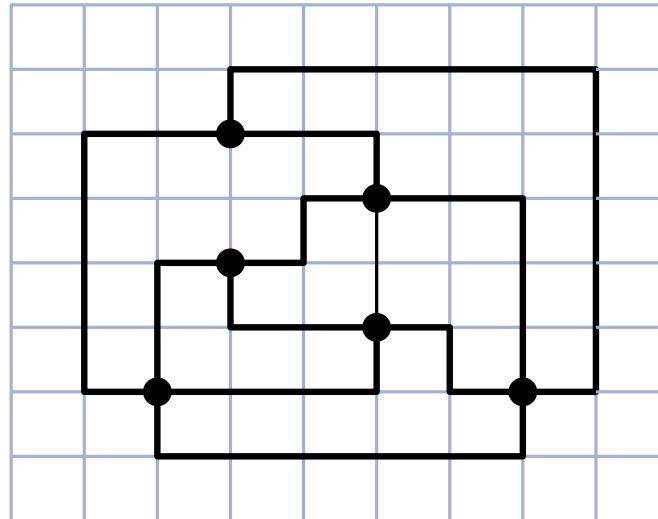


Algorithms for graph visualization

Incremental algorithms. Orthogonal drawing.

WINTER SEMESTER 2013/2014

Tamara Mchedlidze – MARTIN NÖLLENBURG

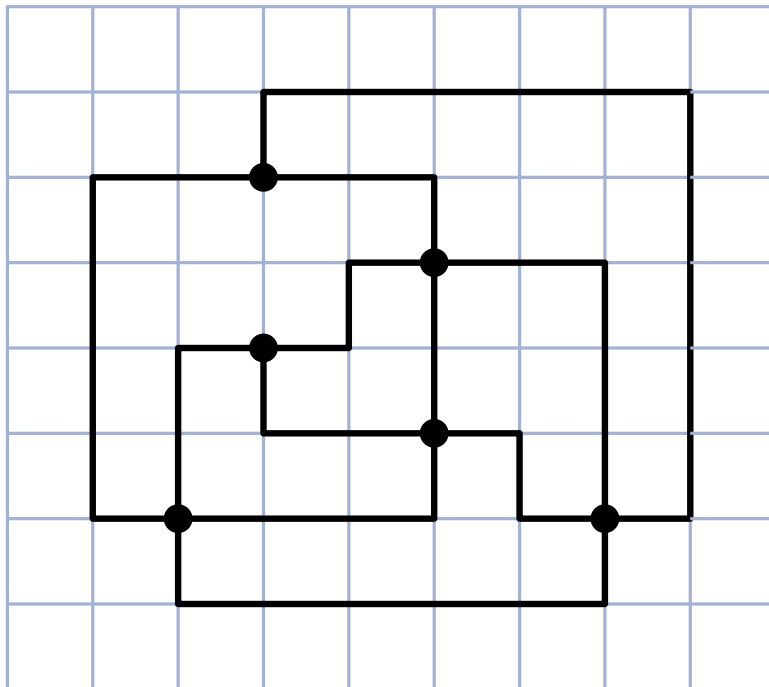


Definition: Orthogonal Drawing

A drawing Γ of a graph $G = (V, E)$ is called **orthogonal** if its vertices are drawn as points and each edge is represented as a sequence of alternating horizontal and vertical segments.

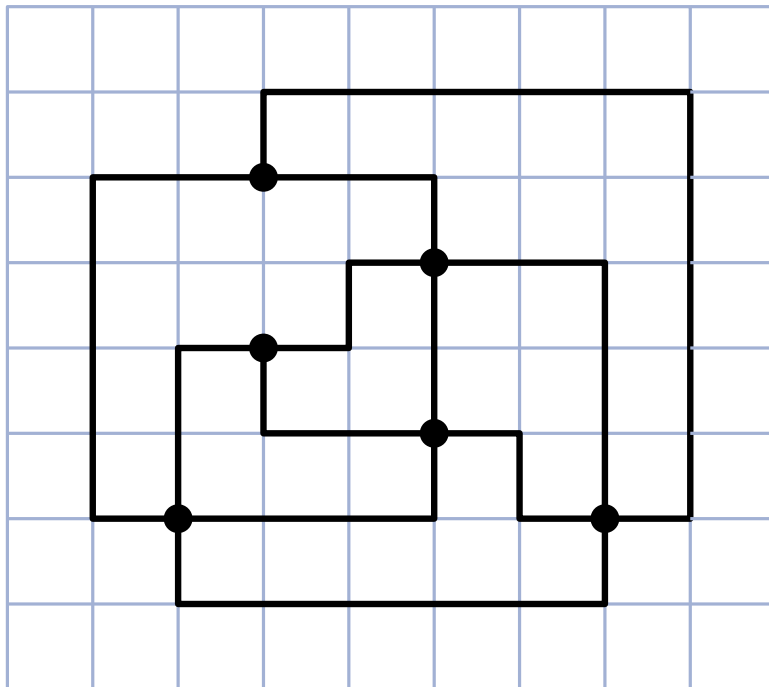
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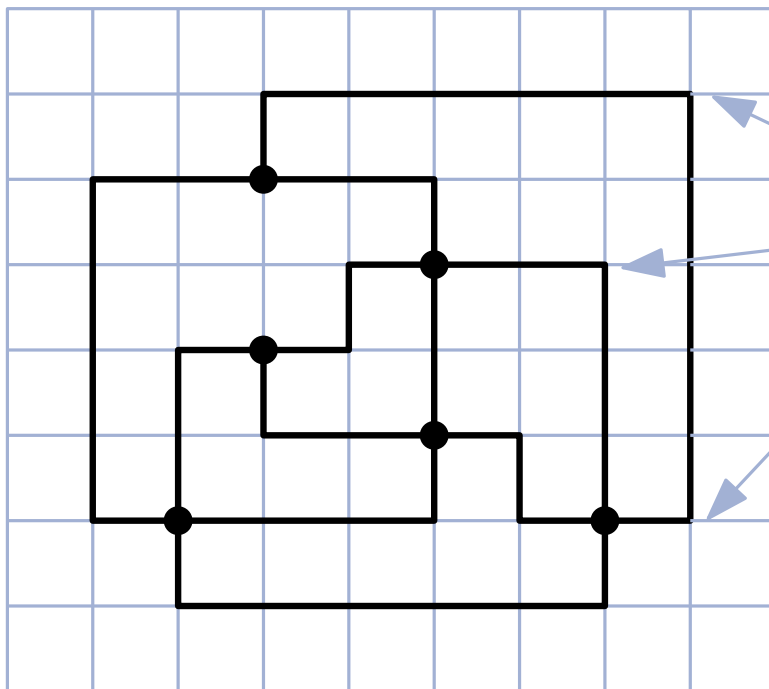
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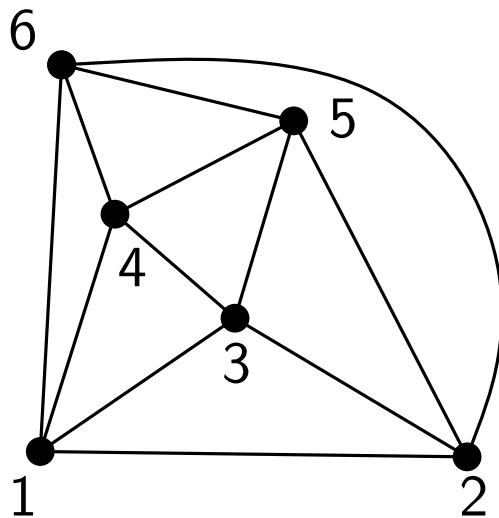
- degree of each vertex has to be at most 4
- bends on edges

Definition: *st*-ordering

An *st*-ordering of a graph $G = (V, E)$ is an ordering of the vertices $\{v_1, v_2, \dots, v_n\}$, such that for each j , $2 \leq j \leq n - 1$, vertex v_j has at least one neighbour v_i with $i < j$, and at least one neighbour v_k with $k > j$.

Definition: *st*-ordering

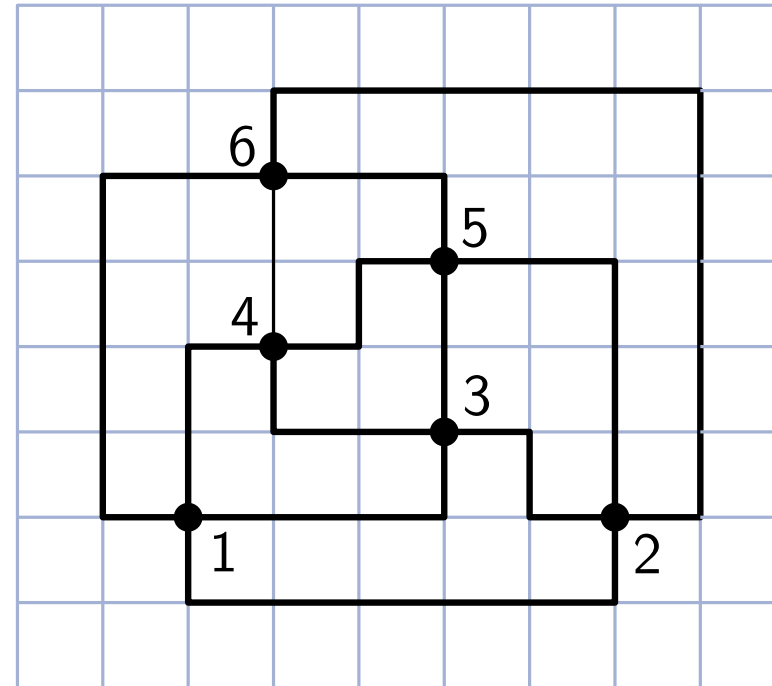
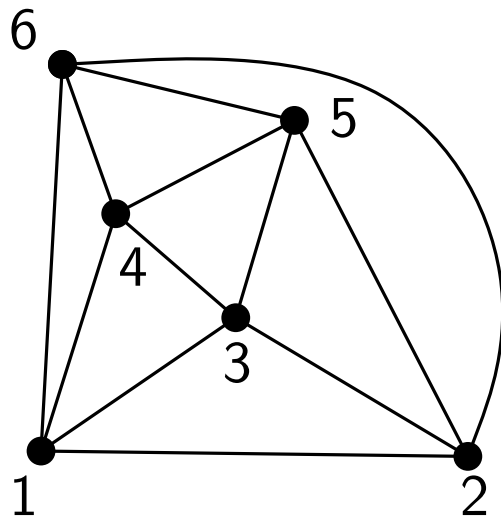
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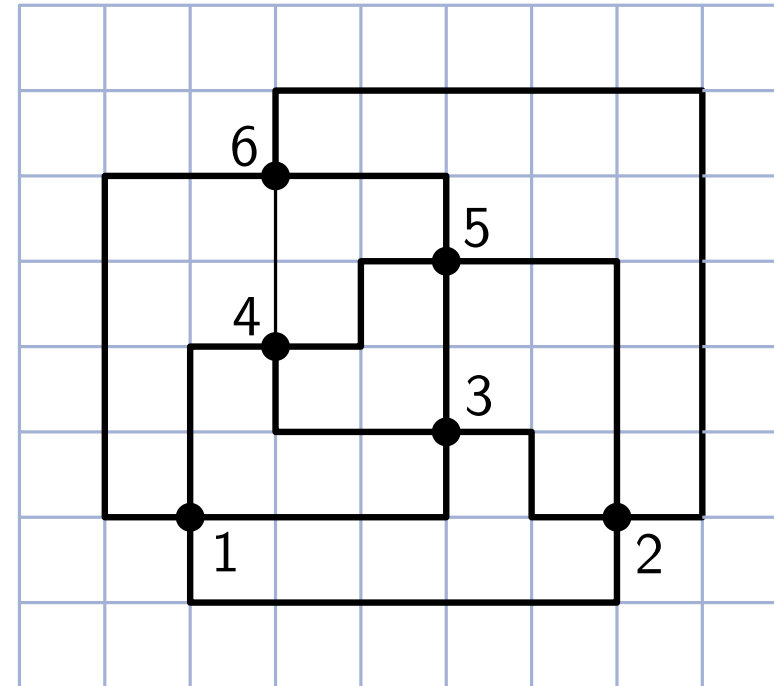
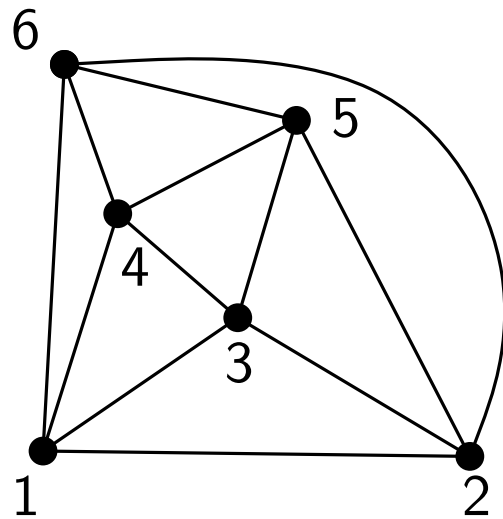
Theorem [Lempel, Even, Cederbaum, 66]

Let G be a biconnected graph G and let s, t be vertices of G . G has an *st*-ordering such that s appears as the first and t as the last vertex in this ordering.

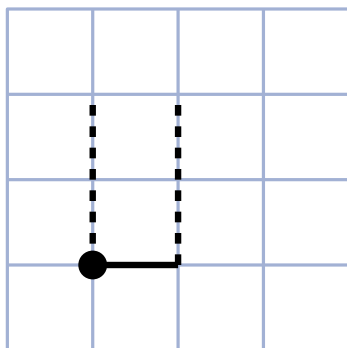
Biedl & Kant Orthogonal Drawing Algorithm



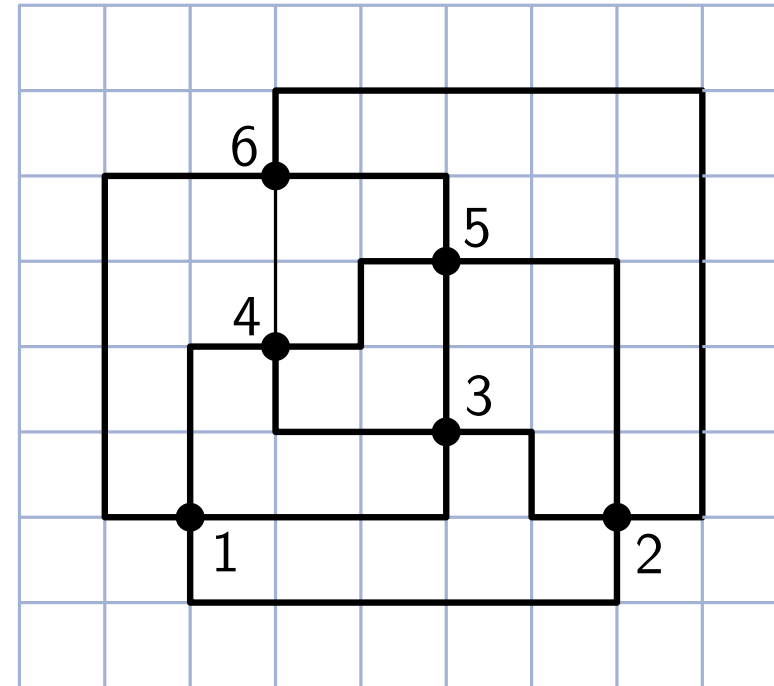
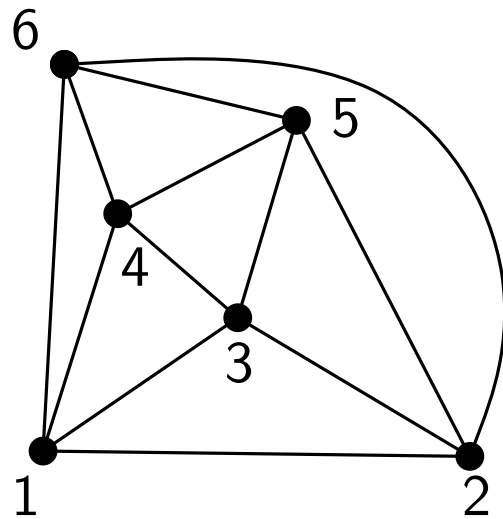
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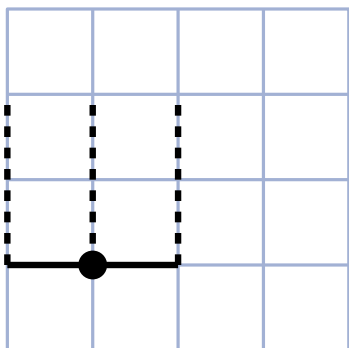
first vertex



