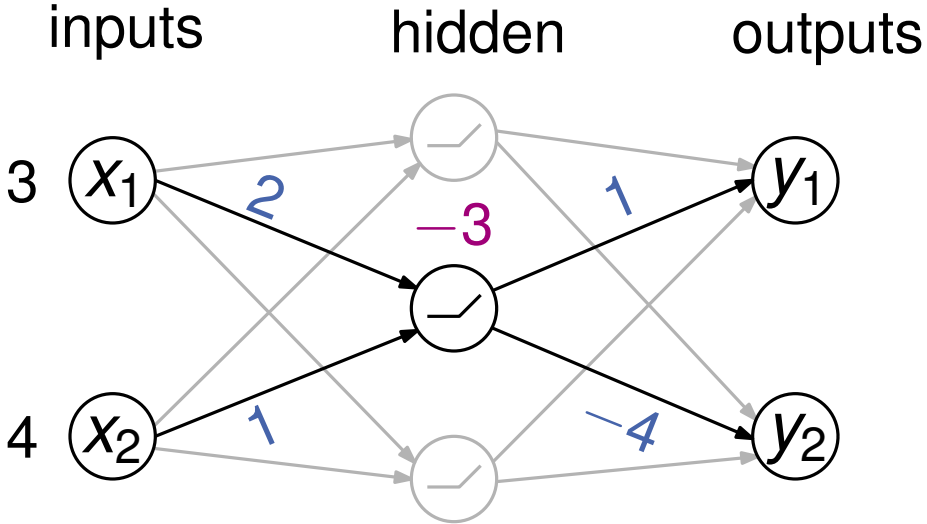
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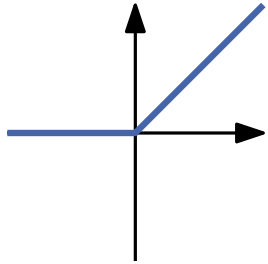
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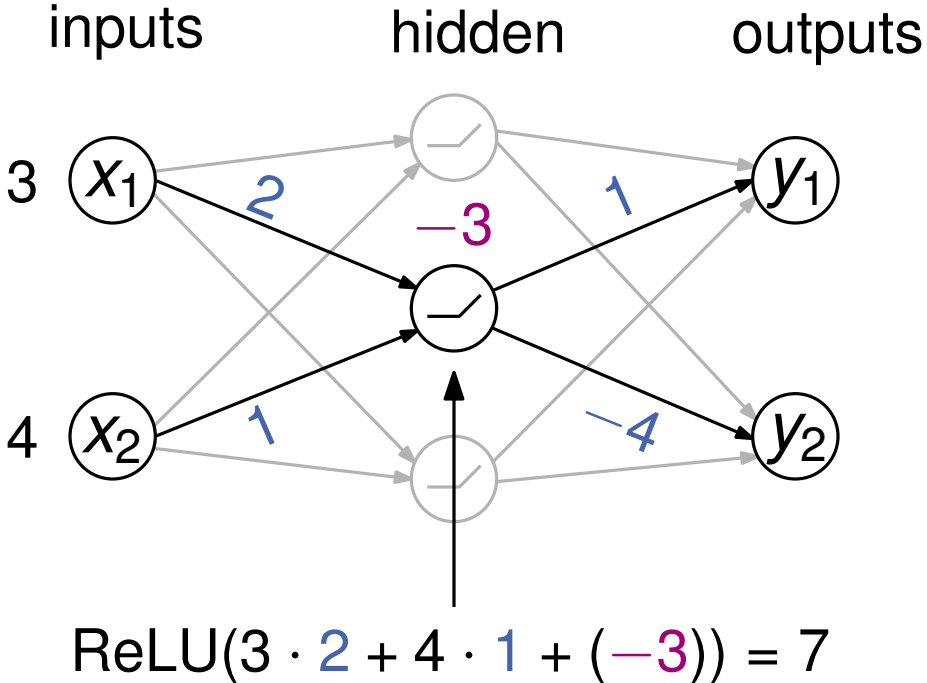
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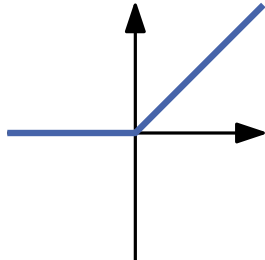
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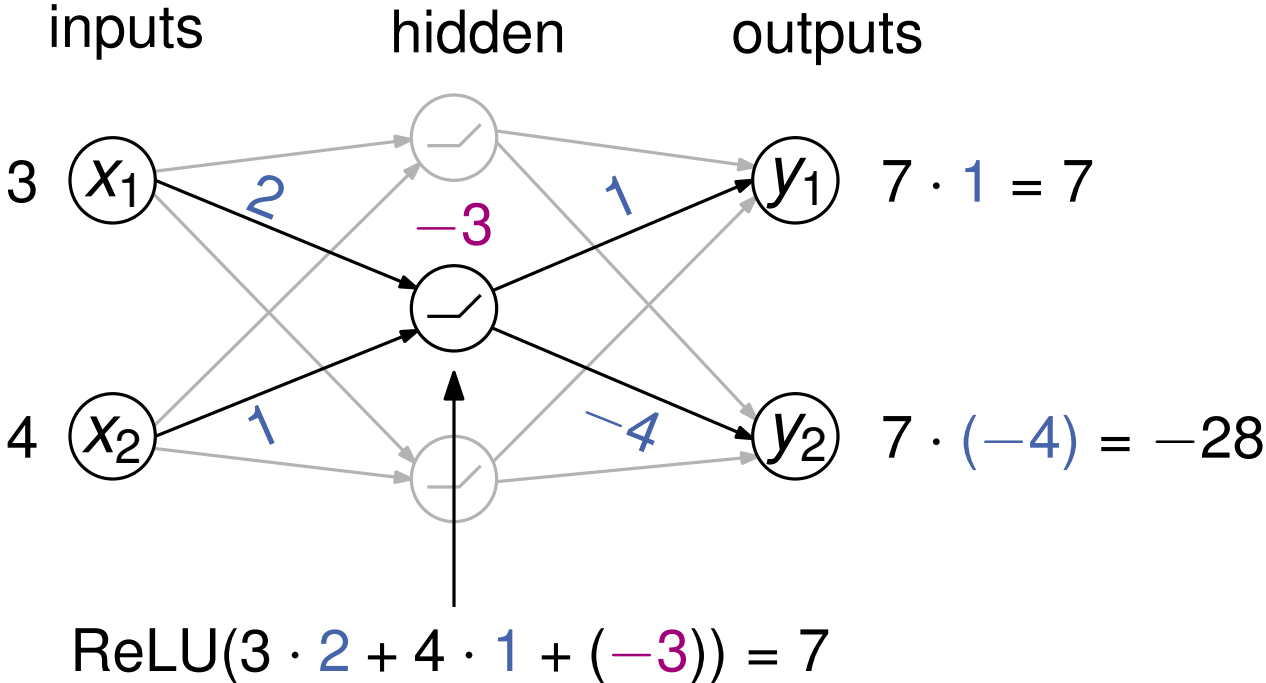
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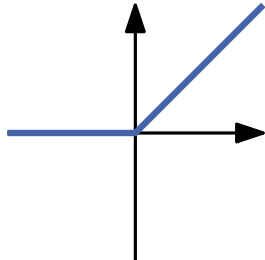
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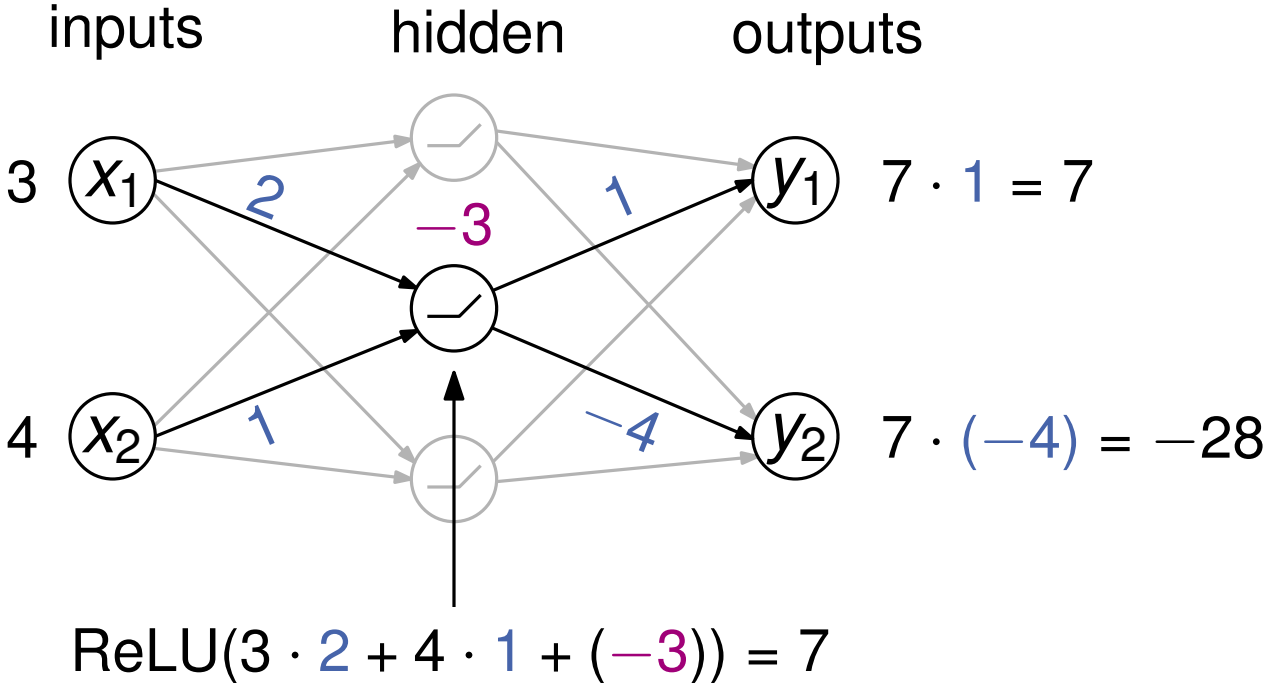
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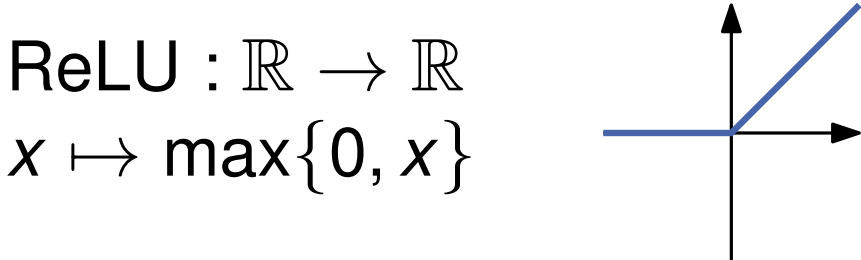
Neural network realizes a function:
 $f(\cdot, \Theta) : \mathbb{R}^2 \rightarrow \mathbb{R}^2$
 ↑ weights + biases parametrize f

Architecture: directed acyclic graph
 (vertices = neurons)

Weights: on edges

Biases: on hidden neurons

Activation Function: ReLU = ReLU



Training Neural Networks

Question:

- The weights and biases Θ parametrize the function $f(\cdot, \Theta)$.
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Best case: $y_i = f(x_i, \Theta)$

Decision Problem

TRAIN-NN:

Input:

- network architecture
- n data points $(x_i; y_i)$

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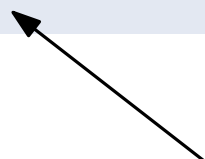
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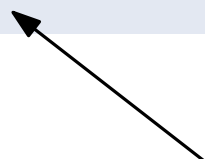
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A little more general:

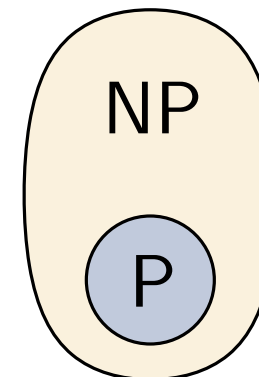
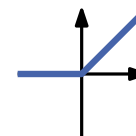
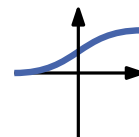
- a *cost function* $\text{cost}(\cdot)$
- a *threshold* γ

$$\sum_{i=1}^n \text{cost}(y_i, f(x_i, \Theta)) \leq \gamma?$$

How hard can it be?

NP-hard in many settings:

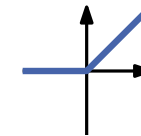
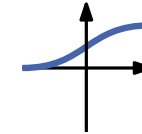
- binary classification (Blum, Rivest 1992)
- sigmoid activation function (Jones 1997, ...)
- single hidden neuron with ReLU (Geol et al. 2020)



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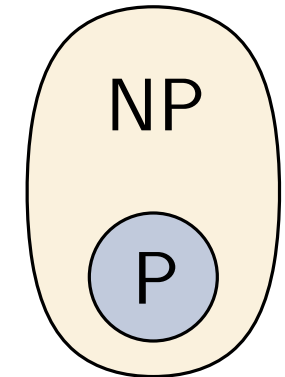
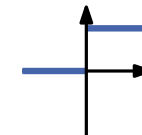
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NP-membership in simple settings:

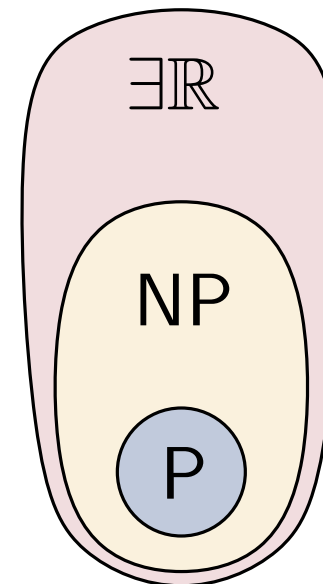
- single output neuron, one ReLU layer (Arora et al. 2016)
- step activation functions (Khalife, Basu 2022)



How hard can it be?

$\exists\mathbb{R}$ -complete for:

- one hidden layer, three outputs, identity activation function
(Abrahamsen, Kleist, Miltzow 2021)

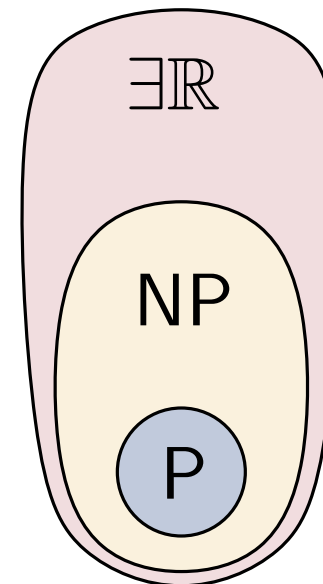


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Their proof relies on *particularly difficult* to train network architectures.
~> This is not a practical setting.



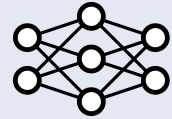
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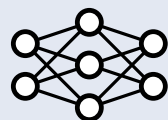
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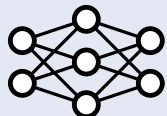
- exactly one hidden layer,
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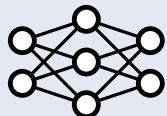
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Theorem: Training neural networks is $\exists\mathbb{R}$ -complete, for

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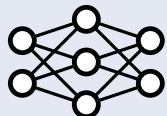
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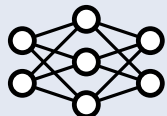
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- (more or less) any training error γ ,
- ReLU activation function, by far the most used in practice

Existential Theory of the Reals

Definition: (ETR)

EXISTENTIAL THEORY OF THE REALS:

All true sentences of the form

$$\exists X_1, \dots, X_n \in \mathbb{R} : \varphi(X_1, \dots, X_n).$$

φ = quantifier-free formula of
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Existential Theory of the Reals

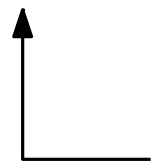
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Solving systems of non-linear
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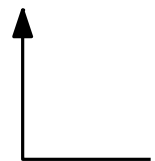
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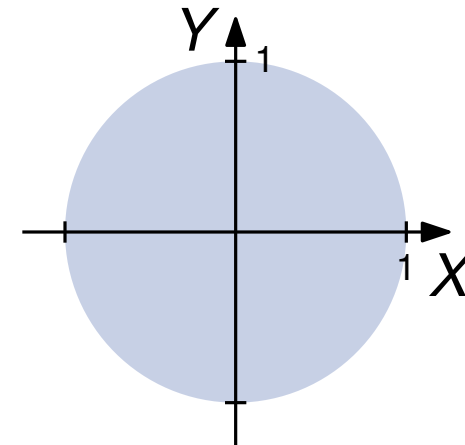
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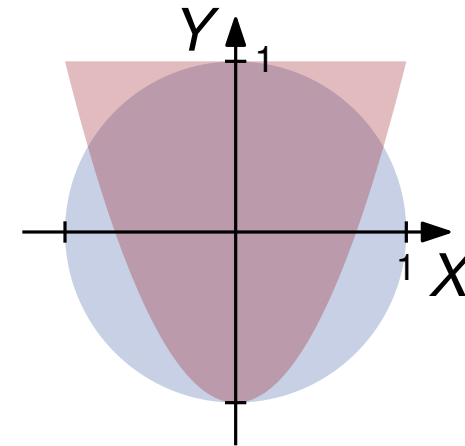
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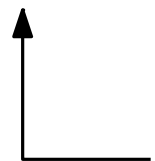
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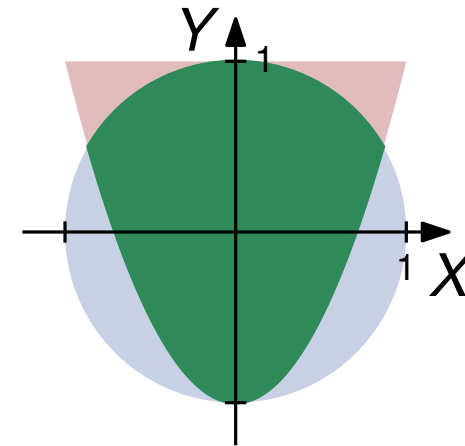
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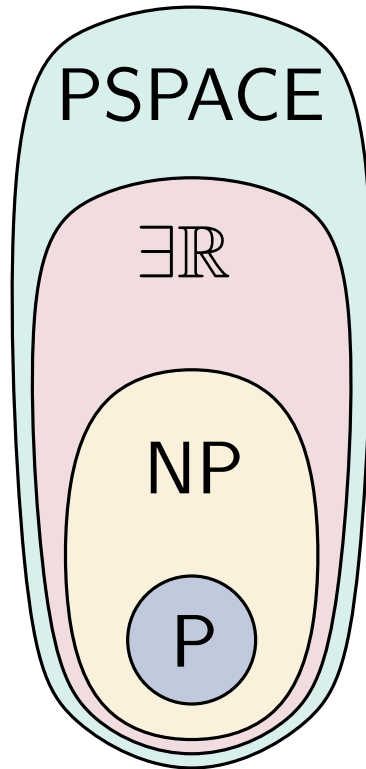
Example:

$$\begin{aligned} \varphi(X, Y) &::= X^2 + Y^2 \leq 1 \\ &\wedge Y \geq 2X^2 - 1 \end{aligned}$$



$\exists X, Y \in \mathbb{R} : \varphi(X, Y)$ is true

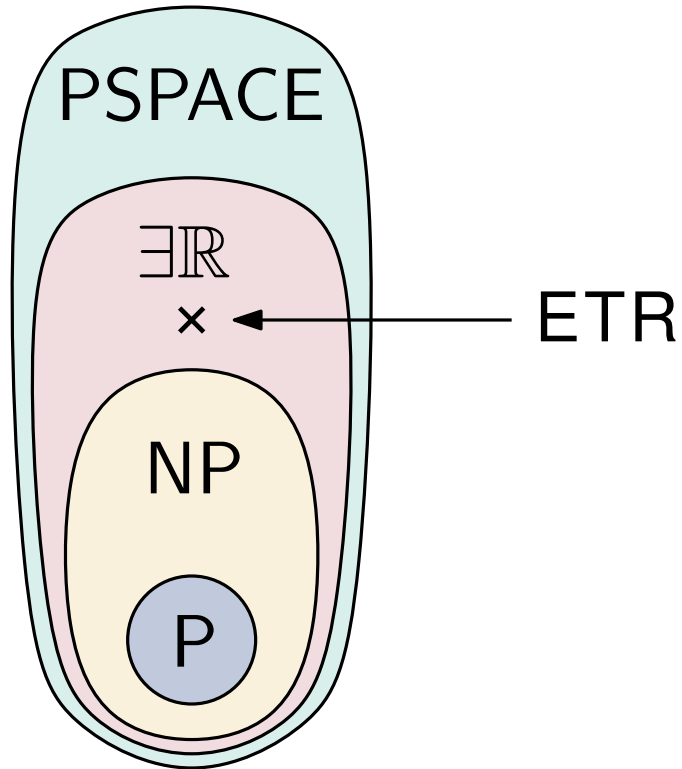
Complexity Class $\exists\mathbb{R}$



Base Problem: ETR

Decide whether $\exists X \in \mathbb{R}^n : \varphi(X)$ is true.

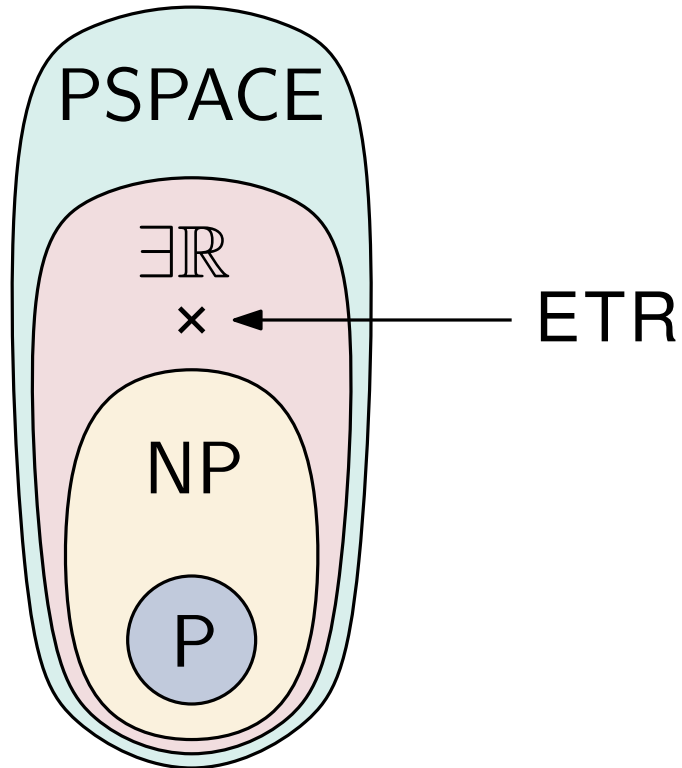
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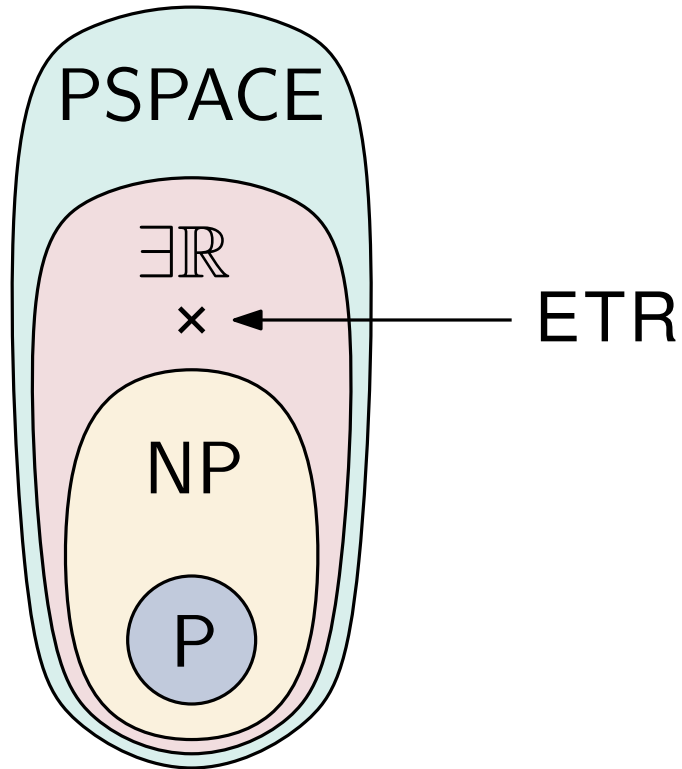


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Complexity Class $\exists\mathbb{R}$



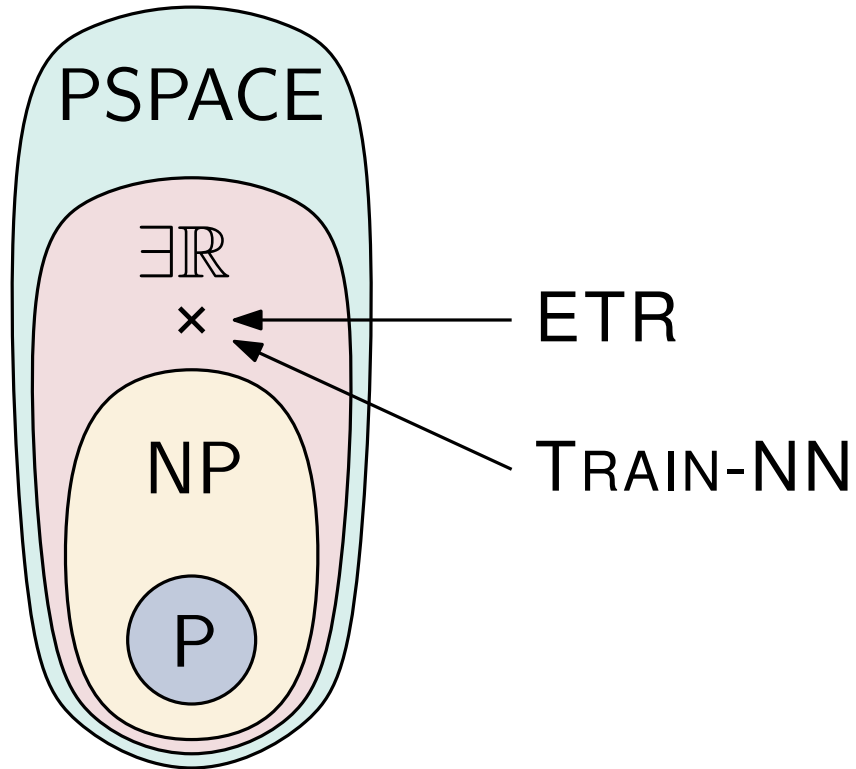
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$\exists\mathbb{R}$ -complete \Leftrightarrow equivalent to ETR
(under polynomial time transformations)

Complexity Class $\exists\mathbb{R}$



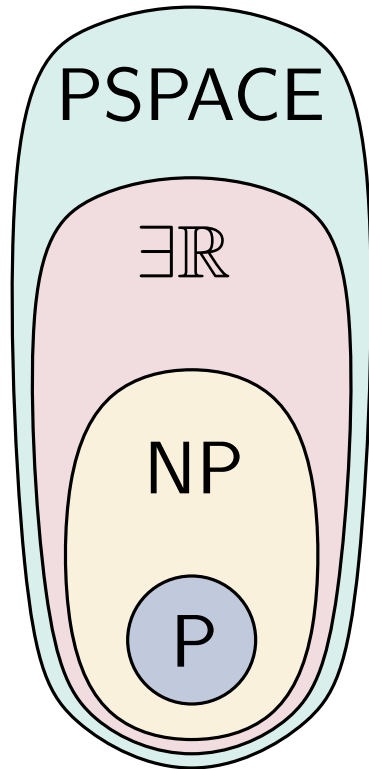
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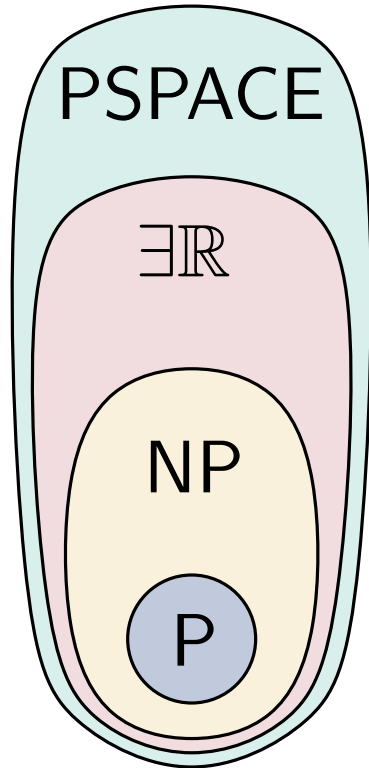
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Practical Implications



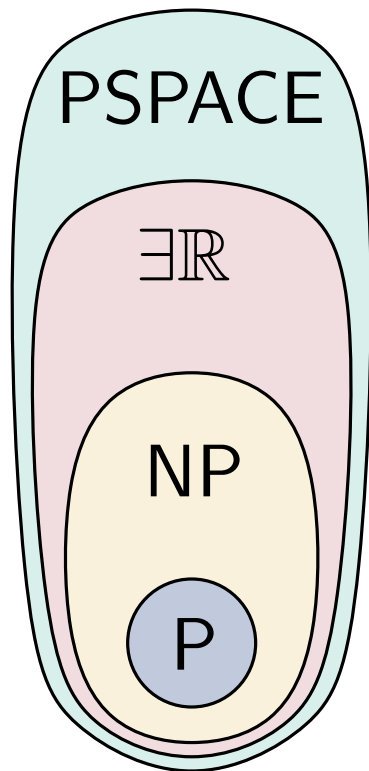
Practical Implications



Problems **in P**:

- Efficient algorithms in theory and practice.

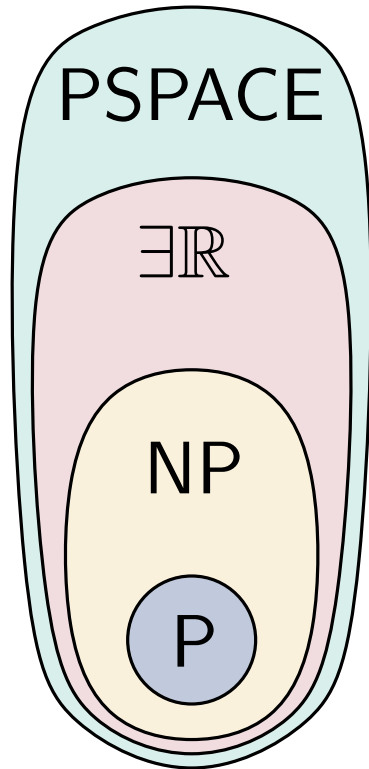
Practical Implications



NP-complete problems:

- No efficient algorithms in theory. (assuming $NP \neq P$)
- Highly optimized off-the-shelf tools can solve large instance to optimality.

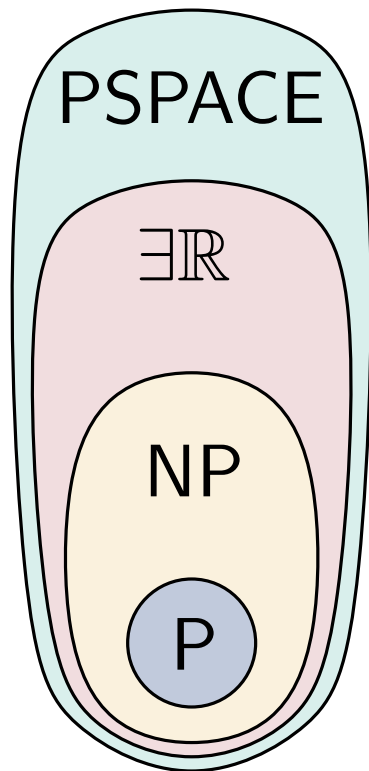
Practical Implications



ER -complete problems:

- Exponential time algorithms in theory. However, useless in practice.
- Gradient descent often works reasonably well. But: No guarantees on time and quality.

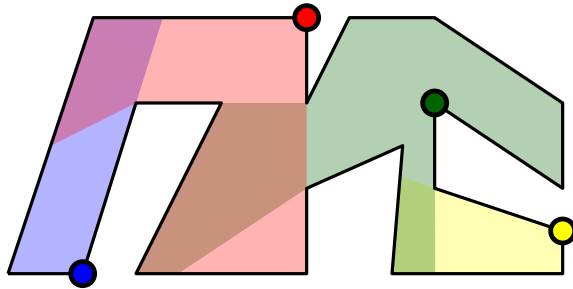
Practical Implications



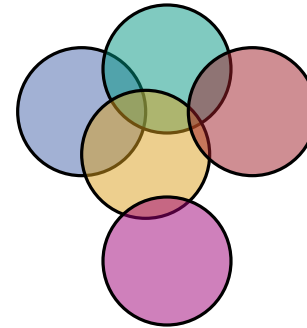
PSPACE-complete problems:

- No general purpose tools.
- $P = NP = \text{EXR} = \text{PSPACE}$ is possible, but considered unlikely.

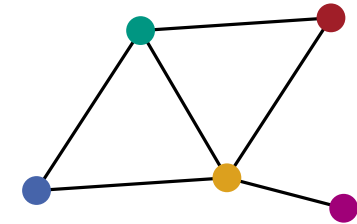
$\exists\mathbb{R}$ -Complete Problems



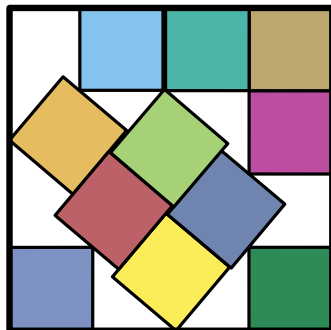
Art Gallery Problem



\cong



Recognition of Unit Disk Graphs



Packing

... and many more **geometric** problems

$\exists\mathbb{R}$ -Membership

\rightsquigarrow TRAIN-NN is at most as difficult as ETR

Goal: Express TRAIN-NN as an ETR formula.