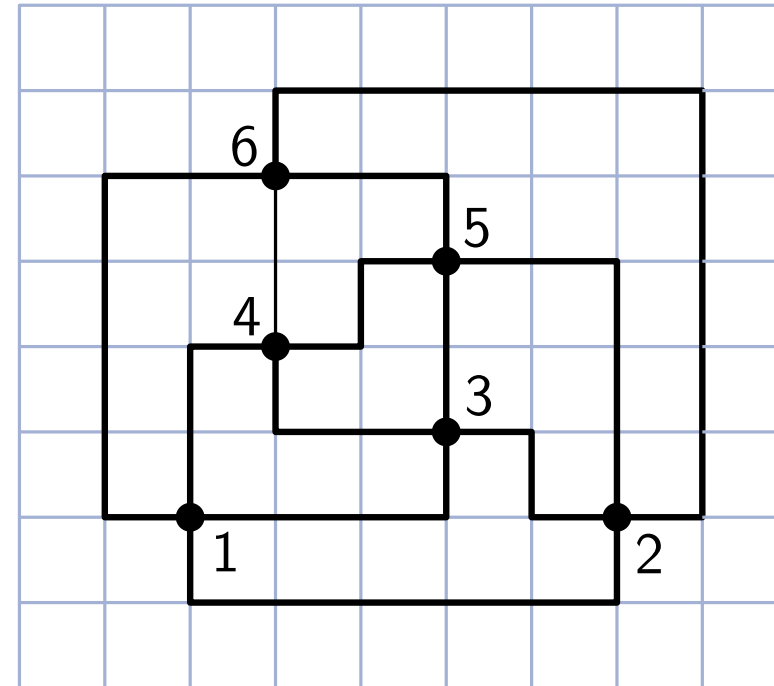
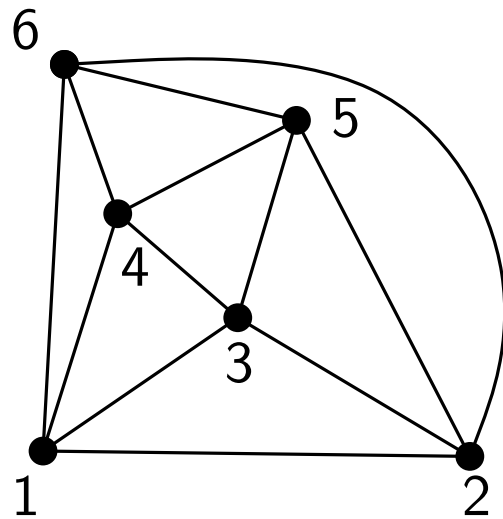
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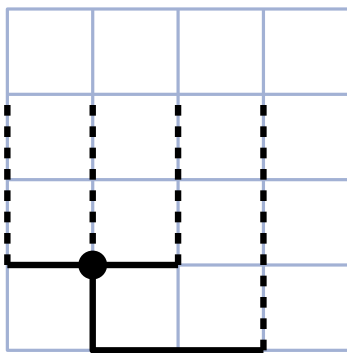
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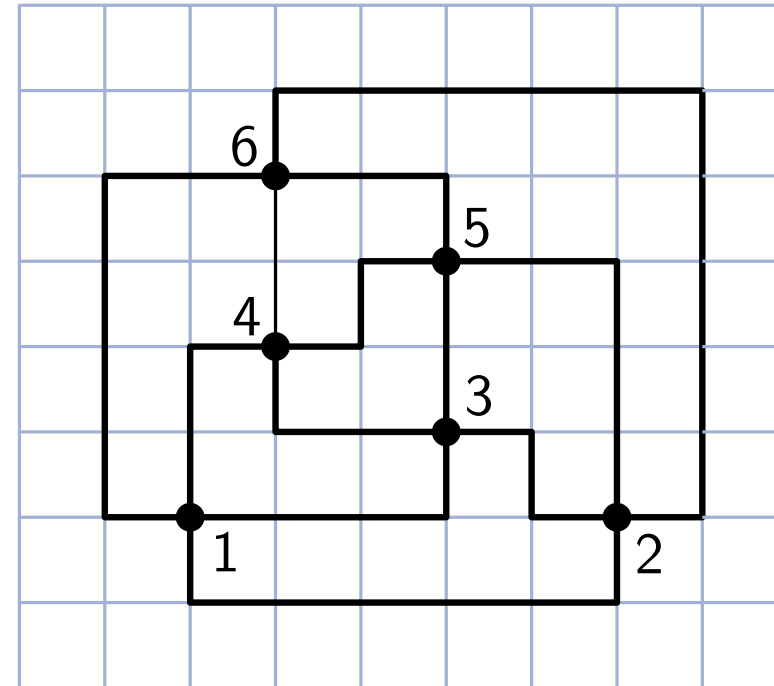
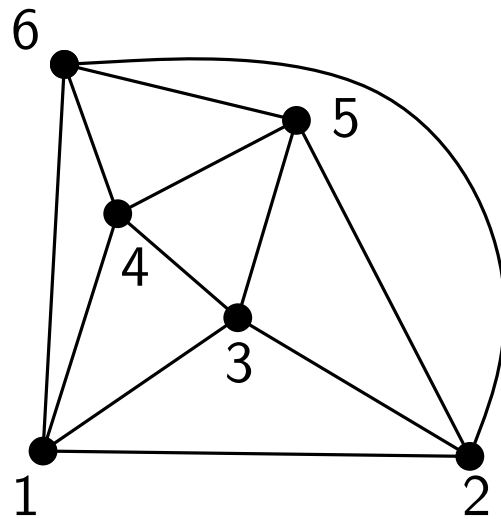
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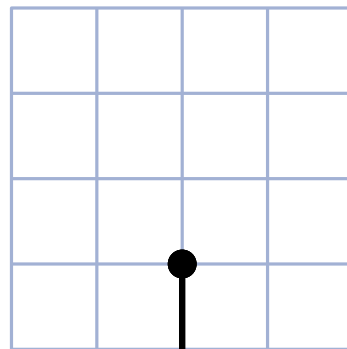
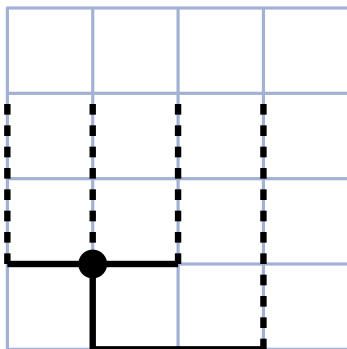
first vertex



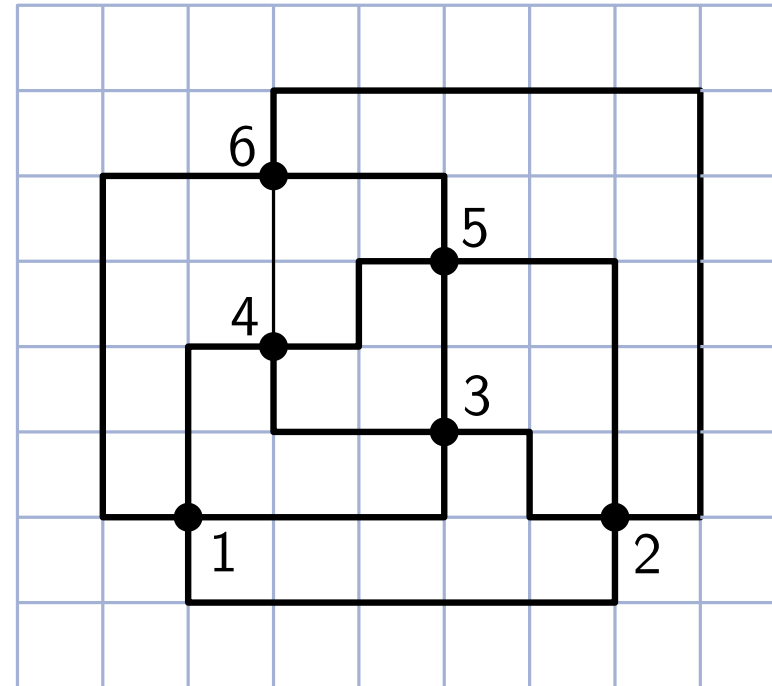
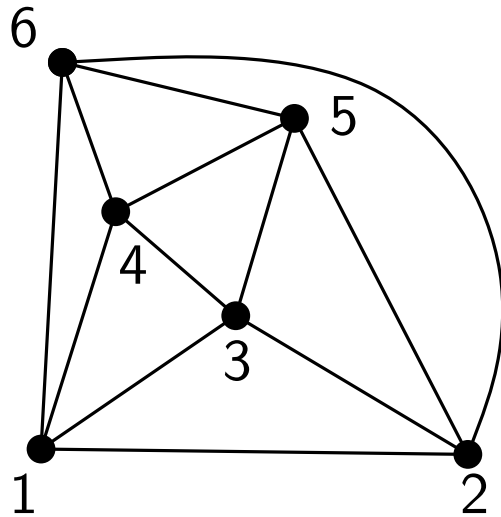
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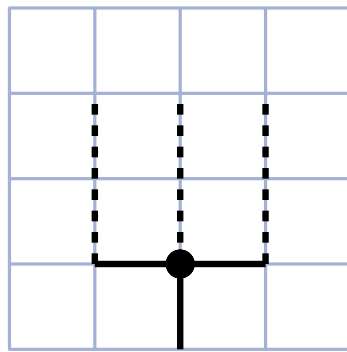
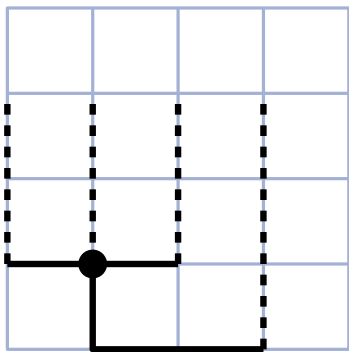
first vertex indegree = 1



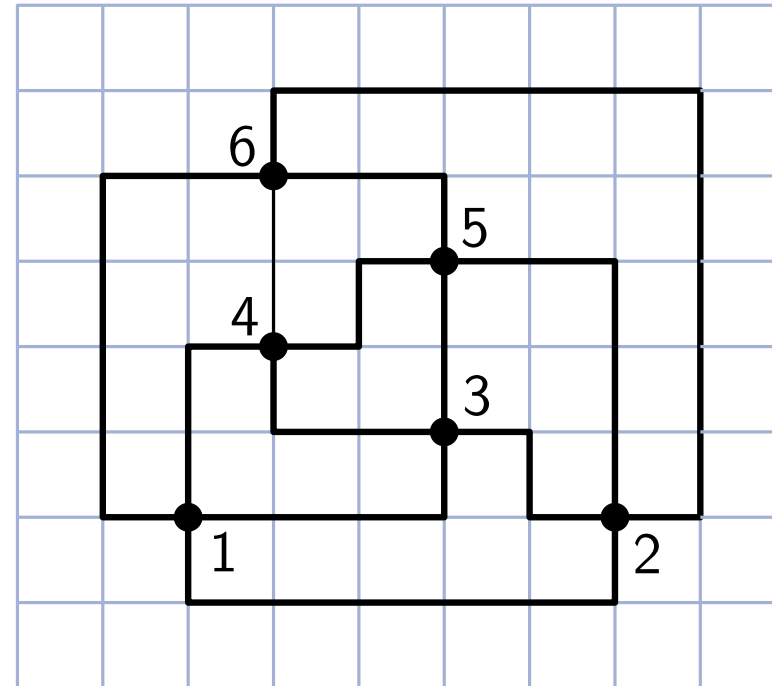
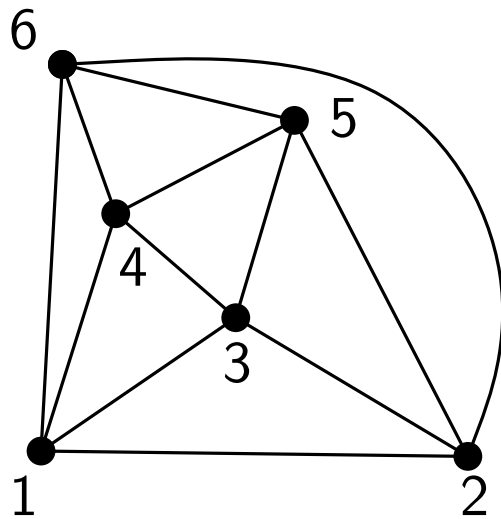
Biedl & Kant Orthogonal Drawing Algorithm



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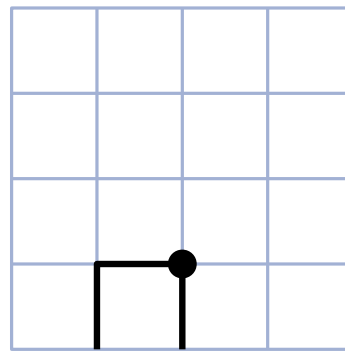
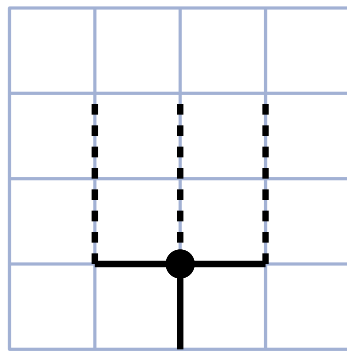
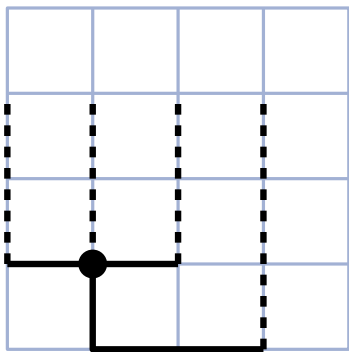
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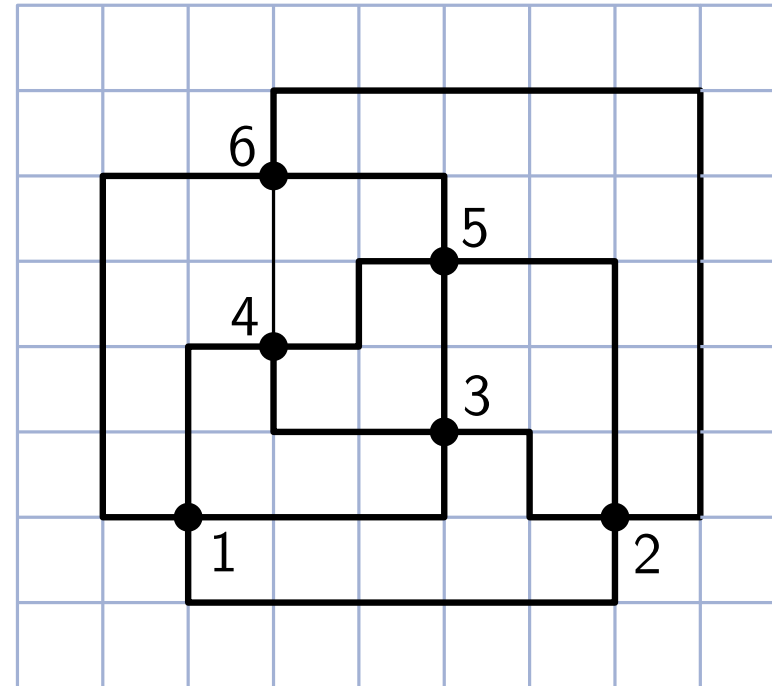
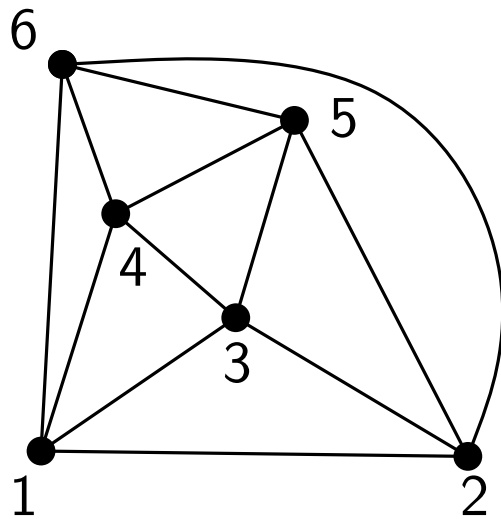
first vertex