$\exists\mathbb{R}$ -Membership

\rightsquigarrow TRAIN-NN is at most as difficult as ETR

Goal: Express TRAIN-NN as an ETR formula.

$$\exists \underbrace{w_1, \dots,}_{\text{weights}} \underbrace{b_1, \dots,}_{\text{biases}} \in \mathbb{R} : \underbrace{y_1 = f(x_1, \Theta) \wedge \dots \wedge y_n = f(x_n, \Theta)}_{\text{formula checking that training data is fit exactly}}$$

$\exists\mathbb{R}$ -Hardness

\rightsquigarrow TRAIN-NN is at least as difficult as ETR

Express ETR formula as an instance of TRAIN-NN.

Step 1: Simplify formula.

$\text{ETR} \rightsquigarrow \text{ETR-NN}$

Step 2: $\text{ETR-NN} \rightsquigarrow \text{TRAIN-NN}$

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Express ETR formula as an instance of TRAIN-NN.

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■ Values: $\exists X, \dots \in [-1, 1] : \varphi(X)$

■ Constraints:

$$X + Y = Z$$

$$XY + X + Y = 0 \quad (\text{nonlinear})$$

$$X \geq 0$$

$$X = 1$$

Step 2: $\text{ETR-NN} \rightsquigarrow \text{TRAIN-NN}$

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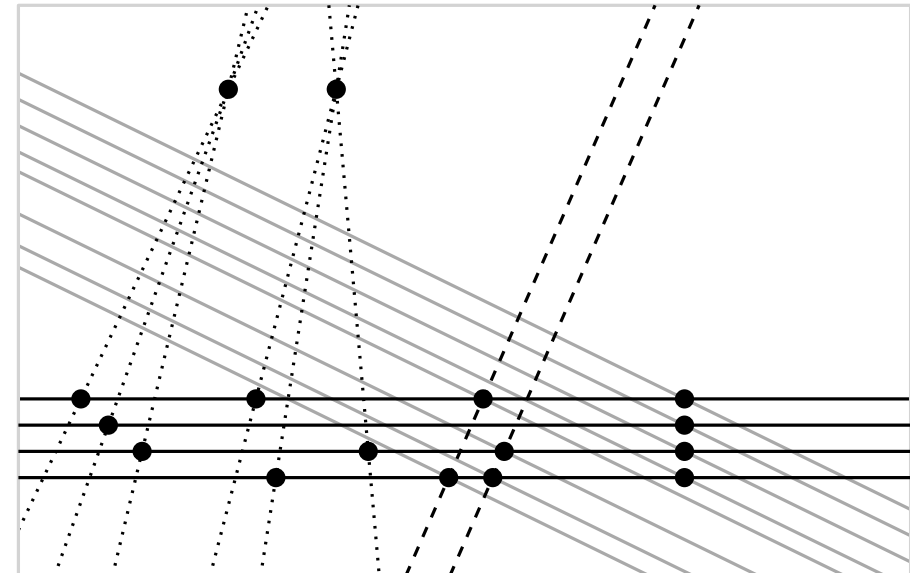
$$X + Y = Z$$

$$XY + X + Y = 0 \quad (\text{nonlinear})$$

$$X \geq 0$$

$$X = 1$$

Step 2: ETR-NN \rightsquigarrow TRAIN-NN



geometric construction

Geometry I

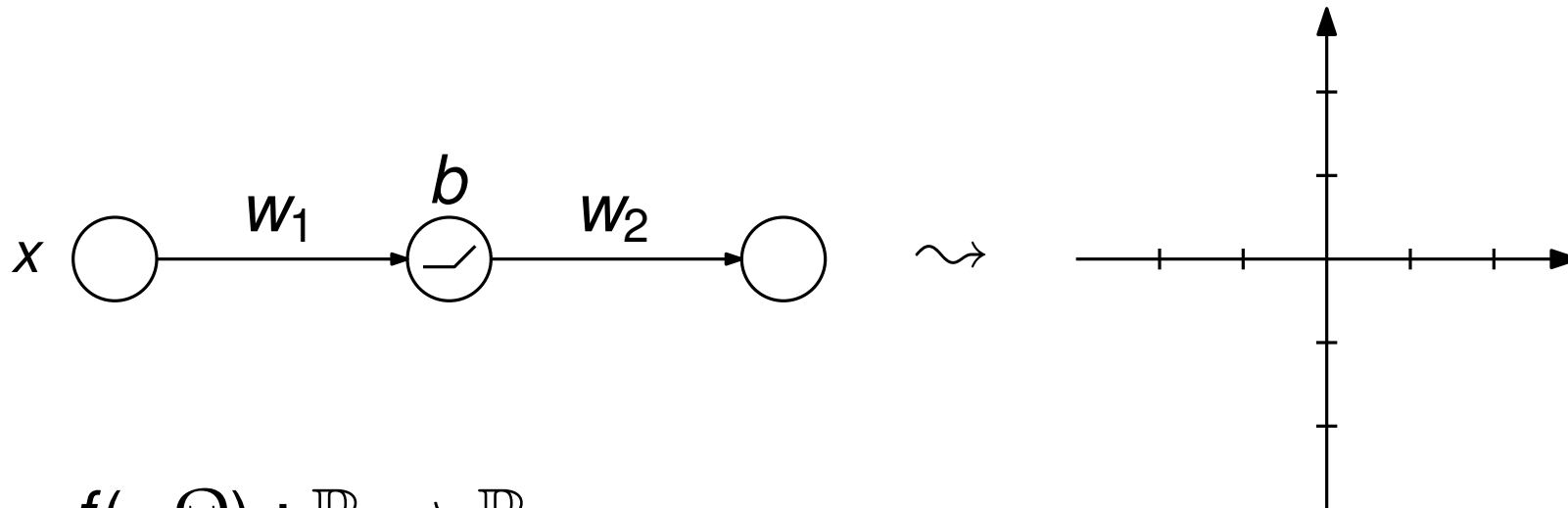
Recall: Neural network realizes a function $f(\cdot, \Theta)$.

How does it look like?

Geometry I

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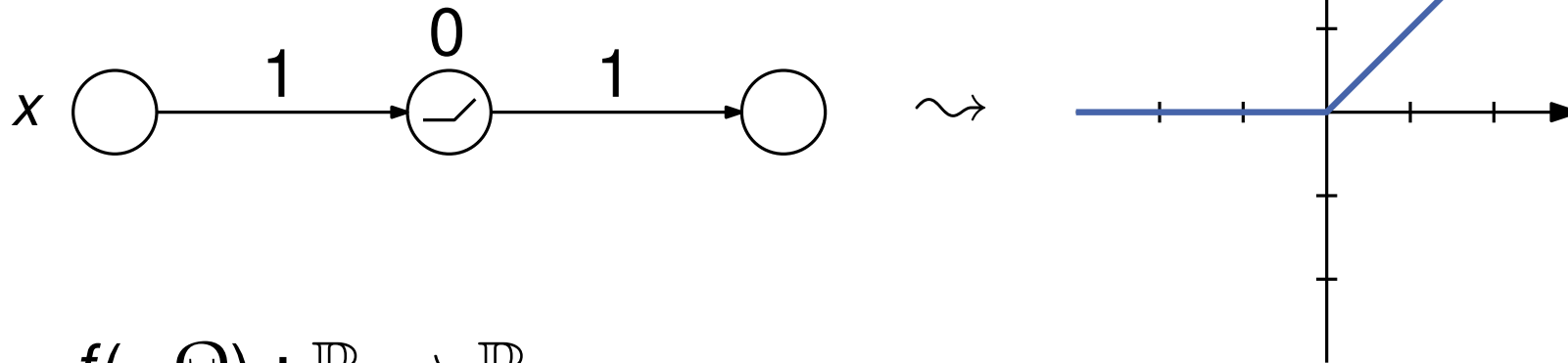
$$f(\cdot, \Theta) : \mathbb{R} \rightarrow \mathbb{R}$$

$$x \mapsto \text{ReLU}(w_1 x + b) \cdot w_2$$

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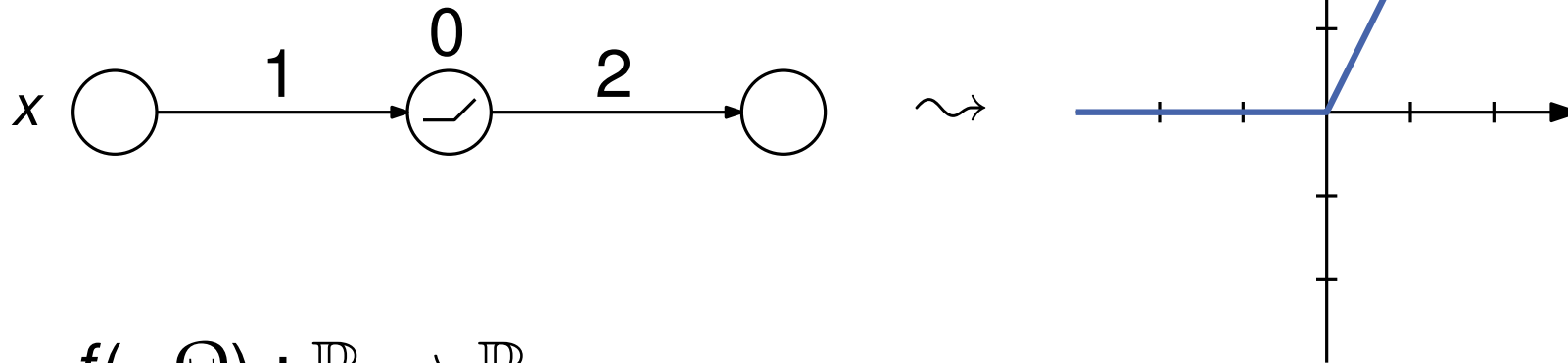
$$f(\cdot, \Theta) : \mathbb{R} \rightarrow \mathbb{R}$$

$$x \mapsto \text{ReLU}(1x + 0) \cdot 1$$

Geometry I

Recall: Neural network realizes a function $f(\cdot, \Theta)$.

How does it look like?



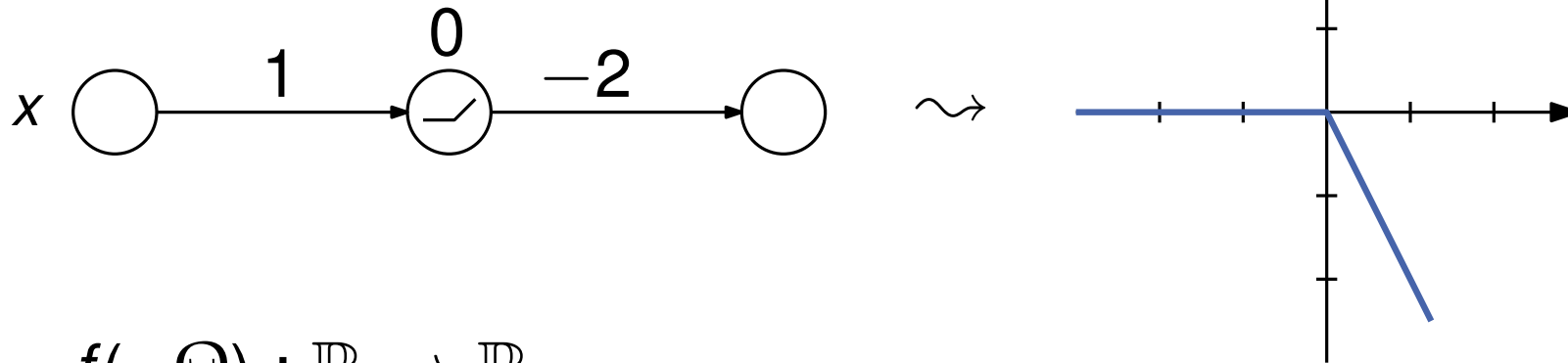
$$f(\cdot, \Theta) : \mathbb{R} \rightarrow \mathbb{R}$$

$$x \mapsto \text{ReLU}(1x + 0) \cdot 2$$

Geometry I

Recall: Neural network realizes a function $f(\cdot, \Theta)$.

How does it look like?



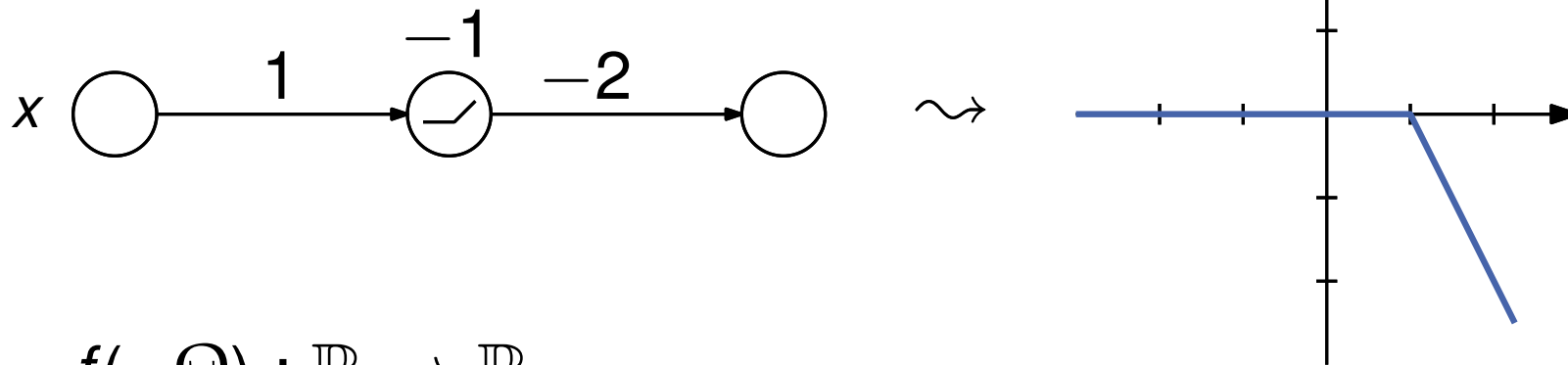
$$f(\cdot, \Theta) : \mathbb{R} \rightarrow \mathbb{R}$$

$$x \mapsto \text{ReLU}(1x + 0) \cdot (-2)$$

Geometry I

Recall: Neural network realizes a function $f(\cdot, \Theta)$.

How does it look like?



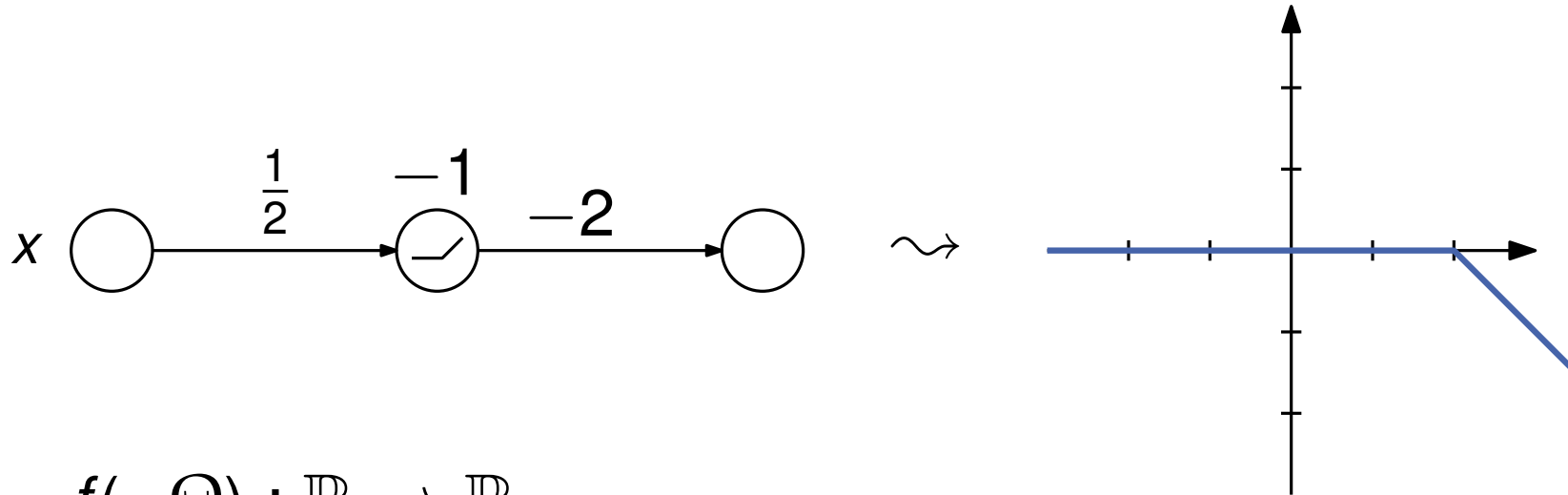
$$f(\cdot, \Theta) : \mathbb{R} \rightarrow \mathbb{R}$$