indegree = 1

indegree = 2



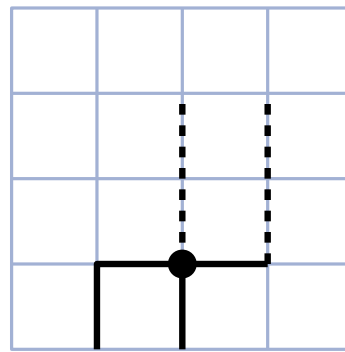
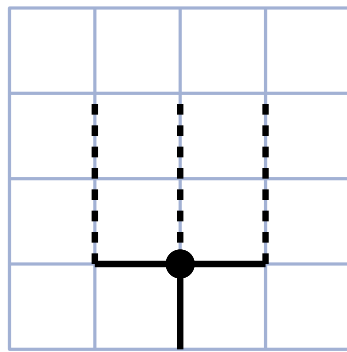
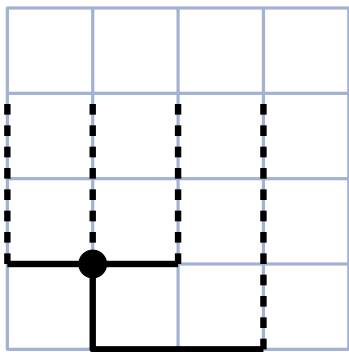
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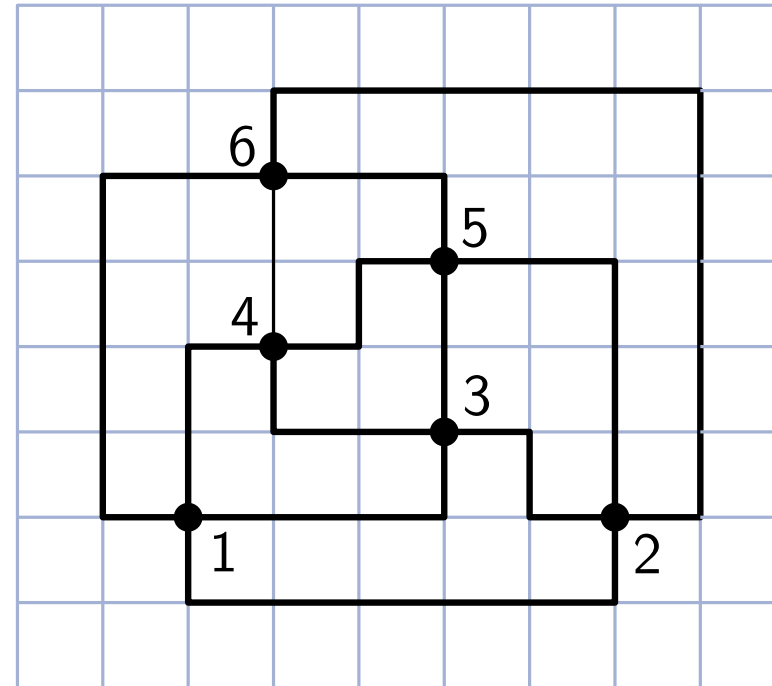
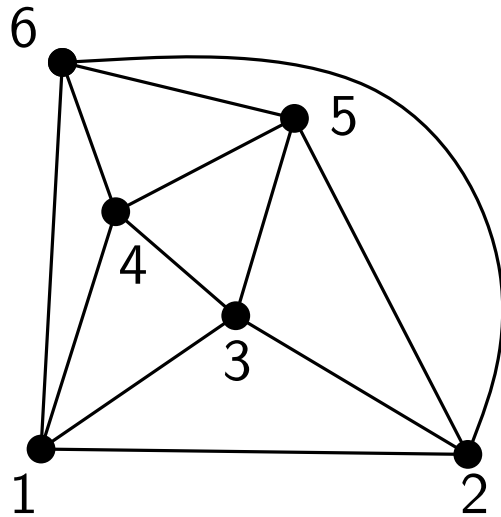
first vertex

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indegree = 2



Biedl & Kant Orthogonal Drawing Algorithm

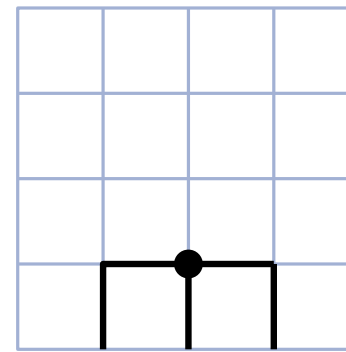
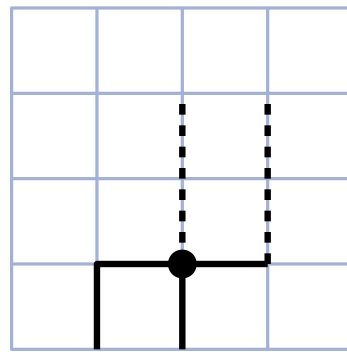
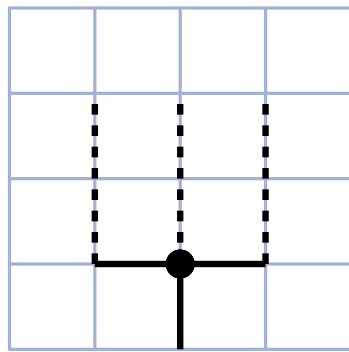
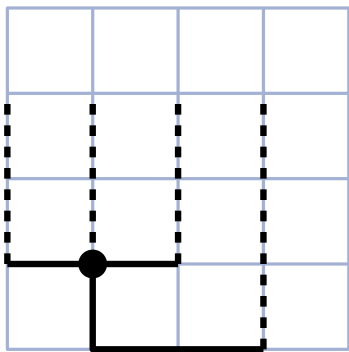


first vertex

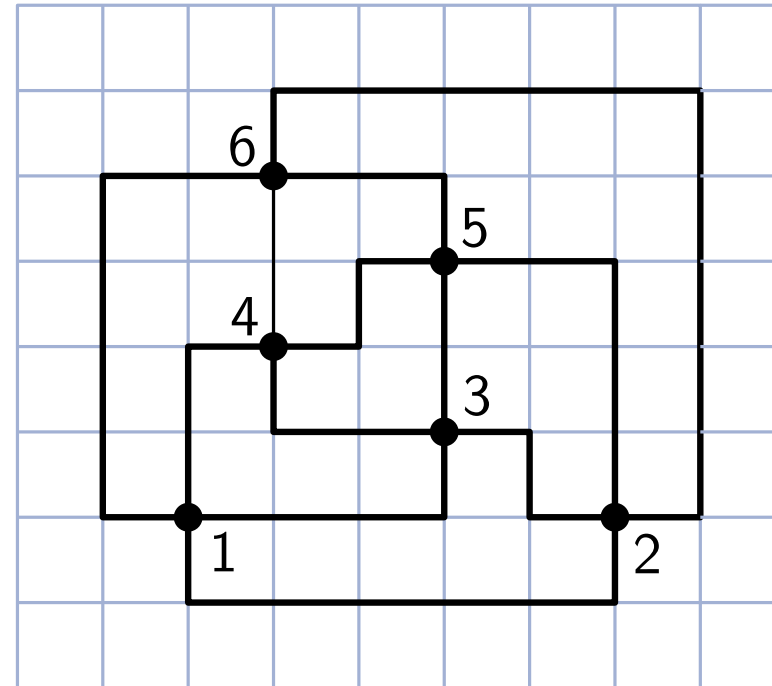
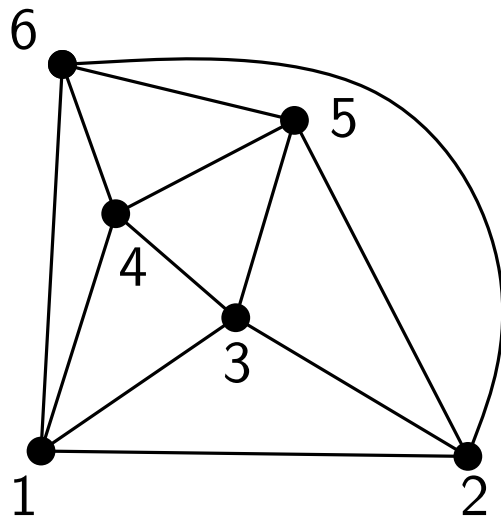
indegree = 1

indegree = 2

indegree = 3



Biedl & Kant Orthogonal Drawing Algorithm

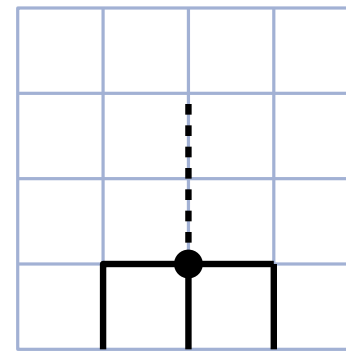
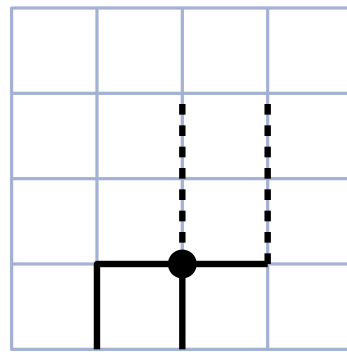
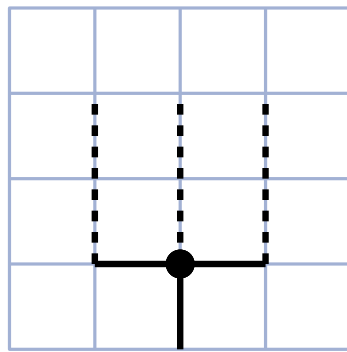
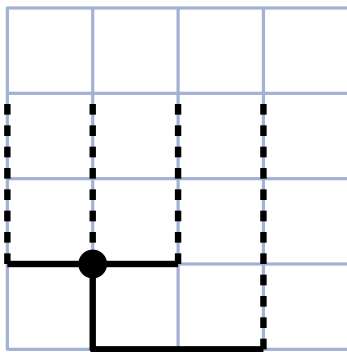


first vertex

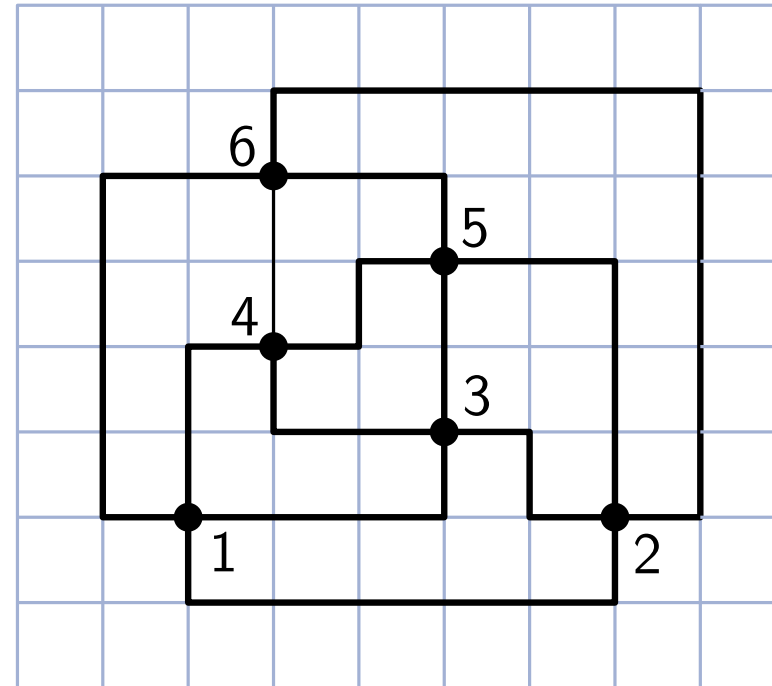
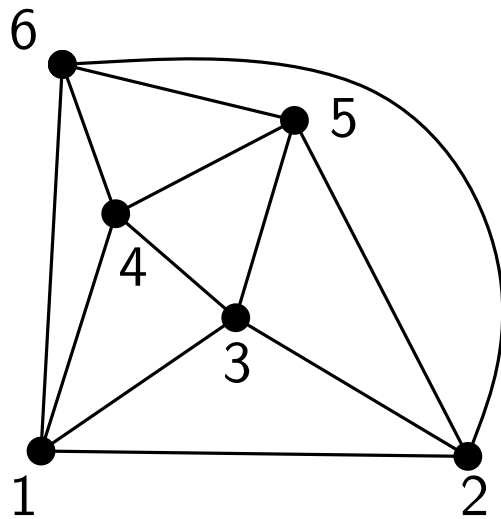
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indegree = 2

indegree = 3



Biedl & Kant Orthogonal Drawing Algorithm



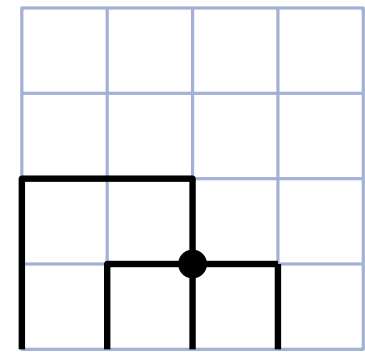
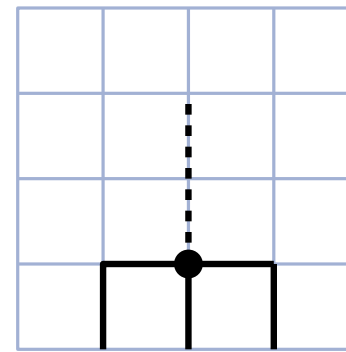
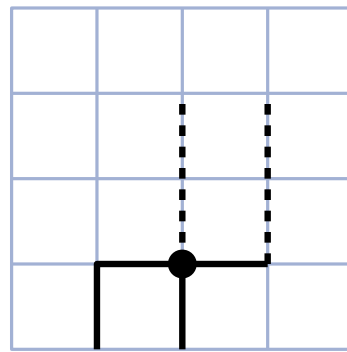
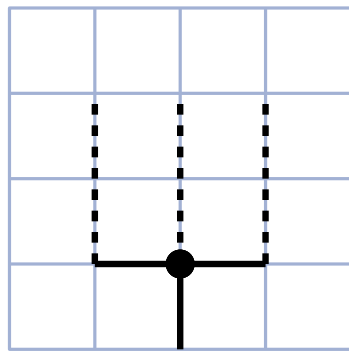
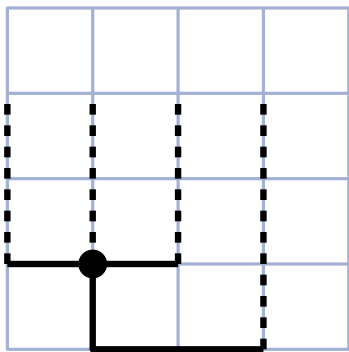
first vertex

indegree = 1

indegree = 2

indegree = 3

indegree = 4



Lemma (Area of Biedl & Kant drawing)

The width is $m - n + 1$ and the height at most $n + 1$.

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Proof

- Each vertex v_i , $i \neq 1, n$, introduces $indeg(v_i) - 1$ and $outdeg(v_i) - 1$ new bends.

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All edges but one bent at most twice. The exceptional edge bent at most three times.

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- Let (v_i, v_j) , $i < j$, $i, j \neq 1, n$. Then $outdeg(v_i), indeg(v_j) \leq 3$. I.e. (v_i, v_j) gets at most one bend after placement of v_i and at most one before placement of v_j . Edges outgoing from v_1 can be made 2-bend by using the column below v_1 for the edge (v_1, v_2) .