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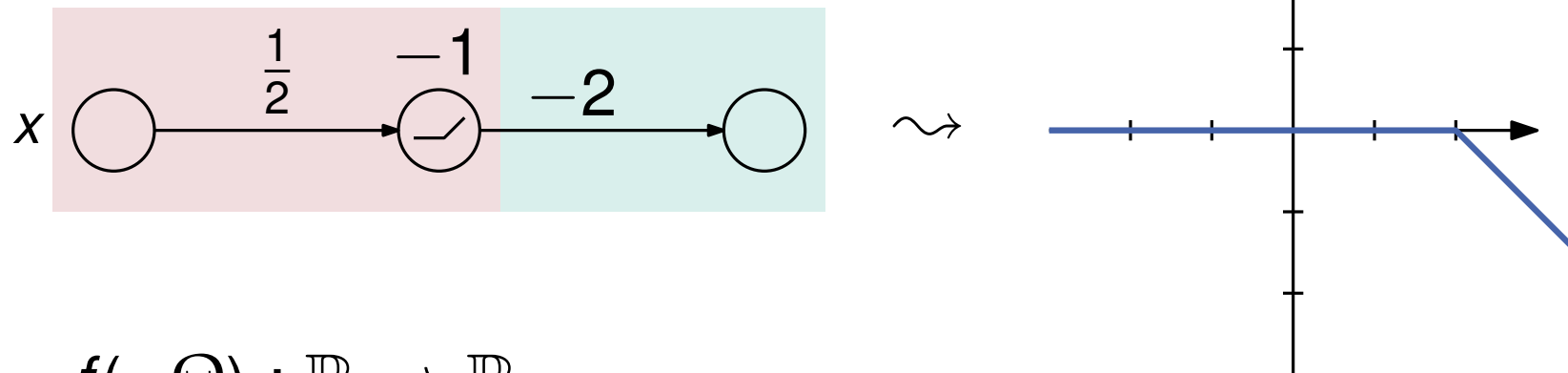


$$f(\cdot, \Theta) : \mathbb{R} \rightarrow \mathbb{R}$$

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Recall: Neural network realizes a function $f(\cdot, \Theta)$.
How does it look like?



$$f(\cdot, \Theta) : \mathbb{R} \rightarrow \mathbb{R}$$

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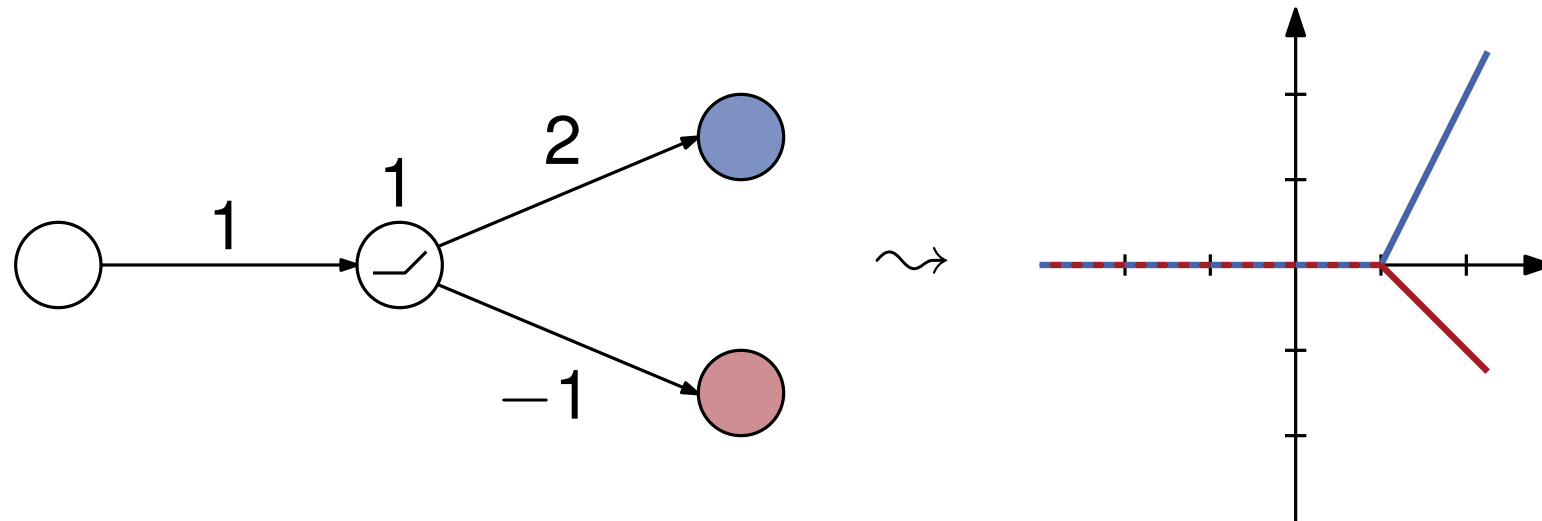
$f(\cdot, \Theta)$ is
continuous and
piecewise linear.

Breakpoint is
determined only
by first weight
and bias.

Second weight
only for scaling.

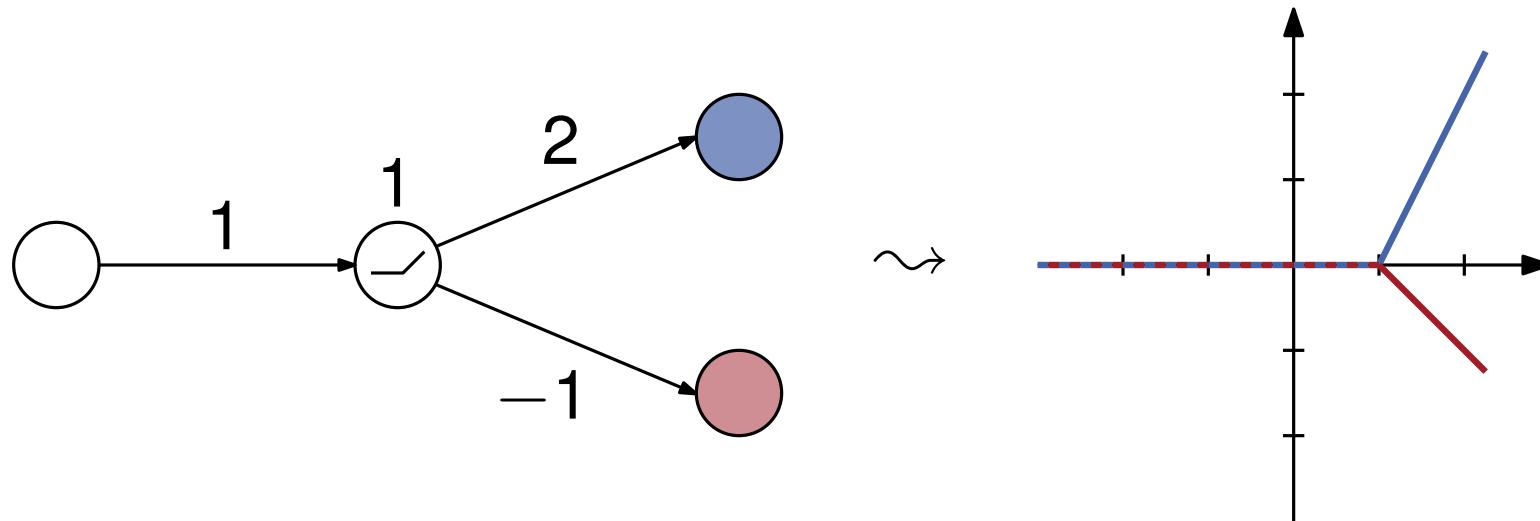
Geometry II

Question: Two outputs?



Geometry II

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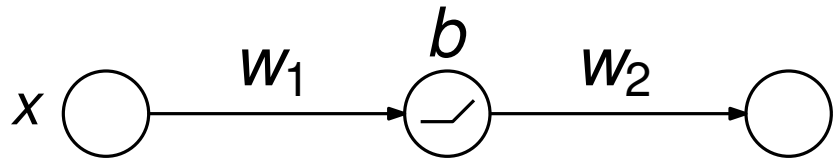


Separate functions,
one per output.

All functions have the
same breakpoint!

Geometry III

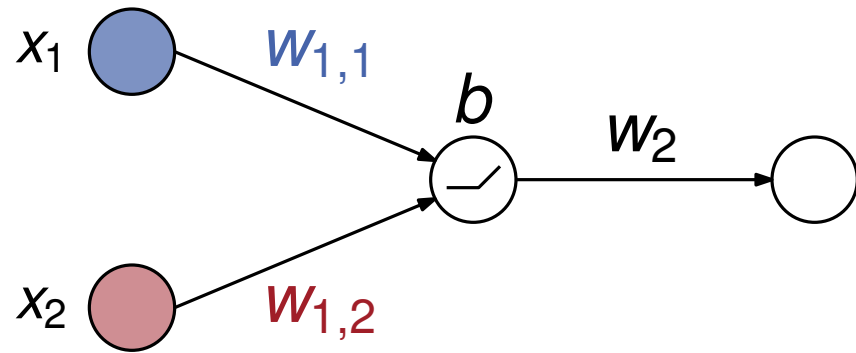
Question: Two inputs?



$$f(\cdot, \Theta) : \mathbb{R} \rightarrow \mathbb{R}$$

$$x \mapsto \text{ReLU}(w_1 x + b) \cdot w_2$$

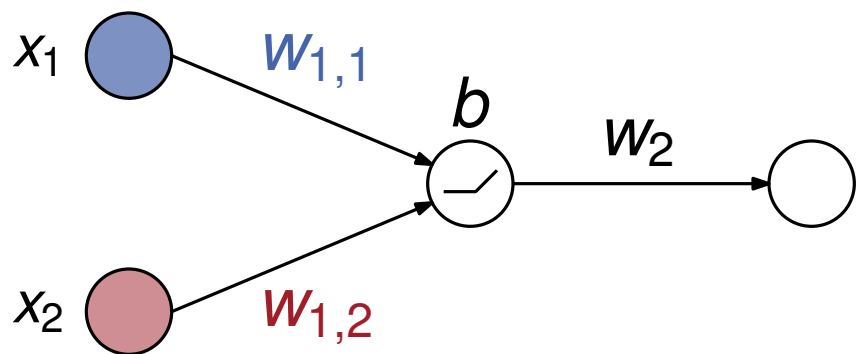
Geometry III



$$f(\cdot, \Theta) : \mathbb{R}^2 \rightarrow \mathbb{R}$$

$$x \mapsto \text{ReLU}(w_{1,1}x_1 + w_{1,2}x_2 + b) \cdot w_2$$

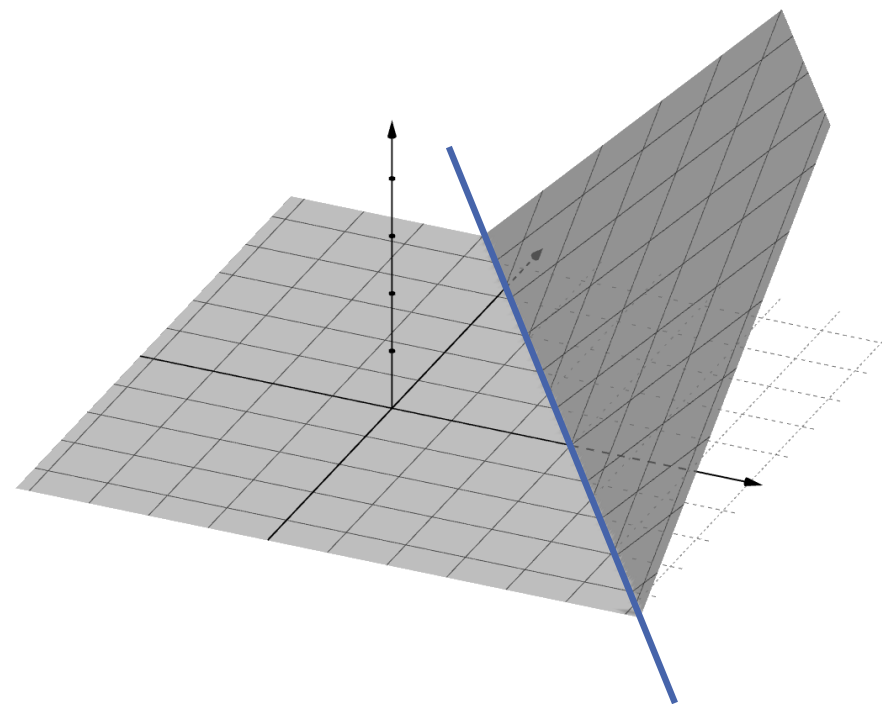
Geometry III



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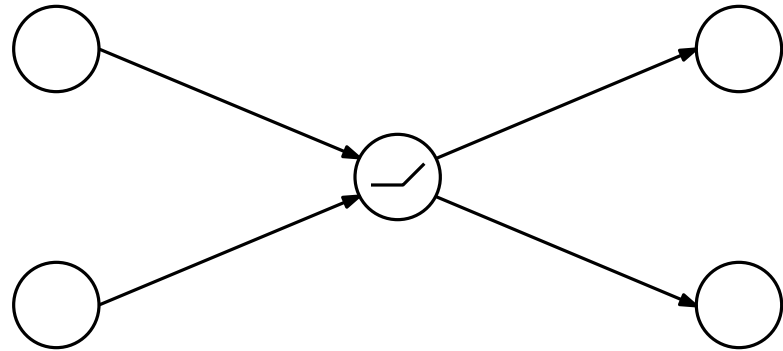
$$x \mapsto \text{ReLU}(w_{1,1}x_1 + w_{1,2}x_2 + b) \cdot w_2$$

breakpoint \rightsquigarrow breakline



$$w_{1,1}x_1 + w_{1,2}x_2 + b = 0$$

Geometry IV



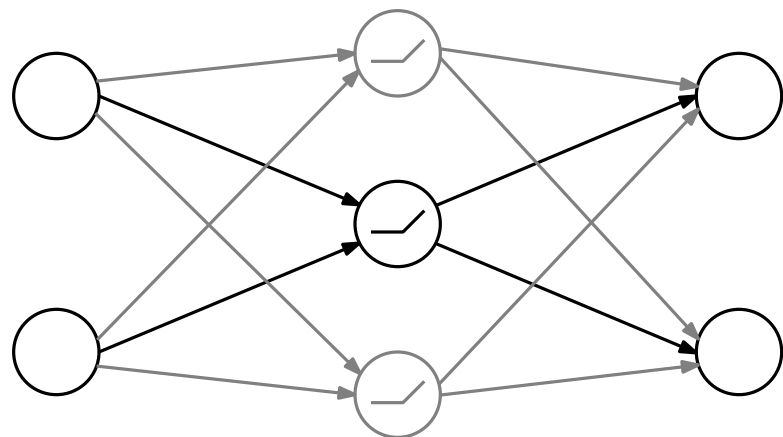
$$f_1(\cdot, \Theta) : \mathbb{R}^2 \rightarrow \mathbb{R}$$

$$f_2(\cdot, \Theta) : \mathbb{R}^2 \rightarrow \mathbb{R}$$

$$f(\cdot, \Theta) : \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$x \mapsto (f_1(x, \Theta), f_2(x, \Theta))$$

Geometry IV



$$f_1(\cdot, \Theta) : \mathbb{R}^2 \rightarrow \mathbb{R}$$

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$$f(\cdot, \Theta) : \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$x \mapsto (f_1(x, \Theta), f_2(x, \Theta))$$

More hidden neurons:

- Each ReLU neuron contributes exactly one breakline.
- $f(\cdot, \Theta)$ is the sum of all individual continuous piecewise linear functions.
- Same breaklines in f_1 and f_2 .

Encoding ETR as a Neural Network

Goal: ETR-NN \rightsquigarrow TRAIN-NN

Encoding ETR as a Neural Network

Goal: $\text{ETR-NN} \rightsquigarrow \text{TRAIN-NN}$

Given: variables
constraints

Find: data points
integer m

Such that: formula true
 \iff
trainable with m ReLUs

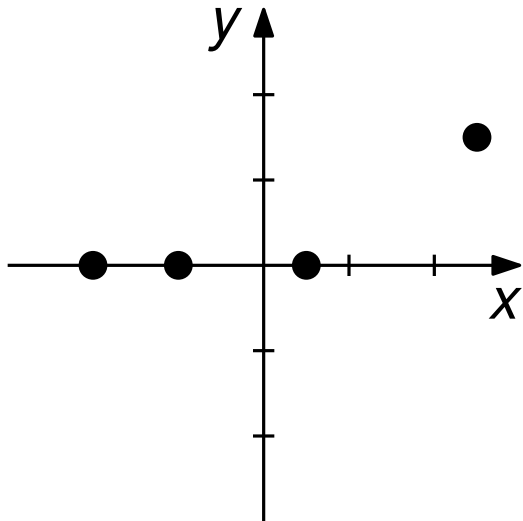
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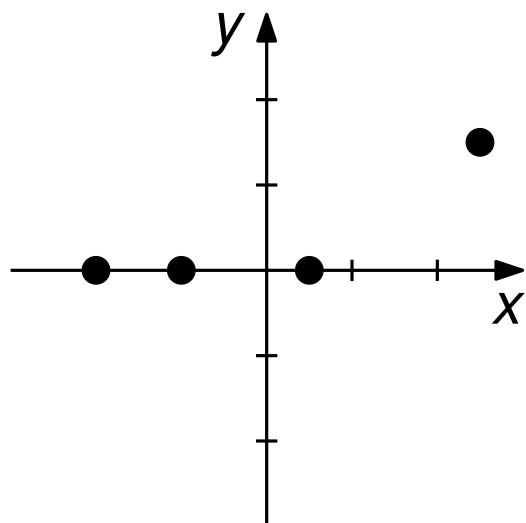
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not collinear \rightsquigarrow at least one ReLU

Recall: #ReLUs = #breakpoints

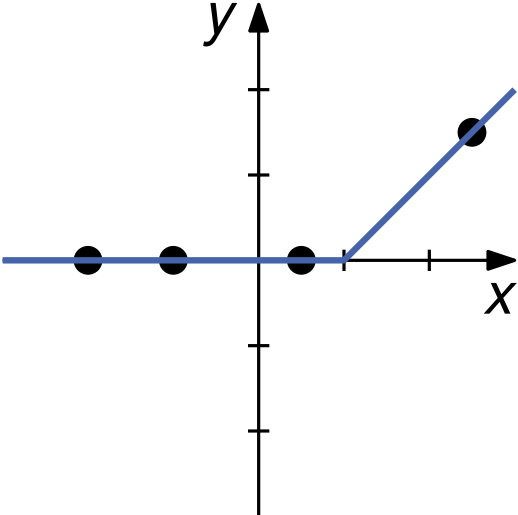
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not collinear \rightsquigarrow at least one ReLU
Possible with 1 ReLU.