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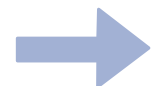
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Lemma (planarity)

For planar graphs the algorithm produces a planar drawing.

Proof

- Consider a planar embedding of G . Let v_1, \dots, v_n be an st -ordering of G . Let G_i be the graph induced by v_1, \dots, v_i . We will prove later that if G is planar, vertex v_{i+1} lies on the outer face of G_i .



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Proof (Continuation)

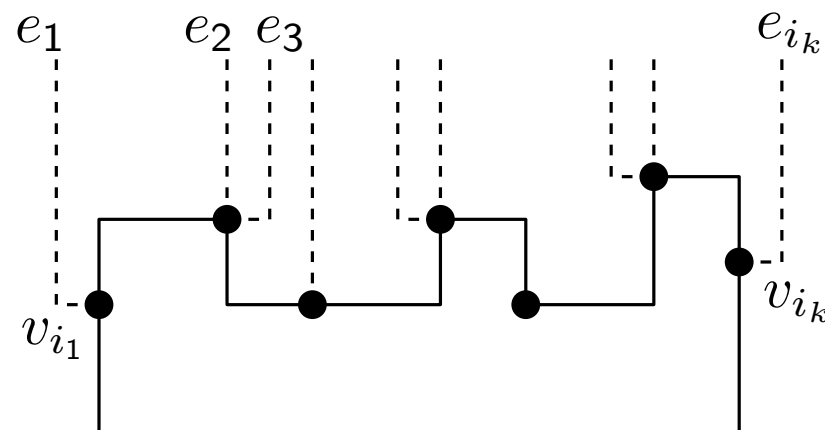
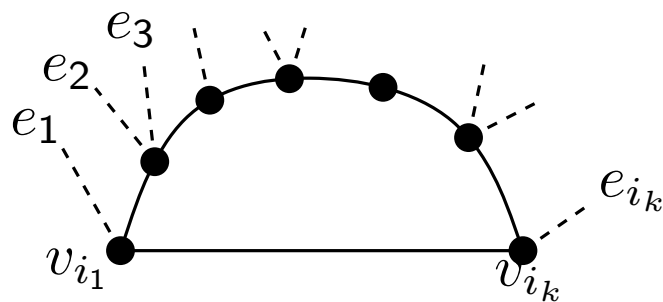
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Lemma (planarity)

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Proof (Continuation)

- Let E_i be the edges outgoing from the vertices of G_i in the order they appear in the embedded G .
- By induction we can show that E_i appear in the same order in the orthogonal drawing of G_i .



Theorem (Biedl & Kant 98)

A biconnected graph G with vertex-degree at most 4 admits an orthogonal drawing on a $(m - n + 1) \times n + 1$ grid, such that each edge, except maybe for one, have at most 2 bends per edge, while the exceptional edge has at most 3 bends. The total number of bends is $2m - 2n + 4$. If G is planar, the orthogonal drawing is also planar.

Theorem (Biedl & Kant 98)

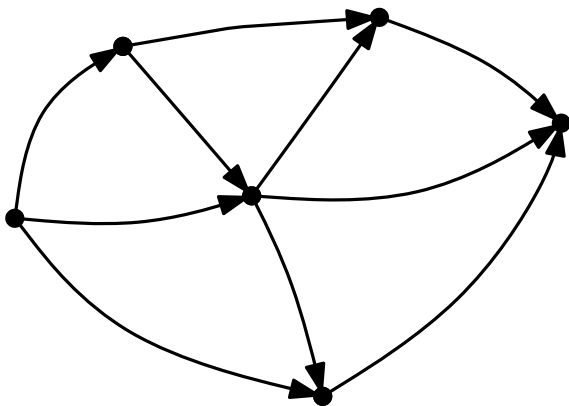
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What have we used for the construction?

- st -ordering v_1, \dots, v_n of G .
- The following fact: if G is planar, vertex v_{i+1} belongs to the outer face of G_i , where G_i is graph induced by v_1, \dots, v_i .

Definition: st-graph

Let G be a directed graph. A vertex s (resp. t) is called **source** (resp. **sink**) of G if it has only outgoing (resp. incoming) edges. A directed acyclic graph with one source and one sink is called **st-graph**.

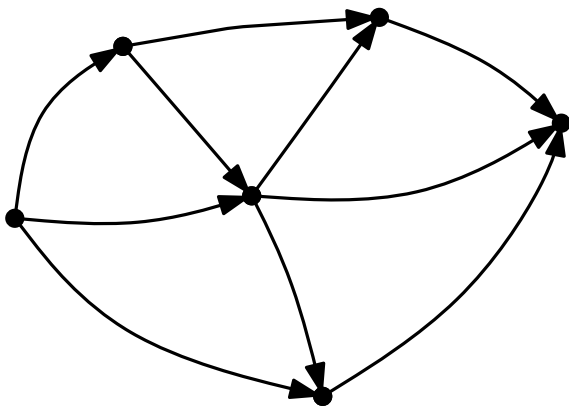


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Definition: topological ordering

A **topological numbering** of a directed graph G is an assignment of numbers to the vertices of G , such that for every edge (u, v) , $\text{number}(v) > \text{number}(u)$. **Topological ordering** is a topological numbering where each vertex has a distinct number between 1 and n .

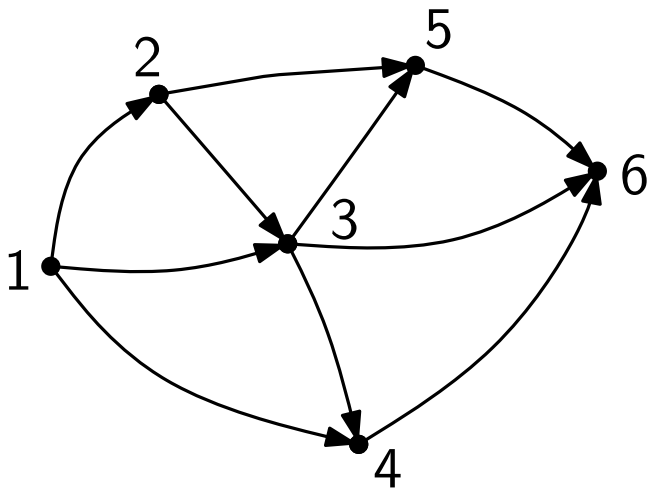


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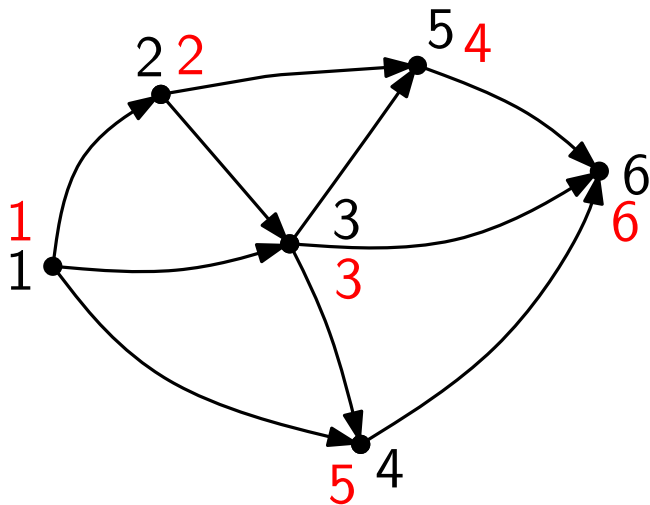


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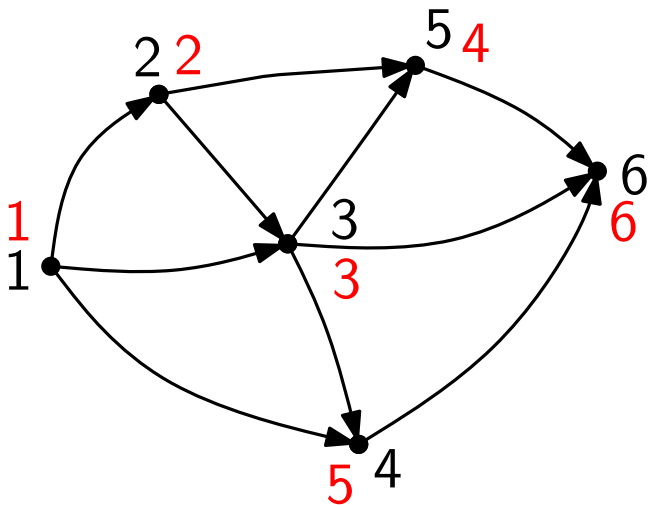


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Definition: topological ordering

A **topological numbering** of a directed graph G is an assignment of numbers to the vertices of G , such that for every edge (u, v) , $\text{number}(v) > \text{number}(u)$. **Topological ordering** is a topological numbering where each vertex has a distinct number between 1 and n .



How to construct a topological ordering?

st-ordering

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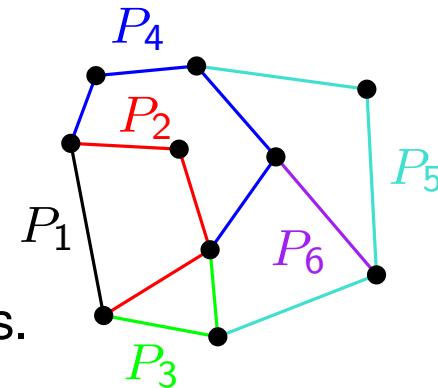
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Definition: Ear decomposition

An ear decomposition $D = (P_0, \dots, P_r)$ of an undirected graph $G = (V, E)$ is a partition of E into an ordered collection of edge disjoint paths P_0, \dots, P_r , such that:

- P_0 is an edge
- $P_0 \cup P_1$ is a simple cycle
- both end-vertices of P_i belong to $P_0 \cup \dots \cup P_{i-1}$
- no internal vertex of P_i belong to $P_0 \cup \dots \cup P_{i-1}$

An ear decomposition is **open** if P_0, \dots, P_r are simple paths.



Lemma (Ear decomposition)

Let $G = (V, E)$ be a biconnected graph G and let $(s, t) \in E$. G has an open ear decomposition (P_0, \dots, P_r) , where $P_0 = (s, t)$.

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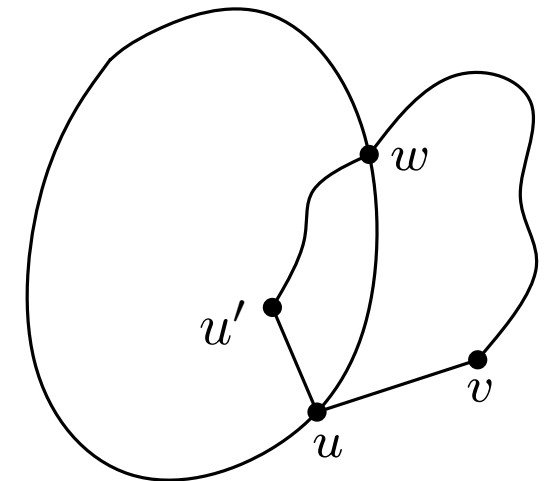
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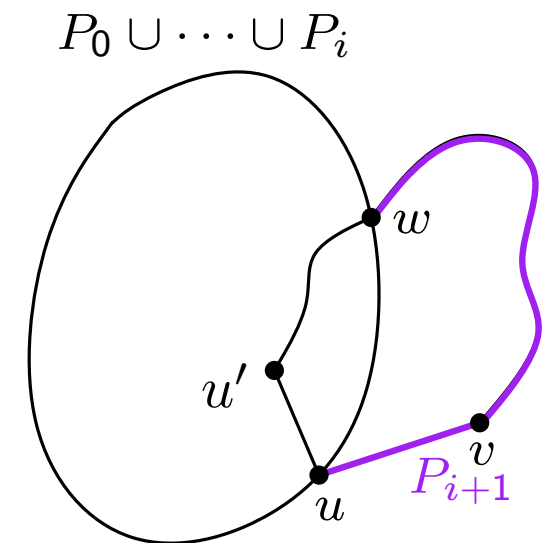


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- Let w be the first vertex of P that is contained in $P_0 \cup \dots \cup P_i$. Set $P_{i+1} = (u, v) \cup P(v - \dots - w)$.



Lemma (*st*-orientation)

Let $G = (V, E)$ be a biconnected graph G and let $(s, t) \in E$. There is an **orientation** G' of G which represents an *st*-graph. G' is called ***st*-orientation** of G .

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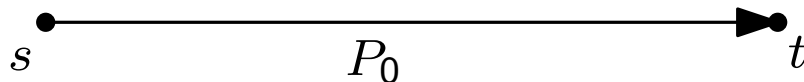
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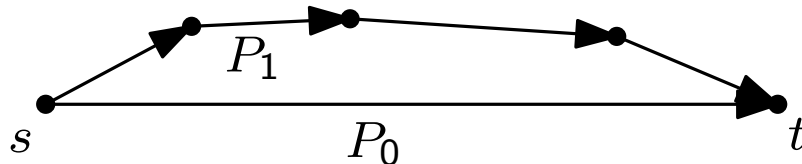


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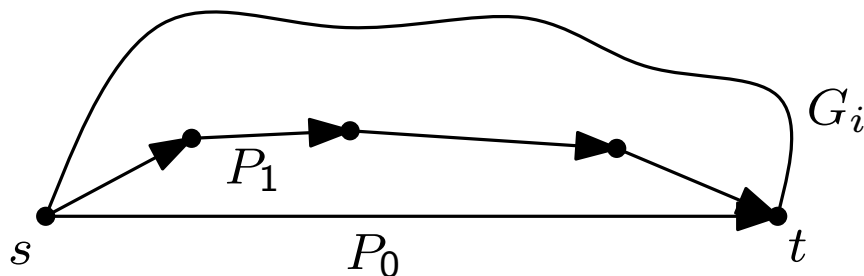


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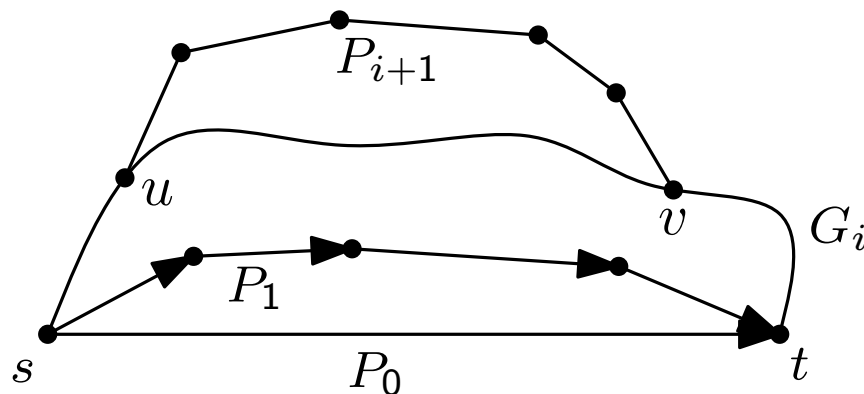


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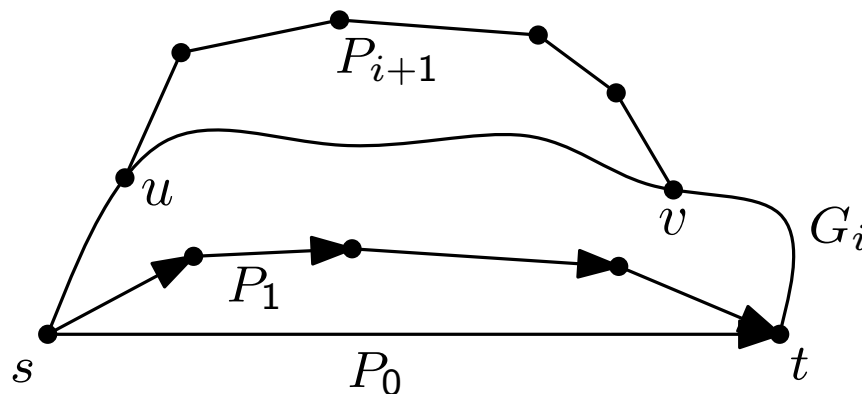


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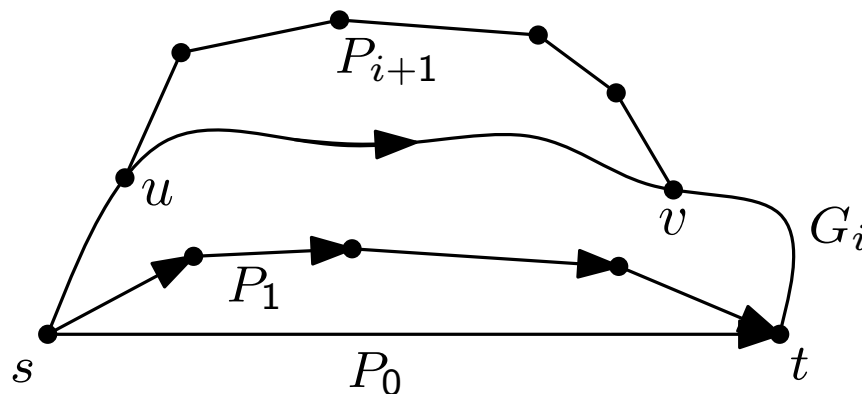
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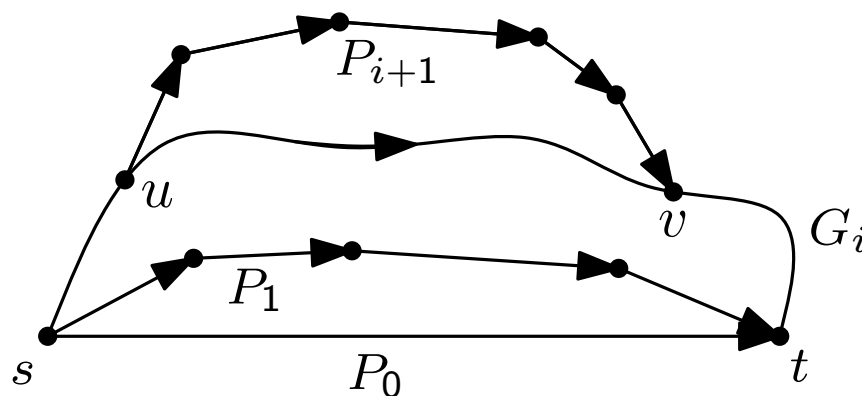
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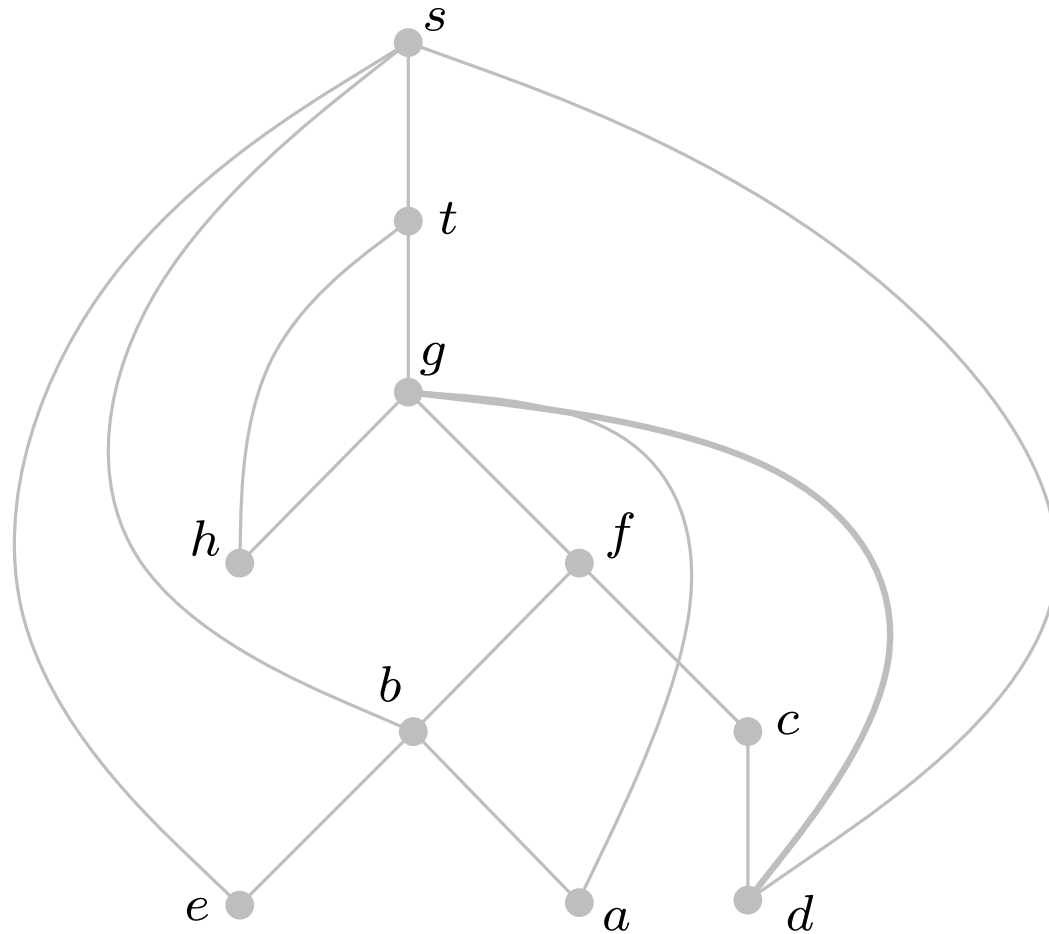
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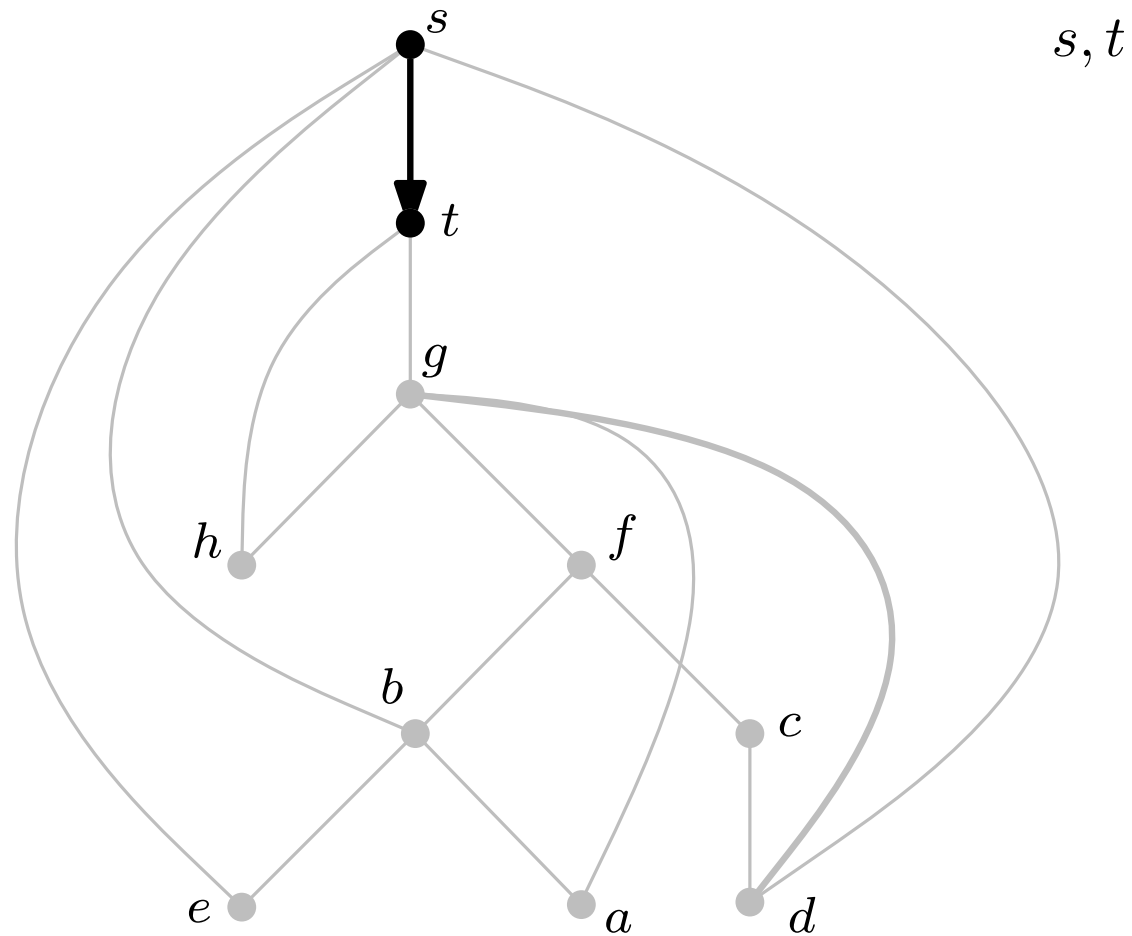
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- Assume that L contains an *st*-ordering of G_i and let ear $P_{i+1} = \{u_1^{i+1}, \dots, u_{r_{i+1}}^{i+1}\}$. We insert vertices $u_1^{i+1}, \dots, u_{r_{i+1}}^{i+1}$ to L after vertex u_1^{i+1} . Let G'_{i+1} be an *st*-orientation of G_i as constructed in the previous proof. L is a topological ordering of G'_{i+1} and therefore an *st*-ordering of G_i .

Algorithm: *st*-ordering (example)

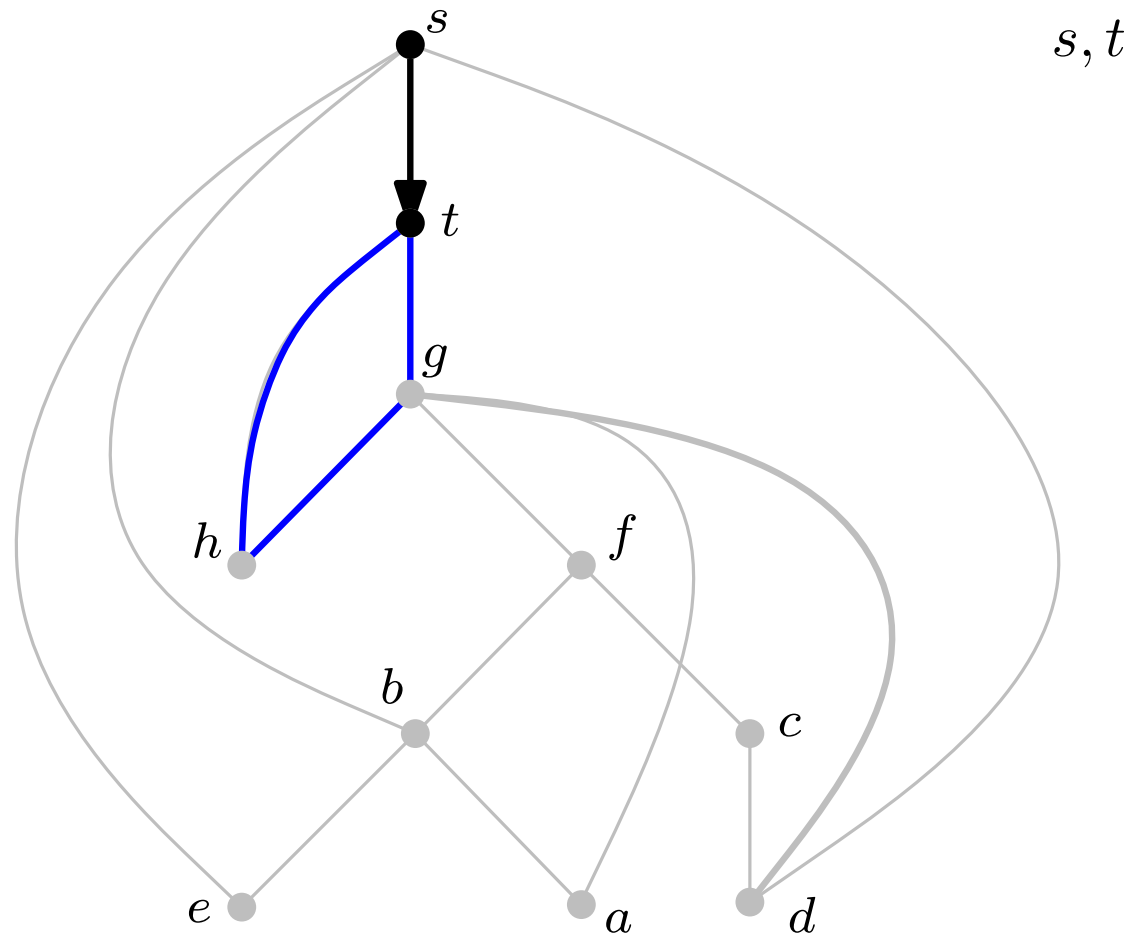


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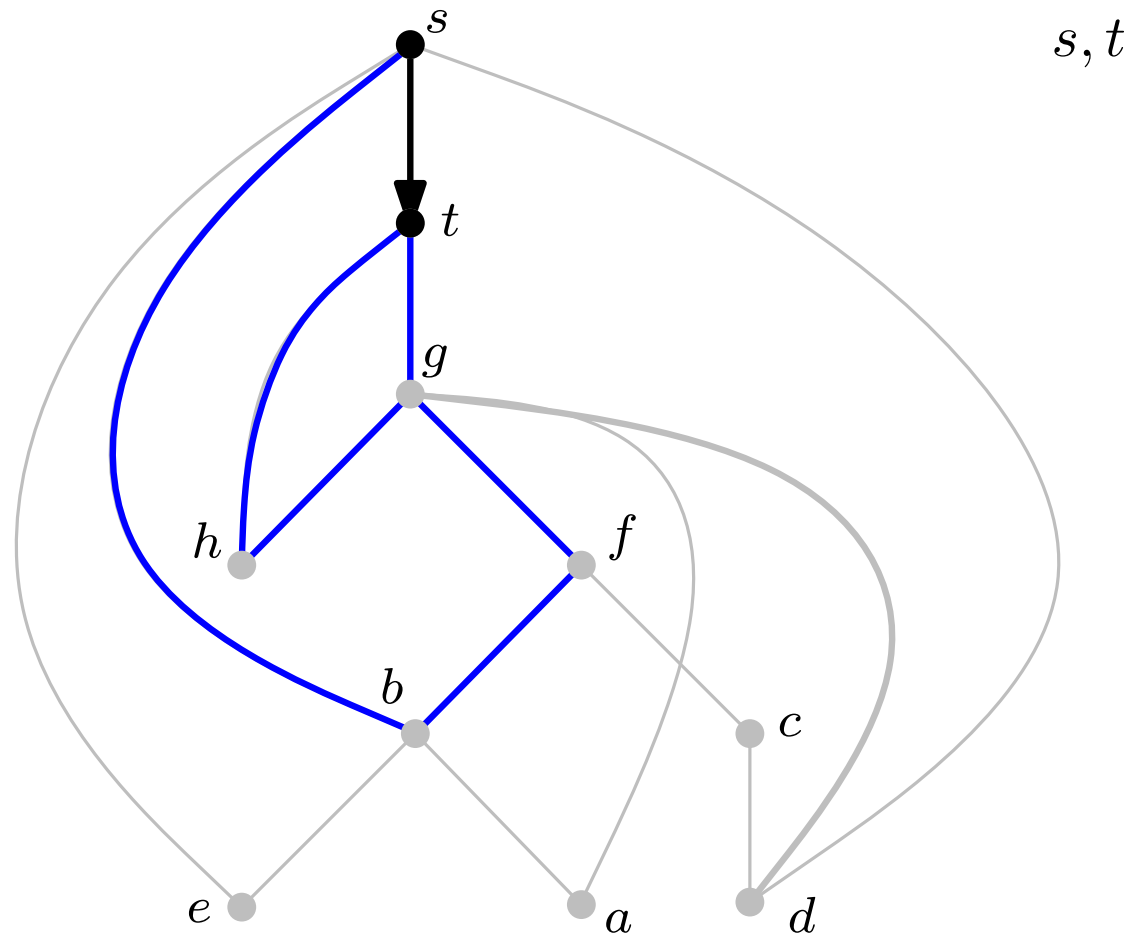
st -ordering