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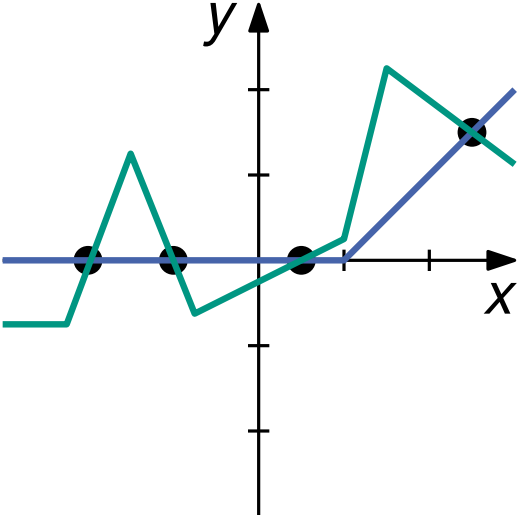
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Given: variables
constraints

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Such that: formula true
 \iff
trainable with m ReLUs



not collinear \rightsquigarrow at least one ReLU

Possible with 1 ReLU.

Possible with more ReLUs.

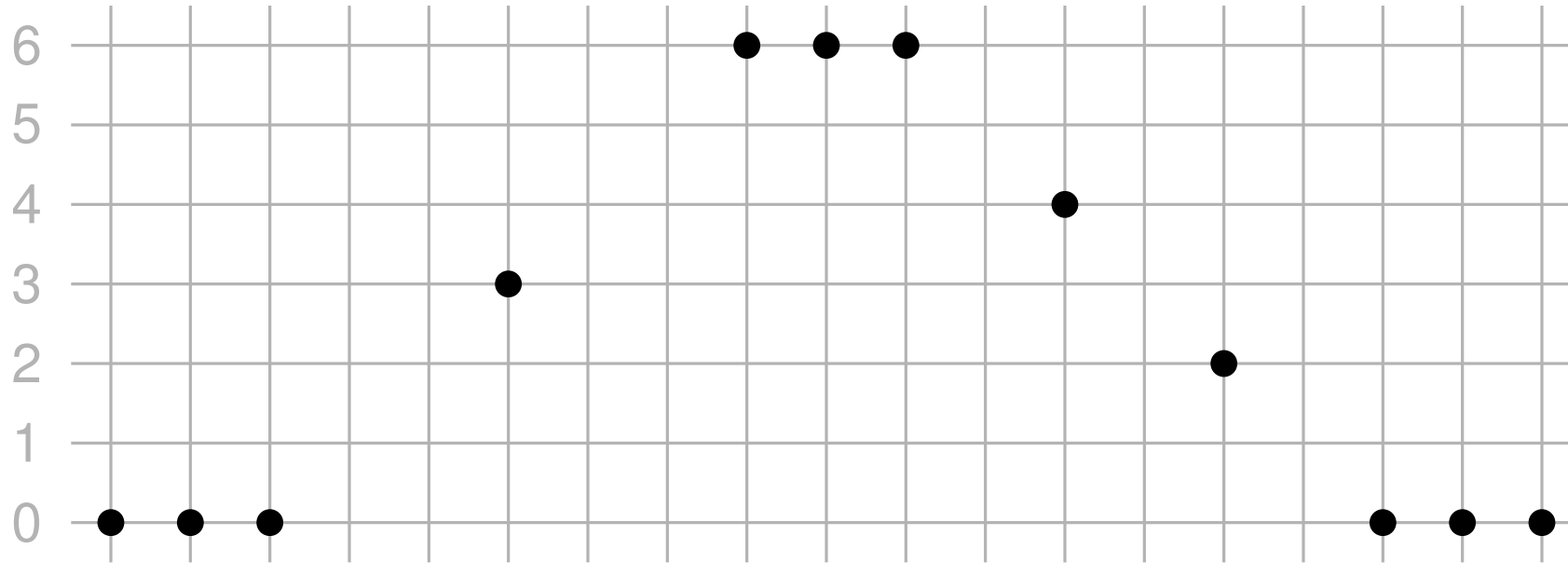
Recall: #ReLUs = #breakpoints

Encoding Variables

Task: Encode a value $X \in [-1, 1]$.

Encoding Variables

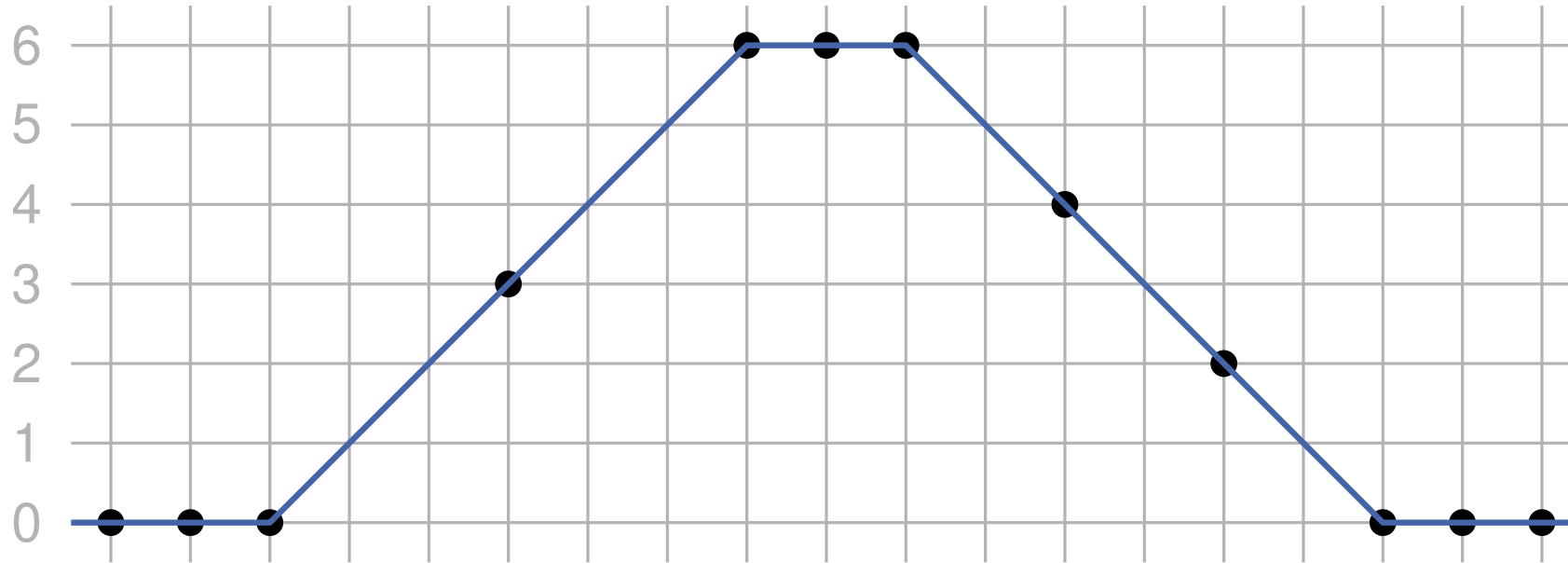
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Fit with 4 ReLUs:
~> 4 breakpoints