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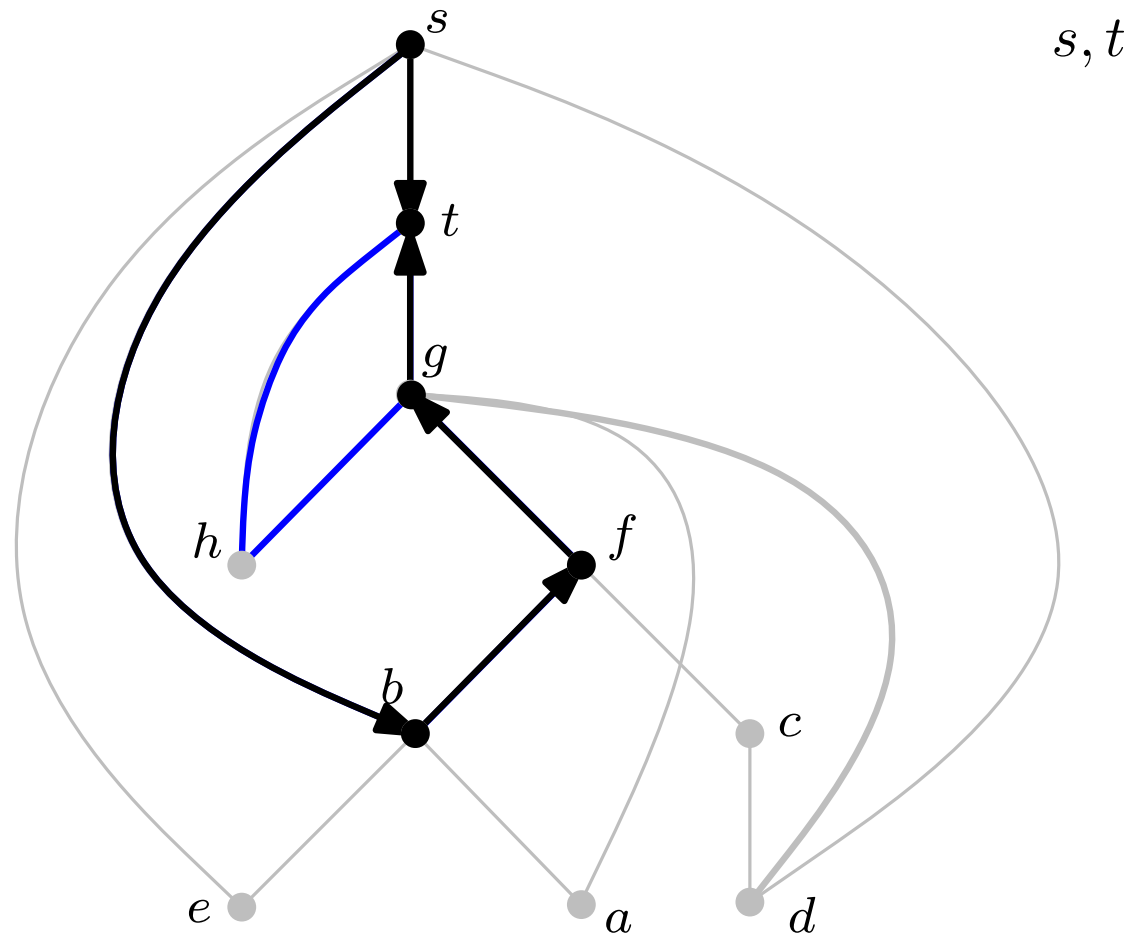
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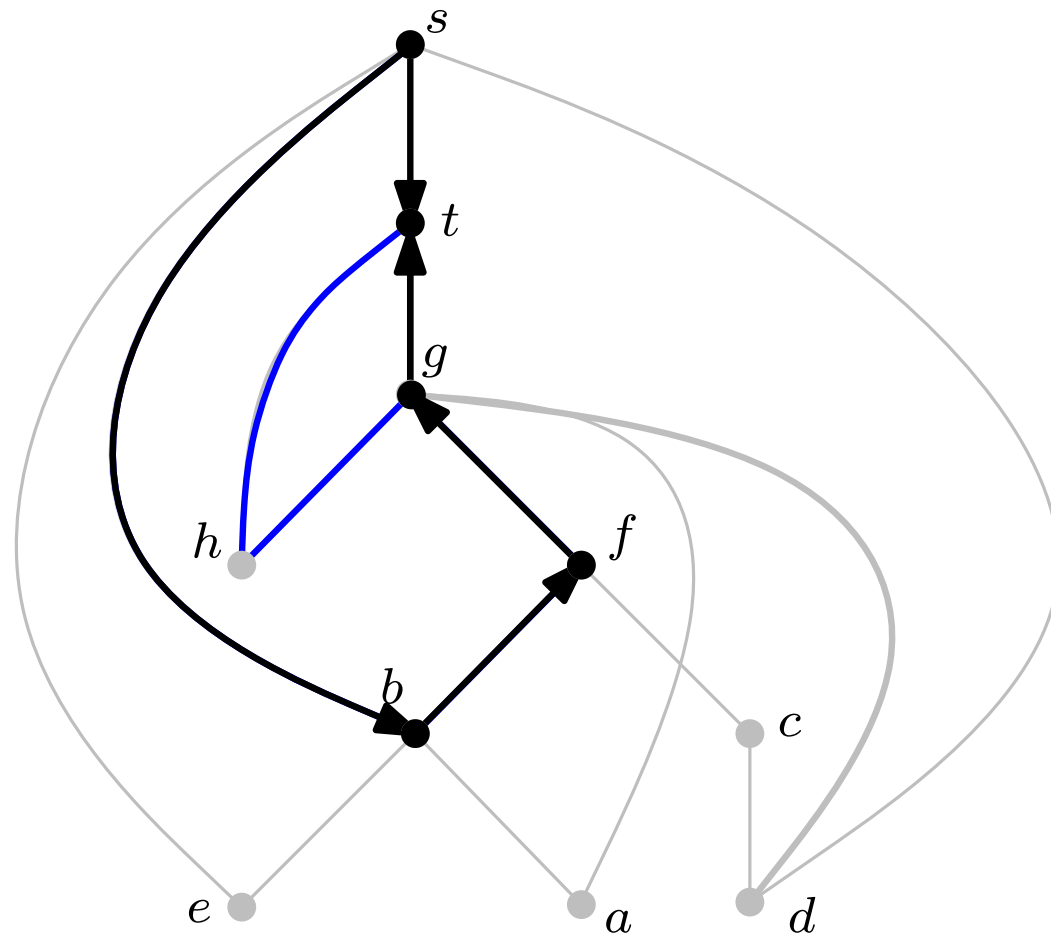
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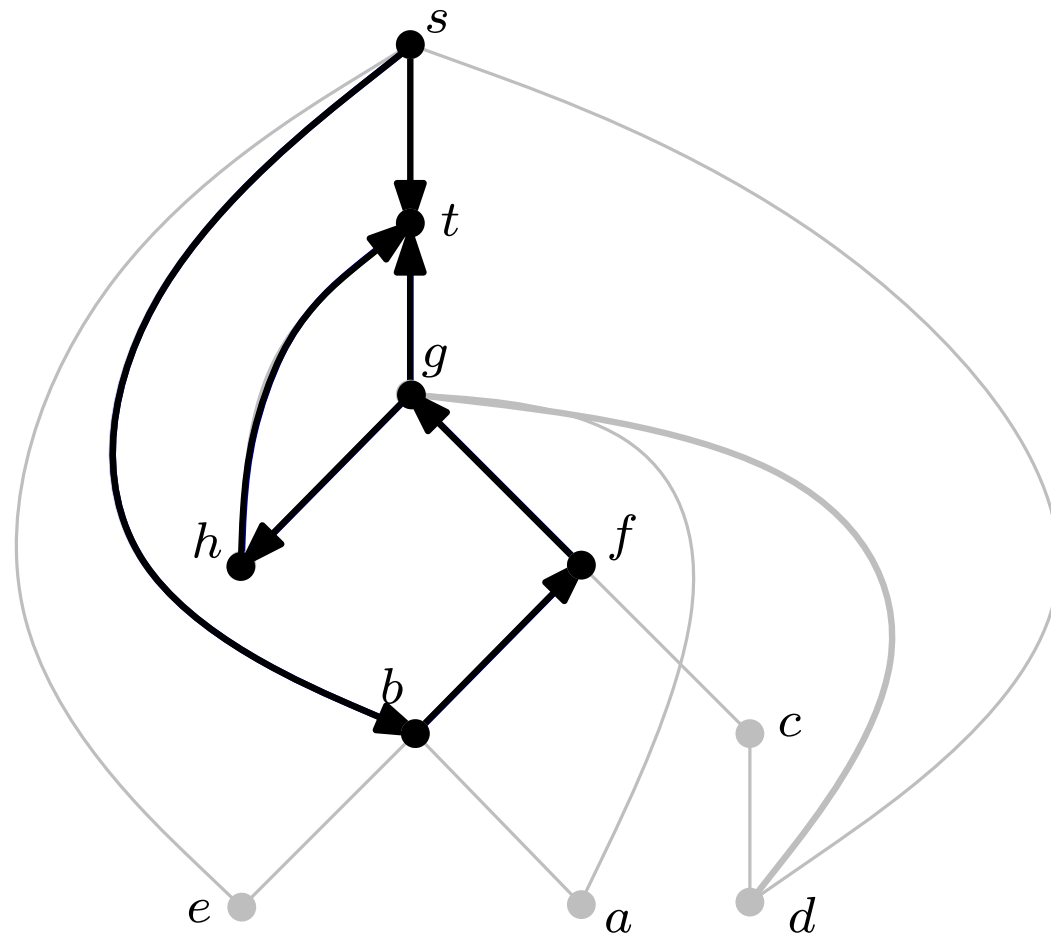
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$s, \underline{b}, \underline{f}, \underline{g}, t$

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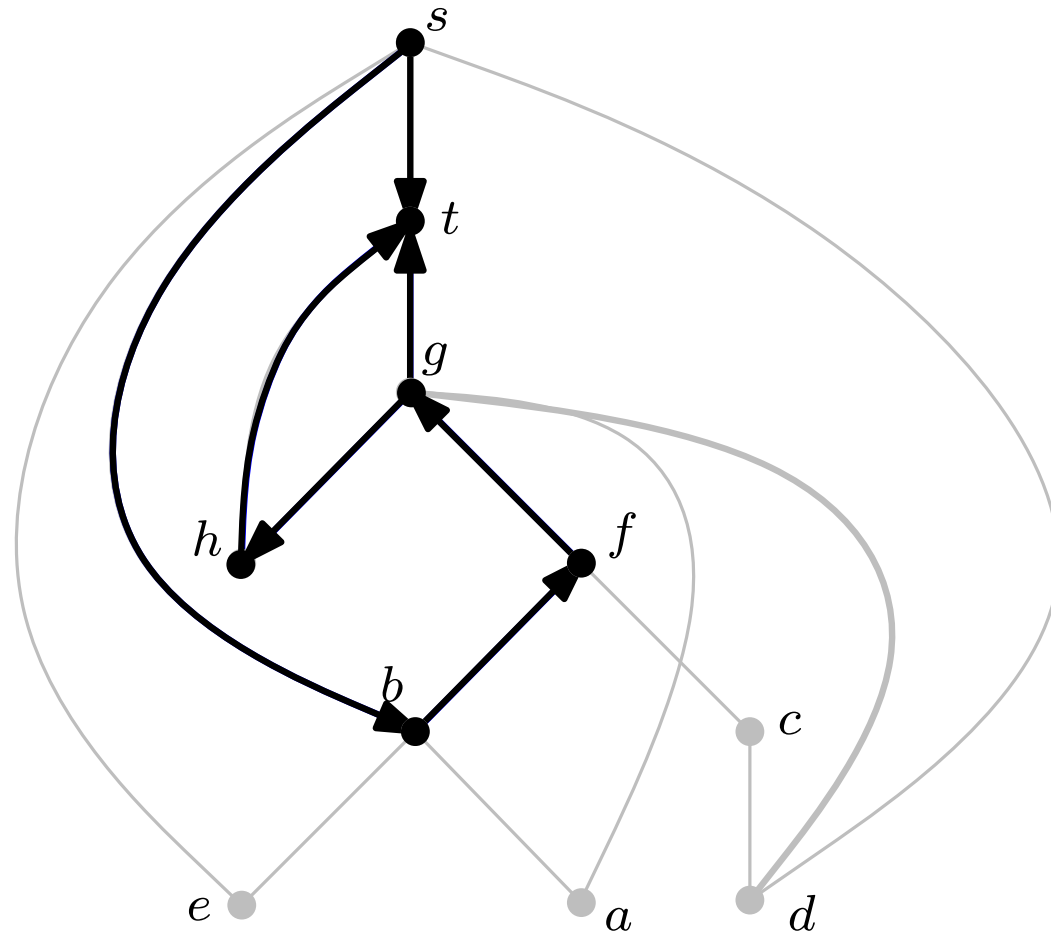
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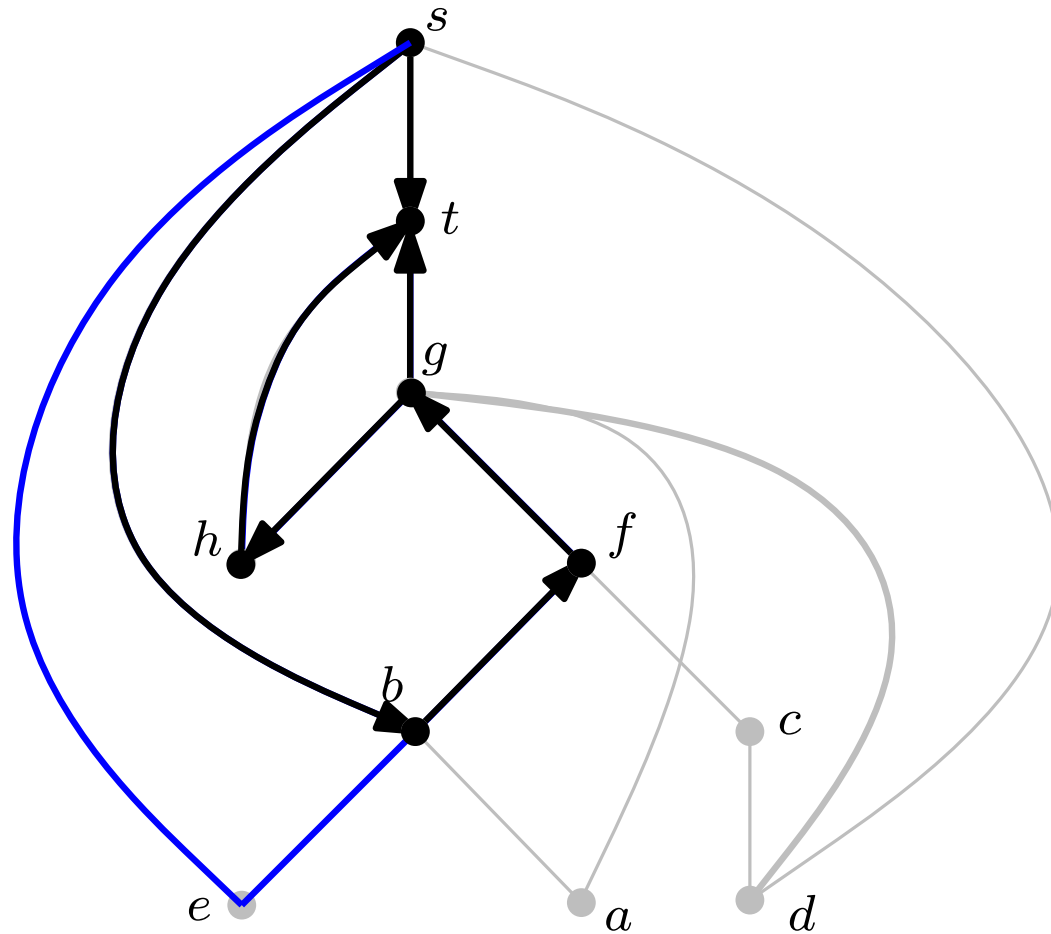
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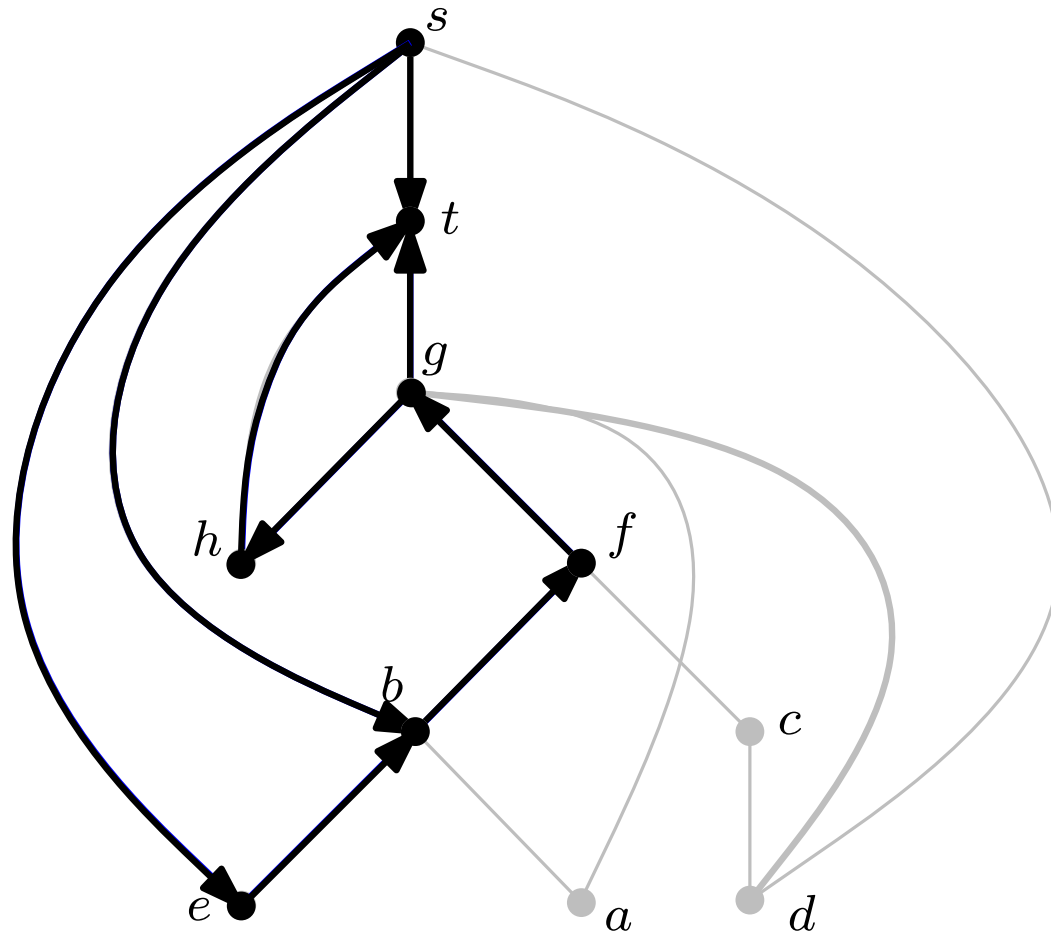
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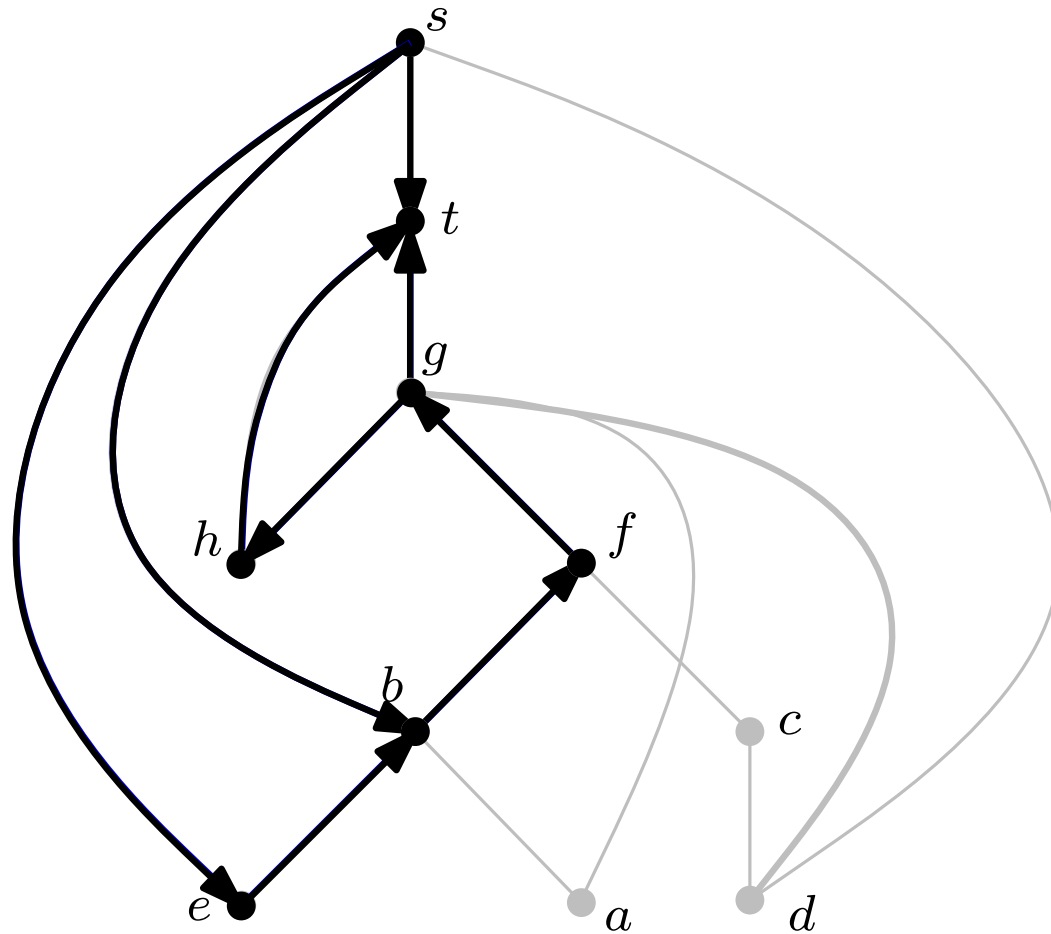
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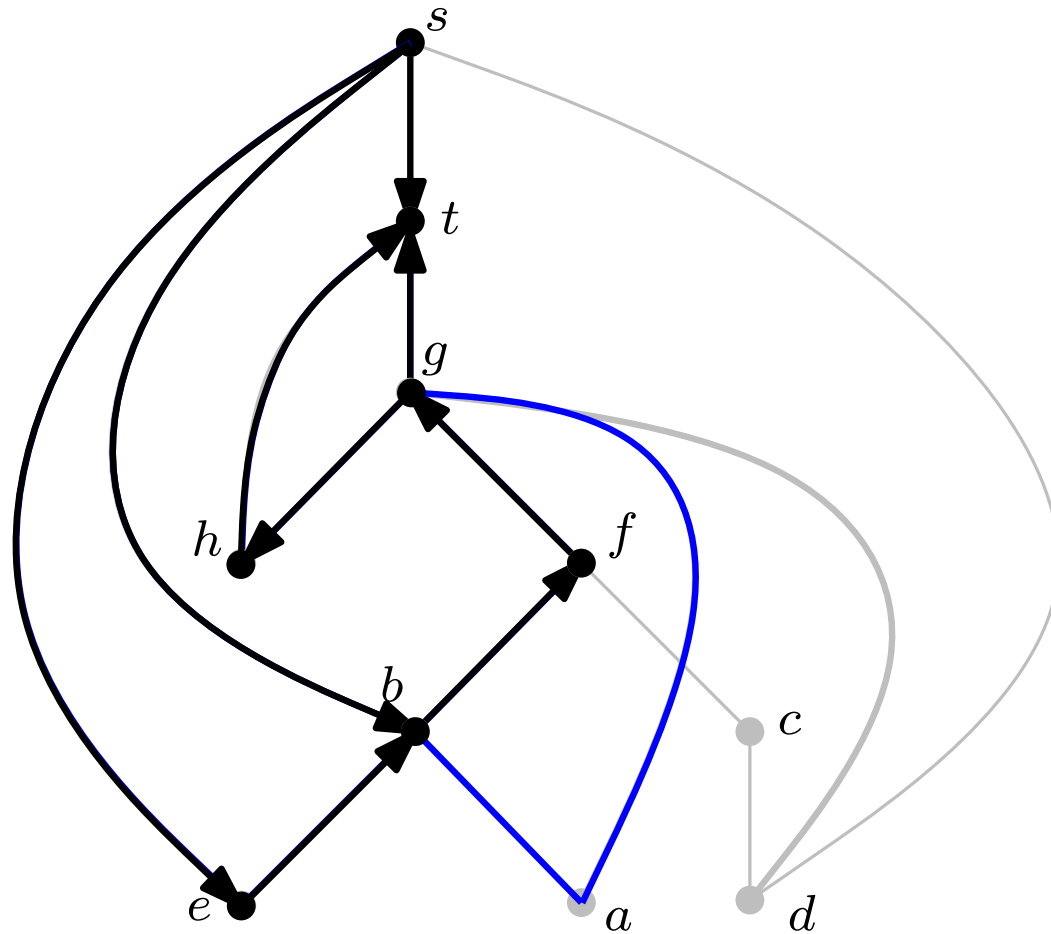
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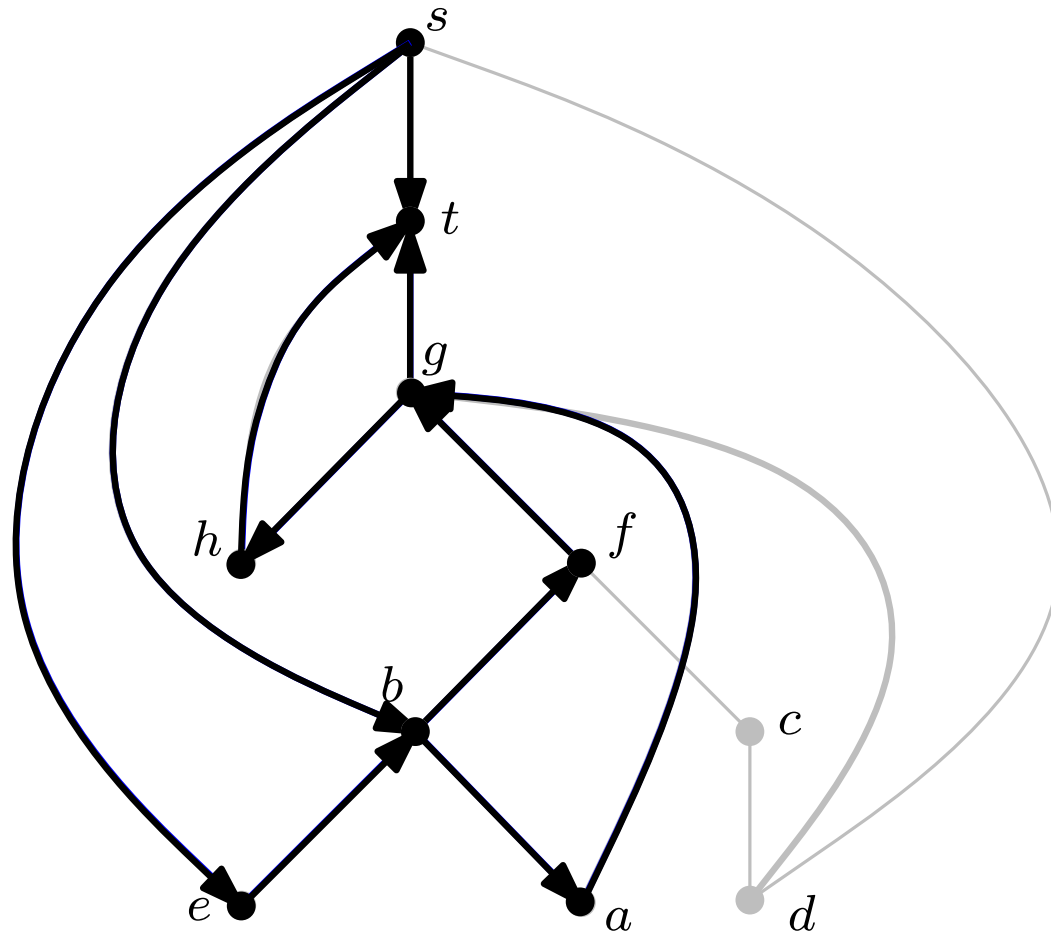
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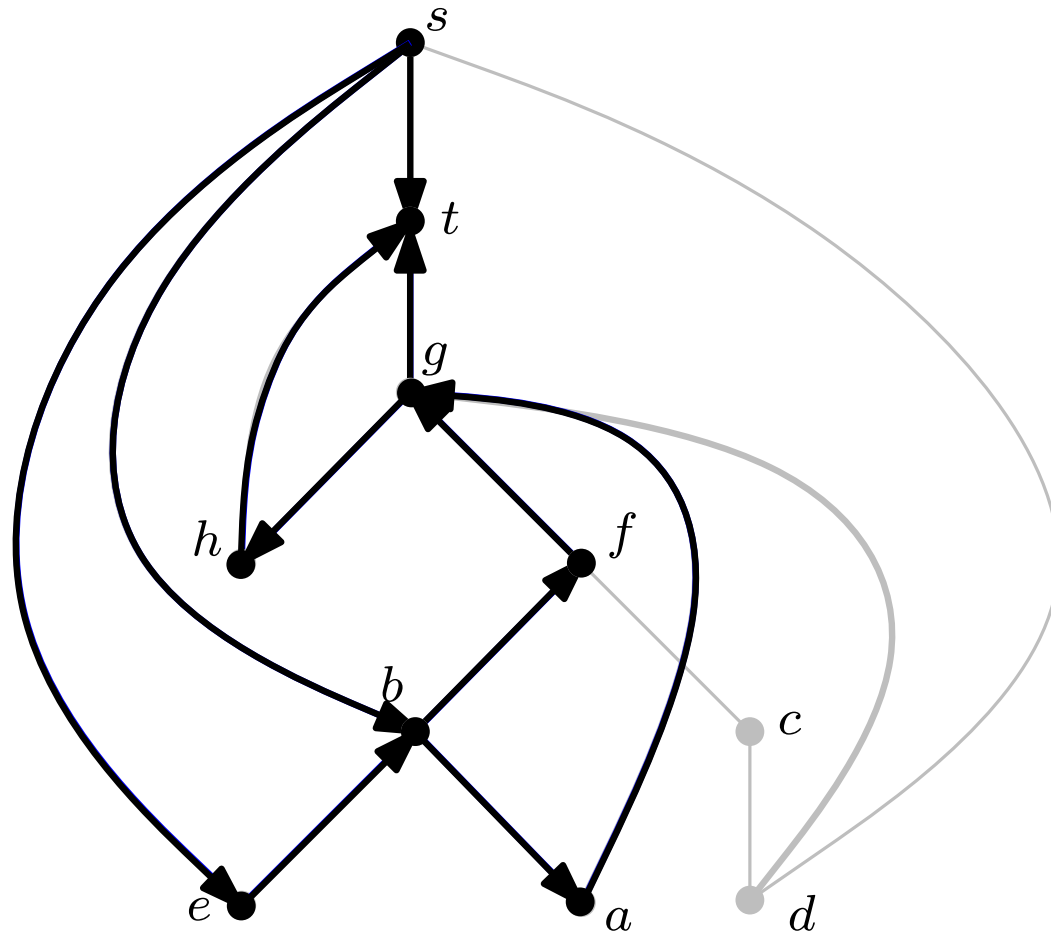
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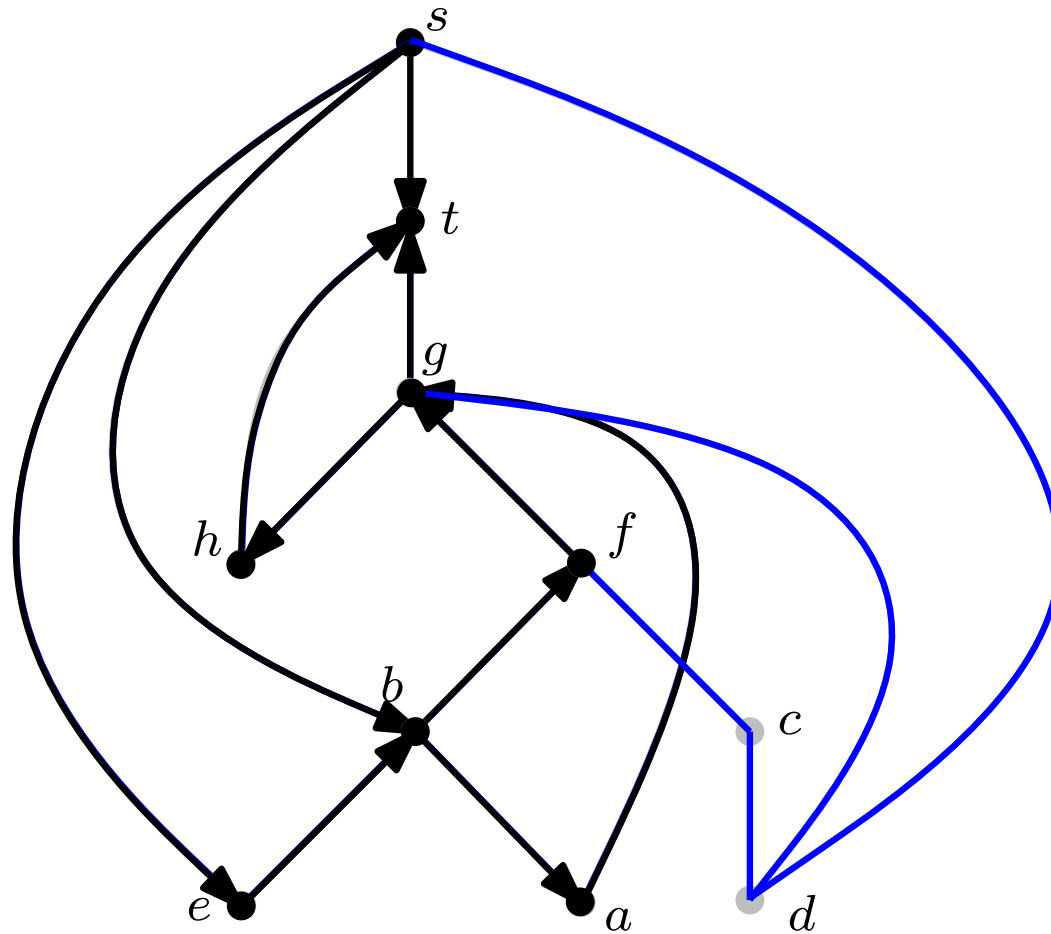
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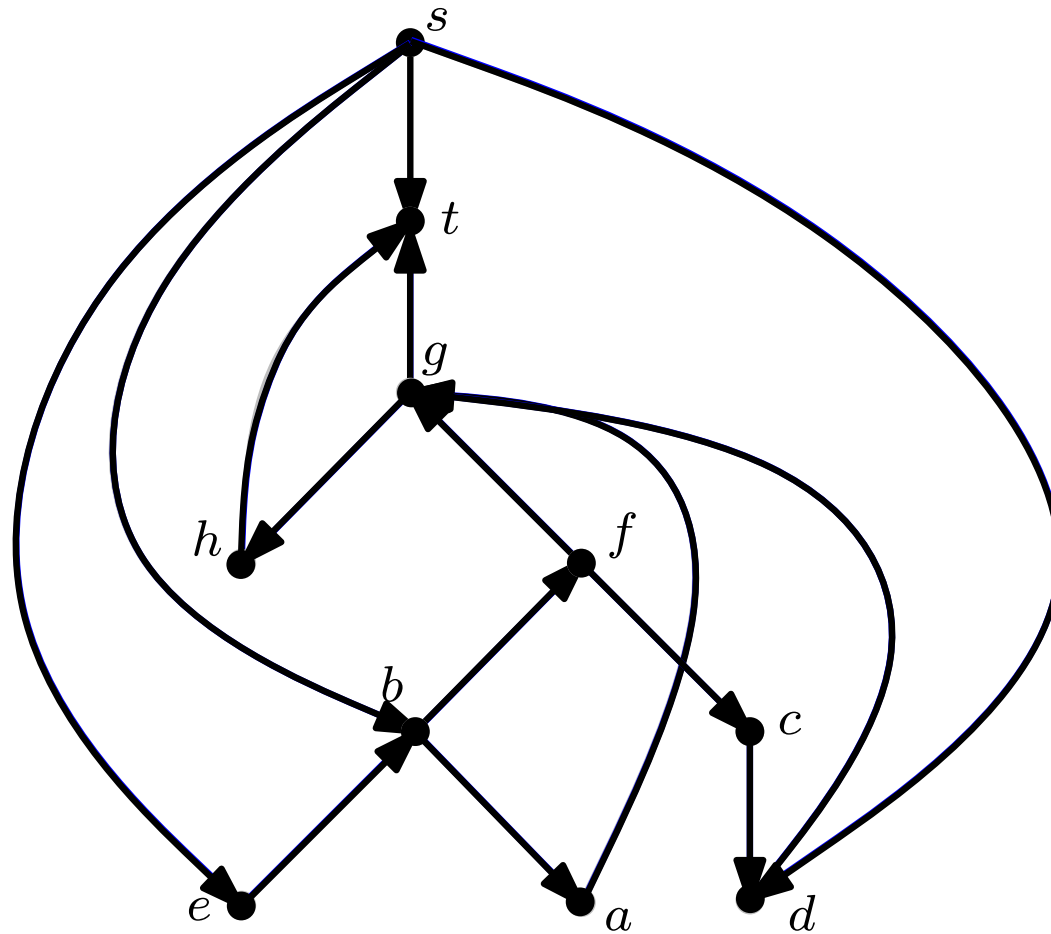
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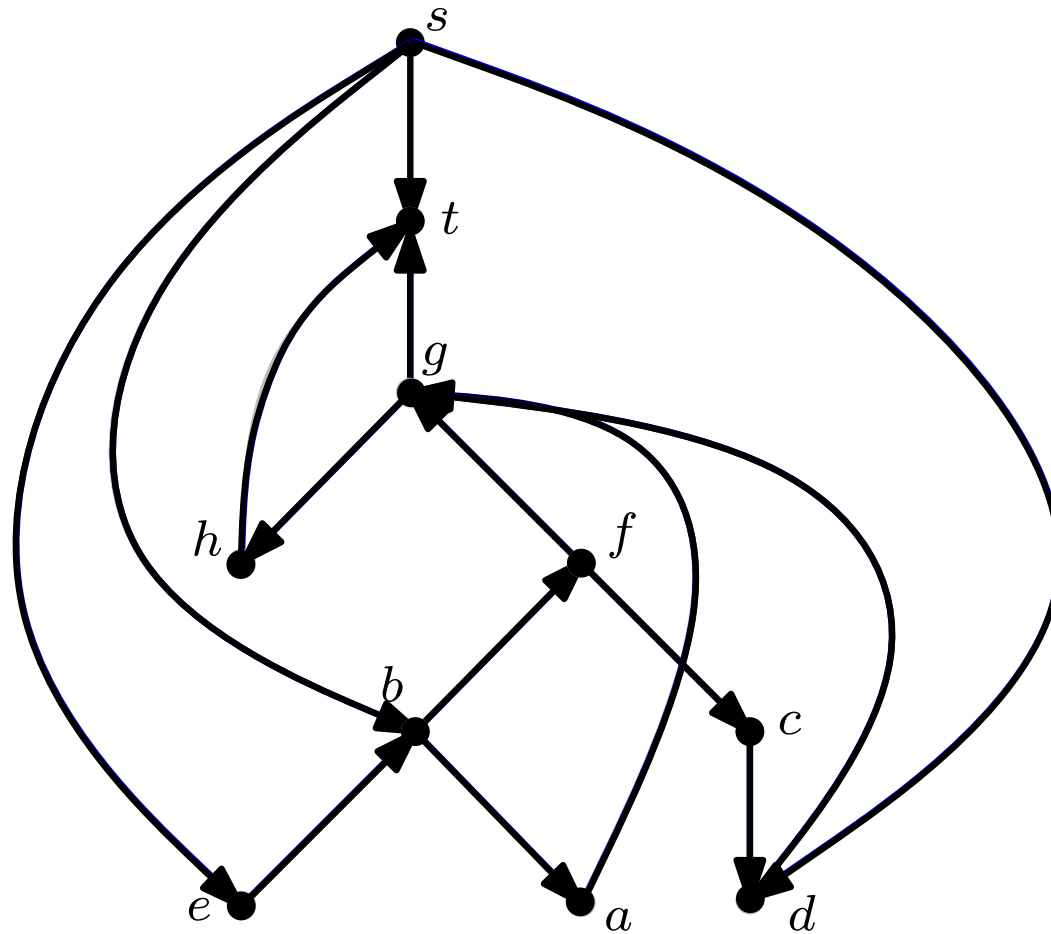
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Algorithm *st-ordering*