Encoding Variables

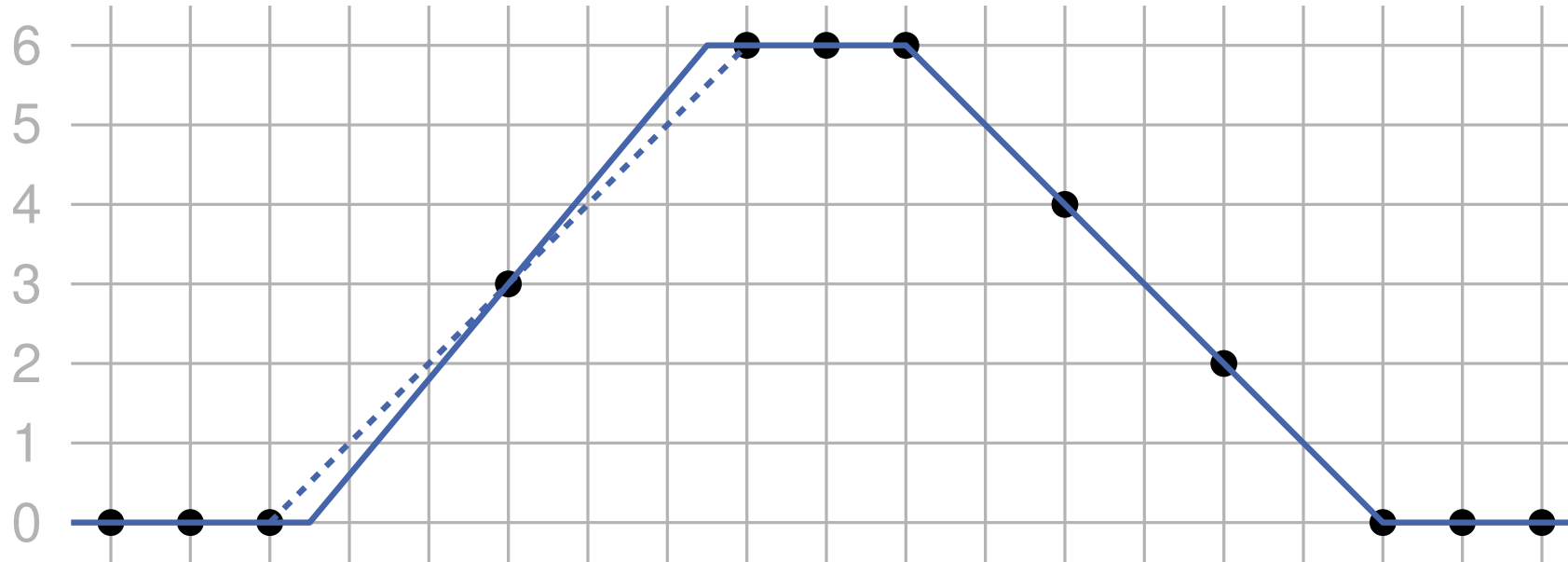
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Fit with 4 ReLUs:
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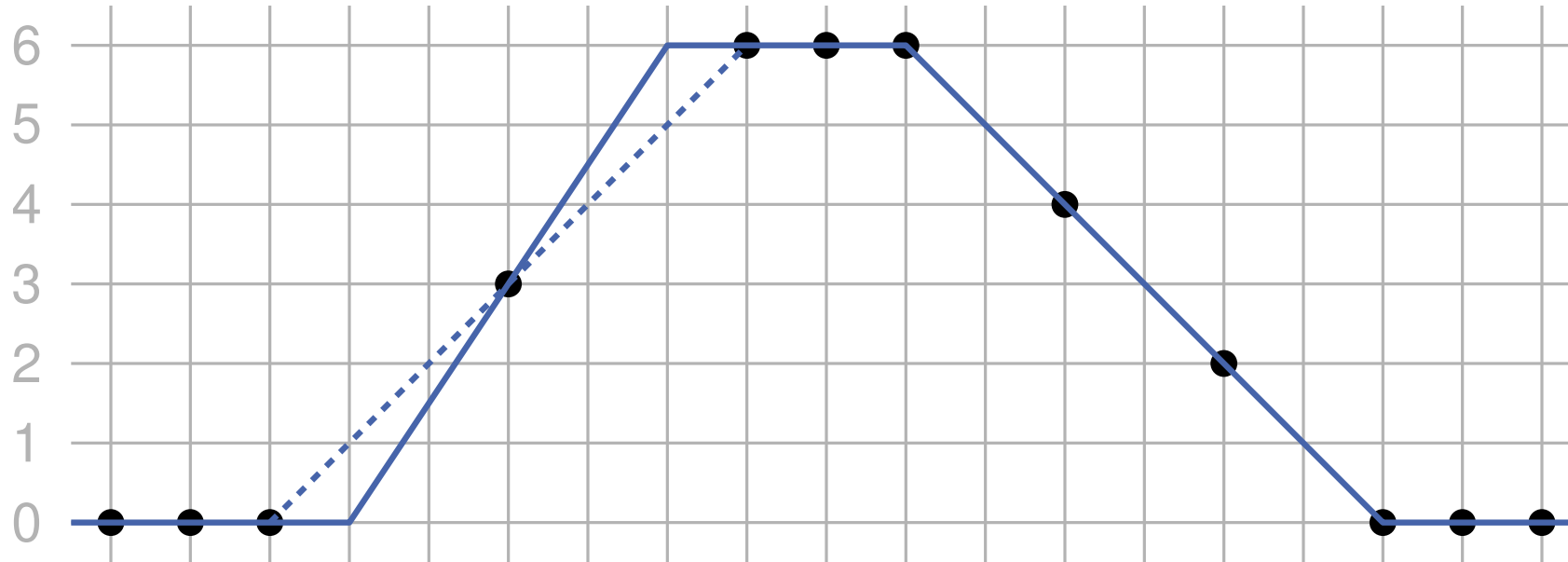
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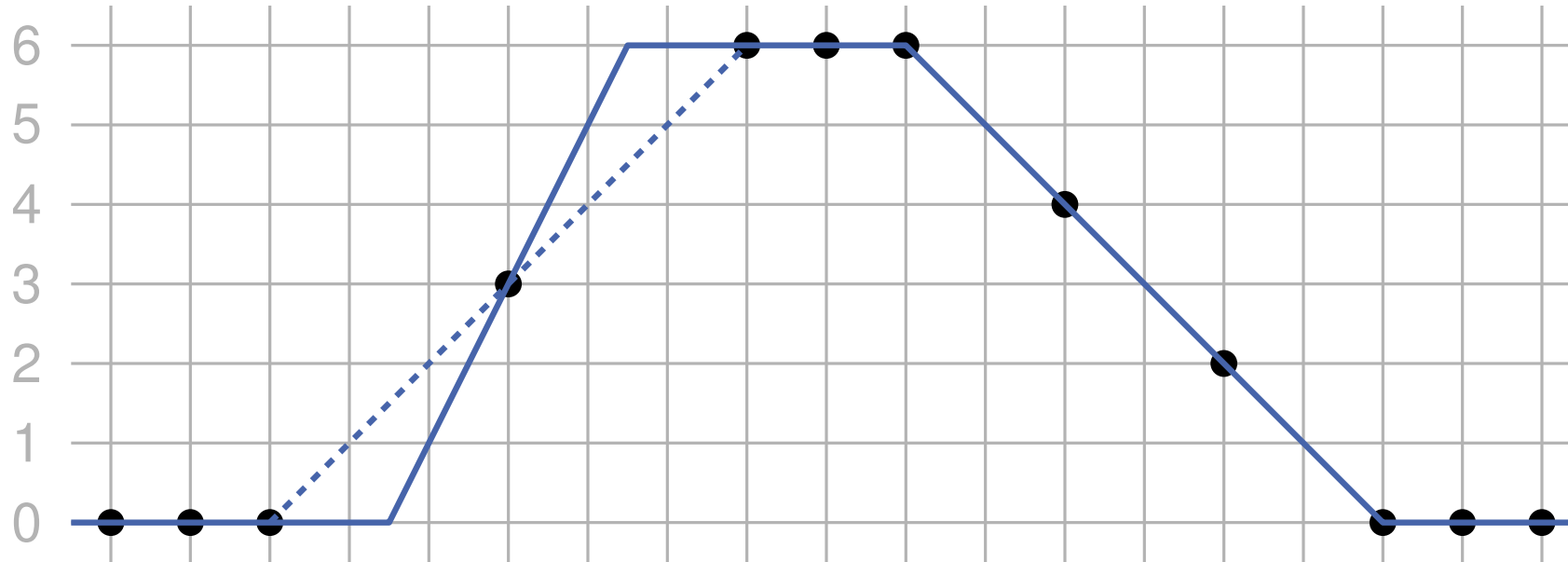
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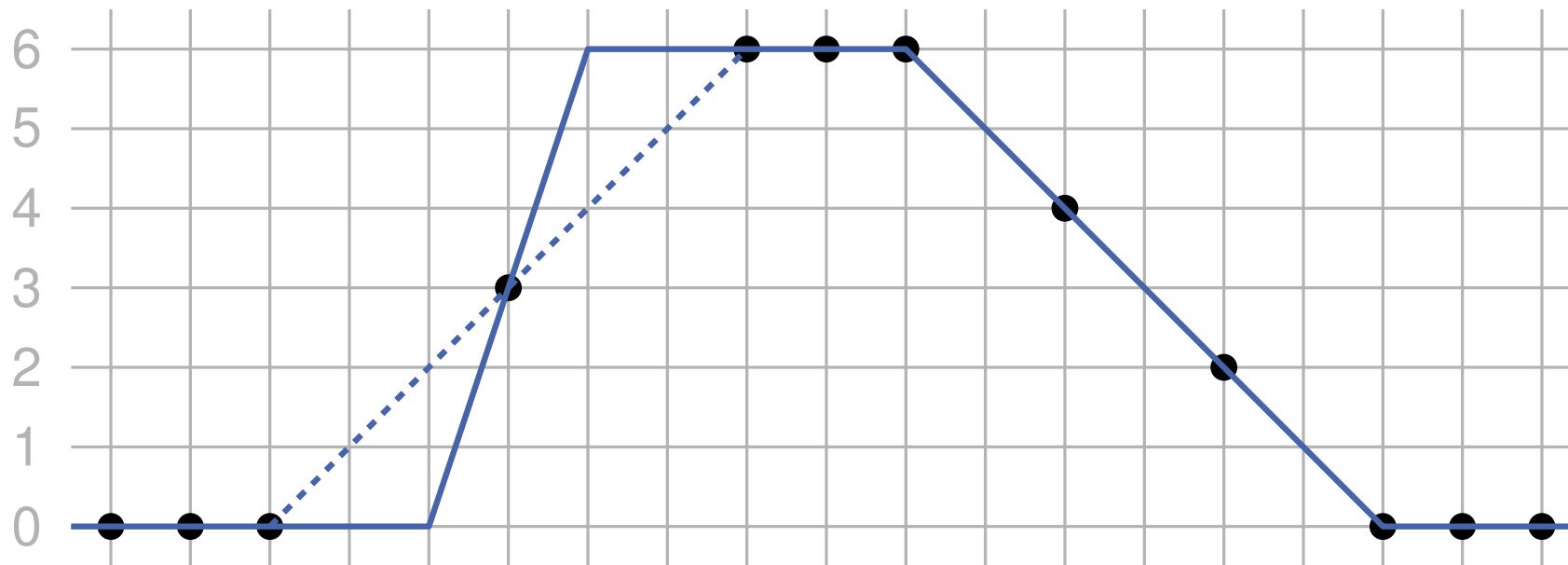
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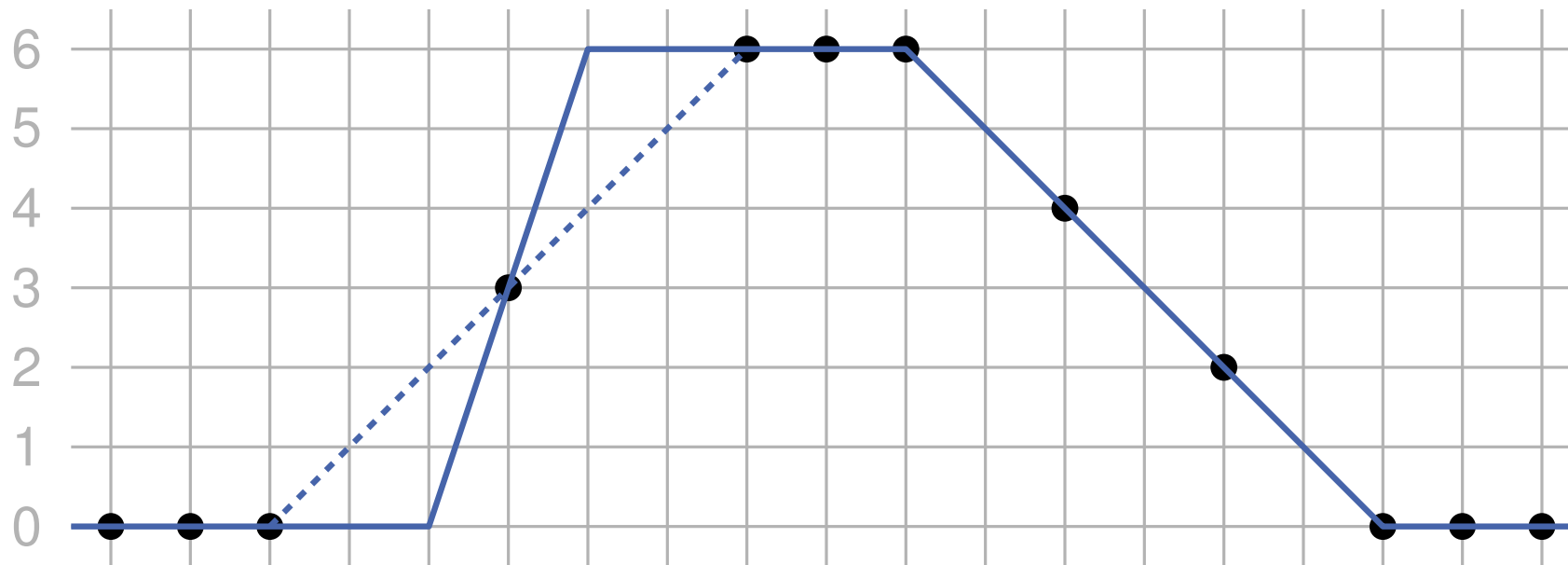
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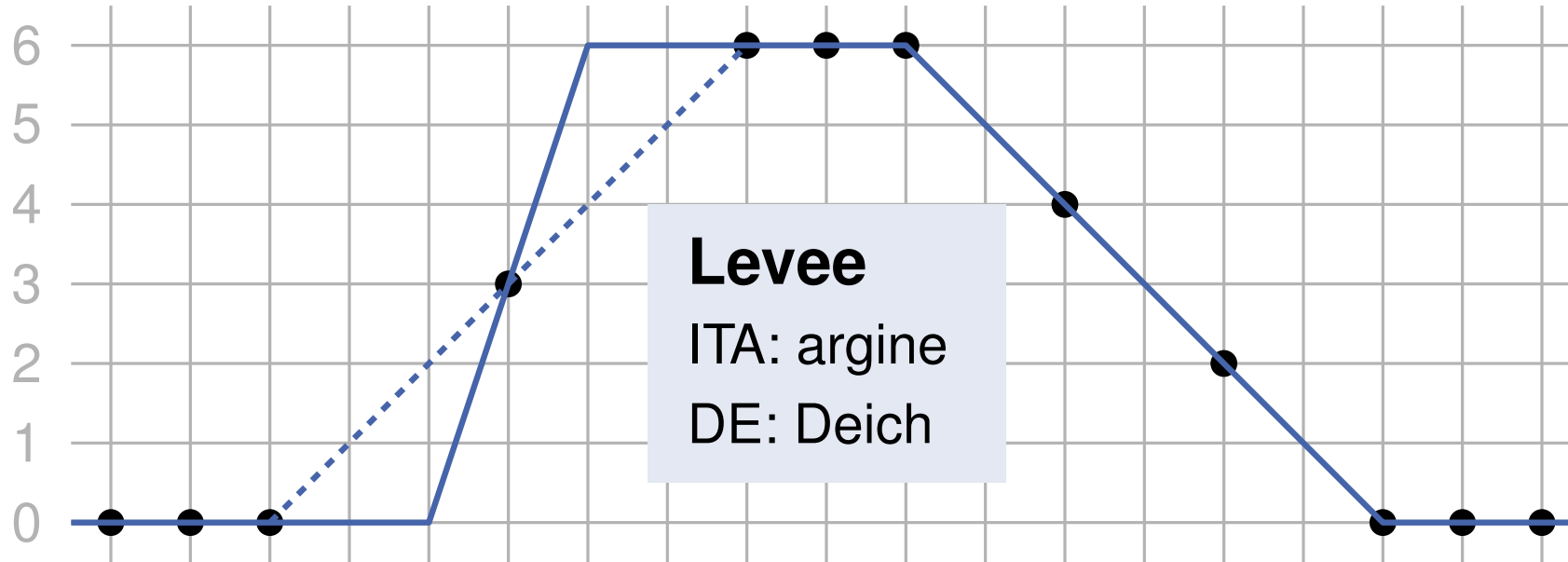
Idea: The slope encodes the value.

Minimum slope is 1, we enforce a maximum slope of 3:

\rightsquigarrow Interpret slopes in $[1, 3]$ as values in $[-1, 1]$.

Encoding Variables

Task: Encode a value $X \in [-1, 1]$.



Fit with 4 ReLUs:
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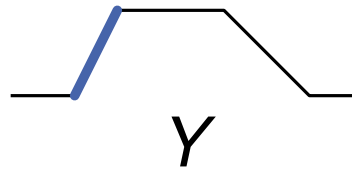
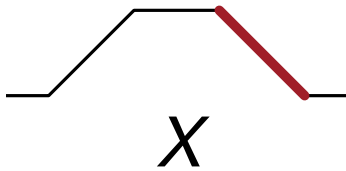
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Linear Constraints

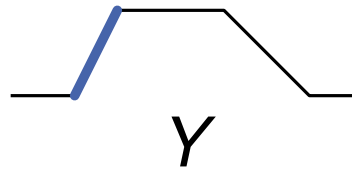
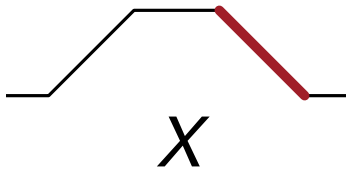
Question: How to encode constraints involving X and Y ?



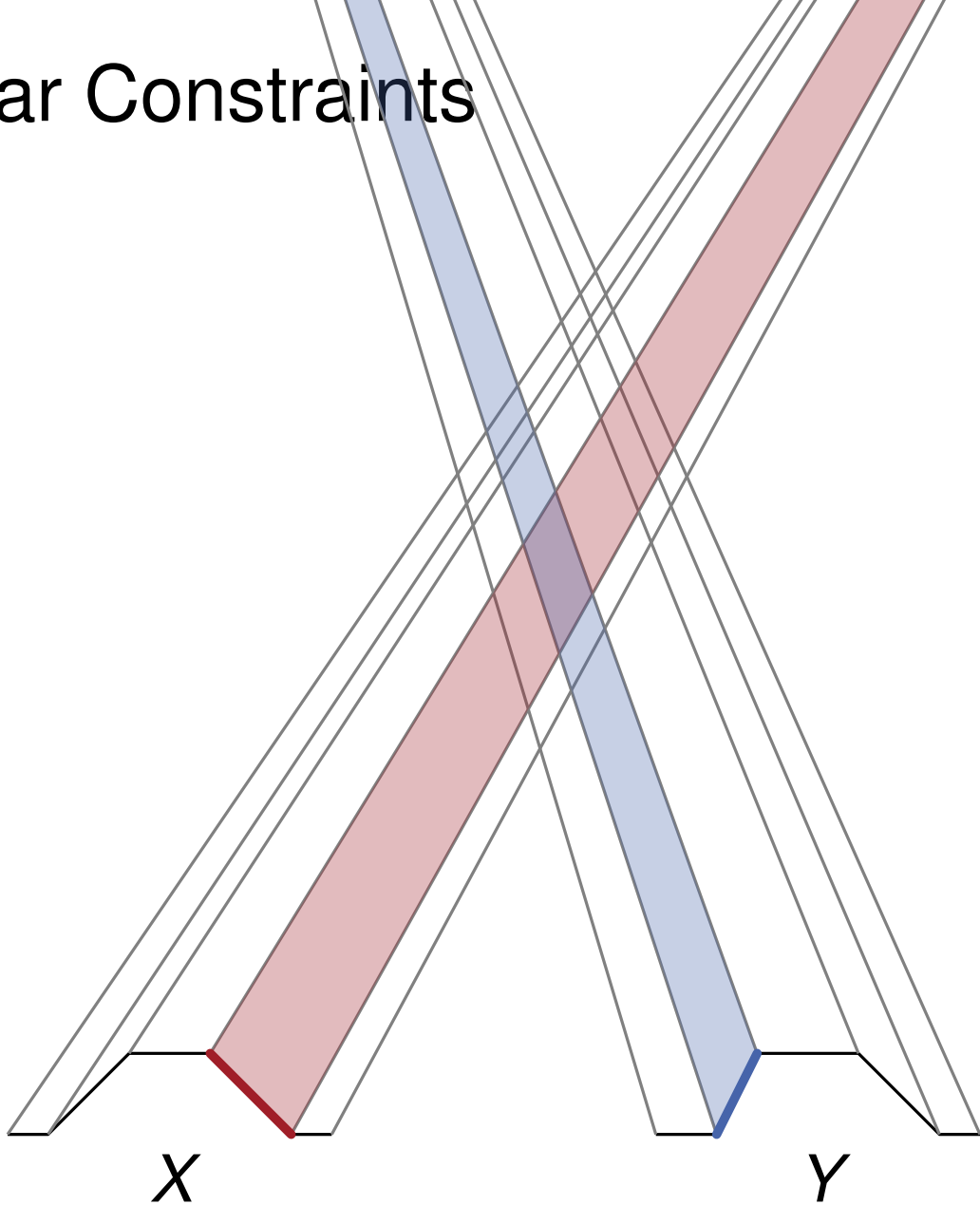
Linear Constraints

Question: How to encode constraints involving X and Y ?

- impossible in one dimension



Linear Constraints

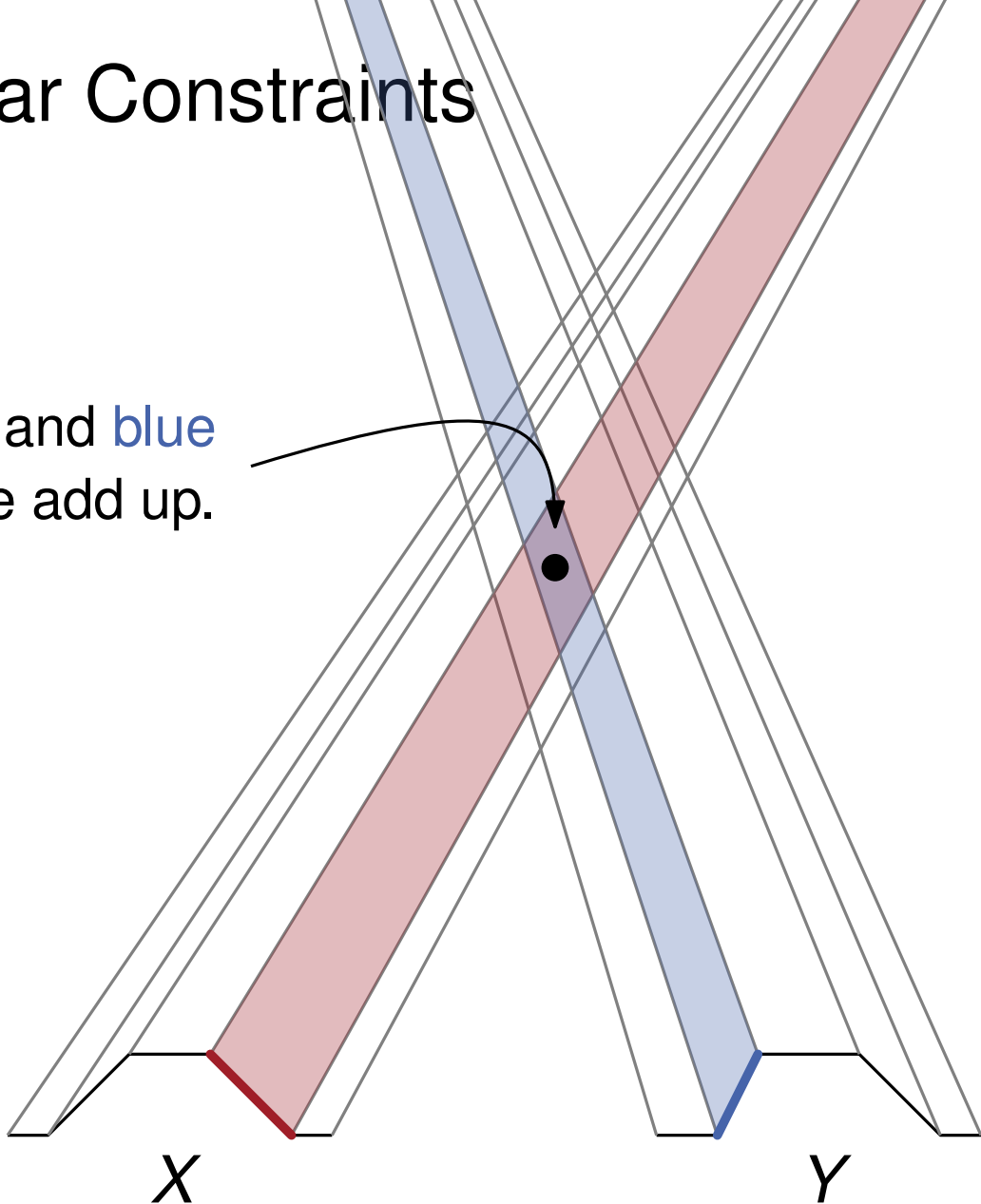


Question: How to encode constraints involving X and Y ?