Data: Undirected biconnected graph $G = (V, E)$, edge $\{s, t\} \in E$

Result: List L of nodes representing an *st-ordering* of G

dfs(vertex v) begin

$i \leftarrow i + 1$; $DFS[v] \leftarrow i$;

while there exists non-enumerated $e = \{v, w\}$ **do**

$DFS[e] \leftarrow DFS[v]$;

if w not enumerated **then**

$CHILDEDGE[v] \leftarrow e$; $PARENT[w] \leftarrow v$;
 $dfs(w)$;

else

$\{w, x\} \leftarrow CHILDEDGE[w]$; $D[\{w, x\}] \leftarrow D[\{w, x\}] \cup \{e\}$;

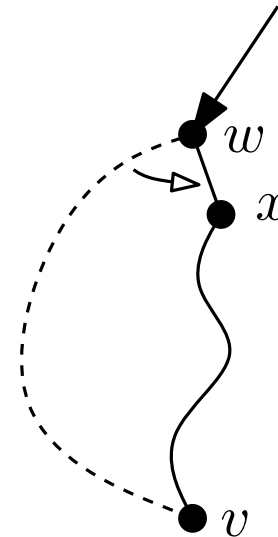
if $x \in L$ **then** $process_ears(w \rightarrow x)$;

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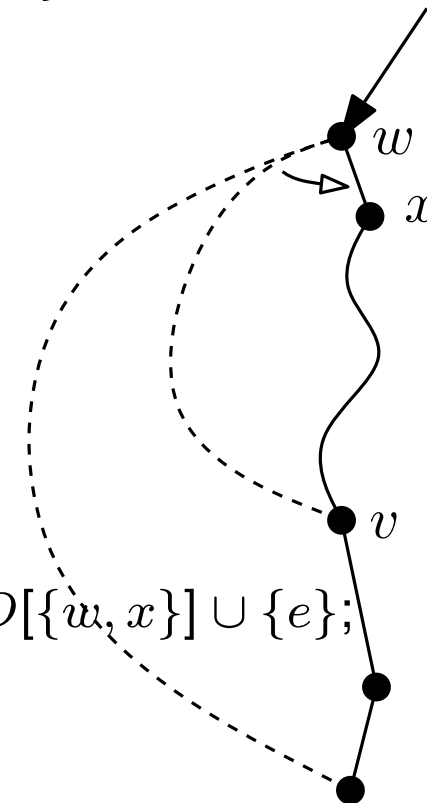
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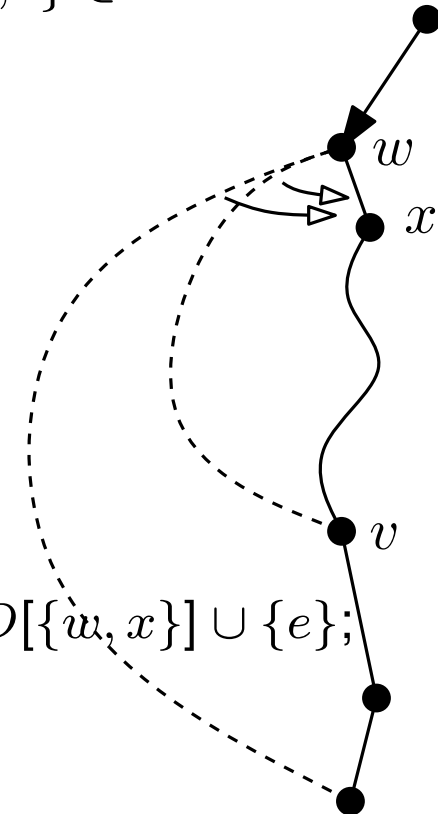
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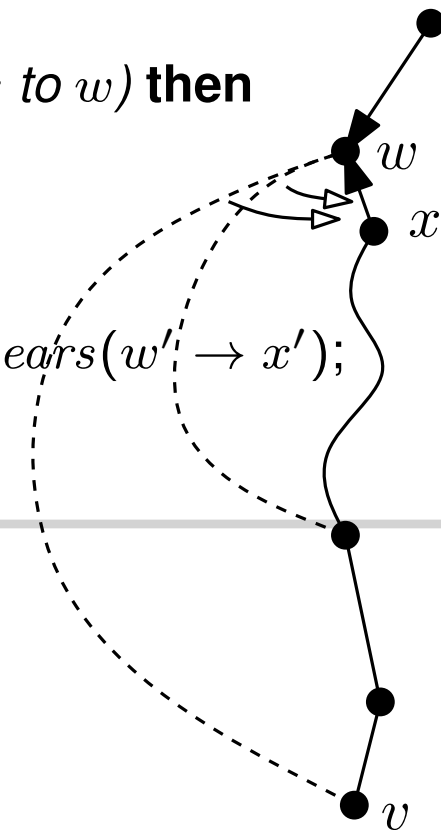
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Function *process_ears*

```
process_ears(tree edge  $w \rightarrow x$ ) begin  
  foreach  $v \hookrightarrow w \in D[w \rightarrow x]$  do  
     $u \leftarrow v$ ;  
    while  $u \notin L$  do  $u \leftarrow \text{PARENT}[u]$ ;  
     $P \leftarrow (u \xrightarrow{*} v \hookrightarrow w)$ ;  
    if  $w \rightarrow x$  is oriented from  $w$  to  $x$  (resp. from  $x$  to  $w$ ) then  
      orient  $P$  from  $w$  to  $u$  (resp. from  $u$  to  $w$ );  
      paste the inner nodes of  $P$  to  $L$   
      before (resp. after)  $u$  ;  
    foreach tree edge  $w' \rightarrow x'$  of  $P$  do process_ears( $w' \rightarrow x'$ );  
   $D[\{w, x\}] \leftarrow \emptyset$ ;
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Theorem (Correctness and time complexity)

The described algorithm produces an *st*-ordering of a given biconnected graph $G = (V, E)$ in $O(E)$ time.

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- Correctness can be proven by induction on ears. Notice that several new ears are added when function `process_ears` is called. Notice that after addition of an ear and its orientation, we have a biconnected *st*-graph and its topological ordering.

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- Correctness can be proven by induction on ears. Notice that several new ears are added when function `process_ears` is called. Notice that after addition of an ear and its orientation, we have a biconnected *st*-graph and its topological ordering.

Lemma (Necessary for planarity of orthogonal drawing of planar graphs)

Let G be a plane graph and edge (s, t) on the boundary of G . Let v_1, \dots, v_n be an *st*-ordering of G . If G_i is the graph induced by the vertices v_1, \dots, v_i then vertex v_{i+1} lies on the outer face of G_i . **(Exercise sheet 3)**