- impossible in one dimension
- levees intersect in two dimensions

Linear Constraints

Red and blue
levees add up.



Question: How to encode constraints involving X and Y ?

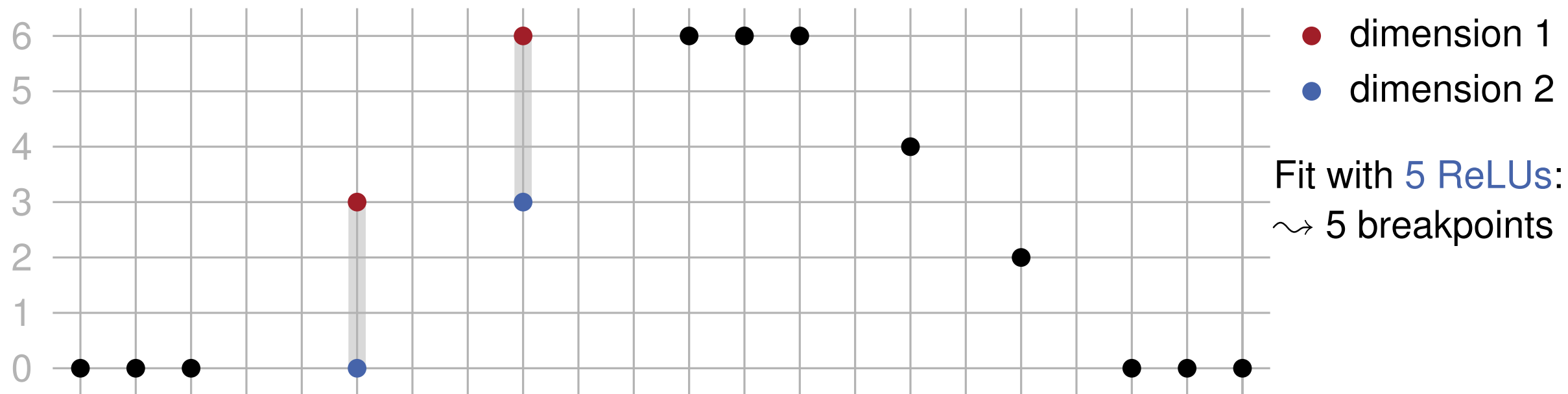
- impossible in one dimension
- levees intersect in two dimensions
- Add a data point in intersection to encode a linear constraint.

Nonlinear Constraint

Task: Encode a nonlinear relation.

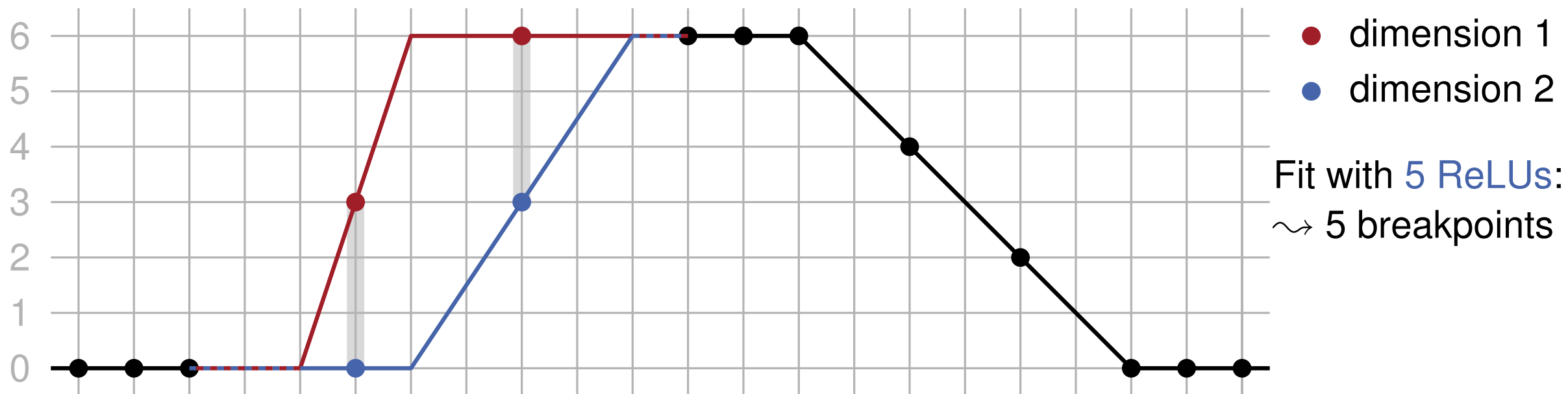
Nonlinear Constraint

Task: Encode a nonlinear relation.



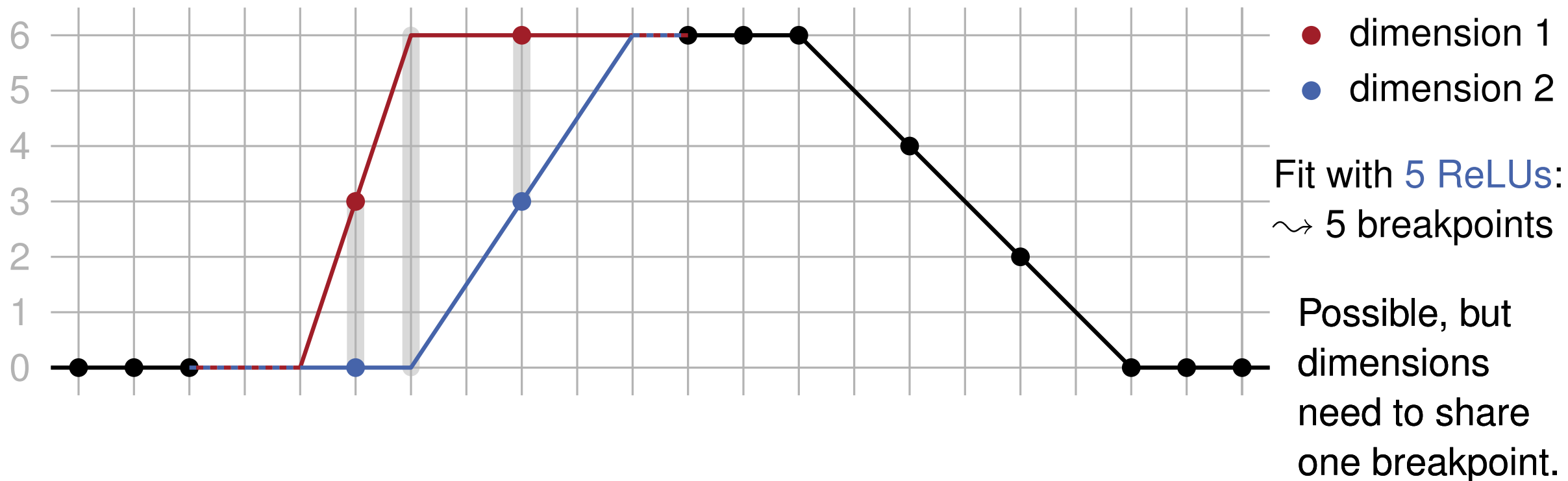
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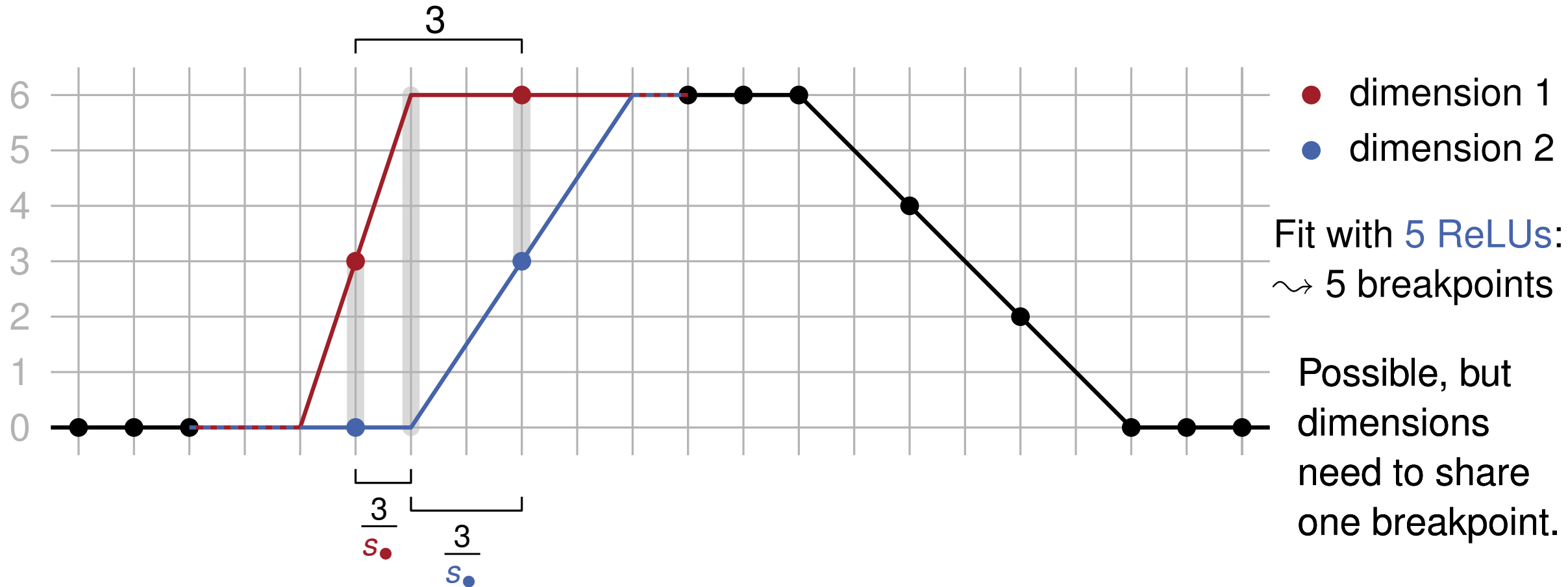
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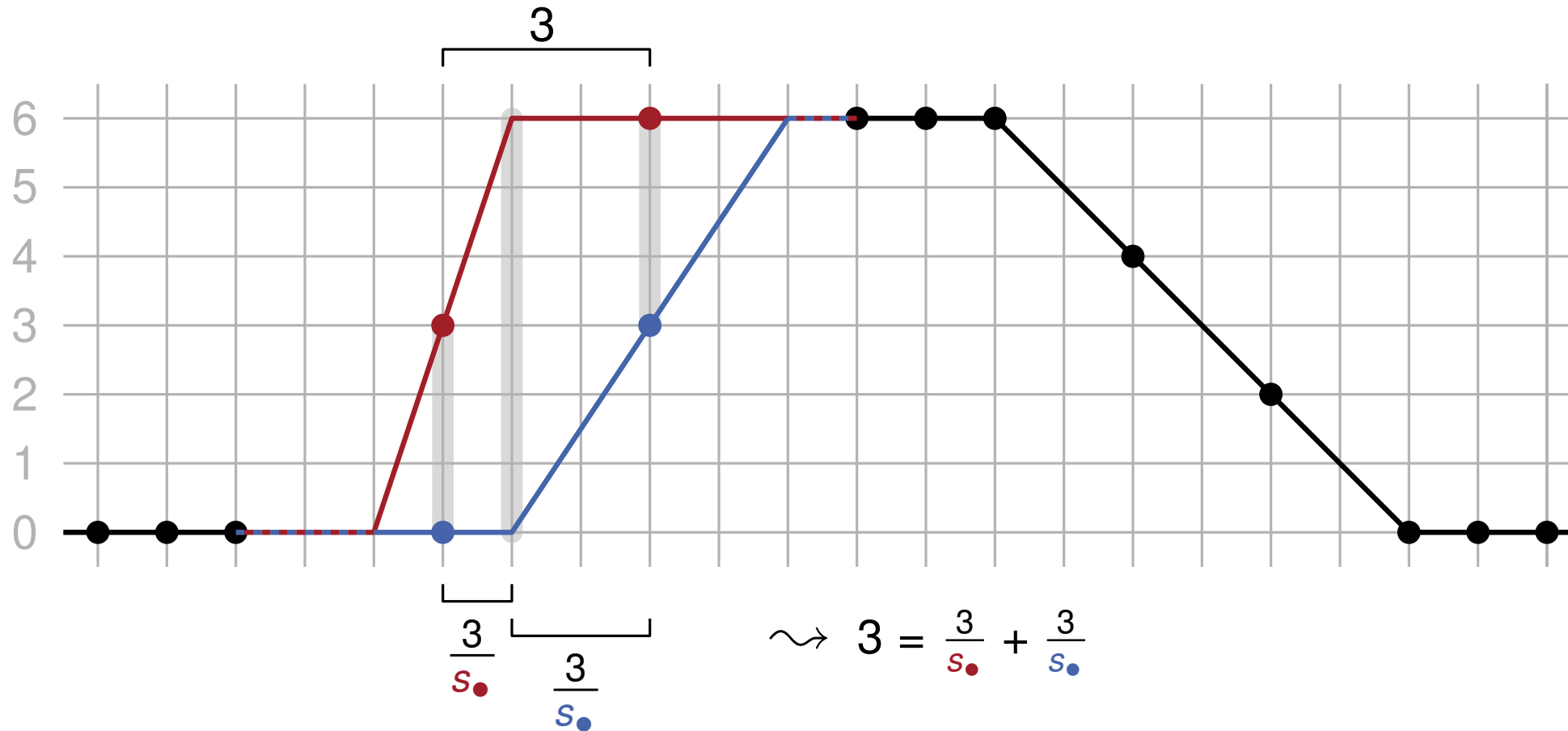
Nonlinear Constraint

Task: Encode a nonlinear relation.



Nonlinear Constraint

Task: Encode a nonlinear relation.



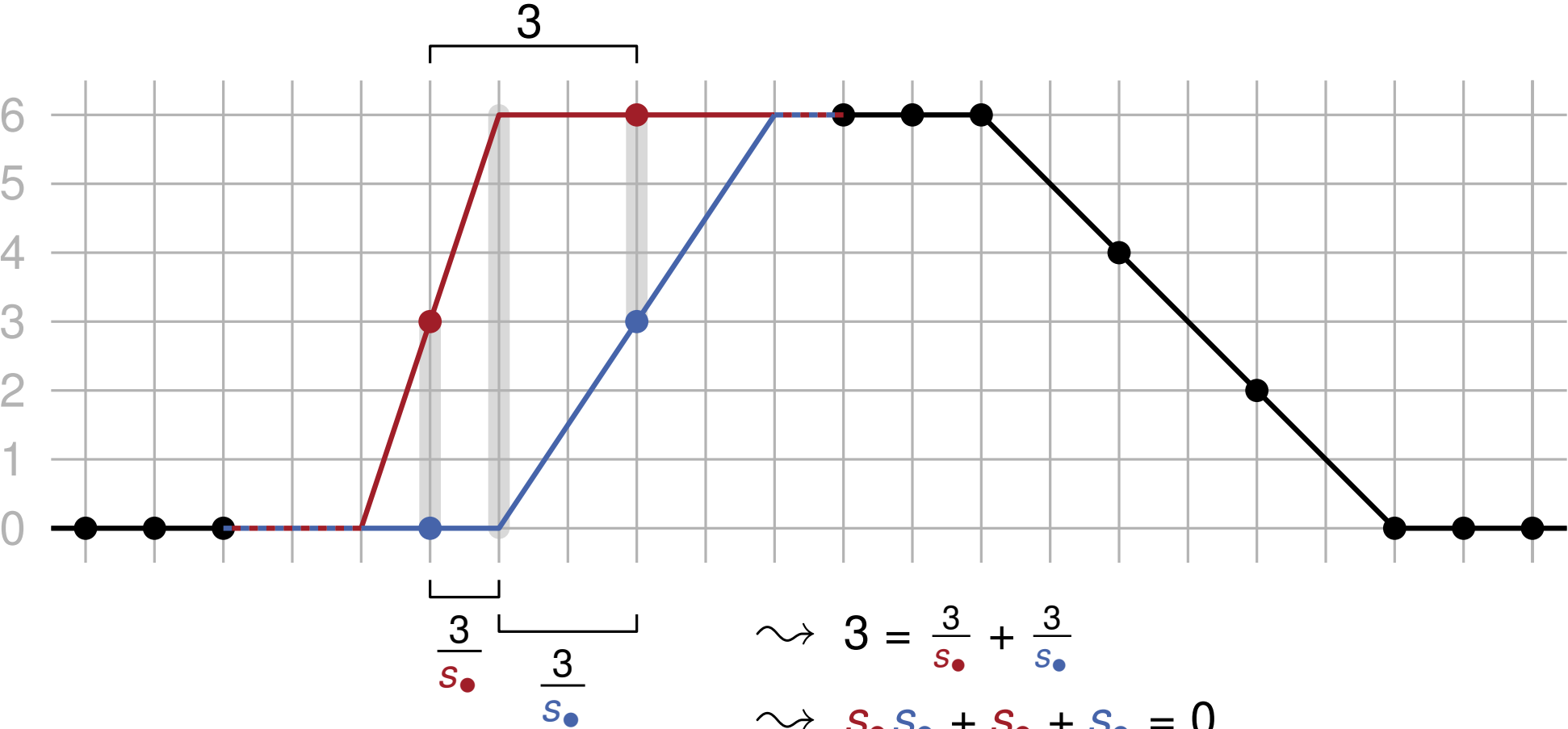
- dimension 1
- dimension 2

Fit with 5 ReLUs:
~ 5 breakpoints

Possible, but
dimensions
need to share
one breakpoint.

Nonlinear Constraint

Task: Encode a nonlinear relation.



- dimension 1
- dimension 2

Fit with 5 ReLUs:
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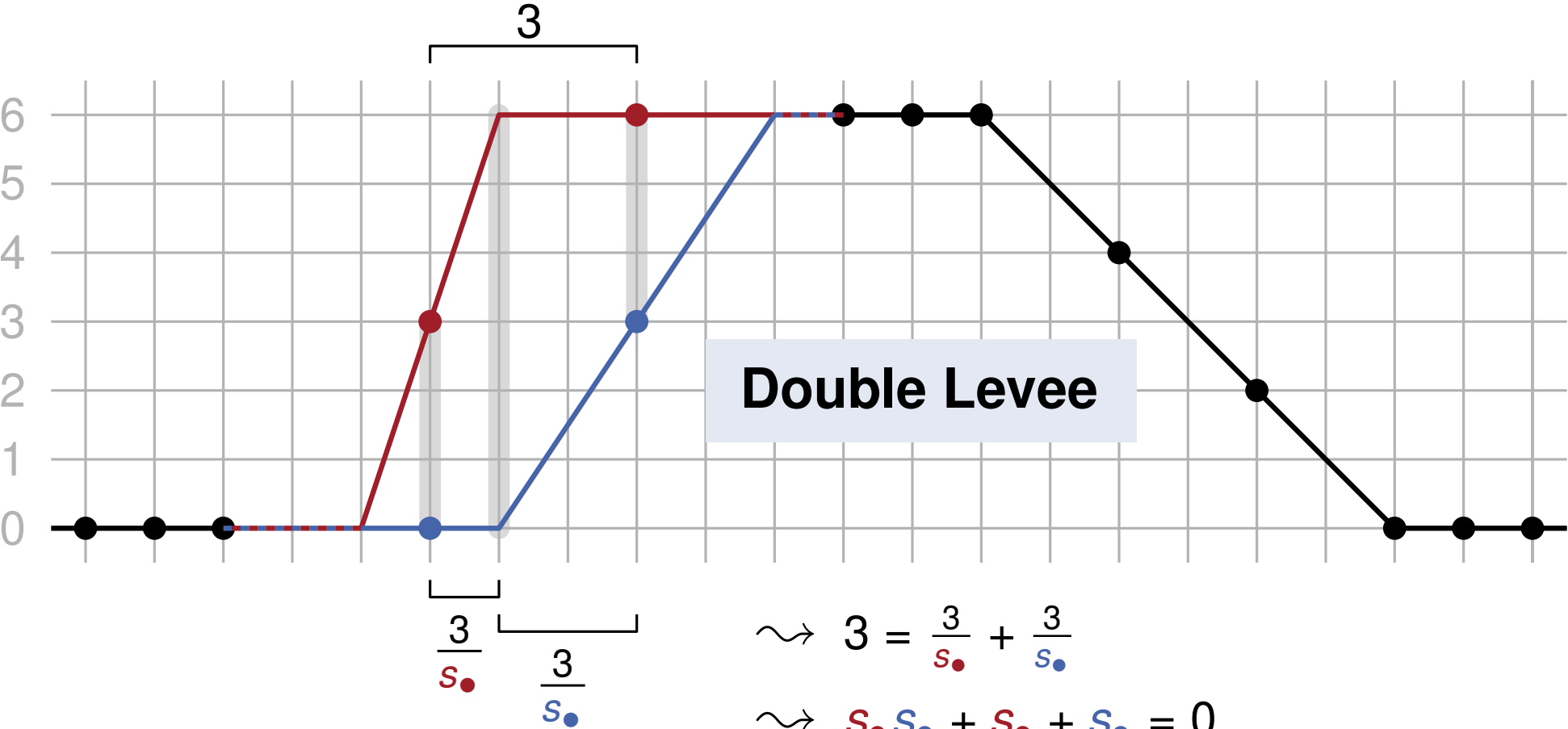
Possible, but
 dimensions
 need to share
 one breakpoint.

$$\rightsquigarrow 3 = \frac{3}{s_{\bullet}} + \frac{3}{s_{\bullet}}$$

$$\rightsquigarrow s_{\bullet} s_{\bullet} + s_{\bullet} + s_{\bullet} = 0$$

Nonlinear Constraint

Task: Encode a nonlinear relation.

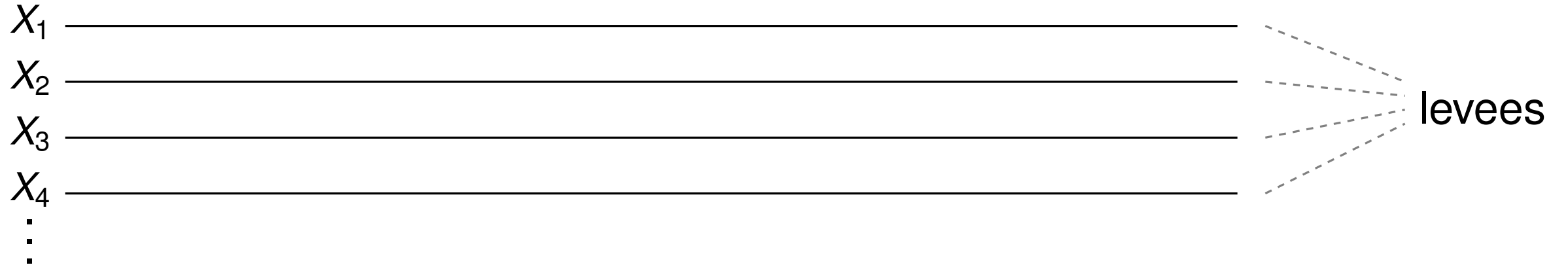


- dimension 1
- dimension 2

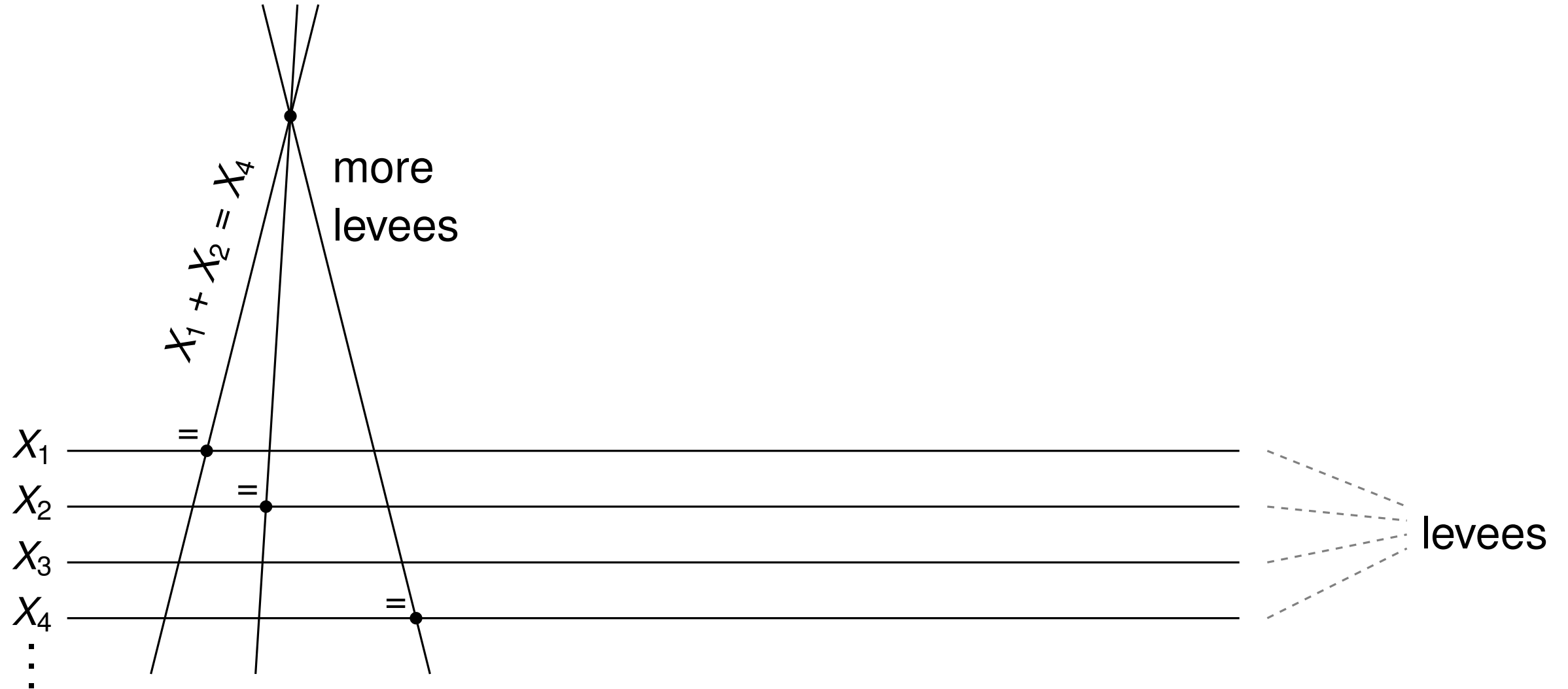
Fit with 5 ReLUs:
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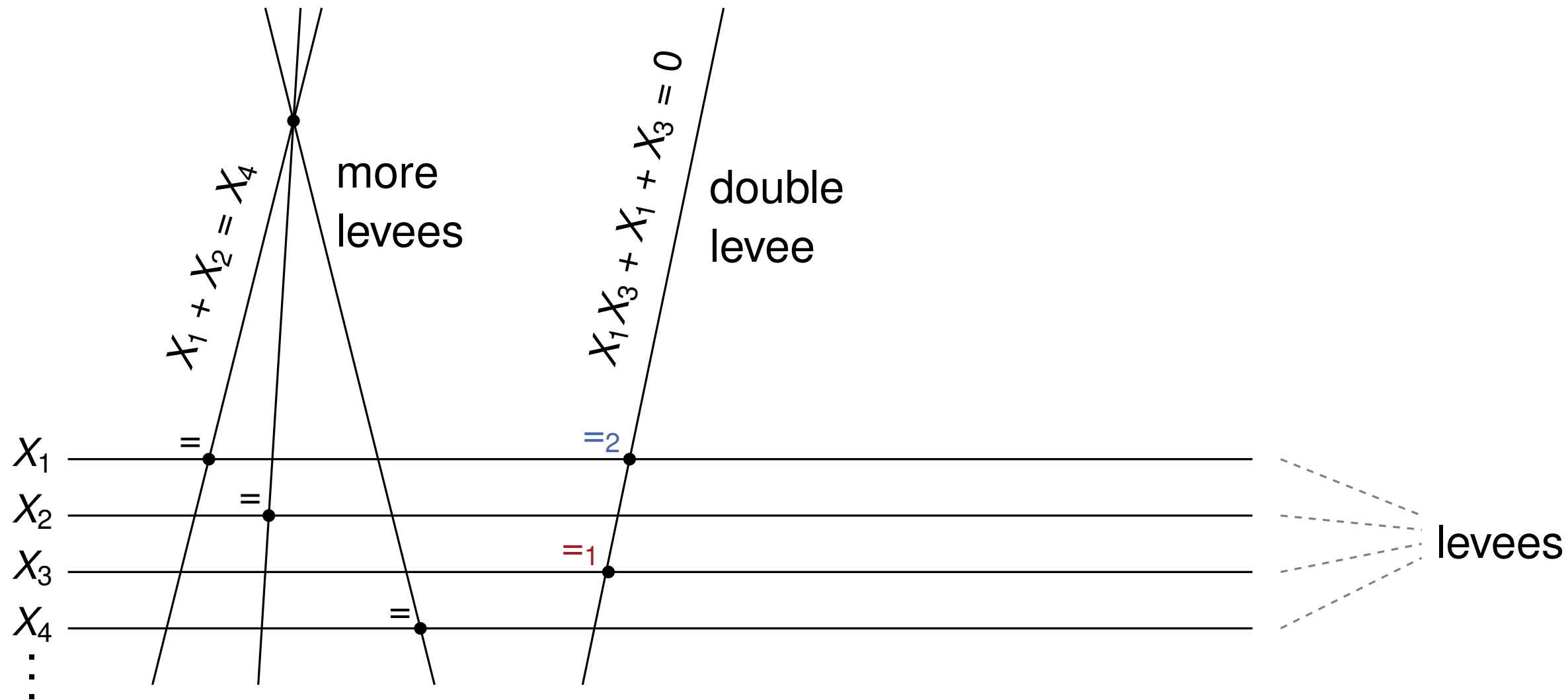
Top Down View



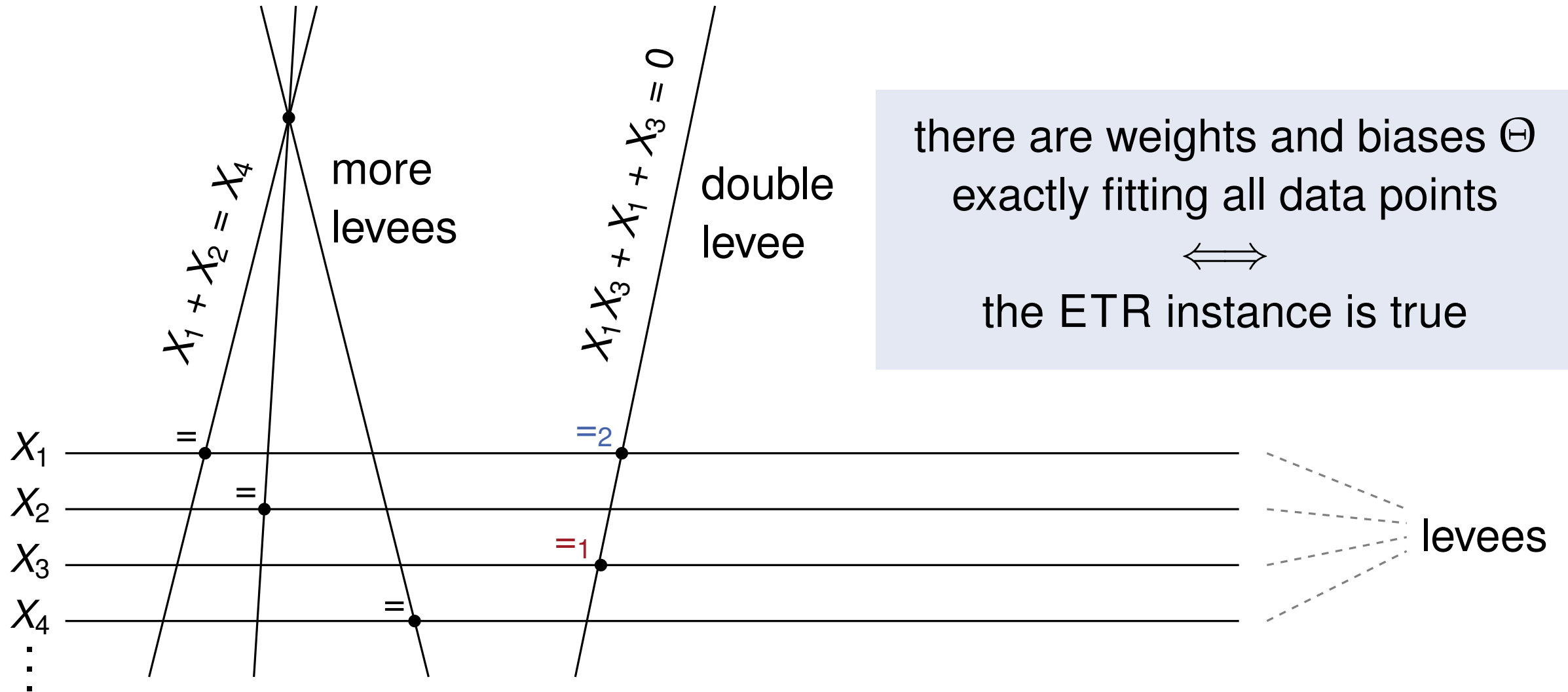
Top Down View



Top Down View



Top Down View



Questions?

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Thank you!